



2025 Greenville Treaty Camporee Miami Valley Council

October 17 - 19, 2025

Greenville Park

Greenville, OH

Leaders Guide

2025 Greenville Treaty Camporee - an unforgettable weekend of Scout skills, spooky fun, and frontier history. This year's theme, "Ghosts of the Greenville Treaty," will take Scouts beyond the pages of history and into the shadows of the past.

Legend has it that echoes of the 1795 treaty still linger in Greenville. As the leaves fall and the nights grow colder, come prepared for Scout challenges, campfire stories, and ghostly adventures that honor both the skills of the frontier and the spirit of Halloween.

Event Highlights:

- Frontier Skills & Marksmanship (Tomahawks, Archery, Slingshots)
- Geode Cracking
- Leatherworking
- Scout Skills/Rank Advancement
- Craft projects (knots, beads, etc.)
- Fishing
- Jamboree-on-the-Air / Jamboree-on-the-Internet (JOTA/JOTI)
- Visit the Garst Museum (\$7 per Scout)
- Clydesdales Horse-Drawn Wagon Rides
- Trick or Treat at unit gateways
- Pumpkin Carving Contest
- Costume Challenge
- Golden Spoon Camp Cooking Competition (Soups and Desserts)
- Troop Gateway Building Challenge - Halloween Theme
- Evening Ghost Stories: Legends of Greenville

Collect the Treaty Coin!

Each Scout will have the chance to earn a special wooden Treaty Coin by visiting activity stations throughout the weekend. Complete frontier skills, learn history, and take part in Scout challenges to claim this limited-edition keepsake!

General Camporee Schedule:

Friday	October 20
4:30 -8:00PM	Arrival / Check in - unload trailer and set up camp
9:00 PM	Leader meeting at Command Center
10:30	Lights Out
Saturday	October 21
7:00-9:00	Breakfast and Gateway Construction
9:15	Opening Ceremony - Prairie Ridge Gazebo
9:30-12:00	Open Program
12:00-1:00	Lunch
1:00-4:00	Open Program
1:00	Horse-drawn wagon rides
4:30-6:30	Dinner
7:30	Closing Campfire at Gazebo
10:30	Lights out
Sunday	October 22
8:00	Breakfast and Clean-up Campsite
10:30	Load and Depart before 10:30AM

Competitions:

Golden Spoon - Bring your dutch ovens or other camp cooking method of choice. There will be a winner for the categories of Soup and Dessert. Bring your entry to the command center at 6:00pm on Saturday, ready to eat (already cooked). All those that enter will be able to try the other entries after the judges have had their sample. This is open to both Leaders and Scouts.

Gateway / Pioneering - After you get your camp set up on Friday and throughout the day on Saturday, scouts have time to construct their gateway at their campsite entrance. Troops must bring their own poles and lashing materials or other props / flags / banners, etc. Judging will occur during the evening on Saturday. Adults please encourage your scouts to be creative with the Halloween theme and to utilize their Troop or Patrol flags and at least a basic lashed piece - cooking tripod, weather rock, flag pole, etc.

Pumpkin Carving - Each unit will be provided one pumpkin to carve. Bring your own carving instruments. Follow safety guidelines when carving. Feel free to bring more pumpkins if desired. Dispose of pumpkin seeds in the trash. Do not leave on the ground or scatter in the woods.

Costume - Wear your costume beginning after lunch and to the evening programs. Awards for youth and adults for best overall costume. No masks or face coverings allowed. Prizes for youth for funniest and scariest also.

Trick or Treat:

Scouts will have the opportunity to Trick or Treat at each unit gateway. The unit should plan to bring treats to hand out - plan for 150-175 scouts. Scouts should plan to bring a small bag or something to collect treats.

Check-in and Parking:

Troops will need to arrive and check in as full units. Check in will be from 4:30 to 8:00pm, Friday evening. Check in will be at the Command Center (on the map) at the foot bridge leading into the park. Wilson Drive will be closed off between East Park Road and Garst Ave. Tow vehicles and trailers should take E. Water St. to left on Ash, right on Memorial Drive, then follow directions to drive on the grass to the camping area. Trailers and tow vehicles will remain at the campsites. All other vehicles will need to take E. Main Street to left on E. Park Drive and left on Wilson Drive to park along the section of closed off road, see map. Campsites are assigned and you will get your location at the time of check in. Due to parking space being limited please carpool when possible.

Leaders Meeting:

There will be a mandatory Leader (Scoutmasters and SPLs) and Staff meeting at the Command Center at 9:00pm Friday evening. Additional information and any changes will be shared at this meeting. We are looking for a troop to volunteer to do opening Flags, Oath and Law on Saturday morning. If your unit is interested please let them know at check in. The Leader meeting is a great time for unit leaders and Troop SPLs to meet and greet other leaders, get the finalized program for Saturday and address any issues with the Camporee Staff.

Safety and Emergency:

Weather notifications will be sent out via text to Unit Leaders and Staff. Wristbands are to be worn at all times. If not worn, you will be denied access to activities. In case of heavy rain or electrical storm, take cover under a park shelter or in a vehicle. There will be a one page handout at check in with Phone numbers and any schedule updates.

Communication:

Unit leaders and Staff will be sent updates, changes, weather instructions or any other emergency instructions via text message. Please be sure to register your unit's adult leader contact numbers at registration.

Cooking:

Troops / Patrols will need to plan their meals for the weekend. Campfires and cooking fires have to be elevated and not leave any marks on the ground. Bring all needed supplies and water. Keep an eye on the weather and plan meals accordingly. There are two options for food within walking distance of camp. Maderite sandwiches and Marco's Pizza are both bordering the park. Only adult leaders should be picking up pizza from Marco's as you will have to cross a road. Units will need to bring water for both cooking, cleaning, and drinking. Gray water removal will be provided.

Garbage:

Each unit is responsible for disposing of their trash. Be sure that pumpkin seeds are included in the trash - not left on the ground or scattered in the brush. There will be trash cans provided by the city. Trash needs to be in trash bags. Both Trash and Gray water disposal areas will be by the Masonic Temple.

First Aid:

Each unit is responsible for providing basic first aid for their Scouts. If additional help is needed our First Aid Staff and station is at the Command Center next to registration. Please report any major illness or injury to the First Aid Staff located at the First Aid Tent - Designated by a first aid flag. Also, there will be an Ambulance on the Prairie Ridge side of the park near the Garst Museum - if not on call.

Uniforms and Clothing:

Scouts and Scouters are encouraged to wear class A uniforms when entering camp and for the program events and presentations on Saturday morning. Wristbands will be issued at check in and are required to be worn AT ALL TIMES while attending the Camporee. No open toed shoes are to be worn at any time. Be prepared for Ohio Fall Weather. Costumes are encouraged for the Saturday afternoon and evening programs, however, no masks or face coverings will be allowed.

Coming Late or Leaving Early:

If a Scout is coming in late or leaving early - the unit leader and SPL or ASM will need to meet or escort them to the Command Center to sign in (if arriving) or out (if leaving).

Checkout:

Checkout is between 8 and 10am on Sunday. After loading and checking the site for trash you are free to leave. Please plan to be gone by 10:30am.

Pets:

No pets are allowed to visit or stay during the Camporee. This includes dropping off equipment or scouts. This applies to all visitors and staff personnel. The only exception would be for licensed service animals.

Smoking, Drugs, and Alcohol Policy:

This is a smoke, drug, and alcohol-free event. The smoking of cigarettes, cigars, pipes, vaping, and illegal substances is prohibited. The use of smokeless tobacco and e-cigarettes is prohibited. This policy applies to all leaders, parents/guardians and Scouts. Violation of this policy will result in being asked to leave.

General Information:

1. The Garst Museum will be open - it costs \$7.00 per person to go through.
2. Bring a chair for the closing program on Saturday evening at the Gazebo.
3. Bring money if planning to get food from Marco's pizza or Maderite.
4. Bring poles, rope, & other props for gateway construction.
5. Bring your best camp cooking and supplies needed - compete for the Golden Spoon award.
6. Bring your fishing poles, tackle boxes, and bait to fish in the ponds. Catch and release.

General Rules:

1. No Campfires on ground - have to be on a structure above the ground.
2. Fire Extinguisher present per unit.
3. No parking in the camping area - designated parking on the other side of the bridge.
4. Lights out by 10:30pm.
5. No driving on grass - there will be a designated lane to unload trailers and gear.
6. Bring water for the needs of the troop.
7. No alcoholic beverages in camp.
8. Fishing is available - 2 stocked ponds - catch and release.
9. Unit leaders are responsible for all scouts during the Camporee.
10. No candles, firecrackers, explosives, or firearms are permitted.
11. No eating in tents - bugs and critters may visit you.
12. Scouts cannot share medications.
13. No one is permitted to go barefoot.
14. Ax yards are NOT allowed - please bring your own supplies for cooking fires.
15. The buddy system and Safeguarding Youth guidelines are in effect at all times.
16. Leave No Trace and leave it better than you found it.
17. All playground equipment in the park is off limits to Scouts for this event.
18. Be respectful of those around you and respect lights out time as quiet time.