

The S-Games 2023 Fall Camporee Leaders Guide

October 20-22 at Deerassic Park, Cambridge, OH
Muskingum Valley Council, hosted by River Trails District

Contacts

George Payton, Camporee Chair
740-255-7835, payton3472@roadrunner.com

Brian Botti, Staff Advisor
740-538-0153, brian.botti@scouting.org

Location

Deerassic Park
14250 Cadiz Rd
Cambridge, OH 43725

Unit Need-to-know Info

- Lunch on Saturday will be provided
- No ground fires, above-ground fires are okay
 - Be attentive to Leave No Trace policies
- We recommend Scouts be grouped off into patrols of 4-6 for Saturday's activities
- Cost per Scout: \$25
- Cost per Adult: \$15
- Registration is available at MuskingumValleyCouncil.com
 - Registration closes on Monday, October 16 at 11:59pm

The S-Games Fall Camporee is not your traditional camporee – the games of the S-Games are our central focus. Patrols of ideally 4-6 Scouts will explore the variety of games stations set up around Deerassic, compete for tickets to be used at our Camporee Emporium throughout Saturday, and most importantly, have fun. Games will range from tests of physical skills and mental acuity to participating in the Ham Radio's Jamboree On The Air (JOTA 2023) and checking out the first responder vehicles present. Through participation and success in these activities, patrols will earn tickets to use for fun items and snacks at our Camporee Emporium. There will also be Minute to Win It games and an ice cream social on Friday night, and a talent show on Saturday night.

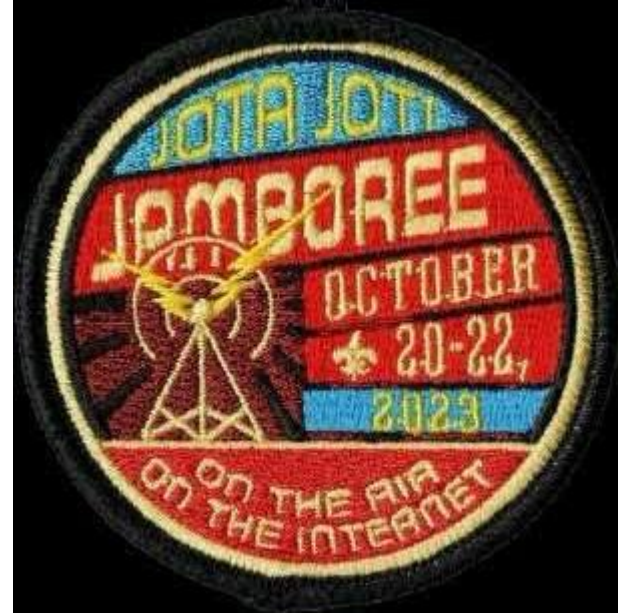


Our list of **games for Saturday** can be found below. These games will be on an open schedule and stations will operate as patrols arrive at each to participate. Games will begin at 9a on Saturday and close for lunch at noon. Games will resume after lunch at 1:15p and will close at 4:15p. The games stations being run in the

morning will change over during the afternoon to different games stations. Patrols will be granted tickets for participation in each game with additional tickets being granted for successful completion. Volunteers running each station will keep track of points gained by each patrol at their respective stations in order to track which patrols will come in at first, second, and third places at the conclusion of the games. Points and tickets will have a 1:1 ratio but tickets may be spent at the **Camporee Emporium** for snacks, fun items, and useful camping items. Participating in special stations that are not traditional games, such as the Ham Radio Jamboree On The Air (JOTA 2023) station or the Touch-a-Truck opportunity with first responder vehicles will also earn patrols tickets. Minute to Win It games on Friday night will not earn points or tickets.

Patrols will be composed of participating Scouts and the patrol should come up with a Scouting-appropriate patrol name and cheer. We recommend composing patrols of 4-6 Scouts. Adult leaders, don't forget to do a Good Turn daily and help out with a station! This is a great opportunity for our Scouts to build teamwork and camaraderie among themselves.

Jamboree On The Air (JOTA) is one of the world's largest Scouting events! We're excited to incorporate this opportunity into our camporee. JOTA uses amateur radio to link Scouts and hams around the world, around the nation, and in your own community. Once at the ham radio station, the communication typically involves talking on a microphone and listening on the station speakers. However, many forms of specialized communication may also be taking place, such as video communication, digital communication (much like sending a message on your smartphone but transmitted by radio), or communication through a satellite relay or an earth-based relay (called a repeater). The exchanges include such information as name, location (called QTH in ham speak), Scout rank, age, and hobbies. The stations you'll be communicating with can be across town, across the country, or even around the world! The World Scout Bureau reported that the 2017 JOTA-JOTI had over 1.5 million Scout participants from more than 160 countries. At our camporee, we will have a station of trained and experienced ham radio operators, led by Troop 520's Dick Wayt, ready to help facilitate this experience for our Scouts. The first 150 Scouts that participate at our camporee's ham radio station will receive a special JOTA 2023 patch in addition to earning tickets.



We will have a **Touch-a-Truck** station scheduled for the beginning of the morning section of Saturday games, just after flags. We will have visiting First Responder vehicles from nearby communities featured. Patrols will earn tickets for participation in this event.

A **primitive campsite** will also be included as a special station that patrols can earn tickets for participating in. This station will be run by Shawn Dyer of Troop 42.

We will have a **Talent Show** in lieu of a campfire on Saturday night. We ask any participants of our camporee to participate and show off what you can do! Youth and adults are both encouraged to submit their talents for our Talent Show. All acts must be approved by either Kobe Wheeler or Brian Botti by 6:30p on Saturday. First, Second, and Third place awards for top patrols will be recognized and JOTA patches will be distributed during the Talent Show.



We will hold a brief **Interfaith Service** on Sunday morning immediately following flags. When units are ready to depart following our Interfaith Service, they must be checked out by a member of staff before doing so.

Camporee Schedule

Friday, October 20

5:30p to 7:30p – Unit check-in

8:00p – Minute to Win It games at main pavilion

9:30p – Ice cream social & leaders' meeting at main pavilion

10:30p – In campsites

11:00p – Lights out

Saturday, October 21

7:00a – Reveille

8:00a – Flag raising & orientation

9:00a – Games begin, Emporium opens

12:00p to 1:00p – Brown bag lunches picked up by patrol at pavilion

1:15p – Games resume

4:15p – Games conclude

4:30p to 6:30p – Campsite time, Emporium closes for dinner

6:30p – Deadline to submit Talent Show acts, Emporium reopens

7:30p – Talent show

10:00p – In campsites

11:00p – Lights out

Sunday, October 22

7:00a – Reveille

8:00a – Flags with short Interfaith Service immediately following

10:00a – All units checked out

Minute to Win It Games (Friday Night)

Tissue Toss – One handed, must remove all tissues from the box.

Lucky Charms Sort – Using a straw in the mouth, you must sort you must sort the Oat and Marshmallows into cupcake papers.

Cookie Monster – Place cookie on forehead and without using hands, get into your mouth.

Pool Noodle Ball Flip – Ping pong ball on short pool noodle – toss ball into air, flip noodle, and catch ball.

Stuck in the Middle – Catch ping pong ball in between ends of 2 cups – level up – 2 balls – one in cup and one between cups.

Cups by the Yard – Balance 9 cups on a yardstick on your finger.

Cup Stack – Stack cups into a pyramid.

Cereal Transfer – With spoon in mouth transfer rice crispies from bowl to cup.

Penny Stack – One handed stack pennies as high as you can.

Nut Stack – Stack steel nuts by chopstick.

Saturday Games

Below is a list of games that will be included as stations during Saturday. We plotted out these games as tests of athletics, manual dexterity, and mental acuity.

1. Football how far
2. Football accuracy
3. Big Jenga
4. Cornhole
5. 50 Yard Sprint
6. Soccer kick
7. Painting Best Scout Master Competition (portrait)
8. Push-ups
9. Most free throws.

10. Card stacking
11. Cup stacking
12. Scout Jeopardy
13. Farthest Water balloon throw
14. Best Lego competition
15. Tire change
16. Puzzle
17. "Follow my voice"
18. Golf chip
19. Scavenger hunt
20. Paper airplane
21. Rope golf
22. Balloon stomp
23. Bottle flip 10 min
24. Hoop on a loop
25. Keys in a can
26. How to rhyme
27. Keep up
28. Sponge run
29. Melt the ice
30. "Who can remember"

Troop Roster for Saturday Games

(please copy as needed, 4-6 Scouts per patrol recommended)

Troop: _____ Acting Scoutmaster: _____

Council: _____ District: _____

Patrol Name: _____

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Patrol Name: _____

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Patrol Name: _____

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