

# CUB SCOUT & WEBELOS SCOUT **SUMMER CAMP**

Join hundreds of other Scouts and families at Camp George Thomas Resident Camp this June.  
Get outside!

2022



**IT'S EASY!**

- Tent
- Sleeping Bag
- Clothes
- Swimsuit
- Fun!



BOY SCOUTS OF AMERICA®  
LAST FRONTIER COUNCIL

# CAMP GEORGE THOMAS

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## WELCOME TO CAMP!

Welcome to Camp George Thomas, home of Last Frontier Council's Resident Camp for Cub Scouts and Webelos. We are glad to have you join us for the 2022 summer session!



Camp George Thomas is a camping facility complete with flushing toilets, a well-known dining hall, cool swimming pool, competition-ready archery and BB ranges, a traverse wall, a nature area with real nature, an outdoor chapel, and a trading post to provide you further entertainment. We also have ten campsites complete with latrines and running water and hiking trails throughout the camp.



Our amazing staff is ready for you to join us for a summer of camping in our amazing oasis here in Apache, Oklahoma. This guide will assist you as you navigate our program and get ready to join us for a little learning, a few advancement opportunities, and a whole lot of fun!



**Important update for Camp George Thomas 2022:** We will continue to follow CDC and local regulations regarding standards for COVID-19 and other health related subjects.



Each session is limited to 100 participants to ensure optimal distancing throughout camp and especially in the dining hall.

See all COVID-19 precautions and contact information on the last page of this leader's guide.



Sign your pack up early to ensure you get the dates you really want!



**Debbie Levick**  
**Camp Director**

**Alanna Prater**  
**Program Director**

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## CAMP DATES

Session	Dates
1	June 5-8
2	June 8-11
3	June 12-15
4	June 15-18

All sessions are for both Cub Scouts and Webelos Scouts.

There is a maximum of 200 campers per session.

## FEES & DISCOUNTS

Scouts: \$125.00

Leaders: \$95.00

For those who pay their full fee on or before April 14, 2022 there will be a \$10 per camper discount.

The fee includes meals, program supplies, camp support and a patch.

Registration is currently open! Many sessions fill up quickly: register early to get the session you want!

Deposit: A deposit of \$10.00 per camper (Scout and adult) will hold a reservation.

Final Payment: The balance of the total camp fee is due June 1, 2022.

All fees must be paid in full before participants attend camp.

All fees are payable online or at either Council Service Center.

## PACK CAMP COORDINATOR

All deposits, Scout fees, Leader fees, correspondence, etc., should be made ONLY by the PACK CAMP COORDINATOR. This person is responsible for collecting the fees, camp applications, and health forms, along with registering the boys online. No fees or applications will be accepted through any other person. NO CAMPER WILL BE PERMITTED IN CAMP UNTIL ALL FEES ARE PAID IN FULL.

## REGISTERED CUB SCOUTS, WEBELOS, AND SCOUT LEADERS ONLY

This is a camp for Cub and Webelos Scouts, registered parents and registered Leaders only. Program and materials cannot be provided for brothers and sisters. Please do not bring an extra person to camp. This rule applies to all ages from babies to grandparents.



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## REGISTRATION

The goal of the registration process is to help campers and staff make accurate plans for camp. The process is to be completed online by finding Camp George Thomas at [www.scoutingevent.com/480-cubresidentcamp](http://www.scoutingevent.com/480-cubresidentcamp) and following the prompts.

All camp participants sign up through their Cub Scout Pack. Each pack signs up for camp on the Last Frontier Council website: [www.scoutingevent.com/480-cubresidentcamp](http://www.scoutingevent.com/480-cubresidentcamp). Each pack has a single login and password, and the designated pack Camp Coordinator will need these credentials to register individuals for camp.

### 1. CREATE REGISTRATION

The Pack Camp Coordinator logs in to the pack online pack account. Select "George Thomas Cub Scout Resident Camp" on the left, then click the "Add Event Registration" button. Select the session to attend and click "Continue."

Enter the number of Cub Scouts, Webelos, and Adults attending camp with your group. Click "Save." This creates the camp registration with slots that must eventually be filled with named participants.

### 2. RESERVATION PAYMENT

An initial payment of \$10 per camper is required to complete the reservation. This is a nonrefundable deposit. Complete the Event Payment Options and proceed to Checkout.

### 3. ADD NAMES

Select the "Your Roster" tab to add names (if needed) to the pack roster. There are separate 4 lists for youth and adults. Individual information includes name, emergency contact information, and special needs.

**\*\*\*It is imperative that ALL special needs (especially dietary/ALLERGIES) be submitted to the camp director prior to arrival so that accommodations can be made and the necessary items can be obtained. If you'd like to bring your own dietary items, that is allowed and we will store those for you.\*\*\***

Once all participants are entered in the roster, select the "Event Registration" tab. Select a name in the first column, then select participant type (Cub Scout, Webelos, or Adult) and select "Create Registration." Click "Save Camper, Add to Cart." Individuals are not registered for camp until their names are selected under the "Event Registrations" tab. Remember to always check out after making changes to a reservation.

### 4. WEBELOS PROGRAM CHOICES

Webelos must choose to participate in either the CGT Webelos Program or the CGT Scout Skills program (For Arrow of Light ONLY). See details on page 6. Select the "Classes" tab and add the Webelos and Adults who will attend. Webelos dens must also choose which activities and adventures they prefer within these programs.

### 5. FINAL PAYMENT

The final balance for all campers is due June 1. For online payment, select the "Cart" tab to finalize the registration and pay. You must check out in order for any changes to take effect. To pay online using BlackPug, click on the "Home" tab, then click on the grid that shows the balance due and select "Change Amount in Cart." Select the amount to be paid and click "Add Payment." Click on the "Cart" tab to complete payment.

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## PAYMENT METHODS

Our preferred method of payment is via credit card or echeck through the Scouting Event system. Unit may also pay via physical check mad payable to Last Frontier Council. Packs may also pay using unit custodial accounts.

## REFUND POLICY

The \$10 per person deposit is non-refundable. Scouts or adults unable to attend camp due to an accident, serious illness or death in the immediate family, or family relocation may request a refund on the balance of fees paid. All refund requests are to follow these procedures:

1. All refund requests must be submitted in writing or e-mail to the Last Frontier Council, no later than two weeks after the conclusion of your week at camp.
2. To be included in the request: Camp name and date, name of the participant for whom the refund is sought, the reason for the refund, the amount paid to date, the receipt number if available, the unit number and name and address of the unit leader.
3. Refunds are issued due to accident, illness, death in the immediate family or family relocation. "No Shows" will not receive a refund. Other unacceptable reasons are optional summer classes, vacation or work schedule changes, child custody issues, or family imposed discipline.
4. Refunds or transfers will not be granted for those who register for camp and choose to arrive late or depart early.
5. Refund checks will be made payable to and mailed to the party making the original payment.

## CAMPERSHIPS

Our council has a limited amount of scholarship funds available to assist Scouts in attending camp. The responsibility to see that every Scout attends camp is shared between the parents, the Pack leadership and our council. It is the policy of Last Frontier Council that no individual recieves more than 50% assistance.

Campership forms are available from the council office or may be downloaded. The applications must be turned in at the council service center office by May 1, 2021. Applications turned in after May 1 will not receive funding.

## HEALTH FORMS

All Scouts and Leaders attending camp must have a completed Annual Health and Medical Record before coming to camp, and bring the form to camp. Complete Parts A and B of the "Annual Health and Medical Record" current version. Each Scout and Leader will have a health recheck upon arrival, and the Pack's medical forms will be kept on file with the camp health officer and returned at the end of the session. Any Scout or Leader who does not have a completed health form will not be permitted to remain at camp.

## LEADERSHIP IN CAMP

A minimum ratio of 2 adults for every 8 Scouts is required. **If your pack contains female Scouts, there must be a trained, female leader present.** \*Female scouts are not permitted to tent with male scouts\*

**CAMP LEADER:** Every group must be under a Camp Leader who is at least 21 years of age and a registered member of the Boy Scouts of America. He or she is preferably the Den Leader or Cubmaster registered with the Pack. If the CM or DL is unable to attend Camp full time, the Pack Committee should appoint a Camp Leader. The Camp Leader assigns and coordinates responsibilities of all adult leadership. The Camp Leader **MUST** participate in the Camp Leader's meeting.

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**ASSISTANT CAMP LEADER:** All Assistant Camp Leaders must be at least 18 years of age and must be registered with the Boy Scouts of America. They are responsible to the Pack's Camp Leader and assume any assignments from the Camp Leader.

It is the policy of the Boy Scouts of America that at least two adult leaders, one of whom must be at least 21 years of age, are required for all trips and outings. Additional adult leaders are necessary for larger groups, and parents are encouraged to register and attend camp.

All adults must be Youth Protection trained within the prior 2 years. Dens from different Packs will camp together in the same campsite and may share leadership; however, each Pack must agree to share leadership at all times. All arrangements to take Scouts from one Pack into another Pack for the duration of camp **MUST** be made by the Packs involved.

## CAMP PROGRAM OPTIONS

### TIGERS, WOLVES, & BEARS

All Scouts who have completed Kindergarten but not yet begun 3rd Grade are Cub Scouts. At Camp George Thomas, Cub Scouts will participate in a variety of activities and complete many requirements for belt loops and rank advancements.



The main purpose of the activities, however, is to have fun outside! All Tiger Cubs, Wolves, and Bears (Cub Scouts) will participate in a pre-set program consisting of each area, one activity per period:

Archery

BB guns

Hiking

Games

Crafts

Swimming

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## WEBELOS AND ARROW OF LIGHT

All scouts who have completed 3rd grade but have not yet joined a Scout Troop may participate in the CGT Webelos Program. The CGT Webelos Program allows Webelos to participate in activities that allow Scouts to complete a variety of Webelos Badge requirements.

Your scouts participating in the CGT Webelos and Arrow of Light program, they will participate in a free swim time, den time, as well as having the option to participate in additional 5 programs from the list below.

Once you have registered your Scouts, please email the leadership staff at [carl.hanke@scouting.org](mailto:carl.hanke@scouting.org) a confirmation of your course selection. This will help with schedule building.

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### Webelos and Arrow of Light Course Selections

Rowing

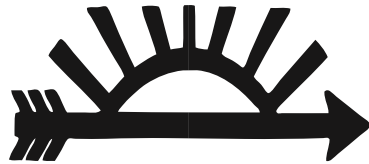
Earth Rocks

Build It

Castaway

Build A Better World

1st Responder



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## PACK AND PERSONAL CAMPING EQUIPMENT

Packs should prepare detailed checklists to ensure all necessary equipment is brought to camp. A shakedown may also be needed to ensure that unnecessary items stay at home.

### PACK PROVIDES:

- Organizes transportation to and from camp.
- Advanced planning of Pack and Scout needs, (i.e tentage, equipment and leadership)
- Full-time registered Leader (over 21) who is responsible for boys at camp.
- Receipts for camp fees paid.
- List of all Scouts and adults attending camp.
- A list of Scouts and adults with special needs.
- Copies of Health Forms for all campers

### SUGGESTED PACK GEAR:

- Pack first aid kit
- Animal-proof ice chests
- Trash bags
- Den flags
- Dining fly or canopy (1 per den)
- Nylon cord
- Repair kit & tools
- Tarps
- Rope
- Lanterns
- Solid fire starter
- Matches
- Water jugs
- Camp chairs
- Dutch oven (optional)
- Charcoal (optional)
- Maps
- Advancement record book

## SUGGESTED CAMPER GEAR:

Personal gear should be labeled with the camper's name.

- Completed Health form
- Tent
- Sleeping bag or blankets & pillow
- Swimsuit
- 3 complete sets of clothes
- Dirty clothes container/bag
- Raincoat or Poncho
- Jacket or sweater
- Drinking cup / water bottle
- Sun Screen, hat & sunglasses
- Flashlight (extra batteries)
- Towel & Washcloth
- Soap, Toothbrush & Toothpaste
- One pair of long pants
- Extra Shoes & socks
- Money & Wallet
- Medications & eyewear (as needed)
- Folding Chair (optional)
- Insect Repellent (optional)
- Tiger/Wolf/Bear/Webelos book
- Day pack / backpack

## PERSONAL SNACKS

We will sell ice from the Trading Post to the Camp Leaders. Pack personnel will be responsible for storage, care and distribution of personal snacks consumed by the campers at the campsite location. **NO FOOD IS TO BE KEPT IN THE INDIVIDUAL TENTS!!!** A suitable animal-proof container needs to be furnished by the Pack for the storage of personal snacks.



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## TRADING POST

Camp operates a trading post with snacks, beverages, ice, souvenirs, T-shirts, hats, hiking staves, and camp accessories. Every Scout will want a hiking staff to decorate and enter in the hiking staff contest. Only Webelos, Arrow of Light, or Bears who have earned the whittling chip and have the card in possession may carry a pocket knife, which must be no larger than the boy's palm. The trading post also carries items that make great recognitions for Pack volunteers!

## KNIFE POLICY

Only Webelos, Arrow of Light, or Bears who have earned the whittling chip and have the card in possession may carry a pocket knife, which must be no larger than the boy's palm. Other youth are not to carry knives, and we generally discourage carrying knives unless a boy is working on a specific project or requirement using a knife. Knives are tools, not toys. Fixed blade knives, switchblades, and machetes have no use at this camp and are prohibited.



## NO ALCOHOL, TOBACCO, OR ILLEGAL DRUGS

Alcoholic beverages and controlled substances are absolutely prohibited. Possession or use of illegal drugs will be reported to local law enforcement officers.

Adult leaders should support the attitude that they, as well as youth, are better off without tobacco in any form and may not allow the use of tobacco products at any BSA activity involving youth participants. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking. Camp is conducted on a smoke-free basis,

with a designated smoking area located away from all participants. Absolutely no smoking is permitted in campsites, program areas, along roads and trails, or in the forest.

## FIREARMS, AMMUNITION, AND ARCHERY EQUIPMENT

Camp will provide all shooting equipment. Please leave all personal guns, ammunition, bows and arrows at home. Firearms are not to be left in parked vehicles. Firearms are prohibited except for those required by law to carry them (certain law enforcement officers.) If you are in this category, please notify the Camp Director prior to camp or upon your arrival. Do not just bring it into the campsite.

## FIRES AND LIQUID FUELS

Boys should bring battery operated lanterns and flashlights only.

The use of liquid fuels for starting any type of fire is prohibited! This includes damp wood, charcoal, and ceremonial campfires. Solid-type starters are just as effective, are easier to store and carry, and are much safer to use for this purpose.

Only adults are to handle, fill and use propane stoves or lanterns. All extra fuels including propane cylinders must be stored at the Quartermaster area. Put your name and Pack number on the cylinder prior to turning it into the Camp Director.

No flames in tents. This includes burning any solid, liquid, gel, or gas fuel; this also includes insect-repelling devices.

Campfires will be permitted if the camp is not under a burn ban. Never leave a campfire, stove or lantern burning and unattended. The camp adheres to all official burn bans. All fires must be in fire pits or burn barrels. Burn barrels can be requested from the camp office.

Fireworks and pyrotechnic devices are prohibited from possession or use by campers.

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## OTHER ITEMS TO NOT BRING

Use of electronic devices such as radios, music players, electronic games, and cell phones is not permitted in camp program areas. Pack leaders are responsible for setting campsite and travel policies regarding electronic devices. There is no electricity in the campsites.

Clothing with inappropriate language or graphics will not be permitted. No pets of any kind, with the exception of special needs animals, are permitted in camp. Campers are not permitted to use ATVs or utility carts. Generators and RVs are prohibited.

Any items which are in violation of BSA policy may be confiscated by the camp staff and returned upon departure. The camp staff will work with the pack leader in all such cases.



## CAMPERS WITH DISABILITIES & SPECIAL NEEDS

If a camper needs some extra help to enjoy the camp experience, please let us know! Pack leaders should contact the Camp Director prior to camp regarding campers with special needs that require assistance from the camp staff. Arrangements should be made in writing so the preparation can be accurate and complete. Camp is not able to accommodate all possible special needs, but the staff will work diligently to make arrangements where possible.

## DIETARY

The camp cook can order some special food for vegetarians and campers with food allergies. **Please provide a specific list of food requests two weeks prior to arrival.** Campers with extraordinary needs may have to bring some dietary supplements and food with them.

## MOBILITY

Campers with mobility needs should contact the Camp Director prior to camp to make

arrangements. There are several wheelchair accessible showers and restrooms at camp. Campers may bring their own wheelchairs or motorized chairs, but ATVs are not permitted.

## CPAP MACHINES

It is recommended that CPAP users acquire a battery for their machine to use at camp. There is no power available in any campsite. The camp staff will no longer permit extension cords running long distances from buildings to campsites. Leaders may charge batteries in the craft pavilion. No vehicles are permitted in campsites to power CPAP machines.



## VEHICLES IN CAMP

All vehicles should park in the main parking lot upon arrival. Vehicles may enter the camping area to unload or load up gear, but all vehicles must immediately return to the designated parking lot. No vehicles are permitted in campsites.

## APPROPRIATE DRESS

Comfortable clothing should be worn during the day. All apparel should be in good taste and appropriate for camp. Clothing with inappropriate language or graphics will not be permitted. Pants or shorts and shirts must be worn in the camp. No swimming suits will be allowed in the dining hall, unless they are dry and covered by a shirt and shorts. Hats should not be worn in the dining hall unless it is your religious custom.

Campers should wear sturdy walking or hiking shoes with socks. **Sandals, flip-flops, shoes without toes or with gaps or holes, are unsafe and not permitted.** Shoes must be worn at all times except when taking a shower, swimming or sleeping. Closed-toe shoes must be worn to and from the shower and the swimming pool.

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## LOST & FOUND

Each Pack is responsible for handling its own finances and property. Valuables should be left at home. A lost and found line is located at the east end of the Dining Hall.



## MAIL SERVICE

During camp, outgoing mail is picked up at noon. Incoming mail is delivered to the Camp office at about 2:30 p.m. We will have mail call each day during the evening closing flag ceremony. Parents are encouraged to write their sons while they are in camp, but remember mail takes time. Please mail the letters 3 days before camp starts to ensure delivery. Mail received after your Pack departs will be returned to the sender. The correct mailing address is:

Scout: \_\_\_\_\_ Pack: \_\_\_\_\_  
Camp Session: \_\_\_\_\_ Camp George Thomas  
45156 County Street 2520 Apache, OK. 73006

E-mail address for parents to send letters to:  
campgeorgethomas@gmail.com

E-mails received before noon will be distributed at the evening flag ceremony. E-mails received after noon will be distributed the next evening at flag.

## EMERGENCY CONTACT

The Camp George Thomas phone number is (580) 588-3328. Be sure if you are calling camp, to let it ring several times, due to the location of the phone. There is an answering machine on the line if we are not available to answer.

## VISITORS AT CAMP

We encourage and welcome visitors at the appropriate time. Visitors **MUST** check into the Trading Post before touring Camp. If they plan to eat with their camper, the leader **MUST** let staff know when the Pack checks in. The Leader will

receive a wrist band for any non-camper who will be eating. The charge for all visitors' meals will be \$5.00 each. Please pay during registration or at the Trading Post. Visitors are limited to a 4-hour visit; otherwise they are considered campers and will be charged the camp fee.

## TENTS

When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian. Adult leadership needs to respect the privacy of youth members in situations such as changing into swimming suits or taking showers at Camp, and should intrude only to the extent that health and safety requires. They also need to protect their own privacy in similar situations. The Pack is to make arrangements to provide adequate tentage. Male and female leadership requires separate sleeping facilities. Married couples may share the same quarters if appropriate facilities are available.

## EMERGENCY PROCEDURES

Camp George Thomas has written plans for emergency response. Further details will be shared at check-in and the first parent meeting at camp. Adult leaders should always carry a pack roster and vehicle keys while in camp.



## MEDICAL EMERGENCY

In the event of a medical emergency, the Camp Health Officer should be contacted immediately. If a medical emergency is beyond the skill and training of the Health Officer, the camp staff will contact emergency medical services. Pack leaders should not dial 911!



## SEVERE WEATHER

In case of severe weather, campers should seek shelter in buildings or tents. Camp staff constantly monitors for watches and warnings. At least one adult leader in each pack should have completed BSA Weather

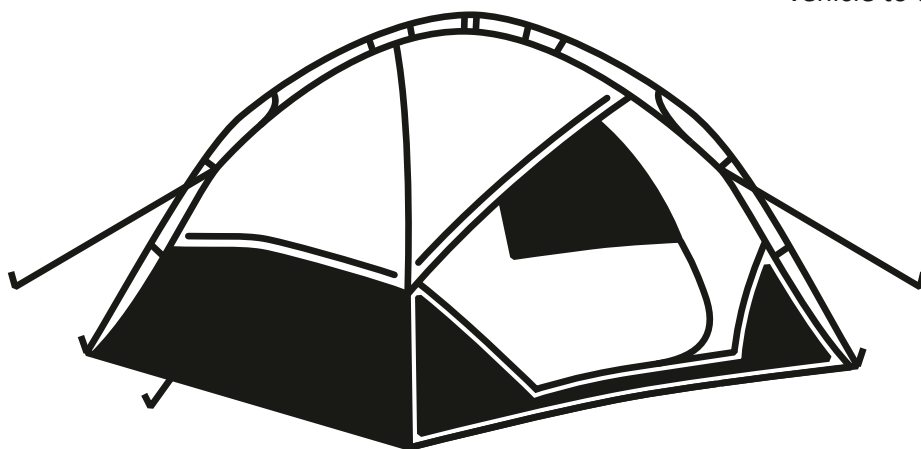
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Hazards Training and be familiar with precautions for lightning and tornadoes. Camp George Thomas has 12 large, in-ground tornado shelters throughout the camp. In a tornado warning, campers should seek cover in these shelters.



## FIRE

Uncontrolled fires should be reported to camp staff immediately. Do not attempt to put out a large fire and do not call 911. The camp fire alarm system will sound. Leaders will be briefed on fire response upon arrival at camp.



Be sure all tents have a good rain fly!

## ARRIVAL IN CAMP

The camp is open and ready to receive Packs at 1:00 p.m. on Sunday or Wednesday. Please do not arrive before 1:00 p.m., but plan your schedule of travel to arrive in camp no later than 4:00 p.m. We suggest the following sequence of events:

1. **Check In:** Leave all vehicles in the parking area. All gear and equipment will need to be loaded in two vehicles. Be sure to pack swim gear where you can get to it easily. Bring swimsuits, towels and completed health forms with you to Central Lodge. Leaders will check in, turn in Pack roster, and pay any fees due. Payment of visitors' meals will be made at this time.
2. **Health Checks:** After all paperwork is completed, all campers walk to the Health Lodge. Be sure everyone has a completed health form signed by parents.

3. **Swim Checks:** After medical check in, Scouts and Leaders will head to the pool for swim checks and then proceed to campsite. Every camper, youth or adult, visits the aquatic area for a swim check.

4. **Proceed to Campsite:** When finished with check-in, health check, and swim check, return to parking lot and transport all gear to two vehicles. One leader will slowly proceed in vehicle to campsite. Other leaders and Scouts will hike to campsite. No passengers in truck beds!

5. **Unload and secure your gear.** While Scouts and other leaders set up camp, one adult returns the vehicle to the parking lot. This way there are not

several vehicles in the camp at one time. Please drive slowly and watch for other vehicles and incoming Scouts. All vehicles must be removed to the parking lot by 5:30 p.m..

6. **Flag Retreat & Dinner:** Flag retreat will be conducted in Central Field at 5:45 p.m. Scouts and leaders are asked to attend, and to be on time for, all flag ceremonies held during camp. Dinner will be served after flag retreat.
7. **Leader Meeting:** At 7:15 p.m. there will be a brief Leaders Meeting at the Craft Pavilion. Scouts will meet at Central Lodge and participate in a camp wide activity.
8. **Campfire:** Assemble at Peter Clinton-Moore Campfire for the opening campfire at 8:30 p.m.

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## DUTIES OF A LEADER

1. **Be Responsible:** to the Camp Director, Program Director and staffers. The staff is here to provide a quality camp program for the youth; help us make this adventure fun for everyone by observing camp traditions and procedures.
2. **Problem Resolution:** As a leader, you must maintain control of the youth in your den. Report problems you cannot handle and if needed, we will assist in the contact of parents/guardians. If a problem occurs that involves one of our staffers, please do not discuss the problem with the staff member. Notify the Camp or Program Director for assistance in resolving the situation.
3. **Buddy System:** On the 1st day of camp the leaders are to instruct the boys in their den on how the buddy system works and how to assign buddies. Leaders also require buddies and will be responsible for escorting Scouts between stations.
4. **Two-Deep Leadership:** No leader is to take any boy, or group of boys, out of the designated areas. You shall have two deep leadership at camp with an 8 youth to 2 adult ratio. If you cannot provide two leaders, contact the Camp Director prior to camp.
5. **Schedule:** Go over the camp schedule each morning - it changes daily.
6. **Provide assistance to youth staff members in the program areas.** Our program is designed to ensure maximum interaction between the adults and youth members; therefore, your assistance is needed in the program areas to make sure that your boys get the most out of those areas.
7. **First Aid:** If at any time any Scout needs any type of first aid, an adult is to escort the Cub Scout and his buddy to the Camp Health Officer.
8. **Driving:** Be responsible with your vehicle! After dropping your camping gear at your assigned campsite, you will return your vehicle to the parking lot. No one drives on the campgrounds except for the maintenance staff, Camp Directors, and those delivering water or medical aid. Campers with disabilities must notify the Director prior to arrival for exceptions and provisions.
9. **Relax, have a good time, and remember to HAVE FUN!**



# COVID-19 PRECAUTIONS

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## HEALTH AND SAFETY

1. All participants, youth and adult, as well as staff will be required to wear face covering while in public spaces at Camp George Thomas.
2. Before entering camp, each participant must have their temperature taken before being allowed to check-in. A roster of each youth and adult must presented with temperatures during check-in.
3. Participants staying with their pack in the same campsite will be considered a family unit while on campgrounds. As per CDC guidelines, individuals are not required to wear masks when strictly with their family unit.
4. When in activity areas, everyone is required to wear a mask unless situation requires removal. Example: Dining Hall and Aquatics Area.
5. Social Distancing must be maintained at all times as possible. Please keep social distancing in mind.
6. Camp capacity has been set to allow optimal social distancing in the Dining Hall. The total capacity per session will be 100 participants.

Any questions may be directed to:

Last Frontier Council Office: (405) 840-1675

Program Administrator: Kathy Zabloudil

[kathy.zabloudil@scouting.org](mailto:kathy.zabloudil@scouting.org)

Staff Advisor: Carl Hanke

[carl.hanke@scouting.org](mailto:carl.hanke@scouting.org)

Camp Director Debbie Levick

Program Director Alana Prater

