



GREAT PLAINS GATHERING

INDIAN NATIONS COUNCIL

2025

LEADER'S GUIDE

The Council Camporee showcases the best of Scouting in the Indian Nations Council. Hundreds of Scouts BSA and Venturers camping in Babbitt Cub World, will come together and participate in a variety of activities, including canoeing on Skiatook Lake, shooting sports and tomahawk throwing at the Jack Graves Sporting Clays Complex, high and low climbing activities at the Aerial Adventure Tower, backpacking and outdoor skills sessions, and Native American culture and activities.

This Camporee Adventure Guide will assist you in planning for a successful weekend. The volunteer committee and staff look forward to seeing you soon at the Zink Scout Ranch on April 25-27!

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GENERAL INFORMATION

CAMPOREE LOCATION

Babbitt Cub World at Zink Ranch

8607 Zink Ranch Road, Skiatook OK 74070 (Note: This address works in Google maps)

The Camporee will be held at Babbitt Cub World at Zink Scout Ranch. The Zink Ranch is located northwest of Tulsa in Osage County on Skiatook Lake. The Zink Ranch is a 35,000-acre property that is home to multiple outdoor groups including gun clubs, motocross events, Girl Scouts, Boy Scouts, fly fishing clubs, and more. It is also a working ranch. Please observe the posted speed limit of **25 mph** and be aware of traffic flow and pedestrians.

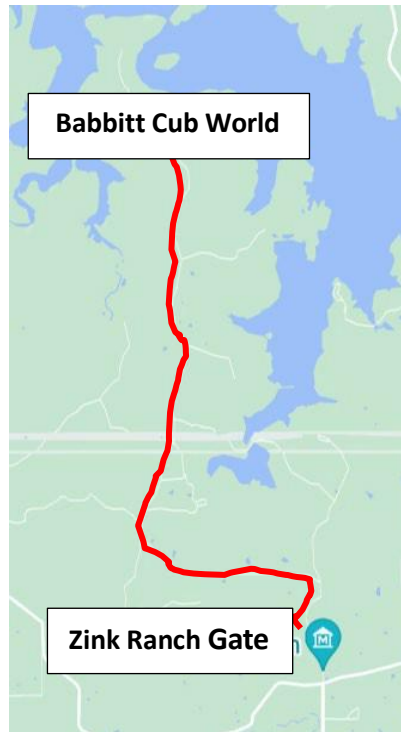
Zink Ranch Access Gate

The Zink Ranch has an entry gate that requires a four-digit access code that is changed monthly. Units will be advised of the code prior to the Camporee to share with your unit. After entering the gate, proceed to the left up the hill on the asphalt road. Continue until you come to the main sign which will show Babbitt Cub World. Bear to left and proceed on the asphalt road to the Jack Graves Sporting Clays Complex for check-in. It is approximately 6 miles from the Zink Ranch Gate to the Jack Graves Sporting Clays Complex.

Map Showing Zink Ranch



Map Showing Zink Ranch Road to Babbitt Cub World



FEES

Youth/Adult Camporee Fee – \$20 Regular Fee (If registered by March 31st, participants will receive a Great Plains Gathering T-Shirt—those registered after that date will not receive one), Registration closes April 21.

Who: All BSA registered Scouts BSA, Venturers and Sea Scouts

Includes:

- Access to all age-appropriate activities and access to exhibits, displays and vendors.
- Camporee Souvenir Patch
- Camporee T-Shirt (must register by March 31st)
- For Youth: Ammunition for Range and Target Activities at Jack Graves Sporting Clays Complex
- Entry to Prairie Dash 2-Mile Fun Run and Walk
- Overnight camping all weekend

How: Register online

Staff Fee – Free for Full-time and Day Only Staff. Register as “Staff” at the Council website. **See below to determine what staff type you should register as.**

REGISTRATION

Scouts BSA and Venturers should register as a group. Registration is online at www.okscouts.org. Please access the Camporee webpage (under Events & Activities). Thereafter, registrations, updates, substitutions, and deletions will need to be made at the Scout Service Center, or upon arrival at the Camporee. Any late additions after March 31st mean a T-Shirt will not be available. Any substitution may mean the T- Shirt size may differ. Units are responsible for providing their own camping equipment, including tents, and meals.

STAFF

Per above, Full-time and Day Only Staff will not have a fee for the event and will receive a staff T-Shirt and patch for the event. **Please make sure you have confirmed with your chair that you are staffing prior to registering as Staff with the Council.**

Staff Fee – Free for Full-time and Day Only Staff. Register as “Staff” at the Council website.

Full-time Staff will be dedicated to serving the entire event and will eat with the staff (not unit)

Day Only Staff will come out Saturday for to support a Program Area (i.e., Climbing instructors, RATA instructors, etc.). Lunch will be provided for them.

If you plan to eat with your unit, please let your Program Chair know, so we do not count you in the staff meal plan.

Part-time, Unit Registered Volunteers – Register and Pay with your unit.

Part-time staff may help with smaller needs (i.e., parking Friday night, bus attendant, Prairie Dash Run support) and will provide service as a Scout or Scouter. They will be considered participants for the event.

SCHEDULE

Friday, Apr. 25

- 4:00 PM Unit check-in begins at Graves Sporting Clays Complex
- 8:30 PM Registration opens at Longhorn Dining Hall for the Prairie Dash 2-Mile Fun Run & Walk
- 9:00 PM Unit Leaders' Information Meeting & Cracker Barrel –Longhorn Dining Hall
(Scoutmasters, SPLs, and Staff only)
- 10:00 PM Prairie Dash Runners' 2-Mile Fun Run begins
- 10:10 PM Prairie Dash Walkers' 2-Mile Walk begins
- 11:30 PM Youth in Campsites/Taps

Saturday, Apr. 26

- 6:30 AM Reveille/Breakfast
- 7:00 AM Check-in Opens/Vendor Arrival at Graves Sporting Clays Complex
- 8:30 AM Opening Ceremony – All Units at Longhorn Dining Hall field
- 8:45 AM Program Areas Open (buses running)
- 1:00 PM Patch Trading Midway Opens – Dining Hall Porch
- 4:30 PM Program Areas Close
- 4:45 PM Flag Retreat – Longhorn Dining Hall field
- 5:00 PM Free Time
Skit Reviews – Longhorn Dining Hall field
- 6:00 PM Dinner in Troop Campsites
- 8:00 PM Campfire @ Castle
- 9:30 PM OA Arrowman Gathering (Ta Tsu Hwa Lodge members only) at Longhorn Dining Hall
- 11:00 PM Youth in Campsites/Taps

Sunday, Apr. 27

- 6:30 AM Reveille/Breakfast/Break Camp
- 7:30 AM Brownsea Island Leadership Breakfast – Dining Hall
(SPLs with up to 2 additional youth leaders from the unit only)
- 8:00 AM Vehicles may enter campsites
- 9:00 AM Chapel Service – Castle
- 10:00 AM Campsite Clean-up/Check-Out/ Depart for Home

CHECK-IN, ARRIVALS & DEPARTURES

CHECK-IN – FRIDAY NIGHT ARRIVAL

Commencing at 4pm on April 25th units may check in at the Graves Sporting Clays Complex. The Check-In packet will contain Camporee patches, tickets for RATA and wristbands for swimmer level, the unit's campsite assignment and T-shirts, all based upon the unit's prior registration. Any additions or deletions to unit rosters, and additional payments, can be made at that time. Please note: the Council cannot change or substitute t-shirt sizes or guarantee sufficient Camporee patches will be in stock.

To make your Check-In go smoothly, please:

- **Arrive as a unit at the Jack Graves Sporting Clays Complex.** Besides your Check-In Packet, you will receive parking lot assignments and car tags for each vehicle, including any vehicle that will be in your campsite.
- In addition, **the unit leader will provide the unit's Annual Health and Medical Records for visual inspection** by the Camporee Staff and to address any medical issues with the onsite Health Officer (medication storage, medical issues that should be made known to the Health Officer, etc.). **Units will be responsible for their Annual Health and Medical Records.**
- **During the Check-In, the unit leader** must provide two contacts for each unit who will be contacted first in case of an emergency. Annual Health and Medical Records should be readily available for access in an emergency.
- **Also, during Check-In, the unit leader must provide your swimmer (adult and youth) certifications to receive wristbands for Aquatics.**
- The unit leader should also advise the Camporee staff at check-in as to any:
 - Late arrivals; "late" meaning any vehicles arriving after the unit leader and the bulk of the unit.
 - Any individuals with mobility challenges so accommodations to transport such individual may be made.
- Once the unit leader, SPL and other adult(s) have checked-in, the unit may proceed to its campsite and commence set-up.

LATE AND SATURDAY ARRIVALS

We understand late or Saturday arrivals may occur. After all, we live in Oklahoma and with Friday nights, some of the youth participate in athletics, band, or have academic activities to attend. **At check-in, Scoutmasters should make registration aware of your later arrivals and whether you have drop-offs or need parking.**

SUNDAY DEPARTURE

Units may begin to break camp early Sunday; however, units are discouraged from getting up early and trying to get into the campsites with vehicles early. Units may depart campsite following the conclusion of Chapel. You can begin to pack out gear early if you desire. Please police your area and Leave No Trace before checking out at the Camporee Headquarters.

VEHICLES

UNIT VEHICLES

After the gate is closed Friday night, no unauthorized unit vehicles can remain anywhere in Babbitt Cub World except the parking lot(s) designated for unit vehicles. This is a Council policy, as well as a BSA policy. Throughout the Camporee weekend, youth and adult pedestrians will be using the roads. To reduce the risk of a vehicle hitting a pedestrian, vehicles are restricted in the Camporee to those that are necessary. The necessary vehicles include Council vehicles, which may be transporting gear, supplies and even people; the shuttle buses; emergency and first responder vehicles, and vehicles of vendors and third parties who are coming out Saturday to provide program or other support. Please help us and only park in parking lots designated for unit vehicles.

ONE-WAY TRAFFIC

Please observe any one-way traffic signs or directions. Traffic will be one-way, flowing in a clockwise pattern. Please watch out for pedestrians. The posted speed limit is 25 mph on Zink Ranch paved roads. **Please observe a speed limit of 10 mph or less within the camping areas.** Please see the map in the Appendix.

FRIDAY NIGHT

On Friday night, please consolidate gear to reduce the number of unit vehicles in the camping area. Unload as quickly as possible, caching gear along the road to allow vehicles to exit the camping area. Don't set up camp before moving vehicles to parking areas.

UNIT PARKING

There will be designated areas for unit parking at the Camporee. Please ensure these are used to avoid accidentally parking in a helicopter landing zone. There will also be designated parking areas for vehicles with an Oklahoma DPS disability parking placard.

LOGISTICS/SAFETY

BUDDY SYSTEM AND SAFETY

Safety and fun go together. The Buddy System will always be in effect. No youth participant should ever be unaccompanied without another youth participant. All BSA rules shall always apply, including Youth Protection Policies. Entrance to the Camporee will be secured. Guests will not be allowed. Any person behaving in an unusual manner should be reported immediately to the Camporee staff or the nearest adult.

No pets, except service animals, will be permitted. No bikes or personal watercraft will be allowed.

INDIVIDUALS WITH DISABILITIES

The Camporee staff will accommodate any individual with a disability to transport them to and from Camporee locations in accordance with the Council's policy on motor vehicle use (including the use of private vehicles to transport individuals with disabilities which is governed by such policy). We request you help us by notifying us, in advance of the Camporee, by contacting Dow Hughes at dow.r.hughes@gmail.com so we can address any request for accommodation.

UNIT CAMPSITES

Units will be assigned a campsite. **Campsite assignments will be made the weekend before the Camporee.** There will be multiple units in a campsite, based on attendance and capacity. Camporee Commissioners will be available in the subcamps to help units find their assigned campsite.

EQUIPMENT TRAILERS

Unit trailers will be permitted in the unit's campsite. On Friday, April 25th, unit trailers may be towed in, un-hitched and parked in your unit's designated campsite starting at 4:00 PM. Vehicles, whether used to tow the trailer or not, cannot stay parked with unit trailers and must park in the parking lot designated for units. Please note that unit check-in will not begin until 4:00 PM on Friday, so Camporee staff will not be able to register any individual(s) arriving early to park trailers.

WATER

Water is available in most campsites or restroom facilities. Units should plan to bring water coolers to help store enough water at their campsite as needed. Those not camping near a water location/spigot may request help at Camporee Headquarters to transport water to their campsite. Adults should remind youth, as well as other adults, to stay hydrated. Youth should leave their campsite with a filled, personal water bottle. It's likely some youth will not only exert themselves in program areas but also exert themselves by hiking to distant program areas. You may get exerted also. Sometimes, we don't notice we're getting dehydrated, especially if it's cool. Please hydrate!

RESTROOM FACILITIES

There are a limited number of flush toilets located in Babbitt Cub World. Please help us keep them clean, maintained and stocked with toilet paper. Notify the Camporee Headquarters of any issues. Porta Johns will be situated in select program areas. It is always good to **Be Prepared** and bring your own roll also!

TRASH AND LEAVE NO TRACE

Units are requested to bring their own trash bags to pack out all trash on Sunday. Trash barrels will be situated around the Camporee for individual trash and litter. These will be periodically emptied. Units and participants

are encouraged to practice Leave No Trace and Tread Lightly principles. Please help leave the Camporee grounds in better condition than when we arrived.

FIRE SAFETY

As spring advances, there may be controlled burns and dry vegetation remaining at the Zink Ranch, increasing the risk of fire. The use of fire will be evaluated up to the start of the Camporee. Your cooperation, along with the cooperation of everyone under your direction, in complying with the following policies and rules of fire prevention is the first line of defense against fire.

- A. Campfires. If no restrictions are imposed, fire can be used in designated fire rings or fire pits in the campsites. Do not create new fire rings. Above ground fires are also permitted. Dead, dry, and downed firewood is in limited supply in and around Babbitt Cub World. It is recommended units desiring to have a campfire or cook over fire bring their own firewood to ensure an adequate supply. Fire safety should be practiced with any fire to prevent un-intended ignition of surrounding ground cover and vegetation. Water buckets must be in place around any campfire and always filled. **Campfires shall never be left unattended.**
- B. Flammable Fuels. Adult supervision is mandated and always required when flammable fuels are used for lighting (lantern) and cooking equipment. Stoves and lanterns using flammable liquids must be operated in strict and full compliance with the manufacturer's instructions. All flammable fuels must be stored in approved containers and maintained under adult supervision and control. Stoves and lanterns using flammable liquids should be allowed to cool down before re-filling and only re-filled a safe distance from any other flames. **Never leave a lighted stove or lantern unattended.**
- C. Flammability Warning. Only flashlights and battery-operated lanterns may be used in tents. **No flames are allowed inside tents. There is no exception to this rule.** Do not use stoves, lanterns or heaters which use flammable liquids, or candles, matches or other flame sources in or near tents.

ELECTRICITY

Electricity is only provided in designated areas. There is no guarantee that units will be near areas where electricity is available when campsites are assigned. All CPAP machines, cell phones, computers, and other electrical equipment should be powered by batteries to avoid conflicts. In consideration for others, units may not operate generators in the camping areas.

EMERGENCY PROCEDURES & WEATHER

GENERAL

Patrick Hamilton is the Emergency Procedures Director – (918) 521-2571. Emergency Procedures will be headquartered at the Cub World Welcome Center. Throughout the Camporee weekend, there will always be a Health Officer on duty, together with Patrick or someone he designates in his absence. Patrick will have a radio as well as his cell phone to coordinate any emergency. Please remember, we're there to help. During the Camporee, several medical professionals will serve on rotating shifts as the Health Officer on-duty, to evaluate medical emergencies, provide counsel and perform minor first-aid.

REPORTING EMERGENCIES

During daylight hours, any emergency should be immediately reported to the nearest Camporee staff member. Every Camporee staff member shall be instructed to locate a handheld radio. Camporee staff with handheld radios will be in each program area, on each bus, and at the Camporee Headquarters and among select staff (including Patrick Hamilton).

The Rock Fire Department is the primary emergency responder for medical and fire emergencies. Rock Fire Department has its own ambulance and first responder vehicles and equipment. Life Flight has also been notified in advance of the Camporee together with landing coordinates should air evacuation be required.

Please remember, in the event of a medical emergency, someone must attend to and render aid to the victim at all times! Please send another person to get help from the Camporee staff. That person should be specific as to the location and emergency.

WEATHER

Throughout the Camporee, we will monitor the potential for severe weather. Should the forecast include the risk of severe weather including lightning, this will be addressed when unit's check-in and at the Friday night unit leader/SPL meeting.

OUTSIDE EMERGENCIES

In the event of an outside emergency which requires a participant to be contacted by his/her family, we ask that the family member contact the unit directly by mobile phone. We will not provide an emergency contact number for outsiders to call. Please come to the Camporee Headquarters so Camporee staff can assist a unit to locate a participant.

SATURDAY LUNCH AND HYDRATION

Participants may either eat in their campsites or pack a trail meal at the unit's option. This will also be the time when participants will proceed to the next program areas. It is strongly recommended that every unit encourages its members to carry water bottles or hydration packs during the day to ensure proper hydration. In most program areas there is limited potable water to drink.

FEEDBACK

We welcome your constructive feedback and comments, which will be used to plan the next Camporee. Questions about the Camporee can be directed to Bill Fournet at billfournet@thepersimmongroup.com or Dow Hughes at dow.r.hughes@gmail.com.

PROGRAM

PRAIRIE DASH 2-MILE FUN RUN & WALK (FRIDAY NIGHT)

On Friday night at 10:00 PM, any adult or youth can participate in the Prairie Dash 2-Mile Fun Run & Walk. The course will start near the last pavilion, follow the road to Skiatook Lake, then return to the starting point. **Anyone wishing to participate must meet at the last pavilion at 8:30 PM to register with a mandatory buddy or two and receive an assigned number.** Participants without a buddy will be assigned a buddy, but we prefer you to attend with a buddy. Headlamps or flashlights are required. Bring hydrating fluids. Non-participants are strongly encouraged to send off their participants, cheer them on, and to help with timing the timed runners.

Runners. 10:00 PM start time. Timed. First, second, and third place youth recognized at Saturday campfire. First, second, and third place adult recognized also.

Walkers. 10:10 PM start time. Not timed.

All youth participants (including helpers) receive a Prairie Dash 2-Mile Fun Run & Walk patch. The unit with the highest percentage of youth and adult Prairie Dash participants will receive a unit award.

PATCH TRADING MIDWAY (SATURDAY AFTERNOON)

There will be a patch trading midway on the western porch of the Longhorn Dining Hall on Saturday afternoon. Scouts and Scouters may bring patches (and a blanket or groundcover to lay them on) to trade. We will follow Jamboree rules where Scouts trade with Scouts and adults trade with adults, but no trading between Scouts and adults.

BROWNSSEA ISLAND BREAKFAST (SUNDAY MORNING)

The 10th Annual Brownssea Island Conference (Breakfast) will be at 7 am Sunday in the Dining Hall. Each Troop's Senior Patrol Leader will receive an invitation to attend and bring up to 2 additional youth leaders. (SPLs are responsible to have their 1st ASPL or another appointed leader to lead their troop through breakfast and to chapel.) This Breakfast is for youth leaders only and provides a forum for them to share ideas and lessons across their units.

SCOUT SHOP & TRADING POSTS

The Indian Nations Council's National Scout Shop will be on site Saturday at the Longhorn Dining Hall with numerous BSA items for sale. There will also be multiple trading posts:

- **Main (largest) Camporee Trading Post** with small snacks and drinks, as well as official Camporee memorabilia will be at the Longhorn Dining Hall.
- **RATA Trading Post** with small snacks and drinks, and additional ammo tickets will be at the Jack Graves Sporting Clays Complex.
- **Waterfront Trading Post** with small snacks and drinks will be at the Aquatics Center.

SHUTTLE BUSES

During the program day (Saturday), there will be three (3) shuttle bus loops:

- One serving the BLUE-Range and Target Activities Program Area
- One serving the GOLD-Climbing Program Area. Please see the map in the Appendix.
- One serving the RED-Aquatics Program Area

All departures will leave from the Justice Parking Lot.

RANGE AND TARGET ACTIVITIES (PROGRAM AREA 1)

Location: Jack Graves Sporting Clays Complex

Bus Route: BLUE

Participants at the Range and Target Activities (RATA) Program Area will have various activities to enjoy at the Graves Sporting Clays Complex:

- Shotgun Shooting Course
- Airsoft Rifle
- Tomahawk Throwing
- Archery
- Cornhole

Each youth participant receives as part of their registration fee ammunition for one round of each activity (they receive 10 Shotgun, 10 Airsoft, unlimited Archery/Tomahawk/Cornhole). Additional Ammunition Tickets (for Adults and Youth seeking additional rounds) may be purchased at the RATA Trading Post (located at the Graves SCC) for \$3 (5 shotgun or 10 airsoft).

CLIMBING/COPE COURSE PROGRAM (PROGRAM AREA 2)

Location: Aerial Adventure Tower

Bus Route: GOLD

Participants at the Climbing/COPE Course Program Area will have the option to select one of two activities. Each of these can accommodate 8 Scouts and will last one-hour minutes.

Option 1: Safety Orientation/Tower

Option 2: COPE Games/Climbing Wall

The Bus will run every 30 minutes to pickup/drop-off.

The Area will be closed from 12:00 – 12:30pm for instructors to have lunch.

Here is a snapshot of how the schedule will run:

Time	1	2	1	2	1	2
9:00	Orientation	Games				
9:30	Tower	Wall	Orientation	Games		
10:00	Leave	Leave	Tower	Wall	Orientation	Games
10:30			Leave	Leave	Tower	Wall
11:00					Leave	Leave
11:30						

AQUATICS PROGRAM (PROGRAM AREA 3)

Location: Waterfront, Lake Skiatook

Bus Route: RED

Aquatics – Canoeing, Kayaking & Swimming Ability

Canoeing will be offered. **Units will be responsible for verifying at check-in** whether each participant (adults and youth) on a Swim Test form is a Swimmer, Beginner or Non-Swimmer. To verify swimming ability, units may use the most recent swim test classification PROVIDED it must be current as of April 2025 (if taken for 2024 Summer Camp then it should be valid). Units may, on their own, conduct a new swim test prior to the Camporee. **No swim checks will be done at Camporee.** Buddy Tags will be issued for Swimmers. This will be coordinated with units prior to the Camporee for Check-In or can be done at the time of regular check-in.

If a participant is NOT certified as a Swimmer, the participant can only canoe with an adult swimmer.

There will be a canoeing course, and participants can be timed for entry for the fastest canoe. Otherwise, all canoeing is recreational.

Fishing

Fishing will also be offered although it is not a structured program area and there will be shore fishing only (no canoes). Participants must adhere to the Buddy System. Fishing poles and tackle will be provided, as well as minnows. If Scouts would like to bring their own poles, tackle, and bait, they may, but it is not required. There will be a largest fish contest.

HIGH ADVENTURE (PROGRAM AREA 4)

Backpacking Skills/Demonstrations

Learn or refresh your backcountry/high adventure skills with gear demonstrations, backpacking cooking, and model campsite taught by fellow Scouts and Scouters!

High Adventure Q&A Sessions

Interested in learning more about Scouting's High Adventure opportunities? We will offer multiple question and answer sessions throughout Saturday in the Longhorn Dining Hall to enable adult and youth leaders to plan their **unit** trips! From Philmont to Northern Tier to Jamboree and World Jamboree, the Q&A sessions will be led by experienced **adults** and youth who will share best practices and ideas for touring, preparing for the adventure, and making the most of the opportunity! Below is the sample schedule—the final one will be provided at check-in.

Vendor/Event Midway

Throughout the day Saturday, we will have vendor and information booths inside Longhorn Dining Hall. Vendors representing area outdoor sporting stores and Information booths for area destinations will provide innovative ideas for your unit to use in Green Country!

NATIVE AMERICAN (PROGRAM AREA 5)

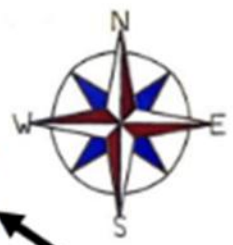
Come to the Kiva to journey into the history, sports, and beauty of Cherokee and Osage cultures. There will be several experiences to learn from, including flint knapping, the game of stickball, bow making, and weaving. Storytellers will share stories and drummers will sing songs. This is an experience you don't want to miss!

PROGRAM AREA	1 SHOOTING SPORTS	2 AERIAL ADVENTURES	3 AQUATICS	4 HIGH ADVENTURE (DINING HALL)	5 NATIVE AMERICAN CULTURE
BUS ROUTE	BLUE <i>JUSTICE PARKING LOT TO GRAVES SCC</i>	GOLD <i>JUSTICE PARKING LOT TO CLIMBING TOWER</i>	RED <i>JUSTICE PARKING LOT TO WATERFRONT</i>	WALK <i>LONGHORN DINING HALL</i>	WALK <i>KIVA</i>
AREA ACTIVITIES	Sporting Clays Airsoft Rifle Archery Tomahawk/Knife Throwing Cornhole	Climbing Tower COPE Course	Canoeing Kayaking Fishing	Backpack Trail Cooking Skills Backpacking Gear Demo Orienteering Skills Advancement 5-Mile Hike Advancement Ham Radio Demo Wilderness First Aid Skills Philmont Trek Session ZBase Trek Session Northern Tier Trek Session National Jamboree Information Session Sea Base Trek Session OA Trail Crew Session World Scouting Session	Storytelling Drum (teaching songs) Dancing (teaching & regalia) Weaving/Textiles Bow Making Flint Knapping Cherokee Marbles Stickball

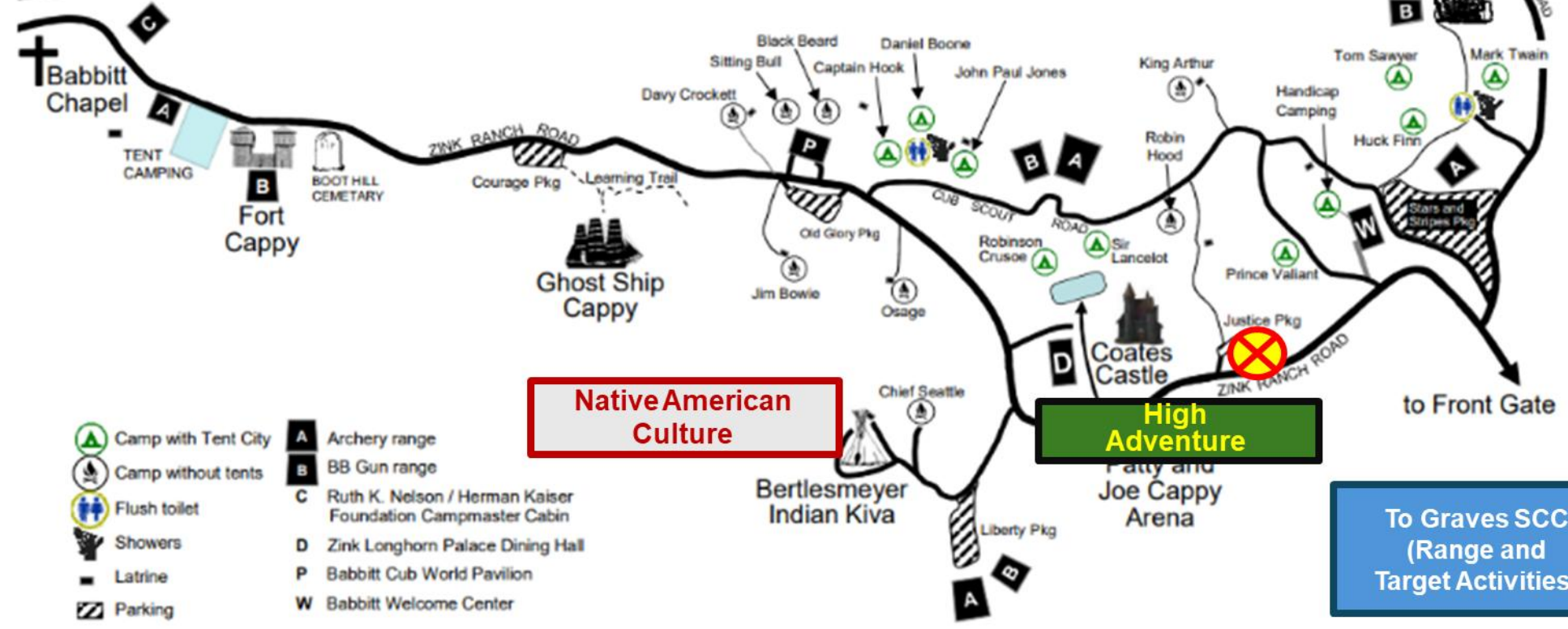
Babbitt Cub World at Zink Ranch

 Main Bus Stop

To Mabee Aerial Adventures (Climbing & COPE)










To Waterfront (Aquatics)



Native American Culture

High Adventure

To Graves SCC (Range and Target Activities)

-  Camp with Tent City
-  Camp without tents
-  Flush toilet
-  Showers
-  Latrine
-  Parking
-  Archery range
-  BB Gun range
-  Ruth K. Nelson / Herman Kaiser Foundation Campmaster Cabin
-  Zink Longhorn Palace Dining Hall
-  Babbitt Cub World Pavilion
-  Babbitt Welcome Center

1/4 mile



INDIAN NATIONS COUNCIL
BOY SCOUTS OF AMERICA