

2023 CUB SCOUT RESIDENT CAMP

LEADER'S GUIDE

July 20th – July 23rd



MUSKINGUM VALLEY SCOUT RESERVATION

16905 CR 271

Coshocton, OH 43812



Welcome to the 2023 Cub Scout Resident Camp at Muskingum Valley Scout Reservation! We have a jam-packed schedule of fun, adventure and advancement for all Cubs. We hope this guide answers all your questions about the four days and three nights you're about to spend with us. Our theme this year is "MVSR Goes To The Beach".

Note: As of June 1st, all Cub Scouts "roll-over" into their new Dens for the Coming Fall. If your Cub Scout joined as a Lion in the past year, he/she would attend Resident Camp as a Tiger (What he/she will be in the Fall); and so on. This gives the Cub Scout an opportunity to work on and earn new advancements and awards during the summer.

Cub Scout Resident Camp To-Do List for Packs

- Appoint a Resident Camp Coordinator or a Pack Contact
- Invite a Resident Camp Staffer to speak at a Pack Meeting or show the promotional video
- Collect the names of Cubs interested in attending Resident Camp
- Distribute forms and information to parents
- Collect forms and fees early enough to meet the registration deadline
- Register on-line at the Muskingum Valley Council website
 - <https://scoutingevent.com/467-2023MVSRCubScoutResidentCamp>
- Come to Camp and have a great time!

What Packs Should Bring to Camp

- Tents
- 1st aid kit
- Medical forms/history Forms A, B1, B2 (signed and filled out properly)
- Medications (along with signed permissions)

What Individuals Should Bring to Camp

- Ground cloth
- Sleeping bag or sheets, pillow, and sleeping pad
- Proper camping attire and swimwear
- Rain gear
- Toilet kit (toothbrush, soap, washcloth, toothpaste, comb, etc.)
- Flashlight
- Towel
- Uniform
- Fishing gear (optional)
- Insect repellent
- Water bottle (for the dining hall and on the trail)
- Boots, sneakers, or hiking shoes
- Day pack/bookbag



Refund Policy

- Deposits are not refundable! but are transferable from one Scout to another attending a Muskingum Valley Council Cub Scout Camp.
- Paid Camp Fees may be applied to any Scout attending a Muskingum Valley Council Camp.
- If a youth is not able to come to camp for a medical or serious family emergency, the family can apply for a refund. It must be done in writing; clearly stating the reason.
- Refund requests must be made within 30 days of your scheduled visit, using the Camp Refund Request Form.
- The amount refunded, if any, will be determined by the Council Camping Committee and will be based upon the information provided on the Camp Refund Request form.

Thursday Arrival at Camp

Check-in will begin at 2:00pm on Thursday, July 20th, at the Welcome Center. Packs will be assigned a check-in time. No one will be allowed to check in before this time. You need to check in as a Pack, not individually. Any fees due must be settled at this time with the business manager and professional staff advisor. All youth and adults will need to turn in the BSA Annual Health and Medical Record (Parts A, B1 and B2) at check-in. You will need all medications and the filled out medication form. Physicals and medications will be turned into and handled by the Health Officer.

You will be assigned a USA (Unit Staff Advisor) who will be helping you with the check-in and orientation procedure. This staff member will take your Pack to your assigned campsite to unload first. If the weather permits, you will be allowed to drive to your campsite to unload gear. Only one vehicle at a time, per Pack, is permitted to drive to the campsite. After unloading, please take your vehicle back to the parking lot.

Before you set up camp, everyone needs to change into swim gear (a good suggestion is to wear the swimwear to camp under everyone's clothes). The USA will escort you to the pool for swim checks. It is important that adults also take the swim test. Many Cubs need an adult in the boat at the lake. Once swim checks are done, your Pack will return to your campsite where you will set up your tents. All participants must bring their own tents. Due to the high number of Packs attending, you may be sharing your campsite with other Packs.

On Thursday, dinner will be at 6:30pm, in the Dining Hall. We would like you to line up outside, in front of the porch, next to your Pack number. There will be a quick Dining Hall Orientation. Please wear your full Field Uniform. After dinner, we will lower the Flags on the Upper Parade Field, followed by finishing swim checks and setting up camp.

Thursday evening's activity time will be announced at dinner.



Campsite Responsibilities

Every campsite has a Kybo (restroom facility). The Kybos are equipped with a trash can, broom, scrub brush, and fire extinguisher. All Packs at the campsite are responsible for their campsite's sanitation and safety. Toilet paper, trash bags and cleaning supplies are available from the kitchen; ask the Dining Hall Steward for supplies. Please take all trash to the dumpster, behind the dining hall, every evening, whether the bag is full or not. Each day, the Camp Commissioner will stop by the campsite to conduct a Campsite Inspection, checking for campsite presentation, cleanliness, sanitation and safety.

MVSR Medical Policies

Every person coming to camp must have a completed and signed BSA Annual Health and Medical Record form, in order to enter camp. **There are no exceptions!** Parts A and B are all that are required for Cub Scout Resident Camp for youth and adults, since the camp falls under the 72-hour National Standard. Part C is not necessary.

Check your health forms carefully. If forms A & B are not properly completed or signed by parents and the youth, it could result in a youth, parent, or Scouter not being able to stay at camp. Any medical form other than the BSA Annual Health and Medical Record form will **NOT** be accepted.

All medication that needs to be taken during camp must be in the original container with the instruction label attached. Each medication must be accompanied by a "Medications Instructions" form, **SIGNED BY A PARENT**.

All medications (adult and youth) must be turned in to the Health Officer during check-in. Medication will be locked in the Dining Hall. It will be available during mealtimes for the unit leaders to distribute. Inhalers and epi-pins will be allowed to stay with the Scout or leader as long as the medication is registered with the Health Officer. **NO OTHER PRESCRIPTON MEDICATIONS ARE ALLOWED IN THE CAMPSITE.**



Camper Release Policy

Any camper, adult or youth, leaving camp for ANY reason must check out and in at the Welcome Center/Office.

It is the policy of the Muskingum Valley Council to release a camper only to an authorized person, listed on the Camper's Health/Medical form or in writing from the legal parent or guardian.

Each camper leaving camp will do so with the permission of his/her unit leader or adult in charge. Each camper is required to sign out at the Welcome Center before departure and sign back in upon his/her arrival back to camp. Each camper will remain in the Welcome Center for pick-up so verification can be made by camp personnel as to the identification of the transporting person(s).

When the transporting person(s) arrive, the camp administration will verify that the correct person(s) are approved to transport people as specified by the legal parent or guardian. ***NO CAMPER WILL BE RELEASED TO ANYONE NOT APPROVED IN ADVANCE.***

Any camper, youth or adult, leaving camp for ANY reason must check out and in at the Welcome Center.

Visitor Policy and Meals

All visitors must stop at the Welcome Center to check in and out. They will be given an identification wrist band to wear while in camp. Meals are \$10.00 per person per meal. If a visitor would like to eat at a meal, reservations for meals may be made at the Welcome Center and must be paid upon arrival at camp.

Valuables

Valuable items such as cameras, jewelry, watches, money, cell phones, etc. are the responsibility of each individual. The camp cannot take responsibility for lost, misplaced, or stolen items. Only bring those valuables to camp that are necessary. Youth should not have cell phones or other electronic devices. A Scout is Trustworthy!

Uniforms and Attire

During the day, the Activity Uniform is appropriate; shorts, t-shirts and shoes. Inappropriate pictures or words on clothing will not be tolerated. OPEN-TOED FOOTWEAR IS PROHIBITED TO BE WORN AROUND THE CAMP OR IN THE CAMPSITE!

The Field Uniform is required for supper, flag retreat and campfire...unless announced otherwise before dinner.



Showers

North Camp: Across from Zane Campsite

South Camp: Pool House

Restroom Facilities

Flush restrooms are available at the pool and the dining hall, for adults only. Each Campsite has a Kybo. Porta Potties are located all around camp.

Program Areas

Please do not enter program areas when they are not in session. Follow all staff instructions and rules in each area.

No swimming in the lake. Personal Floatation Devices (PFD's) must be worn at all times in the boating area. Fishing from the boats, or anywhere in the boating area is prohibited; do not cross the Lake Program Area Entrance/2 telephone poles. Bank fishing is allowed around the rest of the lake, as long as youth are accompanied by an adult.

Buddy System

Always travel in groups of two or more when outside the campsite. Adults should follow the Buddy System as well. This prevents people from getting lost, getting hurt with no help and keeping everyone safe.

Trading Post

All youth and adults will have an opportunity to visit the Trading Post. We will have individual Scout items, crafts, camp t-shirts, pop, snow cones, ice-cream, candy, collectibles, books, uniform parts, camping equipment, insect repellent, ice, etc.

Youth Protection

Adults are prohibited from tenting with any youth, unless they are the parent of the child. Female youth are prohibited from sleeping in the same tent with male youth. Youth are prohibited from tenting with other youth, if there is more than a two year difference between youth.

Intruder policies

National policy requires all staff and campers to wear an ID or color-coded wristband. Any person found without ID or proper identification will be escorted to the camp office. All unauthorized visitors will be asked to leave the premises.



MVSR Camp Policies

Everyone is expected to live by the Scout Oath and Law.

- Persons found to be in violation of the following will be told to leave camp immediately with no refund of fees. In addition, law enforcement may be notified.
 - Stealing
 - Vandalizing
 - Under the influence of alcohol
 - Under the influence of illegal drugs
 - Smoking (if underage)
(Smoking is only permitted in designated areas)
 - Breaking camp rules
 - Hazing
 - Gambling
 - Possessing fireworks, explosive devices, weapons, slingshots, etc.
- Cell phones are to be kept in an adult's possession at all times.
- Cutting down standing trees is prohibited, without permission of the Camp Ranger.
- ***NO OPEN-TOED FOOTWEAR IS ALLOWED, FOR SAFETY PURPOSES! Shirts and shoes must be worn at all times.*** Sandals or flip flops may be carried to the pool or showers.
- Please follow all Firem'n Chit and LEAVE NO TRACE principles if you build a fire. All fires need to be in a fire ring, utilizing an existing fire spot. LEAVE NO TRACE principles are used at camp. Fires may not be left unattended and must be put out each night or each time the campsite is left unattended. Fires may NOT be started with liquid fuels. An ax yard (marked off area for woodcutting) must be constructed if a fire is used in the campsite.
- There will be no vehicles in camp. Upon arrival to camp, there will be one vehicle per Pack allowed back at the campsite at a time. Once that vehicle returns to the parking lot, then another vehicle will be allowed back to the site. Vehicles must remain in the parking lot. Pack trailers will be allowed to remain in the site, by permission of the Camp Director or Ranger.
- Golf carts will be allowed for handicapped Scouts or Scouters. In order to use these vehicles at camp, you must have a handicapped sticker for the vehicle. These vehicles ***MUST BE PRE-APPROVED by the SCOUT OFFICE at least two weeks before the camp.*** Golf carts ***MAY NOT be used to transport Scouts at any time,*** unless in a medical emergency. Golf carts must use designated roads only. MVSR does not provide any vehicles.
- No sheath knives are allowed in camp at any time. No $\frac{3}{4}$ axes or full axes are allowed. ONLY adults may use a hand ax. The use of saws by adults is encouraged over hand axes.
- Liquid fuels may only be handled by adults. Containers of fuel must not be kept in the campsite. Check with the Camp Ranger for proper storage.



MVSR Camp Emergency Procedures

General Procedures

- When the alarm sounds, all staff is to report to the Welcome Center. ALL Pack members, youth and adults, are to report to their campsites.
- A staff runner will be sent to each campsite to give the Pack Leader instructions and information.
- While awaiting the runner, leaders and adults are to take attendance and account for each Scout in their Pack. No Scout or leader is to leave the campsite until instructed by a staff member or the all clear is given over the PA system. **DO NOT GO LOOKING FOR MISSING YOUTH OR ADULTS;** alert a staff member!
- Program Area Directors will clear their areas and send campers to their campsites, UNLESS it is deemed safer to keep campers in their area.

Fire emergency Plan

- All fires are to be reported to the nearest Program Area Director. They will contact the Camp Director and he/she will sound the alarm. You should be able to tell the Area Director the location, time, and situation.
- Packs and staff are to follow the general procedures for emergencies (see above).
- The Camp Director will take charge by sending staff runners to sites with instructions for Packs; sending staff to the fire site; contacting outside help if necessary.
- If the fire is in the campsite and is easily contained by using the campsite equipment, put it out and notify the nearest Area Program Director. **DO NOT ENTER A BURNING TENT.** We value everyone's safety more than personal belongings or equipment.

Severe Weather

Announcements of impending weather such as excessive heat and severe storms will be made at meals if possible or over the PA system, day or night. If necessary, runners will be sent to the campsites with further information. Note that the Climbing Tower, Pool, Lake, and Shooting Range are required to remain closed for at least 30 minutes after the last lightning is seen or peal of thunder is heard.

Lightning or Severe Thunderstorm

- If in a staff area with a shelter, follow the directions of the Area Director.
- If elsewhere on camp, go to (or stay in) your campsite if you are close.
- If far away from your campsite, go to the nearest building or shelter.
- Under no circumstances should anyone cross the parade fields during a severe storm or lightning.



Tornado

- During a tornado watch, be aware of the nearest shelter, ditch or low-lying area.
- If a tornado warning sounds, follow the directions of the Program Area Directors. They will lead campers to the nearest safest place.
- If elsewhere, go to the nearest low-lying area.

Earthquake

- If in the open, find an area away from falling debris or overhead wires.
- If in a building, find a corner away from windows or doors, and cover your head and neck, or hide under heavy furniture like a table, and hold onto it.
- Be alert for aftershocks following the initial quake.
- Remain until the all-clear signal is given.

Lost Child

- Report any suspected lost person to the Welcome Center or Camp Director
- The Camp Director will start a search of the main areas of camp and the campsites before a general alarm is given.
- If a person is not located, general emergency procedures will be implemented.
- Staff runners will check campsites and report back to the Camp Director. Packs are to remain in campsites until further instructions are received from a staff runner or the “all clear” is given over the PA.
- The Camp Director will determine if and when outside authorities are to be contacted and utilized.

Child Abuse, Hazing, or Bullying

- Any suspicion of abuse to a child should be reported immediately to the Camp Director in a discreet manner.
- The Camp Director will investigate the claim and make a report to the Council Scout Executive who will comply with the Council’s policy.
- Any instance of hazing or bullying should be reported immediately to the Camp Director who will take appropriate action according to Council and Scouts BSA policy.



Contact Information

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