

NORTHERN LIGHTS COUNCIL • BOY SCOUTS OF AMERICA

# SCOUTS BSA SUMMER CAMP PROGRAM PLANNING GUIDE



## 2024 LEADERS GUIDE CAMP WILDERNESS SCOUT CAMP



# BLANK BLOCK SCHEDULING

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
7:00-8:00 AM	Breakfast				
8:00 AM	Start time for COPE, ATV, and Lifesaving				
9:00 - 11:00 AM	Session A Merit Badges & Activities		Activity Day		Session C Merit Badges & Activities
11:30 AM -12:30 PM	Lunch				
1:00 - 3:00 PM	Session B Merit Badges & Activities		Activity Day		Session D Merit Badges & Activities
3:00 - 5:00 PM	Open Program* and Activities				
5:00 - 6:30 PM	Dinner				
7:00 - 9:00 PM	Open Program* and Activities		Chapel & Commissioner Campfire		Open Program and Activities

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
7:00-8:00 AM	Breakfast				
8:00 AM					
9:00 - 11:00 AM			Activity Day		
11:30 AM -12:30 PM	Lunch				
1:00 - 3:00 PM			Activity Day		
3:00 - 5:00 PM	Open Program* and Activities				
5:00 - 6:30 PM	Dinner				
7:00 - 9:00 PM	Open Program* and Activities		Chapel & Commissioner Campfire		Open Program and Activities

**CLASSES BY SESSION**  
(PICK ONE CLASS OUT OF EACH SESSION)

<b>SESSION A</b> Mon/Tue 9:00 - 11:00 AM	<b>SESSION B</b> Mon/Tue 1:00 - 3:00 PM	<b>SESSION C</b> Thu/Fri 9:00 - 11:00 AM	<b>SESSION D</b> Thu/Fri 1:00 - 3:00 PM
<b>SCOUTCRAFT</b>			
Camping	Indian Lore	Exploration	Camping
Basketry	Leatherwork	Leatherwork	Basketry
Wilderness Survival	Woodcarving	Woodcarving	Exploration
Metalwork	Metalwork	Metalwork	Wilderness Survival
	Pioneering (1:00 - 3:00 Mo, Tu, Th, Fr)		Pioneering (1:00 - 3:00 Mo, Tu, Th, Fr)
<b>NATURE</b>			
Bird Study	Fish and Wildlife Mgmt	Fish and Wildlife Mgmt	Bird Study
Reptile and Amphibian Study	Weather	Weather	Reptile and Amphibian Study
Environmental Science	Nature	Nature	Environmental Science
<b>FISHING</b>			
Fishing	Fly Fishing	Fishing	Fishing
Fly Fishing	Motorboating	Motorboating	Fly Fishing
<b>WATERFRONT</b>			
Kayaking	Canoeing	Canoeing	Paddle Boarding
Small Boat Sailing (9:00-11:00 am, Mo, Tu, Th, Fr)	Snorkeling	Small Boat Sailing (9:00-11:00 am, Mo, Tu, Th, Fr)	Rowing
Swimming	Paddle Boarding	Snorkeling	Swimming
Lifesaving (8:00 AM - 12:00 PM)	Boardsailing (1:00 - 3:00 Mo, Tu, Th, Fr)	Kayaking	Boardsailing (1:00 - 3:00 Mo, Tu, Th, Fr)
<b>SHOOTING SPORTS</b>			
Archery	Archery	Archery	Archery
Rifle	Rifle	Rifle	Rifle
Shotgun	Shotgun	Shotgun	Shotgun
<b>HEALTH LODGE</b>			
Emergency Prep	First Aid	First Aid	Emergency Prep
<b>TRAILBLAZERS</b>			
Trailblazers (must also attend Session C)	Trailblazers (must also attend Session D)	Trailblazers (must also attend Session A)	Trailblazers (must also attend Session B)
<b>HIGH ADVENTURE</b>			
COPE (8:00 - 12:00 Mo, Tu, Th, Fri)	Climbing (1:00 - 5:00 Mo, Tu, Th, Fri)	COPE (8:00 - 12:00 Mo, Tu, Th, Fri)	Climbing (1:00 - 5:00 Mo, Tu, Th, Fri)
ATV (8:00 AM - 12:00 PM)	ATV (1:00 - 5:00 PM)	ATV (8:00 AM - 12:00 PM)	ATV (1:00 - 5:00 PM)
<b>COOKING</b>			
Cooking 1 (9:00 - 1:00 PM Mo, Tu, Th, Fri)		Cooking 1 (9:00 - 1:00 PM Mo, Tu, Th, Fri)	
Cooking 2 (6:00 - 9:00 PM Mon/Tue)	Cooking 2 (6:00 - 9:00 PM Mon/Tue)		

# BLOCK SCHEDULING EXCEPTIONS

CLASS	
<b>COPE</b>	Monday, Tuesday, Thursday and Friday from 8:00 AM - 12:00 PM
<b>CLIMBING</b>	Monday, Tuesday, Thursday and Friday from 1:00 PM - 5:00 PM
<b>ATV</b>	Monday & Tuesday 8:00 AM - 12:00 PM OR Monday & Tuesday 1:00 PM - 5:00 PM OR Wednesday 8:00 AM - 5:00 PM OR Thursday & Friday 8:00 AM - 12:00 PM OR Thursday & Friday 1:00 PM - 5:00 PM
<b>PIONEERING</b>	Monday, Tuesday, Thursday & Friday 1:00 PM - 3:00 PM
<b>LIFESAVING</b>	Monday & Tuesday 8:00 AM - 12:00 PM
<b>BOARDSAILING</b>	Monday, Tuesday, Thursday & Friday 1:00 PM - 3:00 PM
<b>SMALL BOAT SAILING</b>	Monday, Tuesday, Thursday & Friday 9:00 AM - 11:00 AM
<b>COOKING 1</b>	Monday, Tuesday, Thursday & Friday 9:00 AM - 1:00 PM (Will eat lunch during class)
<b>COOKING 2</b>	Monday & Tuesday from 6:00 PM - 9:00 PM
<b>TRAILBLAZERS</b>	Monday, Tuesday, Thursday & Friday from 9:00 AM - 1:00 PM OR Monday, Tuesday, Thursday & Friday from 1:00 PM - 3:00 PM

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
<b>7:00-8:00 AM</b>	Breakfast				
<b>8:00 AM</b>					
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<b>3:00 - 5:00 PM</b>	Open Program* and Activities				
<b>5:00 - 6:30 PM</b>	Dinner				
<b>7:00 - 9:00 PM</b>	Open Program* and Activities		Chapel & Commissioner Campfire	Open Program and Activities	



# MERIT BADGES

## CLASSES OFFERED

CORE MERIT BADGES & ACTIVITIES (OFFERED EVERY YEAR) * EAGLE REQUIRED			R.O.A.R. MERIT BADGES & OUTPOST CLASSES
Archery	Fishing	Rifle	Art
Camping	Fly Fishing	SCUBA (Weeks 4+5)	Fingerprinting
Canoeing	Kayaking	Shotgun	Sculpture
Climbing	Leatherwork	Small Boat Sailing	Textiles
Cooking 1 (Camp portion)*	Lifesaving*	Snorkeling	Painting
Cooking 2 (Trail portion)*	Metalwork	Swimming*	Music
COPE	Motorboating	Trailblazers	Chess
Emergency Preparedness*	Nature	Wilderness Survival	ATV
Environmental Science*	Paddle Boarding	Woodcarving	White Water Rafting
First Aid*	Pioneering		Natural Rock Climbing

2024 MERIT BADGE & ACTIVITY ROTATION	2025 MERIT BADGE & ACTIVITY ROTATION	2026 MERIT BADGE & ACTIVITY ROTATION	2027 MERIT BADGE & ACTIVITY ROTATION	2028 MERIT BADGE & ACTIVITY ROTATION
Basketry	Chess	Archaeology	Astronomy	Game Design
Bird Study	Geology	Boardsailing	Chess	Mining in Society
Boardsailing	Mammal Study	Composite Materials	Forestry	Nuclear Science
Fish and Wildlife Management	Orienteering	Plumbing	Gardening	Oceanography
Exploration	Plant Science	Salesmanship	Geocaching	Public Health
Indian Lore	Radio	Search and Rescue	Insect Study	Scouting Heritage
Reptile & Amphibian Study	Energy	Sustainability*	Music	Signs, Signals, and Codes
Rowing	Skating	Theater	Soil and Water Conservation	Space Exploration
Weather				

# OPEN PROGRAM

Scouts will have the opportunity to go to program areas during their free time to work on merit badges. Pre-registration is not an option. The Scout will show up the day of and start work on the merit badge. They can return each Open Program time to go over completed work with their counselor.

This unique approach allows the Scout to build their own adventure, gives them the opportunity to mix fun activities with merit badge programs, and introduces many Scouts to time management.



**Open program takes place Monday, Tuesday, Thursday, and Friday from 3:00 to 5:00 PM, in addition to all day Wednesday.**

Below is a list of the available courses during **Open Program!**

FISHING	SCOUTCRAFTS (R.O.A.R.)	NATURE LODGE	HEALTH LODGE
Fishing	Art	Nature	First Aid
Fly Fishing	Fingerprinting	Environmental Science	Emergency Preparedness
	Painting	Astronomy	
	Sculpture	Fish and Wildlife Management	
	Textiles	Reptile and Amphibian Study	
	Chess		
	Music		

## HERMAN STERN AWARD

The Honor Troop program is our way to recognize troops who show excellent camping methods and Scouting spirit. In this program, any troop can be recognized for exceptional achievement. There is a list of mandatory and optional requirements that troops may work on throughout the week. A Camp Commissioner will help you with this process. Sign-ups are in the Black Building, but see the Quartermaster for a Service Project



# WEDNESDAY ADVENTURE DAY

Each troop will have the opportunity to sign up for Adventure Day activities on Sunday night during merit badge sign-ups. Adventure Day is on Wednesday and these activities will include troop activities, open program, offsite adventures, and more merit badges!



## OPEN AREAS

Some areas will be open all day! These areas include:

- Fishing (merit badge opportunities)
- Waterfront
- Nature Lodge (merit badge opportunities)
- Scoutcrafts (merit badge opportunities)
- Carpetball
- Gaga ball
- Basketball courts
- Frisbee golf course
- Fire tower
- Pickleball

## SCHEDULED TROOP ACTIVITIES

Troops can sign up for the following activities if they would like! Sign-ups will be Sunday during Merit Badge Sign up in the pines!

FORGE	TOMAHAWK	PONTOON	ARCHERY	RIFLE	SHOTGUN	R.O.A.R.	CLIMBING
1:00 PM	1:00 PM	1:00 PM	1:00 PM	1:00 PM	1:00 PM	9:00 AM - 11:00 AM	9:00 AM - 10:30 AM
2:00 PM	2:00 PM	2:00 PM	2:00 PM	2:00 PM	2:00 PM	1:00 PM - 5:00 PM	10:30 AM - 12:00 PM
3:00 PM	3:00 PM	3:00 PM	3:00 PM	3:00 PM	3:00 PM	-	1:00 PM - 2:30 PM
4:00 PM	4:00 PM	4:00 PM	4:00 PM	4:00 PM	4:00 PM	-	2:30 PM - 4:00 PM

## R.O.A.R.

Head on over to R.O.A.R. (Relaxing Outdoor Artistic Respite) during the Adventure Activity Day! Who is ready for a **ROARING** good time? See page 20 for schedule.

## WHITE WATER RAFTING IN DULUTH!

Each week, 13 Scouts will have the opportunity to do White Water Rafting in Duluth, MN. This will be \$75/participant. Scouts must be at least 13.

## Natural Rock Climbing in Duluth!

Each week, 13 Scouters will have the opportunity to do Natural Rock Climbing in Duluth. This will be \$50/Participant. Scouts must be at least 13, have the Climbing Merit Badge, or in the Climbing Merit Badge. See page 32 for more details.

# OFFSITE ADVENTURES



## Adventure off to the Park Rapids/Lakes Area!

Below is a list of outfitters that your unit can schedule on their own.

If you would like Camp Wilderness to provide sack lunches/dinners, please fill out the form in the Black Building by 12:00 PM on Tuesday.

SERVICE	ADVENTURE OPTIONS
<b>Itasca State Park</b>	Established in 1891, Itasca is Minnesota's oldest state park. The park totals more than 32,000 acres and includes more than 100 lakes. Walk across the mighty Mississippi as it starts its winding journey 2,552 miles to the Gulf of Mexico. Stand under towering pines and visit landmarks of centuries gone by throughout the park.
<b>Paul Bunyan State Trail</b>	The Paul Bunyan State Trail is 115 miles long. Extending all the way from Crow Wing State Park to Lake Bemidji State Park, it is the longest of Minnesota's state trails and the longest continuously paved rail-trail in the country. It connects with the 8 mile Heartland State Trail, and at Lake Bemidji State Park it connects to the Blue Ox Trail.
<b>Summerhill Adventures</b>	With nearly 40 years of tradition, Summerhill provides a memorable experience for all groups, large or small. <ul style="list-style-type: none"> <li>• Locally made, handcrafted art &amp; decor.</li> <li>• Don't forget the Back 40 which offers a petting zoo, family activities, and athletic challenges!</li> </ul>
<b>Evergreen Fun Park</b>	Gokarts, Bumper Boats, Miniature Golf, Evergreen Mountain. Extreme Air Jump, Laser Tag, Laser Maze, Super Bounce, Batting Cages, Water Wars, Escape Rooms and more!
<b>Lake Itasca Tours</b>	Come relax aboard the "Chester Charles II" on beautiful Lake Itasca, the source of the mighty Mississippi River.
<b>Pedego Electric Bike</b>	Pedego is America's #1 Electric Bike retailer. We offer a variety of electric bikes from cruisers to the city to mountains and fat tires. We have an extensive offering of battery sizes, colors, and accessories.
<b>Go Fish! Guide Service</b>	Go Fish! Guide Service offers full-service fishing guide trips on your choice of over 75 lakes located in and around Park Rapids.
<b>Headwaters Golf Club</b>	Come enjoy a round at Minnesota's #4 ranked Public Golf Course.
<b>Blueberry Pines</b>	Blueberry Pines has towering trees, rolling hills, and a spring fed stream area are all present during this wonderful golfing experience.
<b>Rapid River Logging Camp</b>	The Rapid River Logging Camp was established in 1955. As a logger you can eat from metal plates and drink from tin cups and eat as many pancakes as your stomach can hold! After you have finished walk the trails, feed the fish, chickens and ducks.
<b>Heartland State Trail</b>	49-mile multiple-use paved trail between Park Rapids and Cass Lake. Along the 27 miles between Park Rapids and Walker, there is a second grassy Treadway for mountain biking. Trailside parks are located at Park Rapids, Dorset, Nevis, Akeley, and Walker.



# PROGRAM AREAS

## PROGRAM FEES

**All fees are included in your overall camp fee.** Merit badge supplies will be ready in program areas. If Scouts want to purchase additional supplies, they can do so in the Trading Post.

## TRAILBLAZERS

This program is designed to give the first-year camper an introduction to Camp Wilderness and the Scouts BSA program. The Trailblazer staff has a fun, creative and exciting program designed to give your younger Scouts practice basic Scouting skills while helping them on the trail towards First Class. A list of requirements that can be earned is available under **Resources** on the summer camp website.

There are 2 classes of Trailblazers offered! Scouts will go Monday, Tuesday, and Thursday during the first or second session. The **Trailblazer Hike will be Monday at 6:30 PM!**



## FISHING

Our Fishing program at Camp Wilderness has gained recognition throughout the area. This program takes pride in the art of catching “the Big One”. This area includes a huge dock, motorboats, rods, reels, tackle, and bait – everything needed for a beginning angler! Experienced anglers will provide instruction and coaching. Scouts and leaders can use 14' Lund boats on Bad Axe Lake. It is required that an adult who has passed the BSA swim test must accompany youth operating a motorboat. If you are under 16, you can fish without a license. If you are 16 or older, you need to purchase a license in town.



## COOKING

Held at Blackfoot campsite is Cooking 1 & 2. Cooking 1 focuses on the camp cooking portion of the merit badge. This class is on Monday, Tuesday, Thursday and Friday from 9:00 AM to 1:00 PM. Cooking 2 will focus on the trail portion of the merit badge, offered Monday and Tuesday night from 6:00 to 9:00 PM. This will be a partial merit badge.





## WATERFRONT

On those hot and humid days, nothing beats a trip to the waterfront. Here, Scouts can learn to be skilled, safe swimmers and boaters. The staff provides knowledgeable instruction in Swimming and Canoeing merit badges. For those older, more experienced Scouts, Kayaking and Lifesaving are great merit badges to earn during their stay. BSA activity patches offered during the week are Snorkeling and Stand-Up Paddle Boarding.

Of course, we can't forget the ever-popular open boating and swimming periods, offered every day from 3:00 to 5:00 PM and on Adventure Days. Adult leaders even have a chance to initiate their own Scout-run aquatics program by attending the Safety Afloat and Safe Swim Defense programs. All waterfront merit badges require a swimmer classification. Those Scouts not classified as swimmers by Sunday's swim tests should register for a different merit badge on Sunday.



## NATURE

Scouts involved in the Nature program have a wide variety of merit badges from which to choose. While earning these badges, they'll learn many intriguing things about Mother Nature. But learning is a two-way venture. Scouts can give back to the environment what they have learned. You and your troop can work with the Nature area staff in planning and carrying out important conservation projects, environmental awareness games, and activities. Our

camp abounds in nature, so take it to the limits and explore it! The Nature staff can help you arrange hikes, environmental awareness games, and activities.



## SCOUTCRAFTS

At the Scoutcraft area, Scouts will get the opportunity to have hands-on experience in Pioneering, Woodcarving, Wilderness Survival, Metalworking, Leatherwork, and Camping.

Camping merit badge instructors will teach your Scouts the basics of living in the great outdoors. Our Wilderness Survival counselors will teach the priorities of survival. Forge your own implements and decorations from scrap metal in the Metalwork program. The Pioneering program is known for engineering camp gadgets beyond your wildest imagination! You can't beat a crafted souvenir from Leatherwork, Metalwork and Woodcarving.



## SHOOTING SPORTS

Camp Wilderness offers three different Shooting Sports merit badges: Archery, Shotgun, and Rifle. Please keep in mind the following items:

- No personal firearms or ammunition.
- Personal archery equipment is discouraged unless the Scout is enrolled in the merit badge. You may bring your own equipment if you leave it with the Archery Director while you are at camp.
- Troop shoots are available; sign up in the Black Building.
- There are no additional charges for shooting sports.



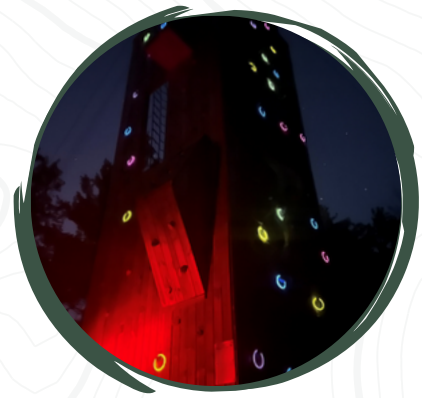
## CLIMBING

The Climbing merit badge is an exciting class that challenges a Scout's mind, body, and teamwork skills.

Throughout the class, Scouts will learn how to safely enjoy many aspects of climbing, such as climbing, belaying and rappelling, as well as learning a wide variety of all-purpose knots. Scouts taking this merit badge need to be 13 years old or older.

With the new tower, Scouts and Scouters have a multitude of climbing routes to choose from with varying levels of difficulty. Whether this is your first time climbing or you are a very experienced climber, we have a challenge for you.

The merit badge class is not the end of the fun available at the climbing tower! During open climbs and troop climbs, all Scouts will have the opportunity to climb as there is no age or rank restriction. We also offer the Constellation Climb on Monday nights!



# ADVENTURE PROGRAMS



## COPE (CHALLENGING OUTDOOR PERSONAL EXPERIENCE)

This High Adventure program is the perfect opportunity for Scouts 13 years of age or older to experience all-out thrills and excitement. Scouts will learn the importance of trust, teamwork, communication, and teambuilding. The flight down the 425' zipline will be an experience you will never forget! **Scouts must be at least 13.**



## NORTHERN TIER

Camp Wilderness has partnered with Northern Tier High Adventure Base to offer a week-long canoe trip to the Boundary Waters each week of summer camp. Scouts and adults must be at least 14 years old OR completed the 8th grade and be 13 years old by the time of arrival at Northern Tier. All participants must be classified as a "Swimmer". We need a minimum of 4 Scouts and 2 adults registered by April 4 for the trip to proceed. The registration for this is directly through Northern Tier. You can find the link to the

registration on our site: [nlcbsa.org/summercamp](http://nlcbsa.org/summercamp).

Price is **\$560 per participant**; you **do not need to pay** the Camp Wilderness registration fee if attending (only the NT fee). Participants need to be at camp by 9:00 AM on Sunday to check-in, as they will be leaving for Northern Tier promptly at 10:00 AM on Sunday. **Scouts must be at least 14.**



## SCUBA

The SCUBA merit badge program is offered Weeks 4 and 5 of summer camp! Please note the **April 4, 2024 registration deadline**. Adults may also sign up for this class and earn their PADI dive certification. The cost for this class is **\$470** (in addition to your camp fee) and will include the online portion of PADI, diving equipment, oxygen tank, and instructors. To sign up, please pick it as a merit badge class option. The online portion must be completed before arrival. **Scouts must be at least 14.**



## WHITE WATER RAFTING EXCURSION

**New this year** we have partnered with the Swiftwater Adventures! Each week, 13 Scouts will have the opportunity to visit Duluth, MN and go on a white water rafting excursion. This will begin Wednesday morning and end around 3:00 PM. Scouts will return to camp around 6:00 PM.

The cost will be **\$75 per participant**. This will include transportation, meals and rafting.

**Scouts must be at least 13.**

## ATV

Master the basics, learn advanced maneuvers, then explore Camp Wilderness! Each Scout will get their ATV Safety Rider Course Certification through ATV Safety Institute. As you drive throughout the session, you'll understand what it takes to control the vehicle in many different hands-on lessons.

The cost is **\$35 per Scout**. **Scouts must be at least 14.**

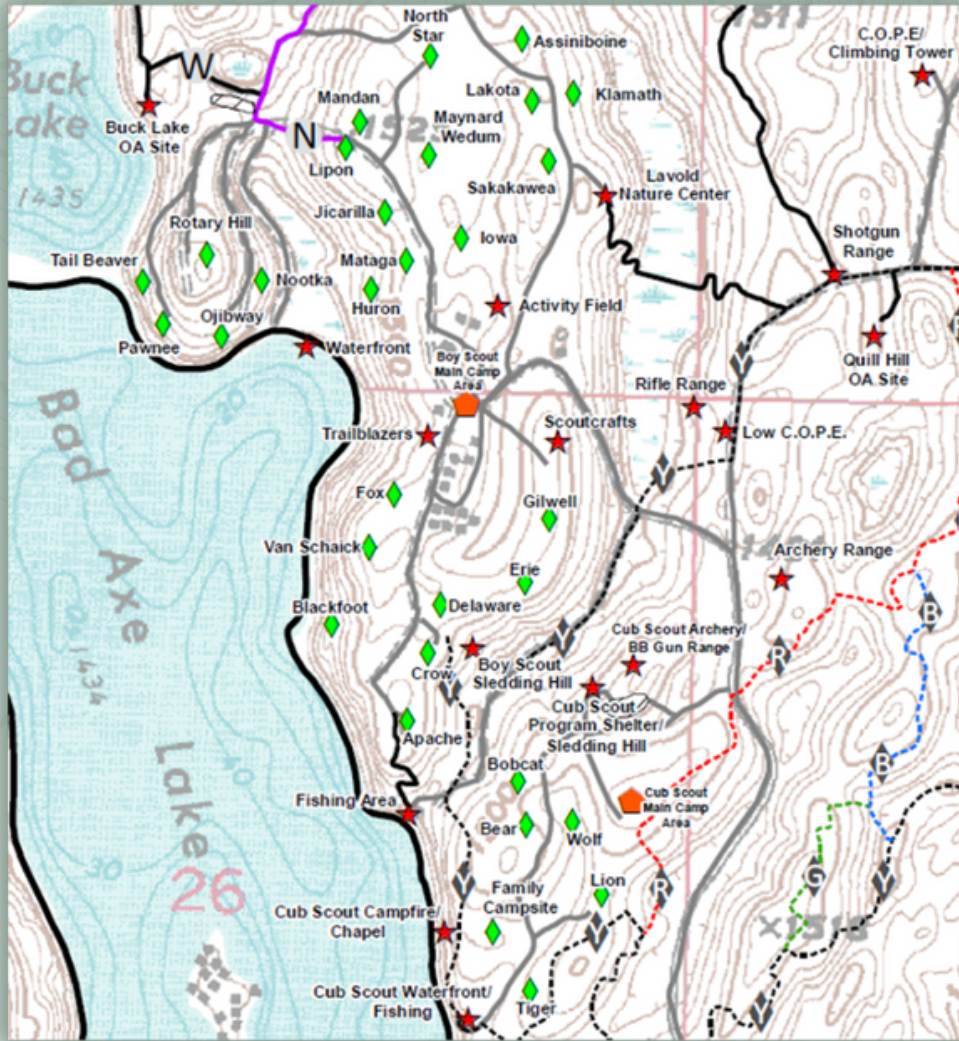
## Natural Rock Climbing

We have partnered with the University of Minnesota Duluth. Each week 13 Scouts will have the opportunity to visit Duluth MN and spend the day natural rock climbing. Scouts will leave camp Wednesday morning at 5:30am. Scouts will return to camp around 6pm.

Cost will be **\$50/ participant**. **This includes transportation, meals and climbs.**

**\*Scouts must be at least 13, have the climbing merit badge, or in the climbing merit badge**





**Camp Wilderness Scout Camp**

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