

BEAUMONT SCOUT RESERVATION

GUIDEBOOK



YEARS OF ADVENTURE, CAMPFIRES, AND FRIENDS

www.beaumontscoutreservation.org



A Nationally Accredited Long
Term Camp National Camp
Accreditation Program



OUR GUARANTEE:

We Promise:

If we don't deliver an exceptional experience for your Scouts and leaders, thus not meeting or exceeding your expectations of what summer camp should be for your troop, we will pay your deposit for the camp of your choice in 2027. We believe that our focus on customer service will "wow" you.

Risk Free:

If you have already placed a deposit at another Scouts BSA summer camp for the summer of 2026 but decide that you would like to try Beaumont instead, we will buy your deposit from the other camp.

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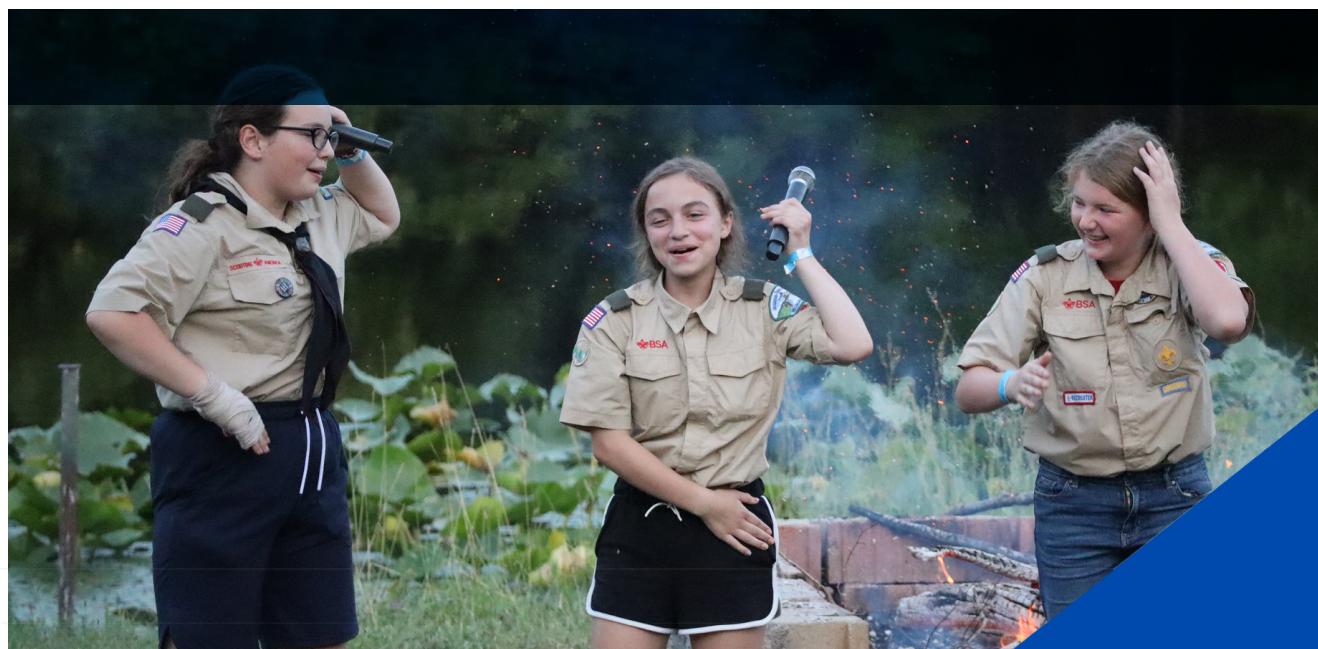
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LETTER FROM THE CAMP DIRECTOR

December 1, 2025



Welcome All!

On behalf of the entire Beaumont Scout Reservation team, Dan, Kim, Bear, Ezra, Drew, Gwynn, Jan, Maita, Elijah, and myself, we are thrilled to welcome both new and returning units to our 80th season of Scouting at Beaumont! As we celebrate this incredible milestone, we also proudly honor a historic moment for our nation as the United States of America turns 250. What a magnificent year to be a Scout!

This summer promises to be one of our most exciting yet, filled with new programs, enhanced traditions, and meaningful adventures. We are proud to introduce the Order of the Arrow Erielhonan Lodge Call Out Ceremony every Sunday evening, giving Scouts a powerful and memorable way to begin their week at camp. We're also excited to announce the return of the ATV Program, offering an adrenaline-filled opportunity for eligible Scouts to take part in safe, high-adventure riding. And get ready to test your spirit of patriotism and patrol pride in our new Stars and Stripes Showdown on Monday Nights, a camp-wide challenge full of teamwork, creativity, and fun!

And to round out the week, we are expanding the Fire of A'Chawi on Thursday nights, bringing the entire camp together for a powerful and reverent celebration to reflect on your Scouting experience and showmanship, a true highlight of the Beaumont journey.

Beaumont is also growing stronger with major facility improvements designed to enhance program quality, comfort, and sustainability. Highlights include:

- The transformation of the McIntosh Activity Center made possible by Ashtabula County and State Senator, Sandra O'Brien, into our brand-new STEM Center, making space for innovation, discovery, and hands-on learning
- The new Kikta Pavilion at the Sizzler made possible by the Stewards of Beaumont, offering expanded gathering and activity space for Scouts and leaders.
- And a major environmental investment made possible by the Lake Erie Council. A \$1.2 million upgrade to the Wastewater Treatment Center, ensuring a cleaner, more sustainable future for our camp and community.

As always, Beaumont Scout Reservation remains a place where adventure, leadership, friendship, and the Scouting spirit come alive. Whether this is your first year with us or your fifteenth, we are grateful you chose Beaumont, a camp steeped in tradition, strengthened by community, and driven by the promise of tomorrow.

Together, let's make this season unforgettable.

Welcome to Beaumont Scout Reservation, where history, adventure, and Scouting excellence meet!

A handwritten signature in black ink, appearing to read "Francis Anthony Dworning".

Francis Anthony Dworning
Camp Director, Beaumont Scout Reservation
anthony.dworning@scouting.org

SECTION 1: CAMP PROGRAM AND SCHEDULING

The camp schedule guides Scouts in choosing the programs and merit badges that Scouts can participate in. Each week will be as unique as the needs of your Scouts and troops. Scouts will be able to take the classes they want while class sizes stay small. Instructors have the opportunity to work closely with Scouts to ensure their success.

Merit Badge Program and Activities

Many Scouts choose to attend camp to work on merit badges that can be difficult or challenging to earn or work on at home. Beaumont is proud to offer over 120 merit badges and activities for Scouts to schedule during the day. Scouts will have 9 program “pods” 2.5 hours each that they can schedule throughout the week. Scouts will be able to choose up to 5–9 merit badge offerings to take throughout the week. Open pods can be used for exploring camp, working on merit badge site work, or having fun with patrol mates.

Some merit badges require Scouts to complete requirements that are not able to be completed while at camp. This can include a skill that the Scout needs prior to coming to camp. For example, to earn the swimming merit badge a Scout must be classified as a swimmer. A Scout wanting to earn the swimming merit badge needs to come to camp ready to pass the Scouting America swim test. Other merit badges may require more than a week of record keeping.

To fulfill certain requirements for merit badges, a note from a Scoutmaster may suffice (i.e. camping 20 nights for the camping merit badge), where others require Scouts to begin the work after meeting with a merit badge counselor.

Please note that many merit badges require pre-camp or post-camp work. Be sure to read all requirements carefully to ensure that each Scout completes his/her starting requirements before coming to camp. Requirements will be released April 1, 2026.



Blue Cards

While blue cards have been required in the past, our registration systems ensures that Scouts have been approved by the unit leaders to take the badges they sign up for. After completing the badge, blue card reports will be available for troop leadership through the registration system.

Not all merit badge requirements can be completed at camp. This is expected. The job of a merit badge counselor is to prepare a Scout to complete the requirements. For merit badges requirements that cannot be completed at camp, the Scout can complete the merit badge with any registered merit badge counselor. After September 1, please email any completions to daniel.goerndt@scouting.org.

It is important to remember that advancement is only one of the Methods of Scouting. Scouts attend summer camp to learn leadership skills, to learn about the outdoors, to grow personally, and to have fun. A Scout completing only half of a merit badge is not something to be upset about. The merit badge program exists to help Scouts develop career aspirations, as well as lifetime hobbies. Neither of these goals can be achieved by having Scouts rush through a merit badge or getting requirements signed off in bulk through attending a class.

Remember that advancement is a 4-step process. It begins with the Scout learning a skill. The Scout is then tested on the skill to ensure he/she learned and retained knowledge. Their advancement is then examined through the Board of Review. Finally the Scout is recognized for his/her advancement at the Court of Honor.

Specific information will be updated online in the spring. Requirements not completed at camp can be found at beaumontscoutreservation.org.

For merit badge completions and partials to be uploaded directly into Scoutbook after your week of camp, please make sure that your Scouting America ID numbers, for youth and adults, are put into the summer camp registration system.

Merit Badge Records

Merit badge class records for previous years are kept at the Unit Service Center and in the future will be through the registration system for camp. To get more information about previous years merit badge classes, please contact heather.mcmillan@scouting.org.

Merit Badge Pamphlet

The merit badge pamphlet is a critical piece of the puzzle towards working on and completing any merit badge. The material in merit badge pamphlets has been written by experts in the field. The merit badge pamphlet is required to work on a merit badge as it outlines all specific requirements and gives Scouts an opportunity to find resources to complete requirements. The merit badge worksheets provided by some websites can be a good tool for Scouts to gather thoughts and write notes, but they are not a replacement for the merit badge pamphlet, nor does completing the worksheets necessarily guarantee that a Scout has completed the requirements.

BEAUMONT DOES NOT ENCOURAGE THE USE OF THESE WORKSHEETS AS THEY SEND THE WRONG IMPRESSION TO THE SCOUTS ABOUT THE MERIT BADGE PROGRAM.





Flag Raising and Lowering

Your troop can participate in the flag lowering ceremony held everyday at the Augustus Training Center.

DAILY PROGRAMS

Camp-Wide Flag Raising

Monday through Thursday, 8:45 to 8:55 AM
Augustus Complex Flag Plaza

Chaplain's Aid Training

Monday, Tuesday, and Thursday, 12:30 PM
Augustus Front Porch

Camp-Wide Flag Lowering

Monday through Thursday, 6:45 to 6:55 PM
Augustus Complex Flag Plaza

Open Camp

Monday – Friday, 1:15 to 2:30 PM

Every Scout should have an opportunity to have adventure and fun. Open camp is free time for Scouts to take part in an activity that they enjoy. Scouts can also choose to work on merit badges in some areas. Projected open camp schedule (subject to change):

- Pool – Open Swim
- Lake – Open Boating
- Shooting Sports – Open Shooting: Rifle, Archery, Shotgun (Must purchase a ticket)
- Climbing – Open Climb (Scouts working on the Climbing merit badge have first priority)
- The Sizzler – Wings of Leadership, Leap of Faith (Tues and Thurs) and Zipline (Mon and Wed)
- All other areas will be open for merit badge help and makeups

WEEKLY PROGRAMS

Sunday Night Cookout

Sunday 6:00 PM to 7:30 PM
BeauMart and Guerra Art Center

Join us for an opening cookout where Scouts and leaders can meet the staff and learn about different programs going on during the week. The cookout is open to all troops including troops who plan to cook at their campsites the rest of the week. Getting the week started off right will mean everyone is fed and gets to learn about what is going on at camp.

Sunday Night Dinner Service

Sunday 6:00 PM to 7:00 PM
Guerra Arts Center

Senior Patrol Leader (SPL) & Leaders Meetings

SPL and Adult Leader Meeting:
Sunday 8:00PM
Harding Health Pavilion

Adult Leader Meeting:
Wednesday 9:00 AM
Dinning Tent

SPL Meeting:
Wednesday 1:15 PM
Dinning Tent

Order of the Arrow Callout

Sunday 7:15 PM to 7:45 PM
Neshkin Ampitheater



WEEKLY PROGRAMS

Stars and Stripes Showdown

Monday, 7:15 PM – 8:30 PM

Meet at the Augustus Complex Directly Following Flag Lowering

Our Monday night patrol games, the Stars and Stripes Showdown, are sure to bring out both your competitive side and patriotic spirit. Patrols will navigate through a series of challenges inspired by the struggles and triumphs of our forefathers and historical figures. Whether celebrating American culture or reliving great victories, your patrol is sure to rise to the occasion and emerge victorious!

Interfaith Service

Tuesday, 7:15 PM – 8:00 PM

McCahill Chapel

Duty to God and A Scout is Reverent are the book ends of the Scout Oath and Law. The interfaith service is about meeting these obligations. The interfaith service will take place at the McCahill Chapel and will be led by Scouts participating in the Chaplin's Aid training.

Glow Party

Tuesday, 8:30 PM – 10:30 PM

Dedinsky Sports Center

The fun doesn't stop at camp when the sun goes down. Join us for our Tuesday night Glow Party. There will be music, glow sticks, and of course, root beer for sale to keep you grooving. Try your hand at night zip or kick it on the dance floor. Don't forget your neon and glow in the dark clothes. Rootbeer mugs and ice cream will be sold at this event. Mugs are \$8 per mugs for unlimited refills!

Beaumont 5K

Wednesday, 7:00 AM – 8:00 AM

Augustus Complex Lawn

If you are a runner or want to try your hands at running, this is your opportunity to give it a go. Compete as an individual or bring out your patrol/troop and encourage each other on. Winners will be announced during flags.

Catholic Mass

Wednesday, 12:00PM – 12:30 PM

Chapel

Priest from the Diocese of Youngstown will be the celebrants.

Cast Iron Chef

Wednesday, 7:15 PM to 8:45 PM

Scoutcraft

Try your shot at this gourmet challenge. Troops can enter their best Dutch oven recipe to see whose cuisine reigns supreme. Scouts and adults will need to bring their own ingredients to make their dish extraordinary. Cast Iron Chef will supply charcoal and the secret ingredient. The Cast Iron Chef winner will be crowned during flags. This event is run by our commissioners as area specialties.

Area Specialties

Wednesday, 7:15 PM

Scouts will have the opportunity to take part in a variety of fun and uniquely-themed programs that each area has to offer. Activities will include astronomy star-party, blacksmithing, cast iron chef, wilderness survival outpost, ATV trail ride (for those who have the ASI rider card and are 15 or older), Mario Kart races, and more. More information will be released during your week of camp.

Campfire

Thursday, 8:00 PM to 9:00 PM

Neshkin Amphitheater

Let's end the week off right with a spectacular campfire. Troops are encouraged to come up with skits and songs to share with the camp. We also will be recognizing Scouts and leaders with awards. The BeauMart Canoe will be available to anyone who wishes to have a campfire snack while watching the show. See a member of the program team if you would like to present a skit or song.

Fire of A'Chawi Ceremony

Thursday, Directly following campfire

Lake Klein Dam

The Fire of A'Chawi is an honor program that recognizes Scout's continued progress through years of attending BSR who display advancement, service, Scouting spirit and leadership. Forms for the Fire must be turned in by Thursday at lunch to Elijah or the main office to be recognized during the ceremonies.

Mile Swim

Friday, 7:00 AM to 8:00 AM

McIntosh Pool

Scouts can challenge themselves to swim a mile in the pool on Friday morning. Scouts wanting to earn the BSA Mile Swim patch must practice for 1-hour each day Monday – Thursday during the open swim period in the afternoon or should be participating in Swimming merit badge. Mile Swim is recommended for experienced swimmers.

Pool Party – Luau

Friday 3:00 – 4:30 PM

McIntosh Pool & Activity Center

Who doesn't love a pool party? Join us at the pool and McIntosh Activity Center on Friday, to wrap up our week! Activities include the pool, water slides, gaga ball, and merit badge reconciliation!

Merit Badge Reconciliation

Friday, 3:30–5:30 PM

McIntosh Activity Center

Adult leaders, do you have questions about your Scout's Merit Badge paperwork? If you do, come over to the Activity Center during the pool party to meet with our staff to see what we can do to fix the issues. If you have questions before Friday, stop by the office with your daily merit badge report and talk to Dan! He is there to help! Please ensure that the records of your Scouts are correct before departing camp.

2026 Summer Camp Programs – Pods

Aquatics:

Canoeing
Kayaking
Lifesaving
Motorboating
Rowing
Small-Boat Sailing
Stand-up Paddle Board*
Swimming

BeauAg:

Animal Science
Astronomy
Mammal Study
Soil and Water Conservation

BeauTech:

Automotive Maintenance
Composite Materials
Electricity
Farm Mechanics
Home Repairs
Painting
Plumbing
Surveying
Traffic Safety
Truck Transportation
Welding
Woodwork

COPE, Climbing, & Sports:

Climbing
Cycling
Disabilities Awareness
Game Design
Golf
Multisport
Personal Fitness
Project COPE*
Skating
Sports

Eagle Quest:

American Business
American Heritage
American Labor
Citizenship in the Community
Citizenship in the Nation
Citizenship in the World
Crime Prevention
Entrepreneurship
Family Life
Fingerprinting

Eagle Quest: (Cont.)

Inventing
Law
Personal Management
Salesmanship
Scouting Heritage

Emergency Care Services:

Emergency Preparedness
Fire Safety
First Aid
Health Care Professions
Public Health
Safety
Search and Rescue

Environmental Resource Center:

Archaeology
Bird Study
Environmental Science
Fish & Wildlife Management
Fishing
Fly Fishing
Forestry
Gardening
Geology
Insect Study
Mammal Study
Mining in Society
Nature
Oceanography
Plant Science
Pulp and Paper
Reptile and Amphibian Study
Sustainability
Weather

Handicraft:

Animation
Art
Aviation
Basketry
Graphic Arts
Indian Lore
Leatherwork
Metalwork
Model Design and Building
Pottery
Railroading
Sculpture
Textile
Wood Carving

Range and Target Activities:

Archery
Rifle Shooting
Shotgun Shooting

Scoutcraft:

Camping
Cooking
Fire Safety
Geocaching
Hiking
Orienteering
Pioneering
Wilderness Survival

STEM:

Architecture
Chemistry
Digital Technology
Drafting
Electronics
Energy
Engineering
Landscape Architecture
Nuclear Science
Programming
Robotics
Space Exploration

The Garage:

ATV Rider Safety*

Trailblazer: First Year Camper*:

Trailblazer: Citizenship*
Trailblazer: Fire and Totin' Chit*
Trailblazer: First Aid*
Trailblazer: Knots*
Trailblazer: Water Rescue*

WBSR Communication:

Bugling
Chess
Communication
Journalism
Moviemaking
Music
Photography
Public Speaking
Radio
Signs, Signals, and Codes
Theater

*Non-Merit Badge Activity

PROGRAM AREAS

Aquatics

Mcintosh Pool and Tinnerman Boathouse

Beaumont offers several outstanding Aquatics opportunities, following the guidelines set forth by the National Camp Accreditation Program, Safe Swim Defense, and Safety Afloat to ensure a safe and enjoyable Aquatics experience.

Pool Programs

- Lifesaving
- Swimming
- Instructional Swim*
- Mile Swim*
- Open Swim*
- Polar Bear Swim

Lakefront Programs

- Canoeing
- Kayaking
- Motorboating
- Rowing
- Small-Boat Sailing
- BSA Stand Up Paddleboarding*
- Open Boating*

BeauAg

Harding Family Barn - Camp Gray

BeauTech offers Scouts the chance to learn about technical trades and hands-on life skills.

BeauAg Programs

- Animal Science
- Astronomy
- Mammal Study
- Soil and Water Conservation

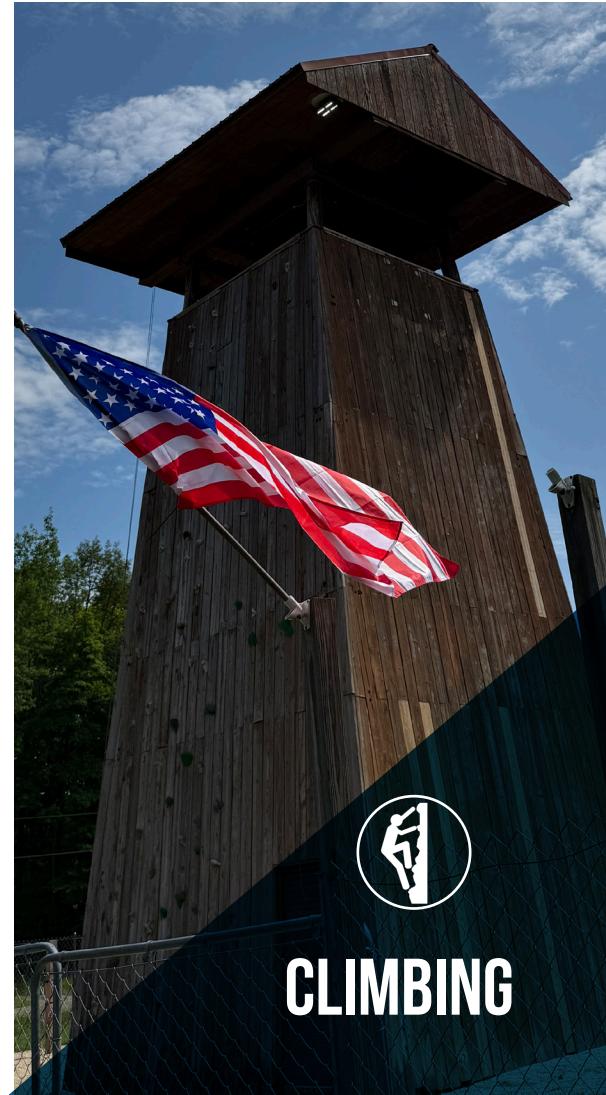
Beau Tech

Camp McCahill

BeauTech offers Scouts the chance to learn about technical trades and hands-on life skills.

BeauTech Programs

Automotive Maintenance	Surveying
Composite Materials	Traffic Safety
Electricity	Truck Transportation
Farm Mechanics	Welding
Home Repairs	Woodwork
Painting	Open Exploration*
Plumbing	



PROGRAM PAGES

COPE, Climbing, and Sports

Corner of Swartz Road and the main Camp Road

The Challenging Outdoor Personal Experience or COPE emphasizes leadership, teamwork, creative thinking, and problem solving. This area is composed of three courses: a low ropes course, a high ropes course, and dedicated Sizzler time. Scouts must be at least age 14 to participate.

The Climbing Tower allows older Scouts to learn techniques, skills and knowledge behind climbing.

COPE, Climbing, and Sports Programs

Climbing	Personal Fitness
Cycling	Skating
Disabilities Awareness	Sports
Game Design	Open Climb*
Golf	Open Sizzler/Leap of Faith*
Multisport	Project COPE*

Eagle Quest

Moritz Pavilion

Eagle Quest offers Scouts the opportunity to get started or continue on their Path to Eagle with the merit badges offered.

Eagle Quest Programs

American Business	Family Life
American Heritage	Fingerprinting
American Labor	Inventing
Citizenship in the Community	Law
Citizenship in the Nation	Personal Management
Citizenship in the World	Salesmanship
Crime Prevention	Scouting Heritage
Entrepreneurship	

Emergency Care Services

Harding Health Pavilion

The Emergency Care Services area offers scouts that are interested in first aid and healthcare the opportunity to gain more knowledge in the field.

Emergency Care Services Programs

Emergency Preparedness	Public Health
Fire Safety	Safety
First Aid	Search and Rescue
Health Care Professions	CPR Challenge*

PROGRAM PAGES

Environmental Resource Center

At the Environmental Resource Center you can learn to observe the nearly 1,300 acres of fascinating flora and fauna. With its own viewing area, wildlife observation site, and nature trails nearby, the ERC is a great place to visit.

Environmental Resource Center Programs

Archaeology	Mining in Society
Bird Study	Nature
Environmental Science	Oceanography
Fishing	Plant Science
Fly Fishing	Pulp and Paper
Forestry	Reptile & Amphibian Study
Gardening	Sustainability
Geology	Weather
Insect Study	

Handicraft

Guerra Arts Center

At Handicraft, Scouts have the opportunity to gain experience in various Arts and Crafts based projects through merit badges.

Handicraft Programs

Animation	Metalwork
Art	Model Design and Building
Aviation	Pottery
Basketry	Railroading
Graphic Arts	Sculpture
Indian Lore	Textile
Leatherwork	Wood Carving



PROGRAM PAGES

Range and Target Activities

Ranges located along the main Camp Road in Camp Broadbent

At one of our four ranges, Scouts can learn how to safely and effectively use and care for bows, rifles, pistols, and shotguns.

Shooting Sports Programs

- Archery
- Rifle Shooting
- Shotgun Shooting
- Cowboy Action*
- Open Shoot*

Scoutcraft

Neshkin Amphitheater Area

At Scoutcraft, Participants learn all outdoor skills required to not only live, but thrive, in the outdoors.

Scoutcraft Programs

- Camping
- Cooking
- Geocaching
- Hiking
- Orienteering
- Pioneering
- Paul Bunyan Award*

STEM

McIntosh Activity Center

Beaumonts STEM program provides hands-on experiences in the world of Science, Technology, Engineering, and Mathematics.

STEM Programs

Architecture	Engineering
Chemistry	Landscape Architecture
Digital Technology	Nuclear Science
Drafting	Programing
Electronics	Robotics
Energy	Space Exploration

PROGRAM PAGES

Trailblazer: First Year Camper Program

Broadbent Pavilion

Through the Trailblazer program, first year Scouts can learn the skills required to earn up to the first class rank requirements.

Trailblazer Programs

Trailblazer: Citizenship*

Trailblazer: Knots*

Trailblazer: Fire and Totin' Chit*

Trailblazer: Water Rescue*

Trailblazer: First Aid*

The Garage

Camp McCahill

The Garage is the headquarters for our All-Terrain Vehicle program. This area teaches Scouts about maintenance and safety with respect to All-Terrain Vehicles. Scouts MUST be over the age of 14 to participate and have completed the ASI ATV online E-Course prior to camp.

Garage Programs

ASI ATV Rider Safety Course*

WBSR Communication

Augustus Training Room

WBSR focuses on improving all methods of communications between scouts, whether that be verbally, non verbally, or ways to express themselves.

WBSR Communication Programs

Bugling

Moviemaking

Radio

Chess

Music

Signs, Signals, and Codes

Communication

Photography

Theater

Journalism

Public Speaking



HANDICRAFT

ADULT ACTIVITES AND TRAININGS

Leader Coffee Socials

Tuesday & Thursday

Location TBA. Campsites Change Weekly!

Adult Activities

Times and Locations TBA

- Scouter Splash – Adult Only Pool
- Leaders Shoot – Brandenburg Rifle Range
- Adult Leader ATV Ride
- Cast Iron Chef – Wednesday Night
- Picnic with Properties – Wednesday 7:30 – Augustus Back Porch

For more infomation contact Lead Commissioner Gwynn Miller!

Adult Leader Trainings

Times and Loctions TBA

- ScoutMaster Basic Training, Tuesday – Thursday – Garrison Pavilion, Camp Gray
- Climb on Safely
- Leave No Trace Training
- Safety Afloat Training
- Naping 101 & 102 Training
- Plant & Animal Identification

Adult Leader Merit Badge Counselor

Adults who teach two or more Merit Badge or Trailblazer classes will be invited to a special steak lunch with the Camp Director and Program Director at the end of the week, at the Garrison Pavilion in Camp Gray!

Sign up by contacting Dan Goerndt via email or at the Sunday Night Leaders Meeting to take advantage of this special opportunity.

CAMP STAFF

Are you looking for a fun-filled summer job? We are excited to announce multiple camp staff positions for the upcoming summer season. Join our dynamic team and contribute to the success of our summer camp, where fun, learning, and personal growth go hand-in-hand. Whether you're interested in working directly with campers or supporting camp operations, we have a variety of roles available. We are seeking enthusiastic and dedicated individuals to join our team as Summer Camp Staff. As camp staff, you will play a vital role in creating a memorable and enriching experience for campers in various different areas. You will be responsible for leading and supervising activities, ensuring the safety and well-being of campers, and fostering a positive camp atmosphere. Apply at lecbusa.org/camp-staff.

Available Positions:

Area Director: Lead and instruct in specific areas such as Handicraft, Scoutcraft, STEM, or other specialized areas and manage a small group of program counselors.

Program Counselor: Responsible for leading and supervising a group of campers, planning and implementing activities, and ensuring a safe and positive camp experience.

Lifeguards: Ensure the safety of campers during swim and water-related activities. Lifeguard certification not required.

Kitchen Staff: Assist with meal preparation, cooking, and clean-up in our camp kitchen for fifteen meals per week.

Maintenance and Facilities: Help maintain camp facilities, grounds, and equipment to ensure a safe and functional environment.

Medical Staff: Provide medical care, first aid, and health support to campers and staff. Medical certification required.

Volunteer Commissioners: Help provide a top notch experience to units by helping them with problems they have throughout the week and celebrate the wins of the week.

Counselor-in-Training (CIT): Spend a week learning what the life of a staff member is like.

Benefits:

- Competitive compensation
- Room and board (if applicable)
- Professional development and training opportunities
- A fun and rewarding summer experience
- The opportunity to make a positive impact on the lives of children

Apply now by using the QR code or at beaumontscoutreservation.org!

Questions contact:

Area Director & Program Staff Positions: Dan Goerndt at daniel.goerndt@scouting.org

CIT Positions: Ezra Nagelberg at enagelberg@lecscouting.org

Volunteer Commissioners: Anthony Dworning at anthony.dworning@scouting.org



SECTION 2: COMMISSIONER SERVICE AND COMMUNICATION

Commissioner Service

Camp Commissioners are here to help your unit throughout the week. They serve as your connection to camp staff, answer questions, solve problems, and help plan activities like campfires, hikes, or inter-unit events. They work to build spirit, enthusiasm, and a great camp experience. Stay in regular contact with your commissioner, they're here for you! If you wish to become a commissioner please contact Anthony Dworning!

Equipment Check-Out

Tools and equipment are available from the Commissioner/Quartermaster. Sign items out and return them promptly so others may use them. You are responsible for any lost or damaged equipment.

Commissioner and Camp Awards

Beaumont Conservation Award

Troops taking part in at least a one hour Conservation Project can earn the Beaumont Conservation Award. Your commissioner will have a list of projects that you or your troop can work on during your week at camp.

Beaumont Gateway Competition

Nothing makes a campsite or a troop lodge a home like a gateway. Troops are encouraged to build an AWESOME gateway to show their Scouting spirit. Gateways will be judged Thursday afternoon.

Dutch Oven

Information on dutch oven.

Camper of the Week

Turn in your camper of the week to your commissioner.

Unit Visits

Our unit commissioners are long time Scout leaders with years of experience. When they visit your units they can make suggestions of new things to try or ways to have the unit function more smoothly. The commissioners are a resource for your troop to improve program and run more smoothly. Feel free to ask your unit commissioner for advice.

Communications @ Camp:

Communications will be delivered by a messaging app: Remind (Group Notification App – Available for Android and iOS Devices)

If you would like to be added to this group, the join code will be distributed during the Sunday night leaders' meeting, as well as the pre-camp Zoom meeting.

Because Leaders' meetings are only held on Sunday and Wednesday, the primary means of communication will happen through the text messaging service. It is important that at least one unit leader has access to the Remind service through their cell phone.

Beau-Bugler

Each morning the Beau-Bugler will contain information about upcoming activities and things to expect during the day. This important newsletter will guide adult leaders and Senior Patrol Leaders to everything that is going on at camp.

SECTION 3: HONORS PROGRAMS

Fire of A'chawi

The Fire of A'chawi is an honor program that recognizes Scout's continued progress through years of attending Beaumont Scout Reservation. Scouts who display advancement, service, Scouting spirit and leadership will advance on their journey through the Fire of A'chawi. Scouts will begin their journey as a Camper. As they gain more knowledge and understanding they will become a Woodsman. Further along the trail after creating fire without matches, the Scout will become a Fire-builder. In later years, a Scout can become a Spirit-Healer and finally a Fire-Seeker.

Fire-Seekers who demonstrate true leadership and service may be invited to become a Sachem. Finally, Sachems who demonstrate they understand the bookends of the Scout Oath and Law may be invited to become a Sagamore, the final leg in the Fire of A'chawi journey.

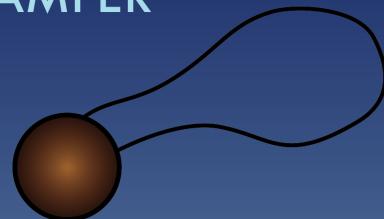
Beads representing Scouting achievements and experiences are also a key part of the Fire of A'chawi. Stop by the Honor Office in the Guerra Arts Center to find out more!

Sunday night at the BBQ, the Fire of A'chawi and the Order of the Arrow hosts the Honors Ice Cream Social. If you are a member of the Fire of A'chawi or Order of the Arrow, you can receive TWO scoops of ice cream.

The Fire of A'chawi ceremonies are directly following campfire on Thursday night.

FIRE OF A'CHAWI RELIC LEVELS B E A U M O N T S C O U T R E S E R V A T I O N

CAMPER



WOODSMAN



FIRE-BUILDER



FIRE-SEEKER



SAGAMORE



SPIRIT HEALER



SACHEM

SECTION 4: GENERAL CAMP INFORMATION

Helping Scouts Prepare for Summer Camp

For new Scouts, it is important to set the expectation of what summer camp will be like. Paint a picture of what the different program areas have to offer, and which ones appeal to each individual Scout. Help each youth set achievable goals as they plan out their week. Guide each Scout to understand his or her needs and abilities when making programming decisions.

In order to make sure that each Scout has an enjoyable time at summer camp, it is important that he or she be properly equipped for the week. Carefully review the personal equipment list with each Scout and tailor it for his or her needs and activities.

It is important to have the Scouts review, prior to arriving at camp, the available merit badges at camp and plan their schedule for the week. Review each Scout's schedule with them to ensure they are participating in appropriate merit badges. Encourage the Scouts to review the requirements and read the merit badge book. Make sure each Scout knows the requirements that may need to be started before camp or finished after and any additional cost of their badges.

Lastly, discuss in depth with parents what will happen during the week. A knowledgeable parent will make the planning, preparation, and execution of summer camp a lot easier.

Choosing a Site that is Right for You

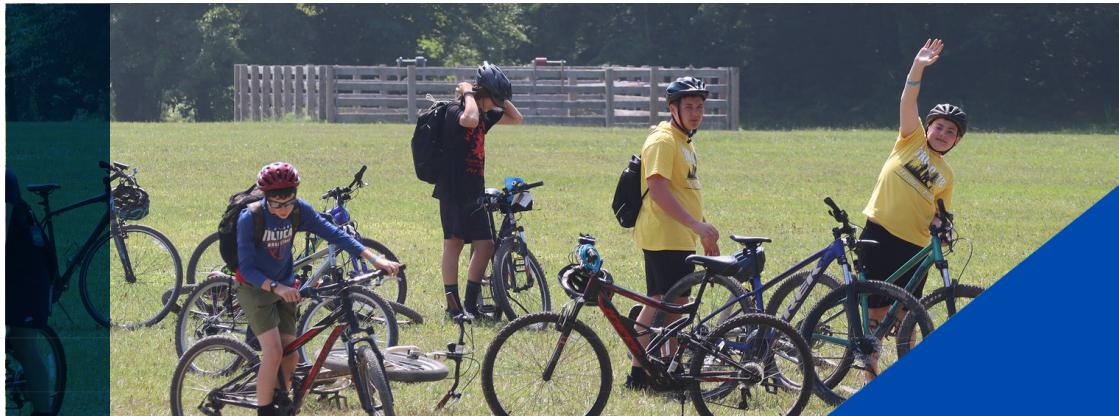
When making your site selection, several factors must be considered. If you plan to dine with the camp in the dining hall, we recommend that you choose a site in Camp McIntosh or Camp Broadbent. This will place you within an easy walk of the dining hall and assure your troop arrives in a timely fashion for all meals. If your troop is just starting, you may wish to choose one of our troop lodges in Camp McIntosh, which include bunks with mattresses, an indoor dining area and a complete kitchen.

You may also choose to eat in our dining hall while staying in a troop lodge. A patrol cooking troop may choose to camp in either Camp Broadbent or Camp McCahill. If you choose to stay in a platform tent site with 7' x 8' wall tents that include two cots per tent, choose one of the sites designated on the registration sheet. Beaumont has an accessible ramp on Troop Lodge 1 and can make that available to any unit needing it on a first come, first served basis.

Hammock camping is available at Tulip Grove campsite for up to 12.

Platform Tent Sites can sleep a total of 28 people in a total of 14 platform tents. Sites with Platform tents are Cookie's Cove, Hemlock Grove, Poplar, Rodgers Ridge, Valley View, White Oak, Twin Ash, and Wolff

BSR will not provide additional tents for troops needing additional beds.



Pre-Camp Leaders' Meetings

There will be several leaders meetings leading up to camp. Keep an eye on your email for meeting dates. For all sessions of camp there will be a leaders meeting on Zoom the Wednesday before your week at camp.

Scouting's Barriers to Abuse

Scouting America policy as stated in the Guide to Safe Scouting dictates the following:

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.

All adults accompanying a Scouting unit who are present at the activity must be registered as leaders and have current Safeguarding Youth Training.

One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.

Separate accommodations for adult males and females and youth males and females are required.

Tenting

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be no more than two years apart in age.
- In Cub Scouting, parents and guardians may share a tent with their family.

Bathroom Policy

It is prohibited for youth males/females to occupy a public restroom at the same time as adult males/females. Please adhere to all policies set forth by the Scouting America Barriers to Abuse and Safe Guide to Scouting.

Lodging/Cabin Accommodations

Whenever possible, separate cabins or lodging should be provided for male and female adults as well as for male and female youth. Where separate accommodations cannot be provided due to group size or limited availability, modifications may be made. Where completely separate accommodations are not available, additional supervision is required.

If adults and youth of the same gender occupy single-room accommodations, there must be a minimum of two adults and four youth, with all adults being Youth Protection trained.

Physical separation by other means, including temporary barriers or space, should be used only when no other arrangements are possible.

These modifications are limited to single-gender accommodations.

At all times, Beaumont requires that at least two leaders be in camp and strongly suggests that more than two leaders are present. For any additional clarification of Scouting's Barriers to Abuse, please consult the Guide to Safe Scouting.

Camp Fees

Please see the registration system or beaumontscoutreservation.org for up to date fees.

All youth must be registered members of a Scouts BSA troop to attend camp. Please make sure registrations have been turned into your local service center prior to arrival.

Campership Opportunities

Camperships are available for Scouts from the Lake Erie Council who would otherwise not be able to attend Beaumont because of financial challenges. If you have a Scout who may need financial assistance, please fill out the Campership Application found at www.lecbsa.org/camperships. Campership Applications are due no later than April 1, 2026.

Refunds and Transfers

All troop fees are non-refundable and non-transferable. Beaumont must commit financial resources to employ staff, purchase food and supplies, and prepare for the summer operations. If a Scout has extenuating circumstances, please see the refund policy within the registration system

Campsite/Cabin Check Out Procedures

Before your troop can check-out, your campsite must be cleared and cleaned, and all camp equipment returned to your Commissioner or Quartermaster.

If any camp property is damaged beyond further use, the troop will be liable for the full replacement cost.

Note: While check-out occurs Friday afternoon/evening, we will accommodate troops that have to drive long distances if they need to stay Friday night.

As you prepare to leave camp, turn in your adult and youth leader evaluations to your site host or the main office. The health officer will deliver your medical forms to your site prior to your checkout. Arranging a check-out time with your site host earlier in the week will speed up the check-out process.

Financial Check Out Procedure

Adult leaders will be asked to sign up for a financial check-out appointment on Wednesday or Thursday. At financial check-out, all troop accounts will be settled. See the business manager to sign up for a time in the main office.

Camp Office Hours

The main office facility times will be posted on the office door. See Jan for details!

BeauMart Trading Post

The BeauMart Trading Post is stocked with everything from troop supplies to personal gear, from T-shirts to Beaumont custom collectibles. The BeauMart Trading Post includes a small snack-bar where you can buy a snack to carry you through the day. The BeauMart Trading Post accepts cash, check, Visa, Master Card, Discover, and American Express. You can pick up Beaumont t-shirts and hats, collectible coin, craft supplies, Scout books, and plenty more. One hundred and twenty five dollars (\$125.00) should cover all the Scout's needs. This is also a great opportunity for your Scouts to learn budgeting and financial responsibility. Keep your eyes peeled for the mobile BeauMart at the Glow Party and Pool Party

Lake Erie Council Gift Cards

Our Square gift cards can be used at the trading post during camp. Gift cards can be purchased ahead of time. Gift cards are a great way to bring money to camp. Gift cards can be purchased at <https://lecsa.org/trading-post-egift-card>

BeauMart Trading Post Troop Accounts

A charge account may be set up during the financial check-in when arriving at camp. This account will detail which Scouts and leaders (if any) will be permitted to charge items to the troop's account.

Dining Services

7:50AM – 8:20AM Rolling Breakfast at the Dining Tent
8:45AM Flag Raising – Augustus Front Lawn
12:00PM – 12:30PM Lunch Pick-up @ Augustus Training Center
5:45PM Dining Tent Assembly – Augustus Front Lawn
6:45PM Flag Lowering
Field uniform is the suggested dress for dinner only.

All meals will be served "cafeteria style" though the Augustus Training Center for each meal time listed above. Once Scouts and Scouters have gotten their food, they will proceed into the dining tent. Troops can arrive anytime between 7:50 – 8:20 am for Breakfast and 12:00 – 12:30 for Lunch. For Dinner, we ask all dining hall troops to be present in the parade field by 5:45. There will still need to be a waiter per table to ensure the table and area around the table are clean after the meal.

Troops provide one waiter and one host for every eight members of their troop, including adult leaders. Waiters should plan on staying 15 minutes after meals. Waiter responsibilities should rotate throughout the week.

Swim Tests

To assist in speeding up your check-in process, Beaumont recommends completing swim tests prior to your arrival at camp. Swim tests must be completed by a lifeguard whose certification is currently valid. Information on the swim test requirements and the form that would need to be turned in can be found at beaumontscoutreservation.org. Questions, contact Nick Jarvis at nick.jarvis@lecscouting.org.

Showers and Bathrooms

Broadbent and Macintosh shower houses provides individual shower and bathroom facilities. These feature unisex/universal age facilities. There are also several handicap accessible showers/toilets available at these facilities.

Camp McCahill utilizes Porta-showers with instant hot water outside of BeauTech. These facilities can be used by Scouts and leaders.

A shower facility in Beaumont Village is available to Adults during daytime program hours only. Laundry is available in the back of the Beaumont Village and Broadbent shower houses.

There is an additional restroom and shower with disability access inside the Leaders' Lounge in the back of BeauMart.

Refrigeration

Troop refrigerators and freezers are available in Camp Broadbent and Camp McCahill areas of camp. See the camp commissioners for availability.

Shoes

Footwear is required everywhere in camp except for the pool. Soft soled shoes should be used in all boats. Closed toed shoes should be used for riding bicycles and other programs as noted. Foot injuries are common, so we recommend sturdy footwear, however, crocs, sandals, and open-toed shoes ARE permitted in camp.

Bicycles at Camp

Scouts and leaders are encouraged to bring a bicycle with them to camp. Beaumont Scout Reservation is a 1,200 acre Scout Reservation with program areas located throughout three camps. If your troop is planning on bringing bicycles to camp, we recommend reviewing safe bicycle practices with your Scouts before you come to camp. All Scouts, leaders, and staff who wish to ride bicycles must wear an approved bicycle helmet and have a light attached to their bike for riding at night.

Curfew

Between 11:30 PM and 6:00 AM, campers should remain in their assigned campsites. Quiet hours begin at 11:30 PM. Be considerate of your neighbors.

Mail

Each day mail arrives and is divided by campsite. Unit leaders may stop by the camp office to pick up the daily mail. If you are sending mail out of camp, please drop it off at the camp office with postage attached. Stamps are available at BeauMart. To receive mail, please give this address to family:

Scout's Name
Troop/Campsite
C/O Beaumont Scout Reservation
2429 SR 45 N
Rock Creek, OH 44084

If you wish to send your Scout a care package or mail during their week of camp, we suggest sending the package or mail before your Scout's week of camp to ensure it arrives on time. Any mail received after the Scout has departed will be returned to the sender.

Phone

The Reservation phone number is for emergency use only: (440) 563-3300. The telephone is answered by a staff member during regular camp office hours. The camp leadership will return these calls in a timely manner.

Be a Star

From time-to-time at summer camp, we may take photographs, video, or film images or sequences for the purpose of camp and/or council administration and/or promotion. Please share this information with your Scouts. Any individuals who wish NOT to have their image recorded should notify the camp leadership in writing.

Internet @ Camp

High Speed Internet is available at the Augustus Training Center, outside the Qua Reception Building, the ERC, the McIntosh Activity Center, the Guerra Arts Center, the Camp Gray Activity Center, BeauTech, and at BeauMart. Web traffic is filtered to prevent inappropriate websites or heavy bandwidth applications.

Computer Lab

The Guerra Arts Center, McIntosh Activity Center, and Environmental Resource Center are available to all Scouts who need to find resources for merit badges. Scouts are encouraged to print any resources that they can ahead of time at home because demand limits the availability of computers and printers.

Program Changes

Beaumont Scout Reservation may adjust, relocate, or cancel program times, locations and activities offering at any time. Changes may occur due to weather conditions, staffing levels, safety considerations, or other operational needs. While we strive to provide all scheduled program as planned, the safety of Scouts, adults, and staff, as well as the quality of the program, remains our top priority. Unit leadership will be notified to changes as needed and as specific situations allow.



Sunday Schedule

The gates open at **1:00 PM**. All Scouts and leaders camping on the reservation must be registered members of Scouting America and must be registered throughout the camping session. Each troop should arrive with their entire troop during the hours of 1:00 PM and 4:30 PM.

As you enter camp, you will be directed into a drive through check-in. Medical checks will take place while everyone is in their cars. Your staff guide will meet you at the entrance to your campsite. You are allowed to take your vehicles back to your campsite for unloading purposes.

Each unit is permitted to have one equipment trailer parked at their site. Equipment trailers will be moved by our ranger staff upon arrival to camp!

No personal vehicles are to be parked at a site. One vehicle may be authorized to accommodate those with limited mobility as documented on their medical form.

Each Scout and leader will review his/her medical form with one of our check-in staff to make sure he/she has all of the appropriate signatures. Scouts and Leaders are required to have parts A, B1, B2, and C of the Annual Health and Medical Record completed before being allowed to participate at camp. Part C must have a valid signature of a health care provider within one calendar year of your departure of camp. Health care providers include MD, DO, PA, or nurse practitioner. No other medical professional signatures will be accepted. It is required to have a valid Part C no matter your duration at summer camp.

After setting up their campsite the unit will change into their swim suits and go with their site host to the pool for their swim test. We recommend that troops complete swim tests before arriving to camp to help speed up the check-in process.

After completing their swim classification, the unit will be led by the site host back to their campsite. The guide will use this time to provide a quick tour of the camp's program areas and other points of interest.

Be sure to arrive early in the check in period so that your troop has ample time for medical re-checks, swim checks, and setting up your campsite. Final settlement of all fees owed or request for refund must be done BEFORE the unit leaves camp.

Please arrive as early as possible to avoid longer check-in times.

Order of the Arrow Call-Out

The OA keeps Scouts engaged, offering new challenges and leadership opportunities. Erielhonan Lodge returns for the Sunday night Call-Out at the Neshkin Amphitheater.

Scouts elected in 2026 will be called out. All units may participate. Out-of-council units must contact Lodge leadership and submit paperwork by the Monday before their week at camp.

MaryAnne LeRoy - Lodge Chief - lodgecheif@erielhonan.org

Tim Carver - Lodge Adviser - lodgeadviser@erielhonan.org

Anthony Dworning - Lodge Staff Advisor - anthony.dworning@scouting.org

Packing List

GENERAL

- Health Form Parts A, B1, B2, & C
- Family Medical Insurance Carrier & Policy Number (Copy of card attached to Health Form)
- Medications (to be given to your Scoutmaster no later than when you arrive at camp)
- Scout Handbook
- Merit Badge Books
- Complete Scouts BSA Uniform
- Scout t-Shirts
- Raincoat/Poncho
- Six (6) Pairs of Underwear
- Six (6) Pairs of Socks
- Jacket, Sweater, or Sweatshirt
- Pajamas
- Hiking boots (over the ankle if taking ATV)
- Long Pants for COPE & ATV
- Light pair of shoes or hiking boots
- Extra shoes that you can get wet
- Requirements not completed at camp paperwork or other items
- Swimming Suit
- Towels
- Backpack
- Sleeping Bag
- Pillow
- Water Bottle/Hydration Pack
- Flashlight
- Pocket Knife
- Insect Repellent with DEET (non aerosol)
- Sunscreen
- First Aid Kit
- Notebook, Pen(s), and/or Pencil(s)
- Spending Money or BEAU-MART Giftcard

OPTIONAL

- Compass
- Sunglasses
- Field Book
- Personal Cook Kit
- Knife, Fork, Spoon, drinking cup
- Bandana
- GPS unit with extra batteries
- Matches
- Fishing Gear
- Fire'men Chit & Totin Chip Cards
- Air Pad/Air Mattress
- Small Day Pack

TOILETRIES

- Toothbrush
- Toothpaste
- Bath Soap
- Comb/Brush
- Mirror
- Deodorant
- Shampoo/conditioner
- Washcloth



Schedule

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
7:00 AM		Polar Bear Swim 7:00 AM	Beaumont 5K 7:00 AM		Mile Swim 7:00 AM
7:30 AM			Instructional Swim 7:15 AM		
8:00 AM				Breakfast 7:50 AM - 8:20 AM Flag Raising 8:45 AM	
8:30 AM	Camp Closed	Program Pod 9:15 AM - 11:45 AM	Program Pod 9:15 AM - 11:45 AM	Program Pod 9:15 AM - 11:45 AM Leaders Meeting 9:15 AM - 9:45 AM	Program Pod 9:15 AM - 11:45 AM
9:00 AM					
10:00 AM					
11:00 AM					
12:00 PM	Camp Opens 1:00 PM	Chaplain's Aid Training 12:30 PM	Chaplain's Aid Training 12:30 PM	Catholic Mass 12:00 - 12:30 PM	Chaplain's Aid Training 12:30 PM
1:30 PM				Open Program / Merit Badge Make Up 1:15 PM - 2:30 PM	
2:00 PM	Troop Check In - Site/Lodge - Medical - Financial - Swim Tests		CPR Challenge 1:15 PM - 2:30 PM	SPL Meeting 1:15 PM - 1:45 PM	CPR Challenge 1:15 PM - 2:30 PM
3:00 PM		Program Pod 2:45 PM - 5:15 PM	Program Pod 2:45 PM - 5:15 PM	Program Pod 2:45 PM - 5:15 PM	Program Pod 2:45 PM - 5:15 PM
4:00 PM					
5:00 PM				Dinner 5:50 PM - 6:30 PM Flag Lowering 6:45 PM	Blue Card Party 3:30 PM - 5:00 PM
6:00 PM	Opening Cookout 6:00 PM - 7:30 PM Dinner Service 6:00 PM - 7:00 PM	Stars and Stripes Showdown 7:15 PM - 8:30 PM		Area Specialties 7:15 PM - 9:00 PM	Camp Closes 6:00 PM
7:00 PM	Order of the Arrow Callout 7:15 PM - 7:45 PM	Interfaith Service 7:15 PM - 7:45 PM		Closing Campfire 8:00 PM - 9:00 PM	
8:00 PM	Leader/SPL Meeting 8:00 PM - 9:00 PM		Glow Party 8:30 PM - 10:30 PM	Cast Iron Chef 7:15 PM - 8:45 PM	Fire of A'Chawi Call Out 9:15 PM
9:00 PM					
10:30 PM					Lights Out