



2024 Scout Night with the Fargo Force - General Information

TICKETS: Tickets will be available at the Fargo Force 'Will Call' beginning at 5:00 pm on Saturday, March 2nd. Tickets are bundled under the person's name that made the reservation.

- If the Unit is meeting at the arena, please ensure all Scouts know the name of the Scout leader or person they are meeting and their Unit number. All Scouts should be walked in by an adult – no "drop-offs" are allowed.
- Scheels Arena enforces a no re-entry policy at their games. Once a ticket is scanned in, you are not allowed to leave to re-enter until the end of the game.

PARKING: Parking costs \$5/vehicle to park in the Scheels Arena parking lot. Parking on the side streets is free. These include 51st Street on the east side of the arena and 30th Avenue on the north side of the arena.

REFUNDS: There are no refunds for this event unless the game is cancelled.

ICE SKATING: There are no ice skates to rent. You will need to bring your own. All ice skates must be left in vehicles during the game.

- Listen carefully to the after-game announcements and follow the signs and directions of the Scheels Arena staff to the room where skaters can get their skates on.

OVERNIGHT GEAR: Leave all overnight gear in your vehicle during the game unless it is personal medications. Overnight gear can be brought into the arena following the game.

MEDICATIONS: Personal medications should be kept safe. Medical staff will be available during the game. For overnight camping, see your Unit leadership for first aid needs. Incidents must be reported to Shaun Grover, District Director at 701-941-0733.

MEAL VOUCHERS: Vouchers are good for hot dog/chips/drink **OR** hamburger/chips/drink. Food stands accepting the meal vouchers will have signs posted.

PERSONAL FOOD: Personal food is not allowed during the game. It may be stored in your vehicle and brought into the arena after the game.

SCOUT UNIFORM: Remember to wear your uniforms to the game and bring "Fan Spirit" signs to get on the video boards. These signs must be made before arriving.

- When displaying your sign during the game, please avoid blocking others' view of the rink. We suggest that signs be no larger than 20" x 24". We will be sitting together in reserved seating so be creative and colorful to get the video camera's attention.

CAMPING: Those staying overnight may bring in their overnight gear and start setting up their camping spots on the concourse following ice skating.

- We ask that the Scouts/Leaders/Parents be respectful of Scheels Arena property and keep out of private suites and all other areas that haven't been designated for our use. Please allow the cleaning crew to complete their responsibilities.
- Female campers have the SW corner for overnight camping.
- Tents are allowed and may be used for families planning to camp together.
- Footwear is required for safety.

OVERNIGHTERS:

- Lights will be turned off on the concourse around 1:00 a.m. for those who would like to sleep. Snack and the movie will start after 11:00 p.m. Sitting in suites during the movie is not allowed.
- The arena has all-night emergency lighting in place that cannot be turned off. Pop-up tents are allowed for your "Camping on the Concourse" fun and also help block out all-night emergency lighting.
- **Sleeping in suites or on the media deck is not allowed.**
- Leaders and Parents are responsible for Scouts.
- Running through the building will not be permitted.

COLD-WEATHER GEAR: The Scheels Arena temperature is maintained to keep the ice from melting. This means the warmer it is outside, the cooler it is in the arena. Those who choose to sleep will be on the concourse (a concrete floor). Please make sure that all Scouts bring the appropriate warm clothing and sleeping gear.

ELECTRONICS: Northern Lights Council, Boy Scouts of America and Scheels Arena are not responsible for lost or damaged property.

SUNDAY MORNING: Departure by 8:30 a.m. Please clean up your "camping" area before leaving and leave the area better than you arrived.

All Scouts in attendance - checklist:

- Scout Uniform
- Ice Skates if planning to ice skate
- Gloves/mittens (2 pair)
- Hat/Scarf
- *OPTIONAL:* Fan "Spirit" Banner

All Scouts staying overnight – additional checklist:

- Cot, blow-up mattress, sleeping pad, or an extra blanket for padding
- Sleeping bag (Double sleeping bags if rated above 40 degrees)
- Pillow
- Warm Pajamas or Sweatpants/Sweatshirt
- Hard soled slippers
- *OPTIONAL:* pop-up "instant" tent
- *OPTIONAL:* flashlight