

Leader's Guide

2024 Fall Camporee Miami Valley Council

October 18-20, 2024
Wolf Creek Rod & Gun Club
6700 Derby Rd.
Dayton, OH

Time Sensitive Material

Registration Deadlines

Registration open now through Oct 6, 2024 11:59pm Late fee begins October 7, 2024 Registration closes Wednesday Oct 16, 2024 at 11:59pm

Registration Fees

Regular Fees: Scouts BSA Youth Camping \$30 Scouts BSA Youth Day Only \$25 AOL Youth Day Only \$20 Adult Camping \$15 Adult Day Only \$10

Late Fees:

Scouts BSA Youth Camping \$40 Scouts BSA Youth Day Only \$30 AOL Youth Day Only \$20 (no late fee) Adult Camping \$25 Adult Day Only \$15

Friday Night Pizzas Orders

The Wolf Creek Rod & Gun Club will be selling pizzas Friday night of the camporee, but MUST be pre ordered by Oct 11, 2024

Pizzas are 14 inches and cost \$13 per pizza. Units can order pizza within the online camporee registration.

Special Activities:

Conservation/Service Project - 1-2 hours of service projects will be available on Saturday as we build bird houses and/or clear brush.

Golden Spoon Competition - Bring your dutch ovens for our Golden Spoon dessert competition! Bring your entry to the command center at 7:00pm on Saturday, ready to eat (already cooked). This is open to both Leaders and Scouts.

Gateway Competition - After you get your camp set up on Friday and again in the morning on Saturday, scouts have time to construct their gateway at their campsite entrance. Troops must bring their own poles and lashing materials or other props / flags / banners, etc. Judging will occur during the afternoon open program time. Adults please encourage your scouts to utilize their Troop or Patrol flags. Extra credit for Halloween/Spooky or Range and Target Sports theme.

Campfire - Begin preparing skits, stories and songs for our evening campfire program.

General Camporee Schedule:

Friday, April 19

4:30 – 8:00 PM Arrival and check-in

8:30 PM Leader Meeting at Command Center

8:30 PM Range and Target Safety Briefing at Archery Range

9:00 PM Pizza available if preordered

10:00 PM Lights Out

Saturday, April 20

7:00 – 8:30 AM Breakfast and Gateway Construction

9:00 AM Opening Flag Ceremony

9:20 – 12:00 PM Ranges, Midway, JOTA and Fishing open for morning sessions

12:00 – 1:00 PM Lunch (Ranges and Midway closed for lunch)

1:00 – 5:00 PM Ranges, Midway, JOTA and Fishing open for afternoon sessions

5:00 – 6:30 PM Campwide Game

6:00 - 7:30 PM Dinner

7:00 – 7:30 PM Gateway and Golden Spoon competition judging

8:00 – 9:00 PM Awards and campfire program

9:00 - 10:00 PM Haunted Trail opens to scouts

Sunday, April 21

7:00 – 8:30 AM Breakfast and clean-up campsite

8:00 – 10:00 AM Check-out

Basic Camporee Information

Check-in and Parking:

Troops will need to arrive and check in as full units. Check in will be from 4:30 to 8:00pm, Friday evening. Check in will be at the Command Center (on the map) at the Main Shelter (see map). Trailers will be directed to the camping area and cars will be directed to the car parking area nearby. Trailers may be parked in campsites and tow vehicles will be allowed to stay with the trailer. Campsites are assigned and you will get your location when you arrive. Leaders should be sure to give their mobile number at check-in for communications throughout the Camporee.

Leaders Meeting:

There will be an informational Leader (Scoutmasters and SPLs) and Staff meeting at the Command Center at 8:30pm Friday evening. Additional information and any changes will be shared at this meeting. The Leader meeting is a great time for unit leaders and Troop SPLs to meet and greet other leaders, get the finalized program for Saturday and address any issues with the Camporee Staff. At the same time there will be a Range and Target sports safety briefing for all participants at the Archery Range.

First Aid:

Medical Forms, Part A & B only, are required to be turned in at the First Aid Tent in the Command Center, next to Registration, for all participants – youth and adult. Each unit is responsible for providing basic first aid for their Scouts. If additional help is needed our First Aid Staff and station will be available all weekend. Please report any major illness or injury to the First Aid Staff located at the First Aid area - Designated by a first aid flag, near the Command Center

Coming Late or Leaving Early:

If a Scout is coming in late or leaving early - the unit leader and SPL or ASM will need to meet or escort them to the Command Center to sign in (if arriving) or out (if leaving).

Checkout:

Checkout is between 8 and 10am on Sunday. After loading and checking the site for trash come to registration for your units check out folder which will include medical forms and patches.

Safety and Emergency:

Weather notifications will be sent out via text to Unit Leaders and Staff. Wristbands are to be worn at all times. If not worn, you will be denied access to activities. In inclement weather, take shelter under the pavilion or in a vehicle. In case of severe hazardous weather, participants will be instructed to take shelter in the Club House.

Communication:

Unit leaders and Staff will be sent updates, changes, weather instructions or any other emergency instructions via text message. Please be sure to register your unit's adult leader contact numbers at registration.

Cooking:

Troops / Patrols will need to plan their meals for the weekend. <u>Campfires and cooking fires have to be elevated and not leave any marks on the ground.</u> Bring all needed supplies and water. Keep an eye on the weather and plan meals accordingly.

Water and Garbage:

Units will need to bring water for both cooking and drinking. Potable water will be available to refill water jugs. A gray water disposal tank will be provided. Each unit is responsible for disposing of their trash. There are no dumpsters available at this Location.

Pets:

No pets are allowed to visit or stay during the Camporee. This includes dropping off equipment or scouts. This applies to all visitors and staff personnel. The only exception would be for licensed service animals.

Smoking, Drugs, and Alcohol Policy:

This is a smoke, drug, and alcohol-free event. The smoking of cigarettes, cigars, pipes, vaping, and illegal substances is prohibited. The use of smokeless tobacco and e-cigarettes is prohibited. This policy applies to all leaders, parents/guardians and Scouts. Violation of this policy will result in being asked to leave.

Uniforms and Clothing:

Scouts and Scouters are encouraged to wear Field (class A) uniforms when entering camp and for the program events and presentations on Saturday evening. Activity (Class B) uniforms should be worn for the Saturday Morning and Afternoon Programs. Wristbands will be issued at check in and are required to be worn At ALL TIMES while attending the Camporee. No open toed shoes are to be worn at any time. Be prepared for Ohio Fall Weather.

General Information:

There are four main activities planned during this Camporee:

- 1. Range and Target Activities (Formerly known as Shooting Sports). There will be a morning and afternoon session. The scouts will be assigned to one of these sessions. They will rotate through each of these activities. If a scout does not want to participate in a particular activity they are asked to stay with their group and watch. This way when their group transitions to the next activity they will be able to participate in it. These activities are scheduled activities. Once the time has expired at the current station the scouts will move to the next station. When the scouts are not assigned to Range and Target activities, they can visit the Midway, Fishing or Jamboree on the Air activities. Range and Target Activities include 22 Rifles, BB Rifles, Archery, Sling Shots and Tomahawks.
- 2. The main club building at the end of the parking lot is off limits to all camporee participants (unless there is a severe weather alert and the entire camp is directed to shelter there).
- 3. The Club main building will be open to Club members during this event.
- 4. Scouters should park in designated areas only.
- 5. Bring a chair for the closing campfire on Saturday evening.
- 6. Bring poles, rope, & other props for gateway construction.
- 7. Bring your best camp cooking recipe and supplies needed for the Golden Spoon competition.
- 8. ****Bring your fishing poles, tackle boxes, and bait to fish in the ponds. Catch and release.
- 9. Bring money for concession stand items.
- 10. Plan for scout appropriate skits, songs, and stories for the campfire.
- 11. AOL scouts may visit the camporee for the day only on Saturday with a troop or with a parent.

General Rules:

- 1. No Scout or Scouters should bring their own firearms.
- 2. <u>No Campfires on ground</u> have to be on a structure above the ground (minimum clearance 20 inches may have to use blocks to raise the pit). Ashes may be disposed of on property in the designated area..
- 3. Fire Extinguisher present per unit.
- 4. No parking in the camping area (except vehicle pulling trailer). No parking in asphalt parking lots. Lights out by 10:00pm.
- 5. No driving on grass except in designated areas.
- 6. Bring water for the needs of the troop.
- 7. No alcoholic beverages in camp.
- 8. Fishing is available catch and release.
- 9. Unit leaders are responsible for all scouts during the Camporee.
- 10. No candles, firecrackers, explosives, or firearms are permitted.
- 11. No eating in tents bugs and critters may visit you.
- 12. Scouts cannot share medications.
- 13. No one is permitted to go barefoot.
- 14. Ax yards are NOT allowed units must bring their own firewood.
- 15. The buddy system and YPT guidelines are in effect at all times.
- 16. Leave no trace and leave it better than you found it.
- 17. Be respectful of those around you and respect lights out time as quiet time.

Advancement Opportunities

***No Range and Target related Merit Badges will be covered at this camporee. Those opportunities can be completed at the unit level, at a summer camp, or another event. This camporee is for exposure to safe firearm handling and to have fun!

Leave No Trace – Second Class requirement 1b

Gateway Competition – First Class rank 3a,b,c, and d (lashings)

Campfire - Communications merit badge 8

***Fishing - some requirements for the Fishing Merit Badge may be completed during this camporee, discretion of unit leader

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