

# Catch 'em All Klondike

January 13 - 15, 2023

## Lake Erie Council Beaumont Scout Reservation

Leaders Guide and Information



BOY SCOUTS OF AMERICA  
LAKE ERIE COUNCIL



[www.lecbsa.org](http://www.lecbsa.org)

### **The Purpose of Klondike:**

The goal of the 2023 Catch 'em All Klondike is to have fun! Patrols will earn points throughout the day for completing tasks at a variety of stations, as well as at the dutch oven cookoff and campwide scavenger hunt. These points can then be used in the silent auction to bid on prizes for the patrol to keep.

### **Catch Em All Klondike Events:**

Fire Gym: **Fire Building** with Charmander and ChimpChar.

Poison Gym: **First Aid!** Your Pokemon have been poisoned and have fainted! Build a stretcher and make your way to the Pokecenter through the obstacle course.

Fighting Gym: **Shelter Building!** Wild Zubats are attacking, build a shelter to protect yourself from them.

Psychic Gym: Abra Cadabra used "confuse" on you! You must tie and untie **knots**, but in your confusion, you forgot to take off your oven mitts. Then at the end you get 30 seconds to tie the knots up for the next group. (The more difficult you tie the knots, the harder it will be for the next group to complete this aka competition).

Grass Gym: **Wood Bridge Lashing** over the river. Oh no, a wild Snorlax has blocked your way, the only way around is over the river. Using your lashing skills, construct a short bridge or platform to cross over.

Ice Gym: **Sled Race!** This will be a timed event, points will be determined and distributed according to where your time ranked amongst other patrols.

Electric Gym: **Shotgun**, shoot your Thunderbolts with Picachu! Picachu needs some target practice, help him out and score points for every clay disk you hit.

Dark Gym: **Wrist Rockets**, Team Rocket is up to their tricks again! In order to defeat Team Rocket your patrol needs to score as many points as possible by hitting targets.

Water Gym: **Life Preserver Throw:** Pokemon Catch! A wild Squirtle has appeared. Using your pokeball (Life Preserver), you must catch the wild pokemon by getting the life preserver within a certain distance (think horse shoes, the closer the better). Bonus points if you catch the legendary pokemon by getting a bullseye (think ring toss onto bottle).

Normal Gym: A swarm of Rattatas are invading camp, get your food to safety and put up your **bear bag** out of their reach!

Prior to arriving at camp, we ask that your patrol decide which of the Beaumont Exclusive Pokemon they will be selecting as their “starter.” Each member of a patrol must agree on one singular starter. When you arrive at check in, each member of the patrol will be given their starter pokemon card and the patrol will receive their team pokedex (score card) along with other information and program materials.

Your chosen starter pokemon will give you surprise advantages in certain events and disadvantages in others much like in the actual game of pokemon. So choose wisely.



**Bonfire Bear :** Fire Type Pokemon

Advantage at the Grass Gym Event and Disadvantage at the Water Gym Event

**Slush Puppie Scavenger:** Water Type Pokemon

Advantage at Fire Gym Event and Disadvantage at the Grass Gym Event

**Mud King Mosquito:** Grass Type Pokemon

Advantage at Water Gym Event and Disadvantage at Fire Gym Event

## **Other Point-Earning Opportunities:**

Bug Gym: You and your patrol are evolving! Break out of your cocoons (Sleeping bag) and emerge as Butterfrees! This will be an **all camp sack relay race**. Points will be divided based on how your patrol finishes in the race.

Dutch Oven Cookoff- Your Pokemon are hungry! What's a Klondike without a dutch oven cookoff?

Camp Wide **Pokemon Hunt**: Wild pokemon roam the camp and pokeballs are scattered everywhere! Find one and earn your patrol points by bringing it to the flag lowering! There are more than one, so keep your eyes out!

**Event Locations:** Maps will be distributed at check-in with station locations.

**How the auction works:** Instructions for the auction will be distributed at check-in. At least one person per patrol should be on the Remind system for the auction.

**Dutch Oven Cookoff Instructions: Location TBA**

### **CHARCOAL WILL BE PROVIDED BY CAMP FOR ALL PATROLS**

Lunch must include a hot drink, a protein, and 2 raw vegetables. **Food is not provided.** In preparation for a trail meal, you may plan ahead in partially preparing the meal. You may clean, cut up, and package your meat, fish, or poultry, and vegetables and partially cook them ahead of time, but they must not be fully cooked or prepared. Canned additives can be used as long as they do not replace the above mandatory ingredients. For example, you can add tomato paste for flavor as long as you still include 2 raw vegetables and the protein. Prepare enough food for a good meal for your entire patrol PLUS 2 JUDGES. This food is to be your lunch. All Scouts MUST eat lunch.

After eating, put out your fire, put unburned wood, ashes, and garbage in your trash bag, and rough clean your utensils, plates, etc. using water or snow. You may finish cleaning your gear, later at your campsite. Make sure your cooking area is absolutely clean before you depart. (The judges will be very strict with this). No debris or garbage be buried.

# Schedule

## Friday

6:00-8:30 PM Check In and Sled Inspection  
9:00 PM Leader's Meeting

## Saturday

Breakfast at your campsite  
8:45 AM Flags at the Augustus  
9:00- 11:15 AM Stations  
11:30 AM Camp Sack Relay Race @ Augustus Field  
12:00- 1:45 PM Dutch Oven Cookoff  
2:00- 4:15 PM Stations Resume  
4:30 PM Flag Lowering, ScoreCard/Pokedex turn in  
4:45- 6:15 PM Dinner in Campsites  
6:30 - 7:45 PM Auction Time  
8:00 PM Return to campsite for the night

## Sunday

7:35 - 9:30 AM Checkout

## Event Staff:

Event Co-Chair/Gym Leader: Erin Gallagher	216-331-4601 erin.gallagher@scouting.org
Event Co-Chair/Gym Leader: Drew Poschner	216-331-4631 drew.poschner@scouting.org
Event Logistical Wizard/Pokemon Trainer: Dan	440-376-9010 dgoerndt@lecbsa.org
Staff Advisor/Team Rocket: Anthony Dworning	440-251-9368 Anthony.Dworning@scouting.org

## Registration:

### Register for “Catch em All Klondike”

Campsite rental is included in participant cost. Campsites will be assigned within 1 week prior to the event. Contact Anthony if you have campsite preferences. Cabin rentals are separate from participant registration. Early Bird rates are available through Thursday, 1/2 @ 11:59 p.m. Registration closes Tuesday, 1/10, @11:59 p.m. Day-of Registration Fee applies to late registrants who register by emailing Anthony Dworning after 1/10.

Early Bird Rates: \$22

Regular Rates: \$25

Late Rate: \$35

**Volunteer Opportunities- WE NEED YOU!** We are looking for troops to run stations for Catch em All. If you are interested in running a station, email Drew or Erin with your station of interest. All materials will be at the assigned locations for the event. Station Mayors will need to check in Saturday morning at the Camp Host Building before reporting to the station. As the Mayor of the station, you are expected to be at the station from 8:45 am-11:15, and then from 1:45 to 4:15. Please contact Drew Poschner or Erin Gallagher ASAP to sign up for your stations.

**For Up-To-Date information, please sign up for Text alerts-** text “@klondike-1” to 81010. This will allow the camp staff to contact units prior to camp and while at camp about changes to the schedule, incumbent weather, trading post hours, silent auction instructions, and other information.

## **General Rules and Info for Event:**

-Trash from campsites must be disposed of at the dumpster by the Avery Hand Dining Hall or in the Wyandot Parking Lot. Thanks!

-Drink plenty of water!

**Medical Forms & Health Officer:** As stated in the Guide to Safe Scouting, leaders should have the Annual Health and Medical Form for each unit member participating in the event. These are especially important to have if a Scout will be attending the event without a parent. The form can be downloaded from the Lake Erie Council website. The Health Lodge is located on the Wyandot side; the health officer will be on staff 24 hours a day throughout the weekend.

**Sign in/Check in:** All units must check-in each person present for the event, no exceptions. Please have a fully-typed roster for Jan at the office. See the form on the Council Website.

**Adult Participation:** In order to comply with Youth Protection “Two Deep” guidelines, all members of your troop must have Youth Protection. One of the adults must be a registered BSA leader.

**Alcoholic Beverages and Drugs:** Possession and/or use of alcoholic beverages or drugs are prohibited. You will be asked to leave the Klondike if found with either and may be prosecuted.

**Parking, Driving & Trailers in Camp:** Please take only 1 vehicle per unit to your campsite. Try to stay on the road to avoid getting stuck.

**Check-Out:** Schedule a time with Jan at the office. That is the time you should be fully packed up, campsite patrolled. One of the event staff will arrive to inspect your campsite. Once your site is inspected, you will receive your patches. Once you receive your patches, you will be cleared to leave!

## Sled List

- Fire building materials
- Matches AND Flint and Steel
- Mess Kit
- Tarp
- Rope
- First Aid Supplies to address any situation
- Dutch oven with gloves or tools to handle
- Map of Beaumont
- Flashlight
- Patrol Flag
- Scout Handbook
- Waterproof Clothing
- Trash Bag(s)
- Duct Tape
- Hand Sanitizer
- Trail Snacks
- Extra set of warm clothes
- Pen/Pencil and notebook
- Water Bottles- Enough for everyone in the patrol
- Bear Bag

\*Sled list is just the bare minimum required. These are what will earn you points at the sled check in. You may include additional items (kindling, walking/lashing staves, etc) to help in other events as your scouts see fit. A scout is prepared and we will not discourage this as long as it is within reason (no lighter fluid or pre built shelters). However, everything that comes on the sled must be on the sled for all events, including the timed sled race, so don't over pack.

\*Scouts not in proper attire will not be able to participate for their safety. Waterproof boots and or snow boots are a must! It is January, there should be no shorts or t-shirts.