

# **Survivor: FSR 24**

## **FIRELANDS SCOUT RESERVATION, October 2-4, 2020**

Join the Lake Erie Council at Firelands Scout Reservation for a challenging weekend where you will need all your Scouting skills to survive!

### **Schedule:**

Check in starts at 6 pm on Friday October 2<sup>nd</sup>.

The program will run from 8 pm Friday to 8 pm Saturday.

There will be a Auction for Tribal Chief's at the Wyandot Council Ring at 9 pm Saturday.

Check out is at 10am on Sunday October 4<sup>th</sup>.

### **Registration:**

<https://scoutingevent.com/440-camporeefall2020>

Scouts BSA Youth

Early Bird: \$20.00 (Ends September 2, 11:59pm)

Regular: \$25.00

Late: \$30.00 (Starts September 22)

Scouts BSA Adults

Early Bird: \$15.00 (Ends September 2, 11:59pm)

Regular: \$25.00

Late: \$30.00 (Starts September 22)

### **Challenges:**

Since we will need to be socially distant, it is Important that all Tribes listen and understand the directions given by the judges. Before each challenge starts, the Chief of each Tribe will be called forward.

**The Challenge will be detailed and it is the Chief's responsibility to explain the rules to the Tribe.**

**LNT Pick Up-** A Scout is Clean....Any Tribe that picks up liter or garbage during the event will receive points.

**Scavenger Hunt-** Tribes will be given information for a virtual scavenger hunt. Points will be awarded commensurate with success completing the list.

**Raw Egg-** At the beginning of the event, each Tribe will be presented with a special raw egg to share their FSR experience with them. There will be timed check in stations to show that it Survives thru the event. The longer it is safe...the more points you score!

**Dessert Cook Off-** Tribes will receive points for turning in a dessert cooked in their campsite between the open of the event and 10 pm. Samples will be presented to judges at the Jarreau Shelter. Points will be awarded for originality and taste.

**Orienteering-** Tribes will be given a set of bearings and distances to Navigate a course. Points will be awarded for time completing the adventure.

**Pioneering-** Tribes will need to assemble a pioneering project. Points will be given for correctly competing the assigned work.

**Fire Building-** Fire is life to a Tribe! Points will be assigned to how you light your fire.

**Knot Tying Relay-** Tribe Members will complete the following knots: Square, Timber Hitch, Tautline, Two Half Hitches, Clove Hitch, Bowline, & Sheet Bend.

**Marksmanship-** Tribe members will each shoot at a target. The best average score for the total group will be recorded.

**Plant Identification-** Tribe members will try to identify selected plants at camp for points.

**Frisbee Challenge-** Tribe members will compete for the closest pin for points.

**Wagon/Sled Inspection-** Tribes will have their "whatever on wheels" inspected for the required equipment list.

**Raft Race-** Tribes will build an escape from the island and see how far they can float. Points will be given for the design of the raft using a milk jug and how far it travels across the lake.

**Deal or No Deal-** Answer Scouting questions....the more you know the higher the reward!

**Survival Eating Challenge-** When stranded food can be scarce....Scouts will be challenged to eat non traditional treats for points.

## **Scoring Guidelines:**

Events will be scored on:

- \*Success of a skill or activity
- \*Teamwork or how well the Tribe works together
- \*Rate the challenge is completed

The more challenges the Tribe completes the more points they will earn.

## **Health & Safety:**

\*Medical Form A & B is required for all participants.

\*Temperature checks will occur upon arrival to the Council Service Center and if anyone has a fever of 100 degrees or higher their full group will be sent home.

Please check your own temperature prior to leaving for the event.

Refunds will not be made for people arriving to the event with a fever.

If you call on the morning of to report symptoms, we will be able to make a refund.

\*We also ask that all attendees do a self-assessment for each of the 14 days prior to coming to the event for COVID-19 symptoms (fever, cough, or shortness of breath).

\*Everyone is required bring a personal face covering that covers your nose to your chin. Wearing your face covering is encouraged for scouts throughout the entire day, and required when in close proximity of others, or indoors.

\*Additional hand sanitizing stations will be installed around camp and at each program area. Everyone should sanitize upon arrival and when leaving the program area, and at any transition time.

## **Packing List:**

Each Tribe is responsible for bringing the following materials:

- |                 |                     |                               |                 |
|-----------------|---------------------|-------------------------------|-----------------|
| *Sled/Wagon     | *Clipboard          | *8 Scout Staves or Equivalent | *Hand Axe       |
| *Tribe Flag     | *8 knot tying ropes | *Gallon Milk Jug              | *Duck Tape      |
| *First Aid Kit  | *Frisbee            | *Tribe Buff/Kneckerchief      | *Compass        |
| *Writing Sticks | *Glow Sticks        | *Water Bottle                 | *small notebook |

\*Matches

\*Dessert Ingredients \*Mess Kit

\*Pocket Knife

\*10 Scouting Essentials

## **Food:**

There will be a midnight buffet Friday evening at the Lake Lodge and a Paul Bunyan type breakfast on Saturday provided as part of the event.

Tribes should be prepared to cook and serve all other meals during the weekend.

## **Immunity Idol:**

The Tribes will be able to earn an Immunity Idols during the Camporee by finding the legendary Muggywampus.

The Idol is worth 25 bonus points....Each Tribe can only earn one Idol for the event.

## **Troop Campsite Assignments:**

Tribes will be assigned their own individual camping area by Troop.

Campsites will be assigned by the event organizer and will be announced the Wednesday after registration closes.

Troop Trailers will be allowed at the campsites.

## **Parking:**

Only the vehicles pulling will be allowed inside the camping area. Once the trailer is dropped...the vehicle MUST be moved to the parking lot.

**AFTER 8pm the gates will be closed for the duration of the 24-hour event!**

**ALL OTHER VEHICLES NEED TO BE PARKED IN A MARKED LOT AT ALL TIMES!**