

Calumet District Klondike

December 2, 2025

Calumet District Klondike: January 17, 2026

Isaak Walton Preserve, 1100 Ridge Road, Homewood, Illinois
POC: Dan Chachakis, 708-668-5389 or dchachak@prodigy.net

Cost: \$5.00 per participant

Schedule:

7:30 AM: Staff arrival and site setup
8:00 AM: Open check-in table
8:15 AM: Inspectors arrival, prepare to inspect Scouts and Sleds
8:30 AM: Inspect Scouts and sleds
9:00 AM: Opening Ceremony: welcome, flag raising, safety brief, situation brief
9:15 AM: Open stations
12:00 PM: Close stations
12:30 PM: Closing ceremony

Situation for Inspection: Your Patrol is conducting a three-day trek through the woods. There will be no assistance along the way, so your Patrol must carry your own supplies. You can expect incidents along the way as inexperienced hikers and sled operators are also in the woods. Before you head out, staff will inspect the Scouts of your Patrol and sled for completeness. Staff will check morale by listening to the volume of the Patrol yell and seeing the Patrol flag.

Inspection, Individual Scout, Scout Basic Essentials aka Scouts BSA 10 Essentials
(*Scout Handbook, Hiking section*):

Pocket knife	Rain gear	Trail food	Flashlight	Extra clothing
First aid kit, personal	Water bottle	Map and Compass	Sun protection	Matches / Fire Starter

- *Points:* 1 Point: Less than 50% of Scouts in the Patrol have all items
 5 Points: More than 50% of Scouts in the Patrol have all items
 10 Points: All Scouts in the Patrol have all items

Inspection, Sled, Patrol Supplies

Stretcher building materials	Shelter building materials (tent(s) allowed)	Ropes	Blanket(s)	Splints
Triangular Bandages	First aid kit, Patrol	Food, water	Saw with protected blade	Safety gear for saw use

- *Points:* 1 Point: Sled has less than 50% of items
 5 Points: Sled has more than 50% of items
 10 Points: Sled has all items, at a minimum

Patrol Flag: 10 Points

Patrol Yell: 10 Points

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Situation for Stations: Your Patrol has completed the inspection. Your Patrol will now head out to your first station. You may complete your stations in any order BUT your Patrol must strive to complete all stations. Patrol Leaders, use your Scouts to RECON stations that may be open, using the buddy method.

Stations

<i>Station Number / Name</i>	<i>Actions</i>	<i>Scout Skills</i>
<u>Station 1: Injured Hiker</u>	Treat a head wound Build a stretcher Move a patient	Treat a head wound Build a stretcher Tie a Square Knot Move a patient

Situation, Station 1: Your patrol came across a person with a head injury. A vehicle to transfer the victim to a hospital is half a mile away.

Goal: The Patrol correctly treats the patient and moves the patient to the transfer vehicle.

Order / Actions: Check the scene, call for help, approach safely, provide urgent treatment (airway, breathing, circulation), protect from further injury, treat for shock. Move patient.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

<u>Station 2: Build a Shelter</u>	Build a shelter -or- Put up a tent w/ all stakes and ropes	Tie Taut-lines or two half hitches Tie Lashings as required
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Situation, Station 2: Night is soon. Build a shelter or set up your tent to prepare for sleep.

Goal: The patrol correctly builds a shelter or sets up a tent. All knots or lashings are correct. The Patrol uses all guidelines and stake points on the tent. A built shelter stays up and provides good weather protection.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

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Station 3: Log Pull

Pull a log using rope and knots

Tie a Timber Hitch

Tie a Half Hitch

Situation, Station 3: Your Patrol Leader volunteered your Patrol to assist others with building a bad weather lean-to in the woods for other hikers. Use your skills to move a log to the building site.

Goal: The Patrol uses a timber hitch and potentially a half hitch to pull a log between two designated points.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

Station 4: Ice Rescue

Rescue victim from hole in ice

Tie a Bowline

Don't stand on ice

Reach *or* throw *or* slide with rope *or* people chain
Treat for hypothermia

Situation, Station 4: Your Patrol came across a hiker who made an error judging the thickness of the ice on a lake, and who subsequently fell through the ice. Rescue the hiker without any Scout becoming the next victim. Treat the victim for cold weather injury.

Goal: The Patrol safely rescues the victim from the hole in the ice without Scouts standing on the ice and creating new victims. The Patrol treats the victim for hyperthermia.

Order / Actions: Check the scene, call for help, approach safely, provide urgent treatment (airway, breathing, circulation), protect from further injury, treat for shock.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

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Station 5: Cooking Fire

Build and light a cooking fire
Keep fire lit for 60 seconds

Cooking
Fireman's chip

Situation, Station 5: It is time to prepare a cooking fire to cook dinner. Build and start a cooking fire. Keep the fire lit for at least 60 seconds. Cooks something to eat.

Goal: The Patrol starts a cooking fire, preferably without matches or lighters. The Patrol cooks something simple (marshmallows, hot dogs, etc.).

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed some tasks with no adult instruction, no adult assistance, some errors, using matches or lighters.
- 7 points: Completed all tasks with no adult instruction, no adult assistance, some errors, using items other than matches or lighters.

Station 6: Sled Accident

Treat for a broken leg

Treat for a broken leg
Square knot

Situation, Station 6: Your Patrol came across a hiker who attempted to ride a sled, lost control of the sled, and broke a bone in their leg. Treat the hiker.

Goal: The Patrol treats the hiker's broken leg to prevent further injury.

Order / Actions: Check the scene, call for help, approach safely, provide urgent treatment (airway, breathing, circulation), protect from further injury, treat for shock.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

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Station 7: Camp Gadget Build a camp gadget, Patrol choice Lashings

Situation, Station 7: Your Patrol is attempting to improve their campsite. Build a camp gadget that your Patrol Leader approves of to improve your campsite.

Goal: The Patrol builds a useful camp gadget using the appropriate lashings.

Points: 1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

Station 8: Firewood Use a saw to cut firewood Use a saw Tote-n-chip

Situation, Station 8: Your Patrol is attempting to improve their campsite. You need more firewood. Each member of the patrol presents their Tote-n-chip and safely uses a saw to cut firewood.

Goal: Each member of the Patrol appropriately cuts wood with a saw under Patrol Leader or the PL's designated leader supervision.

Points:

1 point for using items on site – OR – 3 points for completing tasks with *only* items on sled.

-AND-

- 1 point: Attempts, but fails, to complete all tasks
- 2 points: Completed some tasks after adult instruction, greater than 50% errors.
- 3 points: Completed some tasks after adult instruction, less than 50% errors.
- 5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.
- 7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.

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Score Sheet

Patrol Name:			Date:		
STATION	CRITERIA	POINTS			
Inspection	<p>Less than 50% of Scouts in the Patrol have all items: 1 Point</p> <p>More than 50%, but less than 100% of Scouts in the Patrol have all items: 5 Points</p> <p>All Scouts in the Patrol have all items: 10 Points</p> <p>Patrol Flag: 5 Points</p> <p>Patrol Yell: 5 Points</p> <p>MAX POINTS: 20</p>				
Station 1: Injured Hiker	<p>1 point for using items on site - OR - 3 points for completing tasks with <i>only</i> items on sled.</p> <p style="text-align: center;">-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>				
Station 2: Build a Shelter	<p>1 point for using items on site -OR - 3 points for completing tasks with <i>only</i> items on sled.</p> <p style="text-align: center;">-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>				

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<p>Station 3 Log Pull</p>	<p>1 point for using items on site – OR – 3 points for completing tasks with <i>only</i> items on sled.</p> <p style="text-align: center;">-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>	
<p>Station 4 Ice Rescue</p>	<p>1 point for using items on site - OR - 3 points for completing tasks with <i>only</i> items on sled.</p> <p style="text-align: center;">-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>	
<p>Station 5 Cooking Fire</p>	<p>1 point for using items on site – OR – 3 points for completing tasks with <i>only</i> items on sled.</p> <p style="text-align: center;">-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed some tasks with no adult instruction, no adult assistance, some errors, using matches or lighters.</p> <p>7 points: Completed all tasks with no adult instruction, no adult assistance, some errors, using items other than matches or lighters.</p> <p>MAX POINTS: 10</p>	

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Station 6 Sled Accident	<p>1 point for using items on site - OR - 3 points for completing tasks with <i>only</i> items on sled.</p> <p>-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>	
Station 7 Camp Gadget	<p>1 point for using items on site – OR – 3 points for completing tasks with <i>only</i> items on sled.</p> <p>-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>	
Station 8 Firewood	<p>1 point for using items on site - OR - 3 points for completing tasks with <i>only</i> items on sled.</p> <p>-AND-</p> <p>1 point: Attempts, but fails, to complete all tasks</p> <p>2 points: Completed some tasks after adult instruction, greater than 50% errors.</p> <p>3 points: Completed some tasks after adult instruction, less than 50% errors.</p> <p>5 points: Completed tasks with no adult instruction, no adult assistance, greater than 50% errors.</p> <p>7 points: Completed tasks with no adult instruction, no adult assistance, and less than 50% errors.</p> <p>MAX POINTS: 10</p>	
TOTAL POINTS	MAX POINTS: 100	