

East Carolina Council

Fall Camporee

October 2-4, 2026

“Scouting Through the Ages: 250 Years of American Spirit”

Registration

Registration for Scouting Through the Ages will be via Black Pug. Registration will close on September 25, 2026 at 11:59 p.m. **There will be NO late registrations accepted.**

Cost of registration is \$25 for all participants, youth and adult.

Registration is open to all Troops, male, female and family.

Arrival/Departure

Check-in for the weekend will begin on Friday, October 2, 2026 at 4pm. Leaders may check in beginning at 12:00pm Friday. There will be no early check-ins. Check-in will take place at the Hodges Leadership Development Center. When checking in, please ensure you have with you a roster of who is attending, and the Medical Forms Part A and B. All participants, youth and adult, must have a completed health form upon arrival.

Every participant will be given a wrist band that must be worn for the duration of camp.

Campsite assignments will be posted the week of the event.

On Sunday, after conclusion of the Scouts Own Service, each campsite will have a Campsite Commissioner to inspect and make sure the campsite is in order prior to units leaving. There will be a work assignment list provided at the leaders meeting with assignments for trash, cleaning shower houses, etc.

Cancellation and Refunds

The unit leader must submit a written request to the East Carolina Council Service Center prior to the start time of this event.

All individual refunds are to be requested in writing, and can be sent by mail, or by email to teresa.rose@scouting.org.

A cancelation fee will be subtracted from refunds to cover bank fees and processing costs. Events or activities with fees less than \$10 will generally not be refunded.

Refunds that are made 30 or later from the event will be a full refund, minus any bank fees. Refunds made 7 days to 30 days prior to the event will be given a half refund. Refunds less than a week prior to the event will be up to the discretion of the council based on materials already purchased for the event.

No refunds will be issued once the event starts.

Vehicles in Camp

Upon completion of check-in, only the vehicle towing the unit trailer will be permitted to the campsites. It is strongly encouraged that all personal gear be loaded into the unit trailer. The vehicle towing the trailer will drive to the campsite, park the trailer in the designated location, unhook, and park in the designated parking lot in front of Hodges, or in the overflow parking area. Any unauthorized vehicle found in the campsites will be subject to be towed, at the owners expense.

On Sunday, up to three vehicle per campsite will be allowed back to load personal gear. It is recommended that all gear be packed, and placed next to the entrance to the campsite for quick loading into vehicles.

Contraband

No firearms, fireworks, or explosives are allowed in camp. Only law enforcement officers operating within their jurisdiction and range safety officer managing Range and Target events may carry firearms onto the property. No exceptions. Zero.

Use of any tobacco products, including e-cigarettes, vapes, and chewing tobacco, may only be used in the designated use area, and NEVER within the view of any Scouts or other youth.

No alcoholic beverages or illegal narcotics are permitted at this event.

Pets

No pets are allowed on property at any time. Service animals are permitted by federal law.

Meals

Meals are the responsibility of the units. Patrols are encouraged to cook for themselves. Please ensure to follow all safety guidelines when cooking. Please follow proper nutritional guidelines.

Schedule of Events

Friday, October 2, 2026.

12:00pm: Leader Check-in

4:00pm: Participant Check-in

4:00pm – 7:30pm – Campsite set up, Supper, Gateway assembly

8:00pm – Opening Campfire: “The Spark of a Nation”

9:15pm – Leader/SPL meeting (Dining Hall)

Saturday, October 3, 2026

6:00am – 7:30am – Breakfast in Campsites

7:45am – Morning flag ceremony (Dining Hall)

8:30am – 11:30am – Core Challenges

11:45am – 12:45pm – Lunch in Campsites

1:00pm – 4:00pm – Core Challenges

4:15pm – 5:15pm – Camp-wide Game (Activity Field)

5:30pm – 7:00pm – Supper in Campsites

7:30pm – 9:00pm – Closing Campfire: “Legacy of Service”

Sunday, October 4, 2026

6 00am – 7:30am – Breakfast in Campsites

8 00am – 8:30am – Scouts Own Service (Campfire Circle)

8 45am – 9:45am – Campsite clean up, camp breakdown

10:00am – Departure

Program Overview

This camporee celebrates:

- The 250th anniversary of the United States
- The foundational skills of early Scouting (circa 1907 – 1920)
- The connection between citizenship, service, and outdoor skills.

Troops will rotate through activity stations inspired by:

- Early American frontier life
- Revolutionary-era skills
- Baden-Powell's original Scoutcraft

Unit Organization:

- Patrol-based competition (emphasis on patrol method)
- Scouts will rotate through stations in assigned time blocks
- Points awarded for teamwork, skill, Scout Spirit, and leadership.

Challenge Stations

Frontier Firecraft Challenge

Roots: Early Scout camps and frontier survival

- Light a fire using flint and steel, or ferro rod
- Boil water in a tin cup. (minimum 8 ounces water)
- Cook a simple ration (Bannock)

Revolutionary Relay

Roots: Patriot communication systems

- Relay race carrying “dispatches”
- Include:
 - Map navigation
 - Basic cipher coding
 - “Midnight ride” run segment

Pioneering the Nation

Roots: Original Scout pioneering skills.

- Build a functional structure:
 - Signal Tower OR
 - Simple Bridge OR
 - Camp gadget using lashings

First Class Journey

Roots: 1910 Scout requirements

Patrols complete a mini advancement circuit:

- Knot tying (square, bowline, clove hitch)
- First aid scenario (basic bandaging, splinting)
- Tracking signs (identify trail markers)

Patriot Marksmanship

Roots: Historical Militia Skills

- BB Guns
- Archery
- Tomahawks

Scout Signals and Communication

Roots: Early non-digital communication

- Semaphore flags
- Whistle signals

Patrols send and receive a message tied to American history

Trail of the Minute Men

Roots: Readiness and fitness

- Timed course including:
 - Crawl
 - Carry “supplies”
 - Navigation checkpoint
 - Team challenge obstacle

Citizenship and America 250 Challenge

Roots: Civic responsibility

Interactive station:

- Match historical events to timelines
- Identify key figures
- Short discussion prompt
- Patrol creates a “pledge of service” for their community to be completed as a patrol.

Colonial Cast Iron Clash

Meals during the Revolutionary War consisted of simple, locally sourced, and preserved foods. Soldiers, and civilians ate dried, salted meats, hearty soups, and baked goods.

The Challenge:

- To cook a period specific meal, using period specific ingredients.
 - The meal shall include the main dish, one side, and bread
- Cook the meal using cast iron.
- Use wood for your cooking fire

Patrols will be limited to four Scouts per patrol. Make every effort to balance the experience levels of the scouts in each patrol. For example, try to make sure there are two older scouts and two younger scouts per patrol.

The meal:

Each patrol will cook the following:

- Salt pork with beans
- Johnnycakes
- Simple stew

Each patrol will prepare enough food for there to be three servings for judging.

Scoring will be based on the following criteria:

- Taste and Quality (30)
- Cooking Skill (20)
- Authenticity (15)
- Teamwork (15)
- Presentation (10)
- Historical Explanation (10)