

Lake Erie Council
**Claim Jumpers and Deputy
Marshals**

January 25, 2025
Beaumont Scout Reservation

2025 Klondike Derby (CJ and DM)
KLONDIKE DERBY SCHEDULE

Chair: John Shrock shrockj4@gmail.com

Schedule

Friday:

Check-In (Procedure below)	6:00-8:00 pm	At the Augustus Dining Hall
Leader / Staff Meeting	9:00pm.	At the Augustus Dining Hall

Saturday:

Check-In	7:am- 8:30am	At the Augustus Dining Hall
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Breakfast	7:45 am until 8:30 am
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Flag Raising - Announcements	8:45 am
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Session 1:	9:00-10:30 am
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Session 2:	10:30- 12:00 pm
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Session 3: Lunch (Schwartz Road):	12:00 pm -2:00 pm
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Session 4:	2:00 pm – 3:30 pm
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Session 5:	3:30 pm – 5:00 pm
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Sled Race	5:15 pm
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Flag Lowering	5:50 pm
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Dinner for Plan A	6:00 pm
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ALL SCORES MUST BE TURNED IN FOR THE AUCTION by 6:15 pm at the dining Hall

Clean hall, Vespers, Awards, And Auction	7:00 pm
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Sunday:

Check-Out	Before 10:00 am
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NOTE: All Participants should be properly clothed for the weather! A Scout is Prepared!

Please bring a signed Activity Acknowledgement form! For each participant!

Event Check-In Procedures: At the Dining Hall

- Each unit must submit [a roster of participants](#) attending camp divided by respective patrols/dens. This roster must include address, phone number, and email for each participant or participant parent in case Lake Erie Council needs to contact individuals.

Lodges if available, need to be reserved and paid through the Council.

**For campsite reservation email 1st, 2nd, and 3rd choice of site to
lecklondike@gmail.com**

Adult Leaders We will do our best to follow this guide, but due to weather, rules, and staffing we do reserve the right to adjust as needed,

Want to help at a station? Email Shrockj4@gmail.com

Thank you in advance for understanding.

This event is designed for youths to have fun! And they will!

SLED/PATROL EQUIPMENT:

Safety Glasses (1 per scout) unless you want to use the ones we provide.

6 foot rope per scout
 50 foot rope per patrol
 Tarp, minimum 6x6
 Hiking staff (at least 2)
 Compass
 Favorite camp gadget
 BSA 10 Essentials, applicable to each person
 First Aid Kit
 Patrol Roster
 Cash, credit card, BeauMart will be OPEN!
Charcoal will be provided for those participating in the Jimmie O'Dell Gold Griddle and Webelos Bronze Bowl

AT Check in each patrol will be assigned a patrol number and assigned to a rotation group. You must give the assigned number for scoring.

Example: Patrol 1 Group A

Time	9:00 – 10:30	10:30 – 12:00	12:00 – 2:00	2:00 – 3:30	3:30 - 5:00
Group A	Session 1	Session 2	Session 3	Session 4	Session 5

-Patrols will check-in with the station leads, and the lead will then send them to a mini event. Station leads are responsible for keeping patrols moving through mini events. **-All activities will be based off of eight (8) patrol members.** (For the sake of timed events to make it fair for smaller patrols.)

-Adults are expected to allow patrols to function on their own as much as possible.

Theme: Claim Jumpers and Deputy Marshals.

The gold fields always had a few bad apples, namely claim jumpers. We have received information that there is a claim jumper (hereafter referred to as the CJ) roaming around at this Klondike. Beware!!! we are trying our best to capture this villain, but so far we have been unable to catch the rascal. To help everyone we are starting out each patrol with 100 extra points in case you meet the CJ. If the CJ finds your patrol do not resist, but find a deputy marshal and file a report and we will restore the points. **If you do not file a report with the deputy marshals the points will not be returned!** Since we are making charcoal at this event please submit a charcoal sketch of the CJ to aid us in finding the CJ. Bonus points awarded for the best drawing of the CJ.

Note to Scoutmasters, we have asked and the CJ has agreed that CJ will only take points from the 100 that each patrol starts with, not any points earned at stations

Station 1: Moritz Pavilion area

Materials needed: Scout spirit, sense of humor, open mind.

This station is all about games

Activities could include

4 / 6 man skis, Snow Shoes kind of, Other snow activities – or other activities depending on whether we have snow or mud.

Station 2: Scoutcraft / Amphitheater Area

Fire and charcoal

Materials needed: Safety glasses, Patrols Favorite camp gadget

Charcoal – Saw some wood and make charcoal.

Charcloth –

Favorite Camp gadget – show and demonstrate your patrol's favorite camp gadget!

Other activities tbd if needed.

Station 3: Gold Griddle Cookoff @ Schwartz Road

(in Front of Ford Commissioner Cabin)

Lunch instructions: See Gold Griddle rules. Will be added as separate attachments. If your Patrol is not comfortable participating in the Gold Griddledon't. We do not want anyone to feel at risk for the sake of the competition. Please cook in your campsite / cabin.

After cooking, put out your fire and put your garbage in a trash bag before throwing it in a trash can. Rough clean your utensils, cookware, etc. using water or snow. You may finish cleaning your gear, later at your campsite. Make sure your cooking area is absolutely clean before you depart. No debris or garbage is to be buried.

Metal ground cover and hot charcoal will be provided.

Station 4: Stake your claim Sports pavilion on Schwartz road

Materials needed: Compass, first aid kit, other materials from sled items.

Find your pace– how to measure distance using your pace length.

Find your claim– Using your compass and pace find and stake your claim.

First-aid – accident may happen on the way to your claim. Be ready to render first-aid.

Station 5: Ranges

Materials needed: Safety glasses

Rifle –

Tomahawk –

Bullet mold:

All Day Scavenger hunt – Guidelines provided at the event

Sledrace:- Be prepared, there may be snow...there may be mud. Starting, route, and end point will be provided at the event.

Auction: at the dining hall.