

Cape Fear Council | Camp McNeill 2025 Fall Cub Camp



Get ready for a great time at the Cub Scout Weekends at Camp McNeill. There will be three weekends for Packs to choose from. Registration is first come first served for Packs. There will be a participant limit for all weekends. Each weekend will have the same program and theme.

Camping Fees and Registration:

The cost to attend is \$60.00 per Cub Scout. Adults and siblings are \$40.00 each. A parent or guardian is required to attend with each Scout. **All registrations and fees are to be submitted prior to coming to the campout**.

Camp Refund Policy:

Camping fees are transferable but not refundable.

Check-in:

Check in will be at the Camp McNeill Administration Building located next to the parking lot. Check in will be from 5:00 p.m. until 9:00 p.m. on Friday. Check in will be available on Saturday Morning from 8:00 a.m. until 10:00 a.m.

For the safety of all guests, vehicle entry to campsites will be strictly controlled. We will have carts available to help you carry gear to your campsites. A Pack trailer will be allowed to be taken to the site. **No vehicles will be allowed to park in the site.**

Campsites:

Campsites will be assigned based on Pack size and need. Some sites may host more than one Pack. Most sites will have a fire ring for Packs to use. If there is not a fire ring in the site, fires are to be built off the ground in a barrel. Packs must use fire barrels or pans to contain campfires.

Activities:

There will be lots of activities during the day. Some activities will focus on Adventures or Awards. Scouts are encouraged to attend as many activities as possible. There will be BB shooting, archery, slingshots, and crafts. Scouts will be able to work on their Shooting Sports Award. Scouts who are participating in the Lions program will participate in wild card activities. Advancement activities will include:

Lions: Mountain Lion | Build it up, Knock it down

Tigers: Tigers in the Wild | Tiger Tag

Wolves: Running with the Pack | Code of the Wolf

Bears: Roaring Laughter Webelos: Earth Rocks Arrow of Light: Estimations A schedule of events will be given at check-in. ALL youth and adults who are camping must complete a **BSA Medical Form Parts A & B**.

Web Link to BSA medical form:

https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf

First Aid

First aid personnel will be on site during the event. Each Pack should have a basic first aid kit in the site for minor first aid needs. For the safety of others, campers who are sick or running a high fever should not attend.

Bathrooms/Showers

There are bathhouses and restrooms around the camp for campers to use. Some facilities are female or male only. We must all share the responsibility to help keep these facilities in good shape. If supplies or maintenance are needed, please let a staff member know.

Trash Disposal

Packs must pack out all trash from the campsite upon leaving camp. A trash bin or trailer will be available to dispose of trash bags.

Vehicles

All vehicles are to be parked in the McNeill Admin parking lot. Vehicles are not allowed to park in the campsites. Riders are NOT allowed in the bed of pickup trucks or on trailers. NO PARKING IN THE CAMPSITES.

Meals

Saturday breakfast, lunch, dinner, and Sunday breakfast will be provided. If there are any dietary needs or restrictions, please let the staff know.

Fires at Camp

If no ban is in place, campfires are allowed in fire rings at their sites. All campfires must be contained within the fire ring or a pan raised off the ground. **Please do not dig holes for campfires.** Campfires must be always attended by an adult, including when the Pack attends activities and the campfire ceremony. If the fire is not watched, it must be put out. You may bring firewood or burn downed wood only. **Do not cut standing trees.** Make sure all fires are completely out before leaving camp.

Trading Post will be open during posted hours throughout the day on Saturday, and after the campfire. Candy, snacks, drinks, T-shirts, crafts, and other memorabilia will be available at the Trading Post. It is for you to use at your own discretion. It is suggested that campers bring \$10-\$50 spending money. Credit and debit cards are accepted.

Lost and Found: The lost and found is located at the Camp McNeill Administration Building.

Valuables: Scouts and leaders are encouraged not to bring valuables to camp. Also, please do not let scouts bring unnecessary electronic devices. Let nature and their friends be the entertainment for the weekend!

No Pets: Pets are not allowed at Camp McNeill. Nature's creatures are to be left in their natural environment.

No Fireworks and Firearms: Fireworks are illegal in North Carolina and are not permitted on camp

property. Personal firearms and/or ammunition are not allowed at the Cape Fear Scout Reservation. The use of alcoholic beverages and/or controlled substances at camp is prohibited.

For additional information about this event contact Michael DeRuyter at 910-395-1100 ext. 107 or at Michael.DeRuyter@scouting.org



Suggested Equipment list for Campout

□ Tent & tarp, poles, and stakes □ Waterproof ground cloth or plastic sheet □ Sleeping bag, pillow, air mattress or pad □ Cup, bowl, plate, knife, fork, spoon, mesh bag □ Clothes Bag □ Cub Scout uniform □ Poncho or raincoat □ Warm jacket or coat □ Pajamas or sweatshirt, sweatpants □ Underwear □ Durable shoes, shoelaces □ Hat or cap □ Gloves □ Extra socks, shoes, other extra clothing		
	Family Gear	
 □ Lawn chairs □ Cooler or ice chest □ Cot or pad or air mattress □ Cooking equipment (as outlined by Pack leader) 	•	
	Toilet Kit	
 □ Toothpaste, toothbrush, comb □ Washcloth, towel □ Soap in container □ Toilet paper □ Extra plastic bag or container 	ronot rat	
	First Aid Kit	
 □ Band aids, multi sizes □ First aid tape □ Gauze □ Water bottle □ Flashlight, bulb, batteries □ Sunscreen □ Insect repellent □ Safety pins 		
	Extras	~
 □ Camera □ Binoculars □ Sunglasses □ Cub Handbook □ Notebook and pencil □ Program Options □ Work gloves 		



2025 Fall Cub Camp Schedule Cape Fear Council | Camp McNeill

<u>Friday</u>

5:00 pm Event Registration/ Camp Setup Admin Building

8:00pm Staff and Leaders Meeting Dining Hall

10:00 pm Taps, all lights out and quiet Campsites

Saturday

8:00 am Breakfast Dining Hall

9:00 am Opening Flag Ceremony Flagpoles

9:15 am Activities Begin Camp-wide

12:15 pm Lunch Dining Hall

1:15 pm Skit Auditions Admin Building

2:00 pm Activities Resume Camp-wide

5:00 pm Activities Conclude

5:50 pm Flag Lowering Ceremony Flagpoles

6:00 pm Dinner Dining Hall

7:30 pm Campfire Program Akela Arena

10:00 pm Taps, all lights out and quiet Campsites

Sunday

8:00 am Breakfast Dining Hall

10:00 am Camp Closes, All Packs must be checked-out



The North Cub Scout Campership Fund Application



Date of Application:	_		
Cub Scout Name:			
Pack #:	Telephone Νι	ımber:	
Address:			
City:	State:	Zip Code:	
This is to certify that I had attendance at ar (Date of Event) present the following plan	(Name of Event) and have interviewed hi	during the weeke	end of
\$ + \$ (Amount Scout will pay)	t Pack will pay) + \$* *(Amoun	t Requested) = \$ Total Fee)	
NOTE: *Maximum amour limited to 50% total amount of	of total fee. Amount	which can be requeste approved will be limited	
	•	Popcorn Sale and sell r support Scouts in their I	
*Requests will	be limited to five (5) C	Sub Scouts per Pack.	
Remarks:			
Cubmaster's Name		Date:	
Signature:		Phone:	
Parent/Guardian Name:		Date:	
Signature:		Phone:	

Cub Camp Activity Schedule

9:15am - 12:15pm

Rank	Activity	Location	
Lion	Mountain Lion	Flag Poles	
Tiger	Tigers in the Wild	Trading Post	Muldunes Outfitters
Wolf	Code of the Wolf	Tee Pees	Volcanos
Bear			
Webelos	Field Games	Sports Field	Tar Pits
Arrow of Light			

2:00pm - 5:00pm

Rank	Activity	Location	
Lion	Build it up, Knock it Down	Akela Arena	The Crater
Tiger	Tiger Tag	Nature Shelter	Aviary
Wolf	Running with the Pack	Sports Field	Tar Pits
Bear	Roaring Laughter	Trading Post	Muldunes Outfitters
Webelos	Earth Rocks	Tee Pees	Volcanos
Arrow of Light	Estimations	Flag Poles	

Range and Target activities (BBs, Archery, and Slingshot) will be open based on weather and Rangemaster availability. Please be sure to have your Cub Master or their designee attend the Leaders meeting on Friday night for details.

The Goldmine, canoes, Tom Sawyer rafts, and craft will be available to everyone during both activity blocks.