

SCOUTS BSA SUMMER CAMP



2025 LEADERS GUIDE CAMP WILDERNESS SCOUT CAMP

NORTHERN LIGHTS COUNCIL • SCOUTING AMERICA

WELCOME TO SUMMER CAMP!

"THE ADVENTURE BEGINS WHERE THE ROAD ENDS!"

Nestled in the heart of the Paul Bunyan State Forest in central Minnesota, this 2,400-acre camp is one of America's premier camps. The camp is nationally recognized and fully accredited by Scouting America. Our programs have been featured in both Scout Life and Scouting Magazines. In operation since 1946, this beautiful camp has met the needs of Scouts and Leaders for over 75 years. Camp Wilderness is a big-time camp with a small camp feel.

Opportunities are plentiful for the newest Scout to the oldest Scout. Quality advancement, nature study, swimming, climbing, fishing, shooting sports and SCUBA are just a few of the exciting programs offered at Camp Wilderness.

This guide is designed to help you and your Troop **be prepared** for a great summer camp experience. The fun and adventure of camping for a week with friends is a priceless experience for a Scout. We look forward to seeing you on the trail this summer at Camp Wilderness!

On our honor, we promise to provide memories to last a lifetime while upholding a safe and positive outdoor experience. We strive to recognize every individual's uniqueness and potential to grow. **Let's have a great summer!**

-Your 2025 Camp Staff



NEW IN 2025!
MERIT BADGE OPPORTUNITIES
SOUDAN MINE TOUR



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PROGRAM DIRECTOR'S MESSAGE

Greetings from Camp Wilderness!

This summer is going to be the adventure of a lifetime! Each day consists of advancement and activity opportunities for youth and adults. Each Scout will have the opportunity to earn 4 merit badges with our regular schedule, and up to 8 additional ones during open programming each day and on Wednesday.

Evening troop time, Water Carnival, Iron Man, and the Cast Iron Chef Competition are a big part of Camp Wilderness's history. Each evening brings something new for your unit to enjoy.

New in 2025, we are offering tours of the Soudan Mines on our Wednesday Adventure Day.

It is important to discuss these upgrades with your troop. Scouts who participate in activities of their choosing and have fun at camp will stay in Scouting longer and return to camp the following year.

We also offer patrol style cooking again this year. Scouts will be able to cook all but three of their meals at the campsite. This will give Scouts the opportunity to practice the patrol method. Please contact us if you would like to customize your patrol cooking schedule and eat some meals in the dining hall. We would need to know of any changes before your arrival to ensure we have proper food quantities on hand.

You can sign up anytime for a campsite on our website. We continue to make frequent updates to our website and Facebook page in preparation not only for summer camp, but all our year-round programs.

If you have any questions about Camp Wilderness, our summer programs, or year-round programs, please feel free to contact us at the Fargo Center for Scouting at 701.293.5011. We look forward to seeing you and your Scouts on the trails of Camp Wilderness!

Yours in Scouting,



Missy Hendrickx

Missy Hendrickx

Program Director
Northern Lights Council, Scouting America



PLANNING YOUR ADVENTURE

PLANNING CHECKLIST

- **Register** your Troop: Choose your campsite and pay the \$50 deposit online
- **Read** the Leader's Guide: Review information on troop leadership, health forms, and unit insurance
- **Recruit** a minimum of two leaders for camp. Two leaders must be at least 21 years of age and both must be a registered member of Scouting America.



November through January

- Schedule your troop camp promotion visit from one of our camp staff.

February

- Begin reviewing program activities with your Patrol Leader's Council and the troop
- Have a personal growth agreement conference with each Scout who will be attending summer camp. Help Scouts select activities that are appropriate to their age, skills, and advancement.
- Have a parents information night to inform parents about summer camp opportunities and Troop goals including completed health forms, packing list, adults who will be at camp, camp address, phone numbers and drivers.

March

- **March 11:** Online merit badge registration opens at 9:00 AM
 - \$100 non-refundable deposit per Scout is required, but can be transferred to a new Scout reservation
 - This will be applied to the Scout's camp fee

April

- **April 1:** Camperships are due to the Fargo Center for Scouting
- **April 4:** Northern Tier Reservations Due
- **April 10:** Early bird payment is due in full for each Scout and adult

May

- **May 15:** Online unit t-shirt store closes
- **May 15:** Sign-up for a campsite for the 2026 camping season online

2 Weeks Before Camp

- Does your troop have adequate leadership?
- Ensure parents have information on departure time, return time, and telephone number for emergencies
- Make sure Scouts have necessary equipment
- Each Scout and leader has filled out a proper health history/physical exam form
- Notify camp of any dietary restrictions
- Fees collected, if not already paid
- Transportation arrangements completed
- **All Scouts and adults are officially registered in your unit**
- Double check each Scout's schedules.
- Plan your transportation route to Camp Wilderness



The Day You Leave

- Have adequate money to pay additional and unpaid fees at Camp.
- We recommend that you bring **at least two** blank unit checks.
- Troop equipment packed, including cooking gear.
- Bring copies of each Scout's merit badge class schedule.
- Bring a copy of medical forms for each Scout and adult attending camp, even if attending for just one day
- Bring any partials or merit badge pre-requisites that have been completed



GETTING SCOUTS EXCITED FOR CAMP

Promotional information should be shared with Scouts, leaders, and parents in your troop. This can be accomplished in many ways. Some ideas for promotion include, but are not limited to:

- Review the camp goals of each Scout and show how they can meet these goals and still have fun at camp
- Handout information sheets to Scouts' parents
- Show photos or videos of previous summer camps at meetings
- Invite Scouts to share their favorite parts of camp to the younger Scouts
- Invite former and current staff members to visit your troop to talk about camp
- Request a camp presentation from camp leadership or the Order of the Arrow
- Talk about the different merit badges and adventures offered to Scouts

CUSTOM T-SHIRT ORDER

Your troop will have the opportunity to order customized camp shirts with your troop number. These shirts are only available in pre-camp order. Shirt orders will open March 1 and due by May 15 to allow time for printing and shipping. The shirts will be mailed directly to your troop before camp. Find the ordering link on our website!



HOW TO REGISTER

Pre-registration is the process of signing your Scouts for merit badge classes before arriving in camp. **This process opens on March 11.** We will open the registration process for each week at a different time.

- **Week 1:** 9:00 AM
- **Week 2:** 10:00 AM
- **Week 3:** 11:00 AM
- **Week 4:** 12:00 PM
- **Week 5:** 1:00 PM



A \$100 per Scout deposit is required before signing a Scout up for merit badges.

PRICING

Scouts BSA (Early Bird): **\$400** | Scouts BSA (Regular): **\$450**
Adult (Early Bird): **\$175** | Adult (Regular): **\$200**
Sibling: **\$200**

Each unit will receive **ONE** free adult!

REFUND POLICY

Staffing levels, food, and program supplies are purchased in advance based upon the projected numbers registered for camp. Below is the refund policy:

- There is a **\$100** non-refundable fee for a Scout that cancels
- There is a **\$50** non-refundable fee for an adult that cancels
- For any cancellations at least **30 days prior** to arrival date, we will refund all payment minus the non-refundable fee
- For any cancellations less than **15 days prior** to the arrival date, there will be **no refunds** at all.

FINANCIAL ASSISTANCE

We believe every Scout should have the opportunity to attend summer camp!

Camperships are assistance for Northern Lights Council Scouts who would otherwise be financially unable to attend summer camp. Camperships are available for **up to one half** of the total camp fee. The campership may only be used to attend Northern Lights Council summer camps. The financial need must be demonstrated before a campership is awarded. If you are out of council, check with your council to see what assistance might be available.

Online applications received by April 1 receive priority. Visit nlcbsa.org/assistance.

SCOUT PACKING LIST

WHAT TO BRING

We recommend that you check the forecast before packing to make sure you are prepared for the week and make changes to this list as necessary.

Each campsite has drinking water, picnic tables, flagpoles, bulletin board, pavilion shelter, and access to a latrine. Troops must bring their own tents, camping gear, and other personal supplies.

- Scout handbook
- Scouting America Medical Form
- (Parts A/B/C)
- Field uniform shirt
- Sneakers/hiking shoes (2 pairs)
- T-Shirts (5-7)
- Socks & underwear (for a week)
- Long pants or jeans (2-3 pairs)
- Shorts (2-3 pairs)
- Long sleeve shirt (1)
- Sweatshirt or jacket (1)
- Work gloves
- Swimsuit
- Towel
- Sleeping bag & pad
- Pillow
- Hat
- Watch
- Camping chair (optional)
- Notebook, pencils or pens
- Personal hygiene items
(toothbrush/toothpaste, soap, shampoo, deodorant, comb)
- Prescribed medications
- Pocketknife & Totin' Chit
- Sunglasses & sunscreen
- Rain gear
- Non-aerosol insect repellent
- Flashlight & batteries
- Water bottle
- Spending money
- Tent (if not provided by troop)
- Fishing gear (optional)
- Mess kit
- Small backpack or daypack
- Personal first aid kit

TROOP PACKING LIST

WHAT TO BRING

We recommend that you check the forecast before packing to make sure you are prepared for the week and make changes to this list as necessary.

What is Provided

Each campsite has drinking water, picnic tables, flagpoles, bulletin board, pavilion shelter, and access to a latrine. Troops must bring their own tents, camping gear, and other personal supplies.

- | | |
|--|---|
| <input type="checkbox"/> Troop trailer | <input type="checkbox"/> Troop checkbook or card |
| <input type="checkbox"/> BSA Medical Forms (Parts A/B/C) | <input type="checkbox"/> Extra flashlights & batteries |
| <input type="checkbox"/> Tents | <input type="checkbox"/> Rain Gear |
| <input type="checkbox"/> Tent stakes | <input type="checkbox"/> Printed off schedules for Scouts |
| <input type="checkbox"/> Ground tarps | <input type="checkbox"/> Troop t-shirts |
| <input type="checkbox"/> First aid kit | <input type="checkbox"/> Field uniforms |
| <input type="checkbox"/> Water containers | <input type="checkbox"/> Sleeping Bags |
| <input type="checkbox"/> Basic patrol gear | <input type="checkbox"/> S'mores essentials |
| <input type="checkbox"/> Cordage | <input type="checkbox"/> Fishing equipment (optional) |
| <input type="checkbox"/> Clothesline/pins | |
| <input type="checkbox"/> Coolers | |
| <input type="checkbox"/> Cooking equipment | |
| <input type="checkbox"/> Wash bins | |
| <input type="checkbox"/> Mess kits | |



ARRIVAL AND DEPARTURE

FORMS TO BRING

It is important to remember to bring all the necessary forms for the members of your troop. It can be difficult to keep track of everything that is necessary. To help, please plan on the following:

- Health Forms (Parts A, B, and C for all participants both youth & adult)
- Printed troop roster of those **ATTENDING** camp.
- Swim Classification Form (if completed before arriving at camp)

EARLY SATURDAY CHECK- IN

The only early arrivals this year will be for units traveling **over 450 miles** to get to camp. If you are one of those units and would like to check in on Saturday, please note there is a \$50 early arrival fee. Program areas will not be open and staff will not be available. **Camp will not be open until 4pm for early check-in.** Please contact us to schedule your early arrival.

CHECK-IN DAY AND PROCEDURES

Standard check-in for troops begins at **1:00 PM** and ends at **3:00 PM** on Sunday. **Please check your email ahead of time for your designated arrival time.** Please arrive at your assigned time. If your group is not traveling together, please plan a meeting at a location before arriving at the camp. **Everyone must arrive at the same time.**

Our check-in team will meet you and your unit at the **Health Lodge**. This is where your medical checks will take place. Each participant will get a wristband to wear during their stay at camp. Once all medical checks are complete, you will proceed to your campsite. Once you get to your campsite you can start unpacking your items. A staff member will greet you at your campsite and walk you through the rest of the check-in process.

The staff member will take you to the Black Building to make sure you have your roster completed. After that, you will take a walk by the storm shelter and then have your troop picture taken. Once your picture is taken, you will go to the Waterfront for swim checks.

CHECKOUT AND FINAL PAYMENT PROCESS

Starting as early as Thursday, unit leaders will have the opportunity to schedule an appointment with the Business Manager to settle any outstanding registration fees or begin the refund process if the troop overpaid. This must be completed before the troop leaves Friday night or Saturday morning. Starting on Friday afternoon, unit leaders can settle their troop accounts at the Trading Post with any of the Trading Post staff.

Before leaving Friday evening or Saturday morning, a unit leader must check-out with a member of the administration team in the Black Building. They will make sure you have patches, leader appreciation gift, health forms, and advancement paperwork.

HEALTH AND SAFETY

HEALTH FORMS / CHECK-IN

Troops are welcome to submit their health forms 21+ days in advance by mailing them to:

Camp Wilderness
Attn: Camp Health Officer
29984 Journey Trail
Park Rapids, MN 56470



Submitting the forms in advance will speed up your check-in process and allow our staff to identify any corrections that may be needed before you arrive.

When you arrive at the **Health Lodge**, you will go through medical checks. Please make sure each person has their own medical form. Please make sure you leave your original form at home, and give camp a **COPY**. If you have any medical conditions or dietary restrictions that we need to know about prior to your arrival. Please add that to your registration.

PRESCRIPTION MEDICATIONS

Prescription drugs must be under the control of a responsible adult and stored in a secured manner (locked box, locked vehicle, etc.). The only exception is for emergency medications such as epi-pens, rescue inhalers, and nitroglycerin. All medications must be in their original container with a clearly marked label.

Troop leaders are encouraged to store and manage the medications for their troop. Health Lodge staff can assist if necessary. Locked storage, including refrigeration, is available at the Health Lodge.



HEALTH LODGE

A qualified Health Officer is available to deal with minor injuries that may occur during your stay at Camp. In the event of a serious injury, arrangements have been made with the local hospital and clinic in Park Rapids to provide needed medical care. The Camp Medical Officer is available 24 hours a day for emergency medical services. Please make arrangements with the Health Officer for any daily medical needs.

ADULT LEADERS



APPRECIATION MEAL

We will have a special meal during the week. This meal is an appreciation of the time and effort required for adult leaders to bring Scouts to camp. All adult leaders in the camp are invited.

ACTIVITY BADGE

We want leaders to have fun and participate! You can earn an activity badge while at camp. Requirements include making new friends, teaching a new Scout a skill, and many other fun activities around Camp.

UNIT LEADERSHIP

It is the policy of the Northern Lights Council and Scouting America, that two registered adult leaders 21 years of age or over are required at all Scouting activities, including all meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age and program-appropriate supervision must always be provided.



New as of September 1, 2023: All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor does not meet this requirement.

Troops who will be short on leaders must contact us. We can provide you with the contact information for another troop in camp to help share the two-deep leadership requirements.

ADULT LEADER CLASSES

ADULT AQUATICS CLASSES					
	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
1:00 - 3:00 PM	Safe Swim Defense & Safety Afloat	Paddle Craft Safety			
COMMISSIONER CLASSES					
	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
10:00 - 12:00 PM	Scoutmaster Specific (Part 1 of 4)	Scoutmaster Specific (Part 2 of 4)		Scoutmaster Specific (Part 3 of 4)	Scoutmaster Specific (Part 3 of 4)
1:00 - 4:00 PM	Outdoor Leader Skills (Part 1 of 3)	Outdoor Leader Skills (Part 2 of 3)		Outdoor Leader Skills (Part 3 of 3)	Nap on Safely
				Trek on Safely & Outdoor Ethics	
4:00 - 4:30 PM	Commissioner Meeting	Commissioner Meeting	Commissioner Meeting	Commissioner Meeting	Commissioner Meeting
OTHER ADULT LEADER OPPORTUNITIES					
	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
9:00 AM	Adult Leader Meeting	Adult Leader Meeting		Adult Leader Meeting	
TBD	Wilderness First Aid (TBD)				

ADULT VOLUNTEER OPPORTUNITIES

Camp Wilderness offers volunteers numerous opportunities to work at camp for one or more weeks as a volunteer staff member. Opportunities include campsite commissioner, chaplain, and kitchen. Those volunteering for a full week will receive a staff t-shirt and do not need to pay a participant fee. However, as a staff volunteer, they will not count towards their troop's two deep leadership. Additional online training will be required.



COMMISSIONERS

Your troop will be assisted by seasoned Scout leaders when you attend camp. Commissioners will visit your campsite and work with your SPL on the patrol method as well as assist you with any questions or concerns you may have. Volunteer Commissioners stay in camp for free during the week they serve as a Camp Commissioner and receive free meals and a staff t-shirt.



CHAPLAIN

The Camp Chaplain can provide a variety of valuable services to you and your Troop in addition to formal religious programs. The Chaplain is available to help you with Scouts missing home, conflicts, and other situations that warrant counseling. Be sure to enlist the Chaplain's support if you are feeling frustrated or if you would like a second opinion on how to handle an issue with one of your Scouts.

CAMP SERVICES

TRADING POST

The Camp Trading Post stocks a wide variety of Camp Wilderness memorabilia, Scouting literature, and supplies, as well as sundries, program supplies, and refreshments such as ice cream, candy, and pop. Troop leaders may charge items to a troop account.



QUARTERMASTER

Camp Wilderness has a supply of camping gear and hand tools which you may check out during your stay. This equipment is in the Quartermaster Shop. The Quartermaster also maintains a workshop for repair work on equipment and tools that are damaged during Camp use, stores all bulk fuel containers that are not in use at your campsite, and can help transport equipment to and from your campsite. Hours of operation will be posted at the Quartermaster Shop. Also, the Quartermaster oversees all conservation projects at camp, so talk to them about setting up a troop project.



ORDER OF THE ARROW

Pa-Hin Lodge has a robust summer camp program that includes member meetings, Ordeal callouts, Brotherhood conversions, unit elections, and a Friday evening social. Members from all OA Lodges are welcome to participate in all our activities. However, if you wish to go through the Brotherhood conversion, we do need your Lodge's Key 3 approval.



ACTION TRACKCHAIR

Camp Wilderness has one Action Trackchair available for use. The Trackchair will go just about everywhere at camp. It is battery-powered and will need to be plugged in during off-time. All program areas (besides High Adventure, Trailblazers and Shooting Sports) have a power source to plug the machine into. There are no power sources in campsites on the Scouts BSA side. Please contact us to reserve the chair at camp.



SHOWER AND TOILET FACILITIES



Separate shower facilities are provided in the main camp area for use by leaders, Scouts, and staff. Leaders and Scouts, as well as males and females, must have separate shower facilities in accordance with Scouting America Youth Protection policies. The shower facilities also have an indoor section with flush toilets and sinks.

We do ask that you arrange for your troop to shower at the same time whenever possible. When your Scouts are showering, leaders are required to be close by to provide a degree of supervision.

LAUNDRY SERVICES

Camp Wilderness has coin-operated washing machines and dryers. Please bring your own quarters to use the machines. The laundry room is in the same building as the adult showers and health lodge, with the entrance immediately to the left of the shower house entrance.



CPAP AND SLEEPING DEVICES

Camp Wilderness does not have electricity in campsites. If you bring a CPAP machine, you will need to bring your own power source to operate that machine. There are charging stations available. Please contact camp administration before your stay if you need assistance.

ADULT LEADER STUDY

Located next to the Trading Post is the Adult Leader Study. This is a room for adults only. It is equipped with many outlets, tables, chairs, and wireless internet. This room is for adults only. Use this space to get some work done or take a few quiet minutes to yourself.

BIRTHDAYS

Is someone in your unit celebrating their birthday during camp? Contact us before your arrival and our kitchen staff will prepare a cake or dessert for your unit at no extra cost!

MEAL SERVICES

DINING HALL SERVICE

Meals will be served one shift, cafeteria style. The Dining Hall will be open for 1 hour for each meal, you can come at any time during that hour. Sunday and Friday night suppers will be served outside as a picnic – as is our Camp’s tradition. Scouts and adults should proceed to the Dining Hall as a unit. The opportunity to acquire second helpings of food will be available after all units have been served in each meal session.

During your week at camp, two meals will be prepared in your campsite. Both meals will be served on Wednesday. Lunch will be hotdogs and beans and dinner will taco in a bag. Your troop will need to bring cooking equipment to prepare these meals.

Camp Wilderness accommodates dietary restrictions and needs to the best of our ability. Please put this information in your registration so we can prepare your meals properly.

PATROL-STYLE MEAL SERVICE

Patrol-style cooking is for troops who would like to do all their own cooking in the campsite. The Sunday and Friday night supper will be served out of the dining hall picnic style. Saturday morning breakfast will also be served at the dining hall. All other meals will be cooked by patrols at the campsite. Raw food and ingredients will be pre-packaged by the staff and can be collected prior to each meal at the designated location. The menu for the week can be found online at nlcbsa.org/summercamp. All food on the menu will be provided and the troop will be responsible for supplying any alterations to the menu.

Leftover food is not allowed in the campsite overnight unless it is properly stored and locked up in a way to prevent access to animals. You must be able to properly secure the food. All garbage and food waste must be deposited into one of the camp dumpsters before nightfall to prevent unwanted animals in your campsite.

We will provide the following for each troop doing patrol-style cooking:

- All food on the menu
- Menu with cooking instructions
- Food thermometers
- 3 wash basins & cleaning detergents
- 5-gallon bucket & filter for dirty water
- Instructions on safe handling of food

Troops are required to bring their own cooking equipment and utensils.

DAILY SCHEDULE

SUNDAY	START	END	EVENT	LOCATION
	1:00 PM	3:00 PM	Assigned Check-In Time Begins	Welcome Center
	4:00 PM	4:30 PM	Commissioner Meeting	Pumphouse
	4:00 PM	4:30 PM	Tour of Camp for New Campers	Flag Field
	5:10 PM	5:20 PM	Flag Ceremony	Flag Field
	5:20 PM	6:10 PM	Dinner	Dining Hall
	6:15 PM	7:00 PM	Adult Leader Meeting	Dining Hall
	6:15 PM	7:00 PM	SPL Meeting	Flag Field
	7:00 PM	7:30 PM	MB & Activity Sign-Up	The Pines
	8:15 PM	8:20 PM	All Troops Gather for Campfire	Flag Field
8:30 PM	9:30 PM	Opening Campfire	Campfire Area	

MONDAY	START	END	EVENT	LOCATION
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	8:10 AM	8:20 AM	Flag Ceremony	Flag Field
	9:00 AM	9:45 AM	Adult Leader Meeting	Black Building
	9:00 AM	11:00 AM	Merit Badge Session A (Part 1 of 2)	
	11:15 AM	11:30 AM	Fire Drill	Flag Field
	11:30 AM	12:30 PM	Lunch	Dining Hall
	12:30 PM	12:45 PM	Senior Patrol Leader Meeting	Black Building
	1:00 PM	3:00 PM	Merit Badge Session B (Part 1 of 2)	
	3:00 PM	5:00 PM	Open Time	
	4:00 PM	4:30 PM	Commissioner Meeting	Pumphouse
	5:10 PM	5:20 PM	Flag Ceremony	Flag Field
	5:20 PM	6:20 PM	Dinner	Dining Hall
	6:30 PM	7:30 PM	Order of the Arrow Meeting	Black Building
	6:30 PM	9:30 PM	Trailblazer Trek-Mandatory for Trailblazers	Trailblazer Area
	7:00 PM	9:00 PM	Open Time/Troop Activities	
9:00 PM	10:30 PM	Constellation Climb	Climbing Tower	
TBD	TBD	Chaplains Aid Meeting	Chaplain Gazebo	

DAILY SCHEDULE

TUESDAY	6:00 AM	7:00 AM	Polar Bear Swim	Waterfront
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	8:10 AM	8:15 AM	Flag Ceremony	Flag Field
	9:00 AM	9:45 AM	Adult Leader Meeting	Black Building
	9:00 AM	11:00 AM	Merit Badge Session A (Part 2 of 2)	
	11:30 AM	12:30 PM	Lunch	Dining Hall
	12:30 PM	12:45 PM	SPL Meeting	Black Building
	1:00 PM	3:00 PM	Merit Badge Session B (Part 2 of 2)	
	3:00 PM	5:00 PM	Open Time	
	4:00 PM	4:30 PM	Commissioner Meeting	Pumphouse
	5:10 PM	5:20 PM	Flag Ceremony	Flag Field
	5:20 PM	6:20 PM	Dinner	Dining Hall
	7:00 PM	9:00 PM	Open Time/Troop Activities	
	7:00 PM	9:00 PM	Adult Leader COPE	High COPE
	8:00 PM	9:00 PM	Cast Iron Chef Competition	Log Pavilion
TBD	TBD	Chaplains Aid Meeting	Chaplain Gazebo	
		OA Brotherhood		

WEDNESDAY	6:00 AM	7:00 AM	Wake Up Wednesday	Blackfoot Campsite
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	8:10 AM	8:20 AM	Flag Ceremony	Flag Field
	9:00 AM	11:00 AM	Adventure Day Activities Begin	
	11:15 AM	12:00 PM	Lunch Pick-Up (eat in Campsite)	Dining Hall
	11:30 PM	12:30 PM	Staff Lunch	Dining Hall
	12:00 PM	1:00 PM	Adult Leader Appreciation Lunch	Dining Hall
	1:00 PM	5:00 PM	Adventure Day Activities Continue	
	4:00 PM	5:00 PM	Dinner Pick-Up (eat in Campsite)	Dining Hall
	5:10 PM	5:20 PM	Flag Ceremony (Optional)	Flag Field
	6:30 PM	7:15 PM	Worship Service	Chapel in the Pines
	7:30 PM	8:15 PM	Commissioner Campfire	Campfire Areas
	8:30 PM	9:15 PM	OA Call Out Ceremony	
	TBD	TBD	Chaplains Aid Meeting	Chaplain Gazebo

DAILY SCHEDULE

T H U R S D A Y	6:00 AM	7:00 PM	Terrific Tomahawk Thursday	Scoutcrafts
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	8:10 AM	8:20 AM	Flag Ceremony	Flag Field
	9:00 AM	9:45 AM	Adult Leader Meeting	Black Building
	9:00 AM	11:00 AM	Merit Badge Session C (Part 1 of 2)	
	11:30 AM	12:30 PM	Lunch	Dining Hall
	12:30 PM	12:45 PM	SPL Meeting	Black Building
	1:00 PM	3:00 PM	Merit Badge Session D (Part 1 of 2)	
	3:00 PM	5:00 PM	Open Time	
	4:00PM	4:30 PM	Commissioner Meeting	Pumphouse
	5:10 PM	5:20 PM	Flag Ceremony	Flag Field
	5:20 PM	6:20 PM	Dinner	Dining Hall
	7:00 PM	9:00 PM	Water Carnival and Iron Man Competition	Waterfront
	7:00PM	9:00 PM	Open Time/Troop Activities	

F R I D A Y	6:00 AM	7:00 AM	Fantastic Fishing Friday	Fishing
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	8:10 AM	8:20 AM	Flag Ceremony	Flag Field
	9:00 AM	11:00 AM	Merit Badge Session C (Part 2 of 2)	
	11:30 AM	12:30 PM	Lunch	Dining Hall
	1:00 PM	3:00 PM	Merit Badge Session D (Part 2 of 2)	
	1:00 PM	3:00 PM	Nap on Safely	Pumphouse
	3:00 PM	5:00 PM	Open Time	
	4:00PM	4:30 PM	Commissioner Meeting	Pumphouse
	5:10 PM	5:20 PM	Flag Ceremony	
	5:20 PM	6:00 PM	Dinner	Dining Hall
	7:00 PM	8:00 PM	Program Areas Open	
	8:15 PM	8:20 PM	All Troops Gather for Campfire	Flag Field
	8:30 PM	9:30 PM	Closing Campfire	Campfire Area
TBD		OA Social	Dining Hall	

S A T U R D A Y	7:00 AM	7:10 AM	Flag Raising; Optional	Flag Field
	7:00 AM	8:00 AM	Breakfast	Dining Hall
	7:00 AM	9:00 AM	Troop Check-Out	Black Building

MERIT BADGES

CLASSES OFFERED

CORE MERIT BADGES & ACTIVITIES (OFFERED EVERY YEAR) * EAGLE REQUIRED			R.O.A.R. MERIT BADGES
Archery	First Aid*	Paddle Boarding	Art
ATV	Fishing	Rifle	Fingerprinting
Camping	Fish and Wildlife Management	Shotgun	Sculpture
Canoeing	Fly Fishing	Snorkeling	
Climbing	Kayaking	Swimming*	OUTPOST CLASSES
Cooking 1 (Camp portion)*	Leatherwork	Trailblazers	Soudan Mine Tour
Cooking 2 (Trail portion)*	Lifesaving*	Wilderness Survival	Northern Tier Trek
COPE	Metalwork	Woodcarving	
Emergency Preparedness*	Motorboating		
Environmental Science*	Nature		

2025 MERIT BADGE & ACTIVITY ROTATION	2026 MERIT BADGE & ACTIVITY ROTATION	2027 MERIT BADGE & ACTIVITY ROTATION	2028 MERIT BADGE & ACTIVITY ROTATION	2029 MERIT BADGE & ACTIVITY ROTATION
Chess	Archaeology	Astronomy	Game Design	Basketry
Geology	Boardsailing	Chess	Pioneering	Bird Study
Mammal Study	Composite Materials	Forestry	Nuclear Science	Boardsailing
Orienteering	Plumbing	Gardening	Oceanography	Exploration
Plant Science	Salesmanship	Geocaching	Small Boat Sailing	Indian Lore
Radio	Search and Rescue	Insect Study	SCUBA	Reptile and Amphibian Study
Energy	Sustainability*	Music	Signs, Signals, and Codes	Rowing
Mining in Society	Theater	Soil and Water Conservation	Space Exploration	Weather
Soudan Mine Tour	White Water Rafting	Natural Rock Climbing		

CLASSES BY SESSION
(PICK ONE CLASS OUT OF EACH SESSION)

SESSION A Mon/Tue 9:00 - 11:00 AM	SESSION B Mon/Tue 1:00 - 3:00 PM	SESSION C Thu/Fri 9:00 - 11:00 AM	SESSION D Thu/Fri 1:00 - 3:00 PM
SCOUTCRAFT			
Camping	Wilderness Survival	Wilderness Survival	Metalwork
Leatherwork	Woodcarving	Orineteering	Woodcarving
Metalwork	Camping	Metalwork	Leatherwork
NATURE			
Environmental Science	Geology	Plant Science	Environmental Science
Nature	Mining in Society	Nature	Mammal Study
FISHING			
Fish and Wildlife Management	Fly Fishing	Fishing	Fishing
Fly Fishing	Motorboating	Motorboating	Fish and Wildlife Management
WATERFRONT			
Kayaking	Canoeing	Canoeing	Paddle Boarding
Swimming	Snorkeling	Snorkeling	Kayaking
Lifesaving (8:00-12:00 PM)	Paddle Boarding	Kayaking	Swimming
SHOOTING SPORTS			
Archery	Archery	Archery	Archery
Rifle	Rifle	Rifle	Rifle
Shotgun	Shotgun	Shotgun	Shotgun
HEALTH LODGE			
Emergency Prep	First Aid	First Aid	Emergency Prep
TRAILBLAZERS			
Trailblazers (must also attend Session C)	Trailblazers (must also attend Session D)	Trailblazers (must also attend Session A)	Trailblazers (must also attend Session B)
HIGH ADVENTURE			
COPE (8:00 - 12:00 Mo, Tu, Th, Fri)	Climbing (1:00 - 5:00 Mo, Tu, Th, Fri)	COPE (8:00 - 12:00 Mo, Tu, Th, Fri)	Climbing (1:00 - 5:00 Mo, Tu, Th, Fri)
ATV (8:00 AM - 12:00 PM)	ATV (1:00 - 5:00 PM)	ATV (8:00 AM - 12:00 PM)	ATV (1:00 - 5:00 PM)
COOKING			
Cooking 1 (9:00 - 1:00 PM Mo, Tu, Th, Fri)		Cooking 1 (9:00 - 1:00 PM Mo, Tu, Th, Fri)	
Cooking 2 (6:00 - 9:00 PM Mon/Tue)	Cooking 2 (6:00 - 9:00 PM Mon/Tue)		
PUMPHOUSE			
Chess	Radio	Energy	Chess

BLOCK SCHEDULING

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
7:00-8:00 AM	Breakfast				
8:00 AM	Start time for COPE, ATV, and Lifesaving				
9:00 - 11:00 AM	Session A Merit Badges & Activities		Activity Day		Session C Merit Badges & Activities
11:30 AM -12:30 PM	Lunch				
1:00 - 3:00 PM	Session B Merit Badges & Activities		Activity Day		Session D Merit Badges & Activities
3:00 - 5:00 PM	Open Program and Activities				
5:00 - 6:30 PM	Dinner				
7:00 - 9:00 PM	Open Program and Activities		Chapel & Commissioner Campfire		Open Program and Activities

Classes will be Monday-Tuesday, and Thursday-Friday. Some classes require more time, so please check out the Merit Badge Schedule on page 21.

COPE runs Monday, Tuesday, Thursday, and Friday from 8:00 AM to 12:00 PM.

Climbing class runs Monday, Tuesday, Thursday and Friday from 1:00 to 5:00 PM.

ATV will be offered 5 times:

- Monday & Tuesday | 8:00 AM to 12:00 PM
- Monday & Tuesday | 1:00 PM to 5:00 PM
- Wednesday | 8:00 AM to 12:00 PM and 1:00 PM to 5:00 PM
- Thursday & Friday | 8:00 AM to 12:00 PM
- Thursday & Friday | 1:00 PM to 5:00 PM

Lifesaving: Monday & Tuesday from 8:00 AM to 12:00 PM

Cooking 1: Monday, Tuesday, Thursday, & Friday from 9:00 AM to 1:00 PM

Cooking 2: Monday & Tuesday from 6:00 PM to 9:00 PM

Trailblazers: Monday, Tuesday, Thursday, & Friday from **9:00 AM to 11:00 AM** or **1:00 PM to 3:00 PM**. Scouts must go to the same session on those days.

ADDITIONAL AREA ACTIVITIES

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
6:00 AM			Polar Bear Swim	Wake Up Wednesday	Terrific Tomahawk Thursday	Fantastic Fishing Friday
6:30 PM				Chapel in the Pines		
7:00 PM		Trailblazer Trek			Water Carnival	Open Time
7:30 PM				Commissioner Campfire		
8:00 PM					Iron Man Competition	
8:30 PM	Opening Campfire		Cast Iron Chef Competition		Wilderness Survival Overnighter	Closing Campfire
9:00 PM		Constellation Climb		OA Callout		

ACTIVITY DESCRIPTIONS

Constellation Climb: Starts around 9:00 pm at the Climbing Tower. Enjoy an adventurous climb under the stars! Glow sticks, necklaces and bracelets are for sale in the Trading Post.

Polar Bear Swim: Starts at 6:00am at the Waterfront! Enjoy an hour of open swim.

Wake Up Wednesday: Starts at 6:00am at the Cooking Area. Enjoy fresh brewed local coffees while overlooking beautiful Bad Axe Lake!

Chapel in the Pines: Led by our weekly Volunteer Chaplain. This is located at Virgil Reed Chapel in the Pines. Each unit is required to have one Chaplains Aid.

Terrific Tomahawk Thursday is at Scoutcrafts starting at 6:00 am. This is one hour of tomahawk throwing!

Water Carnival: This world-famous event is at the Waterfront. Activities include: Northern Canoe Tug-O-War, SPL Greased Watermelon, Adult Leader Greased Watermelon, and Belly Flop Contest!

Iron Man Competition: This world-famous event is at the Waterfront. Junior Iron man is for Scouts younger than 13. Senior Iron Man is for Scouts 14+. Each team needs 1 swimmer, 2 canoers, 1 short distance runner, 1 long distance runner, and 1 adult leader to eat an orange!

Fantastic Fishing Friday starts at 6:00 am! Head to the Fishing Area to catch the big one!

OPEN PROGRAM

Scouts will have the opportunity to go to program areas during their free time to work on merit badges. Pre-registration is not an option. The Scout will show up the day of and start work on the merit badge. They can return each Open Program time to go over completed work with their counselor.

This unique approach allows the Scout to build their own adventure, gives them the opportunity to mix fun activities with merit badge programs, and introduces many Scouts to time management.



Open program takes place Monday, Tuesday, Thursday, and Friday from 3:00 to 5:00 PM, in addition to all day Wednesday.

Below is a list of the available courses during **Open Program!**

FISHING	SCOUTCRAFTS (R.O.A.R.)	NATURE LODGE	HEALTH LODGE
Fishing	Art	Astronomy	First Aid
Fly Fishing	Fingerprinting	Reptile and Amphibian Study	Emergency Preparedness

HERMAN STERN AWARD

The Honor Troop Program is our way to recognize troops who show excellent camping methods and Scouting spirit. In this program, any troop can be recognized for exceptional achievement. There is a list of mandatory and optional requirements that troops may work on throughout the week. A Camp Commissioner will help you with this process. Sign-ups are in the Black Building, but see the Quartermaster for a Service Project

WEDNESDAY ADVENTURE DAY

Each troop will have the opportunity to sign up for Adventure Day activities on Sunday night during merit badge sign-ups. Adventure Day is on Wednesday and these activities will include troop activities, open program, offsite adventures, and more merit badges!



OPEN AREAS

Some areas will be open all day! These areas include:

- Fishing (merit badge opportunities)
- Waterfront
- Nature Lodge (merit badge opportunities)
- Scoutcrafts (merit badge opportunities)
- Carpetball
- Gaga ball
- Basketball courts
- Frisbee golf course
- Fire tower
- Pickleball

SCHEDULED TROOP ACTIVITIES

Troops can sign up for the following activities if they would like! Sign-ups will be Sunday during Merit Badge Sign up in The Pines!

FORGE	TOMAHAWK	PONTOON	ARCHERY	RIFLE	SHOTGUN	R.O.A.R.	CLIMBING
1:00 PM	1:00 PM	1:00 PM	1:00 PM	1:00 PM	1:00 PM	9:00 AM - 11:00 AM	9:00 AM - 10:30 AM
2:00 PM	2:00 PM	2:00 PM	2:00 PM	2:00 PM	2:00 PM	1:00 PM - 5:00 PM	10:30 AM - 12:00 PM
3:00 PM	3:00 PM	3:00 PM	3:00 PM	3:00 PM	3:00 PM	-	1:00 PM - 2:30 PM
4:00 PM	4:00 PM	4:00 PM	4:00 PM	4:00 PM	4:00 PM	-	2:30 PM - 4:00 PM

R.O.A.R.

Head on over to R.O.A.R. (Relaxing Outdoor Artistic Respite) during the Adventure Activity Day! This program was developed in 2010 by a group of 4 camp staff. They wanted to create a program where Scouts could go learn and relax while earning advancement. Who is ready for a **ROARING** good time? See page 25 for schedule.

OFFSITE ADVENTURES



Adventure off to the Park Rapids/Lakes Area!

Below is a list of outfitters that your unit can schedule on their own.

If you would like Camp Wilderness to provide sack lunches/dinners, please fill out the form in the Black Building by 12:00 PM on Tuesday.

SERVICE	ADVENTURE OPTIONS
Itasca State Park	Established in 1891, Itasca is Minnesota's oldest state park. The park totals more than 32,000 acres and includes more than 100 lakes. Walk across the mighty Mississippi as it starts its winding journey 2,552 miles to the Gulf of Mexico. Stand under towering pines and visit landmarks of centuries gone by throughout the park.
Paul Bunyan State Trail	The Paul Bunyan State Trail is 115 miles long. Extending all the way from Crow Wing State Park to Lake Bemidji State Park, it is the longest of Minnesota's state trails and the longest continuously paved rail-trail in the country. It connects with the 8 mile Heartland State Trail, and at Lake Bemidji State Park it connects to the Blue Ox Trail.
Summerhill Adventures	With nearly 40 years of tradition, Summerhill provides a memorable experience for all groups, large or small. <ul style="list-style-type: none"> • Locally made, handcrafted art & decor. • Don't forget the Back 40 which offers a petting zoo, family activities, and athletic challenges!
Evergreen Fun Park	Go-karts, Bumper Boats, Miniature Golf, Evergreen Mountain. Extreme Air Jump, Laser Tag, Laser Maze, Super Bounce, Batting Cages, Water Wars, Escape Rooms and more!
Birdies Mini Golf	Birdie's Mini Golf is bringing the Wild West to Park Rapids, MN for some family fun at our 36 Hole Adventure Mini Golf Course!!
Pedego Electric Bike	Pedego is America's #1 Electric Bike retailer. They offer a variety of electric bikes from cruisers to the city to mountains and fat tires. They have an extensive offering of battery sizes, colors, and accessories.
Go Fish! Guide Service	Go Fish! Guide Service offers full-service fishing guide trips on your choice of over 75 lakes located in and around Park Rapids.
Headwaters Golf Club	Come enjoy a round at Minnesota's #4 ranked Public Golf Course.
Blueberry Pines	Blueberry Pines has towering trees, rolling hills, and a spring-fed stream area. All are present during this wonderful golfing experience.
Rapid River Logging Camp	The Rapid River Logging Camp was established in 1955. As a logger you can eat from metal plates, drink from tin cups and eat as many pancakes as your stomach can hold! After you have finished walk the trails, feed the fish, chickens and ducks.
Heartland State Trail	49-mile multiple-use paved trail between Park Rapids and Cass Lake. Along the 27 miles between Park Rapids and Walker, there is a second grassy Treadway for mountain biking. Trailside parks are located at Park Rapids, Dorset, Nevis, Akeley, and Walker.

PROGRAM AREAS

TRAILBLAZERS

This program is designed to give the first-year camper an introduction to Camp Wilderness and the Scouts BSA program. The Trailblazer staff has a fun, creative and exciting program designed to give your younger Scouts an opportunity to practice basic Scouting skills while helping them on the trail towards First Class. A list of requirements that can be earned is available under **Resources** on the summer camp website.

There are 2 classes of Trailblazers offered! Scouts will go Monday, Tuesday, and Thursday during the first or second session. The **Trailblazer Hike will be Monday at 6:30 PM!**



FISHING

Our Fishing program at Camp Wilderness has gained recognition throughout the area. This program takes pride in the art of catching “The Big One”. This area includes a huge dock, motorboats, rods, reels, tackle, and bait – everything needed for a beginning angler! Experienced anglers will provide instruction and coaching. Scouts and leaders can use 14' Lund boats on Bad Axe Lake. It is required that an adult who has passed the swim test must accompany youth operating a motorboat. If you are under 16, you can fish without a license. If you are 16 or older, you need to purchase a license in town.



COOKING

Held at Blackfoot Campsite is Cooking 1 & 2. Cooking 1 focuses on the camp cooking portion of the merit badge. This class is on Monday, Tuesday, Thursday and Friday from 9:00 AM to 1:00 PM. Cooking 2 will focus on the trail portion of the merit badge, offered Monday and Tuesday night from 6:00 to 9:00 PM. This will be a partial merit badge.





WATERFRONT

On those hot and humid days, nothing beats a trip to the waterfront. Here, Scouts can learn to be skilled, safe swimmers and boaters. The staff provides knowledgeable instruction in Swimming and Canoeing merit badges. For those older, more experienced Scouts, Kayaking and Lifesaving are great merit badges to earn during their stay. Scouting America activity patches offered during the week are Snorkeling and Stand-Up Paddle Boarding.

Of course, we can't forget the ever-popular open boating and swimming periods, offered every day from 3:00 to 5:00 PM and on Adventure Days. Adult leaders even have a chance to initiate their own Scout-run aquatics program by attending the Safety Afloat and Safe Swim Defense programs. All waterfront merit badges require a swimmer classification. Those Scouts not classified as swimmers by Sunday's swim tests should register for a different merit badge on Sunday.



NATURE

Scouts involved in the Nature program have a wide variety of merit badges from which to choose. While earning these badges, they'll learn many intriguing things about Mother Nature. But learning is a two-way venture. Scouts can give back to the environment what they have learned. You and your troop can work with the Nature area staff in planning and carrying out important conservation projects, environmental awareness games, and activities. Our

camp abounds in nature, so take it to the limits and explore it! The Nature staff can help you arrange hikes, environmental awareness games, and activities.



SCOUTCRAFTS

At the Scoutcraft area, Scouts will get the opportunity to have hands-on experience in Pioneering, Woodcarving, Wilderness Survival, Metalworking, Leatherwork, and Camping.

Camping merit badge instructors will teach your Scouts the basics of living in the great outdoors. Our Wilderness Survival counselors will teach the priorities of survival. Forge your own implements and decorations from scrap metal in the Metalwork program. The Pioneering program is known for engineering camp gadgets beyond your wildest imagination! You can't beat a crafted souvenir from Leatherwork, Metalwork and Woodcarving.

SHOOTING SPORTS

Camp Wilderness offers three different Shooting Sports merit badges: Archery, Shotgun, and Rifle. Please keep in mind the following items:

- No personal firearms or ammunition.
- Personal archery equipment is discouraged unless the Scout is enrolled in the merit badge. You may bring your own equipment if you leave it with the Archery Director while you are at camp.
- Troop shoots are available; sign up in the Black Building.
- There are no additional charges for shooting sports.



CLIMBING

The Climbing merit badge is an exciting class that challenges a Scout's mind, body, and teamwork skills.

Throughout the class, Scouts will learn how to safely enjoy many aspects of climbing, such as climbing, belaying and rappelling, as well as, learning a wide variety of all-purpose knots. Scouts taking this merit badge need to be 13 years old or older.

Scouts and Scouters have a multitude of climbing routes to choose from with varying levels of difficulty. Whether this is your first time climbing or you are a very experienced climber, we have a challenge for you.

The merit badge class is not the end of the fun available at the climbing tower! During open climbs and troop climbs, all Scouts will have the opportunity to climb as there is no age or rank restriction. We also offer the Constellation Climb on Monday nights!

PUMPHOUSE

The Pumphouse classes are **BACK!** Just for the summer of 2025 enjoy class at the Pumphouse. Classes will be Energy, Chess and Radio.



ADVENTURE PROGRAMS



COPE (CHALLENGING OUTDOOR PERSONAL EXPERIENCE)

This High Adventure program is the perfect opportunity for Scouts 13 years of age or older to experience all-out thrills and excitement. Scouts will learn the importance of trust, teamwork, communication, and teambuilding. The flight down the 425' zipline will be an experience you will never forget! **Scouts must be at least 13.**



NORTHERN TIER

Camp Wilderness has partnered with Northern Tier High Adventure Base to offer a week-long canoe trip to the Boundary Waters each week of summer camp. Scouts and adults must be at least 14 years old OR completed the 8th grade and be 13 years old by the time of arrival at Northern Tier. All participants must be classified as a "Swimmer". We need a minimum of 4 Scouts and 2 adults registered by April 4 for the trip to proceed. The registration for this is directly through Northern Tier. You can find the link to the

registration on our site: nlcbsa.org/summercamp.

Price is **\$550 per participant**; you **do not need to pay** the Camp Wilderness registration fee if attending (only the Northern Tier fee). Participants need to be at camp by 9:00 AM on Sunday to check-in, as they will be leaving for Northern Tier promptly at 10:00 AM on Sunday. **Scouts must be at least 14.**



SOUDAN MINE TOUR

Travel 2,341 feet down the shaft to the 27th level of the Soudan Underground Mine to experience one of the most unique tours in not just Minnesota, but in the whole nation. (Some might even say the whole world!) You will journey into the mine on authentic, expertly-maintained hoisting equipment, followed by an underground train ride nearly a mile to the Montana stope, the last working area of the mine. The mine operated for 80 years from 1882-1962 and was gifted to the state of Minnesota to become a new state park in 1965. Tours have been offered safely ever since!

The cost is **\$45 per Scout. There is no age restriction.**



ATV

Master the basics, learn advanced maneuvers, then explore Camp Wilderness! Each Scout will get their ATV Safety Rider Course Certification through the ATV Safety Institute. As you drive throughout the session, you'll understand what it takes to control the vehicle in many different hands-on lessons.

The cost is **\$45 per Scout. Scouts must be at least 14.**



CAMP POLICIES

BIKES

It is the policy of the Northern Lights Council that bikes are not allowed in camp unless you get approval from the administration.

SANDALS

It is the policy of the Northern Lights Council that closed-toe shoes must be always worn at camp, except while at the waterfront area and shower house.

WEAPONS, FIREARMS & KNIVES

It is the policy of the Northern Lights Council that personal knives at camp are to have no longer than a 3-inch blade. No sheath knives are allowed at Camp Wilderness. No personal firearms are allowed at Camp Wilderness. Personal archery equipment may be brought, but must be checked in with the Archery Director and stored at the Archery Range.

VEHICLES

When operating one of your private vehicles in camp, remember the following:

- The camp speed limit is 15 mph.
- No passengers will be permitted in the beds of trucks or in trailers. All passengers must be seated inside the vehicle. Seatbelt use is required in camp in accordance with national policies.
- You can drive your personal vehicles to your campsite to unload when you arrive and to load when you leave. We request that you keep your vehicle in the designated parking areas at all other times. Limiting the amount of driving that goes on in camp makes the trails safer for all of us.
- Vehicles may not be kept in campsites and must be out of your campsite before opening campfire.
- Your troop trailer may remain at the campsite. A vehicle permit may be obtained from the Health Officer for the physically challenged.
- Vehicles must be backed into all parking spaces.

SMOKING/VAPING

A designated smoking area is provided behind the dining hall on the Scouts BSA side. All smoking and vaping must take place in this designated area.

ALCOHOL & DRUGS

Alcohol and federally declared illegal drugs/substances are not allowed at Camp Wilderness. Marijuana is not allowed on camp property.

STAFF HOUSING

Cabins are reserved for staff only. Scouts and adult leaders cannot enter cabins.

DRONES

Camp Wilderness requires all use of drones to be in compliance with FAA regulations, including keeping them within line of sight, flying no higher than 400 feet, and not to be flown directly over large gatherings of people.

PHOTOS AND VIDEOS

Pictures and videos can be taken while at camp. If you see someone at camp with a red wristband, they cannot have their photo taken. We do have a camp photographer and videographer. You may see them around camp with various camera equipment. This person will be easily identifiable with a staff nametag.

You can find all the promotional videos on our website!

SOCIAL MEDIA

We have Facebook, Instagram, TikTok and YouTube. Throughout the week, we will post videos and pictures of Scouts at camp. During each opening and closing campfire, you can watch the start of it Live on our Facebook page. If you have any photos or videos that you would like us to share, please email them to the Camp Director.

VISITORS IN CAMP

Visitors are always welcome at Camp Wilderness. If you know the parents of your Scouts will be visiting you at camp, please remind them that all visitors must check-in at the Black Building upon their arrival where they will receive their wristband and check-out upon their departure. In addition, we encourage you to have a representative of your troop meet your visitors at the Black Building upon their arrival.

If visitors would like to join in at a meal. They may purchase meal tickets at the Black Building for \$8.50/meal. If visitors plan to stay in the camp overnight, they must be registered with Scouting America and have a medical form with parts A, B, & C on file with the camp health office.

Visitors are also welcome at our opening and closing campfires. Each Sunday and Friday we will have a campfire program at the Meechgalanne Sparrowhawk Campfire Area..

ADDITIONAL OPPORTUNITIES

CAMP STAFF

Camp Wilderness is hiring for the 2025 camping season. There are a variety of positions available for youth and adults. Youth must be at least 15 to work at camp in aide-level positions. If anyone is interested in an Area Director position, they must be at least 18 for some and 21+ for aquatics, high adventure, or administration.

Working on camp staff includes housing, three meals a day, bi-weekly salary, and two t-shirts. **Scholarship opportunities are available** for those that work on camp staff 3 consecutive summers. Applications can be found at nlcbsa.org/campstaff.



COUNSELOR IN TRAINING (C.I.T.) PROGRAM

The Counselor in Training (C.I.T.) program is a 2-week volunteer-based program for youth ages 14+. Being a C.I.T. is designed to prepare youth to be on camp staff. During the 2-week stay, they will work directly with the Camp Wilderness Program Director, who will assign them to work in different program areas. They will have the opportunity to work in 4 different program areas. Being a C.I.T. includes tent housing, three meals a day, and one t-shirt. Applications can be found at nlcbsa.org/campstaff.

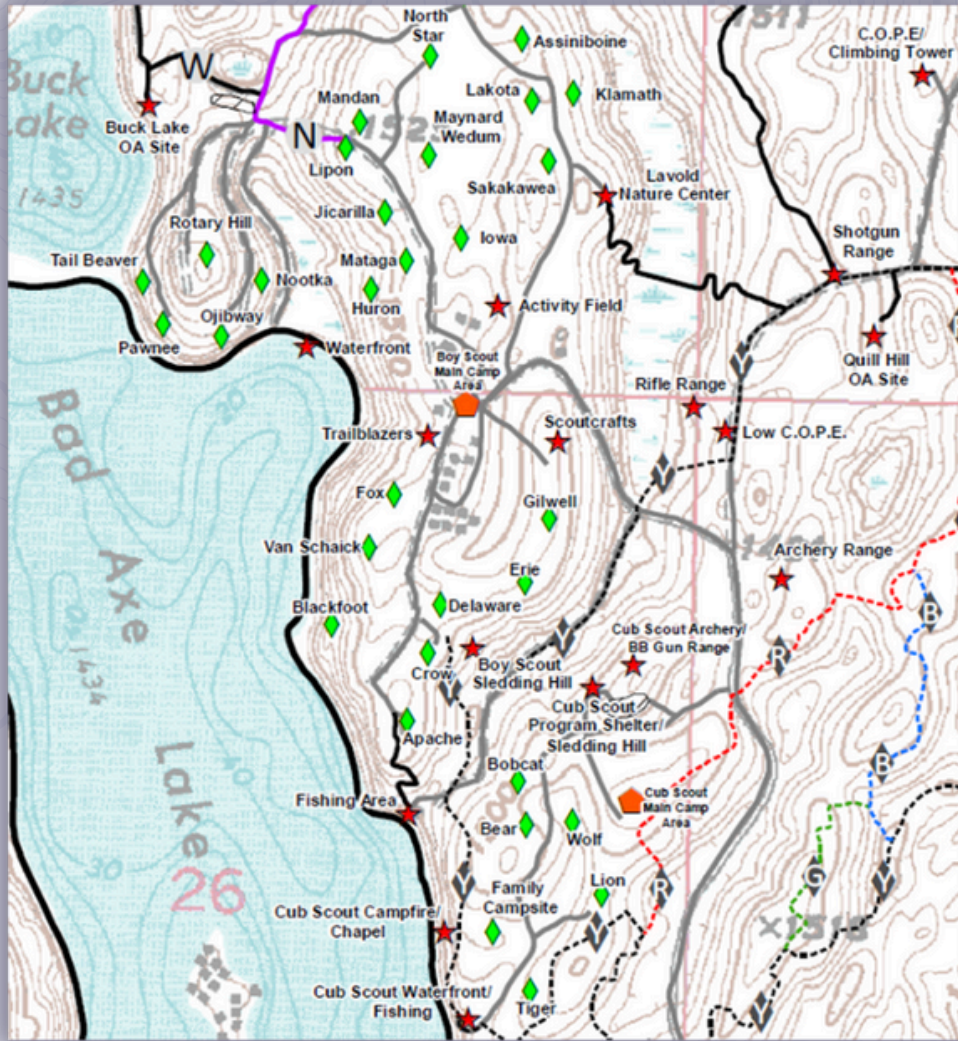


NORTHERN LIGHTS COUNCIL ALUMNI ASSOCIATION

The goal is to maintain the spirit, traditions, and memories of the Northern Lights Council camps both past and present; to provide a means for alumni of the Northern Lights Council Camps to maintain affiliation with each other and with the camps; and to contribute to the continued maintenance and development of the camp's physical and human resources.

Membership in the association is open to all past and current camp staff members, campers, or anyone who has interest in the Northern Lights Council.

Our main focus is on Camp Wilderness, Heart Butte, and Big 4. Please find more information at nlcbsa.org/alumni.



Camp Wilderness Scout Camp

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Park Rapids, MN 56470

Phone: 218.732.4674 • Fax: 218.732.1535

Northern Lights Council, Scouting America

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