Lake Erie Council

Klondike Derby

February 27, 2021

Beaumont Scout Reservation

"On Thin Ice"

*NOTE: Due to COVID-19 and the governor's curfew order, this event will be a day-only event. Please read this guide thoroughly and watch your email after you register to be as up-to-date as possible.*

*\*\*For the latest updates throughout the event, please join our Remind System. Text "@onthini" to 81010 to receive the latest updates during the event!\*\**

Overnight camping will depend on current Covid conditions. Unit will need to reserve cabins through the council website.

For campsites email shrockj4@gmail.com

2021 Klondike Derby

KLONDIKE DERBY SCHEDULE

Chair: John Shrock [Shrockj4@gmail.com](mailto:Shrockj4@gmail.com)

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Program Director: Kasey Galletti [galletti1313@gmail.com](mailto:galletti1313@gmail.com)

**Friday:**

Check-In (if camping is allowed) 6:00-8:00 pm

Mayor’s Meeting 9:00pm, via Zoom

**Saturday:**

Check-In 6:30-9:00 am

Flag Raising 9:00 am

Sled Inspection

at your first station 9:15- 9:30 am

Station 1: 9:30-10:15 am

Switch

Station 2: 10:30-11:15 am

Lunch: 11:30-1:30 pm

*Unit Temperature Checks*

*Due to Health Officer 12:00 pm*

*Virtual Silent Auction 1st Pass 12:00-1:00 pm*

Station 3: 1:45-2:30

Switch

Station 4: 2:45-3:30

Dinner: 3:45-Done pm

*Scores Counted Deadline*  4:00 pm

*Virtual Silent Auction 2nd Pass* 4:15-4:45 pm

*Virtual Silent Auction Last Call* 5:00 pm

Patrol Time 5:00 pm until Lights Out

Auction Items Collection: During Check-Out

**Sunday:**

Check-Out Before 10:00 am

NOTE: All Participants should be properly clothed for the weather! A Scout is Prepared!

DUE to our COVID world, all things may not go as planned. Please bear with us, we are trying to provide the best event we can under the circumstances.

**Event COVID & Check-In Procedures:**

* Patrols are limited to 10 people including adult leaders. Hence, the troop will need to split into patrols/groups before attending. Patrols must have separation and, should operate together, but not mix with other patrols. While the Troop may bring multiple patrols to a campsite, these patrols need to operate independently of each other.
* Masks are required inside buildings per state orders. Masks must also be worn outside when social distancing of at least 6 feet from non-household members cannot be maintained. Exceptions for masks are designated by the state order.
* Camping is permitted for Scouts living in counties at alert levels 1, 2, or 3. If your unit’s county is above level 3, you are prohibited to camp at a Lake Erie Council camp. If Ashtabula County is at a level 4 alert level, Beaumont will be closed for the duration of the time at alert level 4, and the event will be postponed.
* Everyone arriving at camp must bring a current copy of the Temperature and Prescreening Questionnaire, ***including drivers who are only dropping off or picking up their campers, in addition to other passengers in the car.***This form must be filled out completely. This form must be signed by the unit leader prior to departure to camp. Forms will be collected at check-in and will be kept by Lake Erie Council.
* Each unit must submit a roster of participants attending camp divided by respective patrols/dens. This roster must include address, phone number, and email for each participant or participant parent in case Lake Erie Council needs to contact individuals about an exposure.
* Upon arrival at camp, temperatures will be checked of everyone arriving at camp. Health forms will also be reviewed by the health officer staff. Participants must remain in their vehicle until screened by health officer staff. Friday night (or Saturday morning) check-in will have scheduled arrival times, sent to you via email by Thursday, 1/21.
* Check-in will take place in the Camp Gray parking lot. Temperatures will be checked and symptoms screened while participants are still in their vehicles. After temperatures are checked and confirmed under 100° F, campers will be allowed to exit their vehicles to wash their hands at the Camp Gray Activity Center.
* If the screening, temperature logs, or temperature check indicates that a person within the vehicle could have symptoms of COVID-19, the entire vehicle may be denied entrance to camp by the health officer staff.
* If any individual Scout, leader, or parent knows they have been in contact with a person who has tested positive of COVID within the last 14 days, the individual must disclose this information and will not be permitted onto camp. They will be asked to leave property if they find out they have been in contact with a positive COVID person while at camp.
* **Daily Temperature Checks:** The unit leadership will be responsible for submitting temperatures of every participant at camp before noon each day. This means that if a unit is staying Friday – Sunday, they will need to submit temperature checks of the entire unit participating in the morning on Saturday and Sunday.
* **Camping/Lodge Configuration:**
* Campsites will accommodate multiple families, patrols, and/or dens. Units must separate tents into family, patrol, or den mini sites in the campsite. In Cub Scouts, families can share a tent. In Scouts BSA, each participant must use their own tent. The exception to this is if there are two members of a patrol who live in the same household at home.
* Lodges will have a maximum capacity of 10 participants per room. This includes unit leadership. Beaumont Lodges have been configured to sleep a maximum of 24 people.
* Lodges must be reserved by the individual units.
* **Sanitizing:** Each group will be provided with a bottle of sanitizer spray that must be used three times per day on common surfaces. In a Lodge/Cabin this includes picnic tables, doorknobs, latrines/porta potties, kitchen equipment, and sinks. In a campsite this includes picnic tables, latrines/porta potties, and hand-washing stations.
* **Hand-washing:** Hand-washing is mandatory before and after meals, as well as before and after participating in activities. In cases where handwashing is not possible, the camp will provide hand sanitizer.
* **Restrooms:** On weekends when events take place, common restroom facilities will be open and cleaned three times per day.

A Scout is Trustworthy and a Scout is Clean. Failure to follow any of these guidelines can result in your unit’s dismissal from camp.

**SLED/PATROL EQUIPMENT:**  
Masks per Covid Guidelines

Blindfolds, 1/person

Compasses, 1/patrol minimum

Rope

-2 x 50’ lengths, minimum ⅜” diameter

-3 x 4’ lengths per person, for lashings & knots

One sandwich-sized and one quart-sized ziploc bags per person

Frying Pans, 2 per patrol minimum (Mess Kit pans are acceptable)

BSA 10 Essentials, applicable to each person

Fire-by-Friction Tinder (dryer lint, wood shavings, kindling etc.)

First Aid Kit

Patrol Roster

Patrol Scorecard (as a backup)

Cash, BeauMart will be OPEN!

**Lunch Equipment Needed:** Matches, water, cooking utensils, mess kits/eating equipment, food ingredients, hot drink mix, wood for fire building (pre-cut, no axe yard allowed or provided), and metal ground cover.

**Scoring:** Each station will have a total of 50 points possible except for lunch which is the traditional 20. Patrol spirit will factor into each station.

Sled Inspection possible 20 points. We will be looking for all of the items in the equipment list, patrol flags, patrol yells, scout spirit.

Extra points will be awarded to any patrol spends the night in an established campsite in tents.

Extra points for a scavenger hunt.

AT Check in each patrol will be assigned a patrol number and assigned to a rotation group.

Example: Patrol 1 Group A

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Time | 9:15 - 10:00 | 10:15 - 10:45 | 11:00 - 1:00 | 1:15 - 1:45 | 2:00 - 2:30 | 2:45 - 3:45 |
| Group A | Station 1 | Station 2 | Station 3 | Station 4 | Station 5 | Station 6 |

**How Stations work:**

-Stations 1, 2, 4, 5 and 6 have a few pods that need to be completed for the total station points.

-Patrols will check-in with the station mayor, and the mayor will then send them to a pod. Station mayors are responsible for keeping patrols moving through pods. -All activities will be based off of eight (8) patrol members. (For the sake of timed events.)

-Adults are expected to allow patrols to function on their own as much as possible.

**Station 1: Whitehorse Pop 25,085 @ Aspen Glen and Ermer2**

**Materials needed:** at least 2 50 foot ropes

*On thin ice* - Patrols will arrive at a square of "thin ice.”  Only one person/object can be supported by the "thin ice" at a time. And there is thinner ice within this patch that a sled will fall straight through. The patrol must cross itself from one end of the thin ice with their sled to the other side, using ropes to navigate the sled through the square.

*Survival Throw* - Your patrol mate actually did fall through thin ice. Throw them a line real quick!

**Station 2: Carmacks Pop 493 @ Meadows**

**Materials needed:** Personal 4 ft lashing ropes, Zip Lock Baggies

*Knots* - I bet you want to know the bowline right around now, given how you fell through the ice! Practice and prove your knot skills here. Tripod lash 3 poles and setup the tripod. Square lash a horizontal pole to 2 of the legs. Diagonal lash a pole to 2 other legs. Sheer lash a pole to the remaining leg. Poles provided.

*Sled Race* - Timed event. Points deducted for ditching sled items mid-race to lose weight.

*Ice Cream-Making* - It's like shake and bake, but cooler. :)

**Station 3: LUNCH @ Schwartz Road (in Front of Ford Commissioner Cabin)**

**Lunch Instructions:** Build a cooking fire. Do NOT use BSA Prohibited items to start your fire. Lunch must include a hot drink, a protein, and 2 raw vegetables. In preparation for a trail meal, you may plan ahead in partially preparing the meal. You may clean, cut up, and package your meat, fish, or poultry, and vegetables and partially cook them ahead of time, but they must not be fully cooked or prepared. Canned, freeze-dried, dehydrated or commercially frozen ingredients may NOT be used. Prepare enough food for a good meal for your entire patrol PLUS 2 JUDGES. This food is to be your lunch. All Scouts should eat lunch. Judges will be from the staff.

Cooking station will be appropriately spaced. (We have the entire road).

After eating, put out your fire, put unburned wood, ashes, and garbage in your trash bag, and rough clean your utensils, plates, etc. using water or snow. You may finish cleaning your gear, later at your campsite. Make sure your cooking area is absolutely clean before you depart. (The judges will be very strict with this). No debris or garbage be buried.

NOTE: Time will be strictly limited to vacating the area at 1:30 P.M.

Scoring Notes:

Properly built fire 2 points

One Protein and 2 Veggies 4 points

Hot Beverage 4 points

Meal Fully Cooked and Hot When Served 2 points

Put out fire properly, remove debris 3 points

Disposal of garbage 4 points

Scout Spirit 1 Point

Maximum Possible 20 Points

**Equipment Needed:** Matches, water, cooking utensils, mess kits/eating equipment, food ingredients, hot drink mix, wood for fire building (pre-cut, no axe yard allowed or provided), and metal ground cover.

**Station 4: Faro Pop 348 @ Ranges and Cope**

Materials needed: Compass

*Arrow-Paint:* Pop the water balloons with your bow and arrow to make a sheet of thin ice!!

*Edible Discus* - Get those pancakes as far as you can!

*Orienteering* - Use a compass, finish the course. Points given for accuracy.

**Station 5: Barrow pop 4000 @ Ermer, Beaumart area**

Materials needed: Fire building materials, Blindfolds, Money for Beaumart

*Fire Building* - Start your fire BY FRICTION. This event is timed.

*Snow Blindness* - That sun is SOOOO bright off the snow, I can't see! Please help me, patrol-mates! Help me navigate the obstacles on the tundra!

*Feed your Dogs* - Catch elusive and rare mousetrap fish to feed your sled dogs.

*Mystery -*

**Station 6: Barrow pop 4000 @ Ermer, Beaumart area**

Materials needed: Fire building materials, Blindfolds, Money for Beaumart

*Fire Building* - Start your fire BY FRICTION. This event is timed.

**How the Auction Works (Think of this as a silent auction):**

Auction Items will be listed with images on a print-out and given to each patrol at check-in. As the event goes on, patrols' scores will be kept digitally by pod and station mayors. At lunch time, patrols' mid-day scores will be shared, along with a google form, via the remind system. Each patrol will then make an initial bid on however many items they choose within the google form, using only the points they have earned. The results of the "first pass" will be published at the end of lunch via remind. THESE INITIAL RESULTS ARE NOT FINAL. Patrols will have 2 more opportunities to bid on items, once at the beginning of dinner, known as the "second pass," and once at the end of dinner, or the "final pass." Live updates from the auction will also be broadcast via Facebook live. Details will be shared in the remind system the day of. Each patrol will receive their prizes from the auction at check-out.