

WHY NOT KLONDIKE



January 31-2, 2019

Camp Stigwandish

scoutingevent.com/440-Klondike2020

Contact Anthony at anthony.dworning@scouting.org



BOY SCOUTS OF AMERICA
LAKE ERIE COUNCIL



Event Staff:

Event Co-Chair: Anthony Dworning 440-251-9368 Anthony.Dworning@scouting.org
Event Co-Chair: Colleen Cosgrove 203-470-0303 ccosgro1@kent.edu
Event Logistical Wizard: Jake Brown 330-907-6449 jacob.brown@scouting.org
Program Operations Manager: Kim Wheatley 440-623-6734 kwheatley2018@gmail.com
Camp Host/Office Manager: Jan Jury 440-813-6235 janetjury588@gmail.com

Registration:

Register for "Why Knot Pancakes!?"

Campsite rental is included in participant cost. Campsites will be assigned within week prior to the event. Contact Jake or Anthony if you have campsite preferences. Cabin rentals are separate from participant registration.

Early Bird rates are available through **Sunday, 1/22 @ 11:59 p.m.** Registration closes Wednesday, 1/29, @11:59 p.m. Day-of Registration Fee applies to late registrants who register by emailing Anthony Dworning 1/30 or 1/31.

Meal Plans:

Plan A: Eat what the cooks give you! Breakfast, Lunch, and Dinner are provided Saturday.

Plan B: Eat what you cook for yourself!

	Meal Plan A:	Meal Plan B:
Early Bird:	\$25.00	\$20.00
Regular Rate:	\$30.00	\$22.00
Day-of Registration:	\$35.00	\$32.00

General Rules and Info for Event:

Trash from campsites must be disposed of at the dumpster in the parking lot. Thanks!

Water is located at the 5 spigots through camp, at Rotary Cabin, the new road, the Dining Hall, Scoutcraft latrine, or by the latrine along the cabin road. Drink plenty of water!

Medical Forms & Health Officer: As stated in the Guide to Safe Scouting, leaders should have the Annual Health and Medical Form for each unit member participating in the event. These are especially important to have if a Scout will be attending event without a parent. The form can be downloaded from the Lake Erie Council website. The Health Office is located off the camp office; the health officer will be on staff 24 hours a day throughout the weekend.

Sign in/Check in: All units must check-in each person present for the event, no exceptions. Please have a fully-typed roster for the Camp Host. See the form on the Council Website.

Adult Participation: In order to comply with Youth Protection "Two Deep" guidelines, all members of your troop must have Youth Protection. One of the adults must be a registered BSA leader.

Alcoholic Beverages and Drugs: Possession and/or use of alcoholic beverages or drugs are prohibited. You will be asked to leave the Klondike if found with either and may be prosecuted.

Parking, Driving & Trailers in Camp: Please take only 1 vehicle per unit to your campsite. Try to stay on the road to avoid getting stuck. **If the road conditions are too poor because of weather, no trailers can go to campsites.** They will stay in the parking lot or by the boathouse instead.

Emergency Drill: In order to ensure preparedness of all attendees for potential crisis situations, there will be an emergency drill during the first 18 hours of camp. When the alarm is sounded, please gather around the flagpoles at the dining hall, confirm all troop members are present, then send one representative to the incident commander.

Check-Out: Please patrol your campsite, then contact Jake or Anthony or Colleen or Kim. They will arrive to inspect your campsite. Once your site is inspected, you will receive your patches. Once you receive your patches, you will be cleared to leave camp.

Event Descriptions

Flapjack Frisbee Golf: Scouts will be given pancakes to throw like Frisbees in a simple Frisbee golf course. The lower number of throws to get pancakes in the baskets, the higher the points.

Cake Stack: How many pancakes can you turn out at once? The bigger the stack, the better!

A Fire Built for Breakfast: Scouts must build a fire to fry up a pancake. This is a timed event, quicker completion = more points!

Spatula-Throwin': Think tomahawks, but with spatulas instead! See how accurate you are with a flipper!

Scouts' Own Rifle: Shoot at theme-appropriate targets! This station could prove to be a "sticky situation!"

Spatula-Makin': The goal here is to make a spatula by lashing sticks together. Size is up to you! Points given for usability.

Camp-wide Events:

Silver Dollar Dash: Search through camp for silver dollar pancakes! Point values will be written on the pancake. Take pictures of these pancakes to earn extra points throughout the day.

Pancake Pandemonium: All patrols will participate in a game of capture the flag. All patrols will be split into 2 teams. All teams will receive points for participation. NOTE: The only way to get someone out during the game is to hit them with your team's pancake.

The IHOP 400: Each person will have a pan, and there will be one pancake per patrol. While moving quickly, each person will flip the pancake continuously in the pan. Once they arrive at the next person, they will flip the pancake into the other person's pan. Then the next person can race the next leg of the relay. Dropped pancakes mean starting from the beginning of the respective leg.

The Batter Bargain: All patrols will assemble in the dining hall by 7:30 p.m. to use their points gathered throughout the day to buy prizes in an auction.

Waffle Overkill: What's the most adrenaline-filled method for making waffles? On a forge, of course! Test your Blacksmithing and back-country cooking skills in one place!

Grill Operator Orientation: A compass course with a johnnycake jolt!

Pancake House: Is your shelter good enough to cook/eat under? This will be a test of weatherproof protection for people, gear, and pancakes.

Scouts' Own Archery: Fire away at theme-appropriate targets!

The Crêpe Escape: An escape room for the ages! Test your patrol's skills in getting out of this pancake-themed pickle.

Friday:
 7:00-9:00 p.m. - Check in @ Camp Host Office
 7:00-9:00 p.m. - Sled Inspections @ Dining Hall
 9:00 p.m. - Leaders' Meeting (1 Adult, 1 SPL, & 1 ASPL) @ Dining Hall

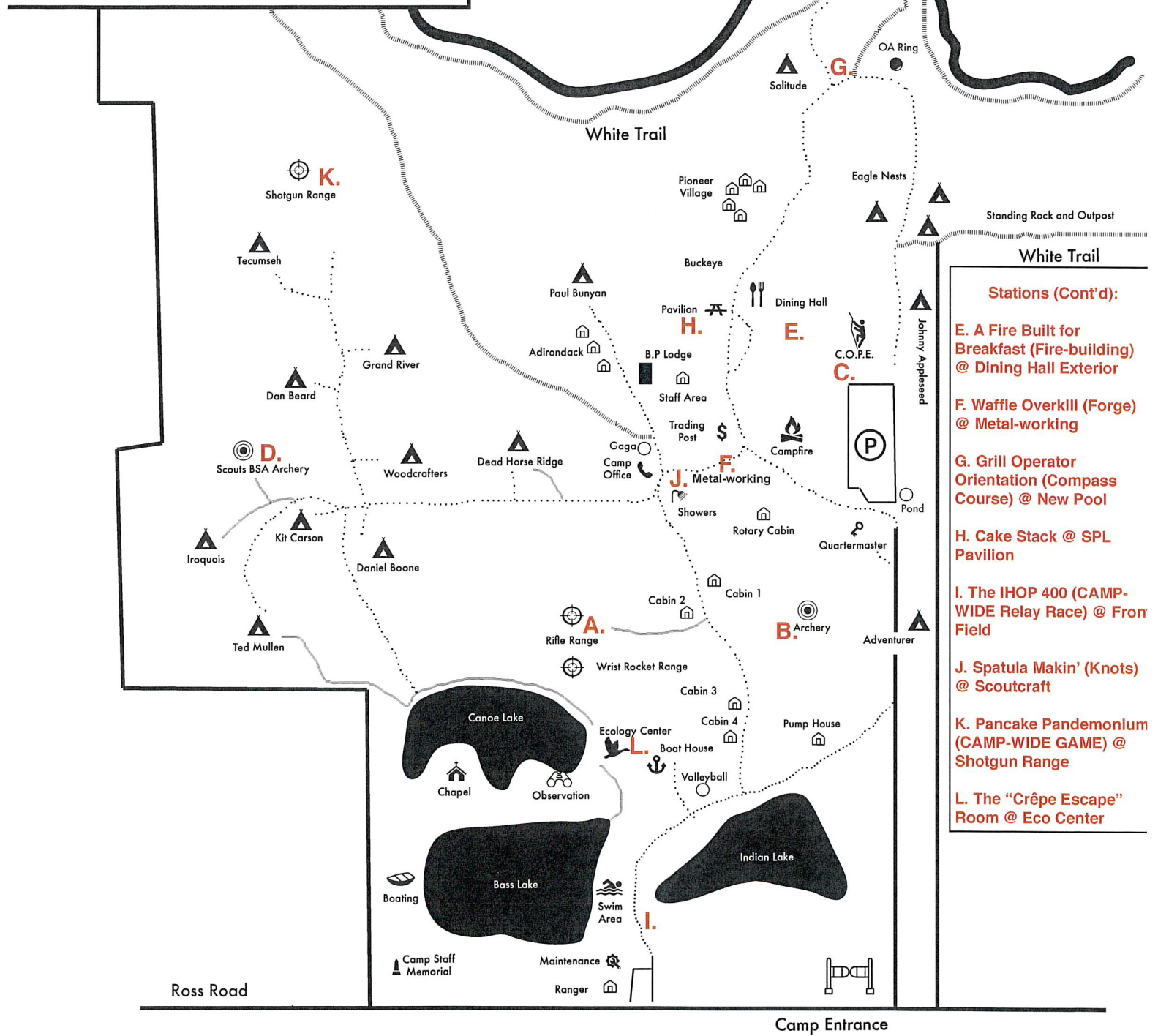
Saturday:
 7:00 - Breakfast Served
 7:45 - Flags
 7:55-8:20 - Station 1
 3:30-8:55 - Station 2
 3:05-9:30 - Station 3
 3:40-10:05 - Station 4
 10:15-10:40 - Station 5
 10:50-11:15 - Station 6
 11:25-11:45 - Pancake Pandemonium (SBSA Archery)

Sunday:
 Check out BEFORE 10:30

12:15 - Lunch Served @ Dining Hall
 1:30-1:55 - Station 7
 2:05-2:30 - Station 8
 2:40-3:05 - Station 9
 3:15-3:40 - Station 10
 3:50-4:15 - Station 11
 4:25-4:45 - IHOP 400 @ Front Field
 4:50-5:30 - Camp-Wide Service Project, meet @ Boathouse
 5:45 - Silver Dollar Dash Due @ Camp Host
 6:00 - Flags
 6:15 - Score Cards Due @ Dining Hall
 6:15 - Dinner
 7:30 - Auction

"Why Not Pancakes?!" Schedule and Event Locations:

- Stations:**
- A. Scout's Own Rifle @ Rifle Range
 - B. Scout's Own Archery @ Archery Range
 - C. Pancake House (Shelter-Building) @ COPE
 - D. Spatula-Throwin' @ SBSA Archery Range



- Stations (Cont'd):**
- E. A Fire Built for Breakfast (Fire-building) @ Dining Hall Exterior
 - F. Waffle Overkill (Forge) @ Metal-working
 - G. Grill Operator Orientation (Compass Course) @ New Pool
 - H. Cake Stack @ SPL Pavilion
 - I. The IHOP 400 (CAMP-WIDE Relay Race) @ Front Field
 - J. Spatula Makin' (Knots) @ Scoutcraft
 - K. Pancake Pandemonium (CAMP-WIDE GAME) @ Shotgun Range
 - L. The "Crêpe Escape" Room @ Eco Center

Special Notes:

The Trading Post will be OPEN! Come get hand warmers, snacks, and other odds and ends!

There will be sled inspections Friday night for patrols to earn a potential 200 points toward the prize auction. We will be looking for:

1. First aid kits, especially with ability to treat minor burns
2. The rest of the 10 essentials
3. Minimum 2 spatulas
4. Skillets of any size, preferably at least 3 or 4 (if possible, to make a pancake on)
5. 2 boxes pancake batter
6. Some trash bags (to help reduce trash in camp)
7. Extra water for hydration throughout the day.
8. Minimum one compass for the patrol
9. Extra supplies to help keep warm AND dry (i.e. extra socks, towel, blanket, etc.)
10. Rope for spatula makin'/The Pancake House."
11. Other materials for "The Pancake House."
12. Patrol Yell

Patrols can earn 1 additional point per can of chicken-based soup they bring to the dining hall at the leaders' meeting OR breakfast on Saturday morning. All cans of soup will be heated and served in the dining hall throughout the day as a warm-up snack.

Patrols MAY NOT combine points for "The Batter Bargain" auction.

Stations staff: Supplies will be provided for you unless otherwise noted. If you have any suggestions or wish to purchase some of your own, please email Anthony. **Please plan on setting up your station Friday before the leaders' meeting.** *All stations will have warming fires.*

Patrols will have to schedule shooting sports times, either directly after the Leaders' Meeting or at Breakfast.

Score sheets and scavenger hunt instructions will be distributed to patrols/units at the Leaders' Meeting Friday Night.

Score Sheets are due to Jake, Anthony, Colleen, or Kim at the Dining Hall at 6:15p.m. No late score sheets accepted!

At this event, patrols will be responsible for striking deals with station mayors to determine points. Station mayors will consider teamwork, knowledge of skills, quality of task execution, and other relevant criteria when making patrols score offers. Patrols are encouraged to negotiate with station mayors to get the highest amount of points possible!

Join the Remind System for instant news during the event! Leaders, SPL, and ASPL HIGHLY ENCOURAGED to join the remind text system BEFORE the event! **Simply text the message "@762gf6" to the number 81010 to receive the latest updates!**

No shorts or tennis shoes at Klondike! Dress for the weather!