



# Sandhills District Spring Camporee



*2026 Leader's Guide*

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Dear Scouts and Scouters,

Welcome to the Sandhills District Camporee! We are thrilled to have you join us for this exciting weekend of adventure, teamwork, and Scouting spirit. This Camporee is designed to challenge you, help you grow in your Scouting skills, and most importantly, provide an unforgettable experience of camaraderie and outdoor fun.

Throughout the weekend, you will have the opportunity to participate in a variety of activities that test your Scouting knowledge and abilities. Our program is designed with a focus on fundamental Scouting skills, particularly for those working toward the ranks of Scout through First Class. Whether you are mastering fire-building, pioneering, orienteering, first aid, or cooking, there will be something for everyone to learn and enjoy.

We encourage each of you to demonstrate the Scout Oath and Law in all that you do. Show leadership, encourage teamwork, and support your fellow Scouts. The success of this Camporee depends on your enthusiasm, sportsmanship, and dedication to the values of Scouting.

A special thank you to our volunteers, staff, and leaders who have worked tirelessly to put this event together. Without their hard work and dedication, this weekend would not be possible. As you embark on this adventure, remember to embrace the challenge, make new friends, and have fun. We look forward to seeing your patrols in action and celebrating your achievements at the closing ceremony.

If you have any questions or need assistance during the event, please do not hesitate to reach out to our staff.

Let's make this Camporee an incredible experience for everyone!

Yours in Scouting,

*Brian Kent*

Brian Kent  
Camporee Chief  
Sandhills District, Occoneechee Council

## 1. Event Overview

- **Event Name:** Sand Hills District Spring Camporee 2026
- **Date & Location:** 27-29 March 2026, Camp Durant, NC (last weekend of March)
- **Sponsoring Council & District:** Occoneechee Council, Sandhills District
- **Theme:** Search and Rescue
- **Purpose:** Encourage skill development, teamwork, leadership, and outdoor ethics in alignment with Scouting America principles.

## 2. Registration & Fees

- **Registration Process:** Units must register online through the council's event portal no later than 13 March 2026. Issues with online registration or questions can be addressed by contacting the registrar. You will need to complete a Camporee Unit Roster. It is the Unit responsibility to maintain SCOUTING AMERICA health forms (Parts A and B) for all Scouts and Scouters attending the event. No onsite registration available.
- **Registration Link:** <https://scoutingevent.com/421-98222>
- **Fee Breakdown:**
  - Participants: \$20 per Scout, \$15 per Adult
  - Staff: \$15 per Scout or Adult
  - Refund policy: Fees are non-refundable.
  - ***Units meeting the registration timeline and Units who bring the number of Scouts they pre-registered will receive points for their overall Unit score.***

## 3. Camping & Facility Guidelines

- **Campsite Assignments:** Campsites are assigned on a first-come, first-served basis according to the registration timestamp. Units may request specific campsites, and every effort will be made to accommodate these requests. Special accommodation needs should be noted during registration. If multiple units share a campsite, they are expected to be respectful of one another and share cleanup responsibilities.
- **Campfire and Cooking Regulations:**
  - Only above-ground fires allowed.
  - Adherence to **Guide to Safe Scouting** and **Leave No Trace** principles required (3).
  - Propane stoves recommended for cooking.
  - Operate and maintain chemical-fueled equipment according to the manufacturer's instructions and in facilities or areas only where and when permitted.
  - Using liquid fuels for starting any type of fire—including lighting damp wood, charcoal, and ceremonial campfires or displays—is prohibited. (3)
- **Water, Restroom, and Trash Management:**
  - Potable water stations available at designated points.
  - Latrines and restrooms provided at key locations.
  - Units must remove all trash before checkout.
- **Youth Protection Guidelines:**
  - All adults must be **Safeguarding Youth** trained (4).

- No one-on-one contact between adults and Scouts.

#### 4. Health & Safety Policies

- **First Aid & Medical Emergencies:**

- Onsite first aid station available 24/7.
- Units must maintain completed **SCOUTING AMERICA Annual Health & Medical Record (Parts A & B)** for each participant (5).
- Scout leaders are to be prepared to handle all minor situations.
- Each unit should have their First Aid Kit in their campsites.
- Serious injuries and emergencies must be reported immediately to the Health Lodge.
- A trained Medical Technician will be present on site for the Camporee. Should any scouts experience an injury, please bring them to the medic or get the attention of a nearby staff member.
- Units having additional trained medical personnel present are asked to notify our Health and Safety Chairperson.
- **The nearest hospital is Moore County Regional, 155 Memorial Drive, Pinehurst NC 28374, Ph (910) 715-1000.**

- **EMERGENCY Protocol:** In the event of an **emergency** (e.g., lost Scout, missing person, fire, etc.) there will be a series of **three (3) blasts of a horn**. At that time, everyone will report to Grand Lodge Dining Hall. There will be no exceptions! For everyone's safety, remain there for further instruction.

- **Weather-Related Safety:**

- Emergency shelter locations designated at check-in.
- Event will follow the **SCOUTING AMERICA Lightning Safety Guidelines** (6).

- **Fire Safety Rules:**

- No open flames inside tents.
- Fire buckets/ fire extinguishers must be present at each campsite.
- No trees are to be cut down. Keep all fires at a reasonable size; never leave a fire unattended and always provide qualified supervision for all fires.
- All units need to plan for camp stove cooking or no-heat meals in the event there is a ban on campfires.
- Use camp stoves properly. **NOTE: Use of liquid fuels to start fire is prohibited within Scouting America.**
- Use of liquid fuel, propane, and butane in stoves and lanterns is permitted only with knowledgeable adult supervision.

- **Vehicles:** Please do not park on the camp roads to allow unrestricted access by emergency vehicles. Reminder that according to the September 2021 update on Transportation in the Guide to Safe Scouting, all drivers to or from a Scouting event "must be 18 years of age or older" (para. 5). So please do not allow your Scouts to drive themselves to the Camporee. (3)

- Vehicle movement on camp after check-in is concluded will be by exception only, and SCOUTING AMERICA policy requires ANY vehicles in operation on camp property, except when arriving and departing camp, to have a first aid kit and fire

extinguisher on board. These will not be provided by the Camporee staff and must not be dedicated to the vehicle. In addition, you will need a “permit” from the Camporee Director to drive on camp after check-in is complete. Please contact the Camporee Director if you have questions.

- GOLF CARTS ARE AUTHORIZED ONLY BY EXCEPTION and require clearance by Camporee Director, and certification by the Camp Durant Ranger. NCAP Standard FA-711. (9)
- **Pets: Absolutely no pets are allowed!** Service animals are permitted.
- **Rules Violations:** The Camporee Director in consultation with the Staff will determine penalties for any violation of the rules.

## 5. Leadership & Supervision Requirements

- **Two-Deep Leadership Policy:**
  - Each unit must have at least two registered adult leaders (21+ years old) present at all times (4).
- **Adult Supervision Ratios:**
  - Minimum of 1 adult per 10 youth, with a minimum of two adults per unit.
- **Code of Conduct & Behavioral Expectations:**
  - Participants must follow the **Scout Oath and Law**.
  - Disruptive behavior will result in dismissal from the event.
  - Observations and recommendations should be brought to the Camp Director and SPL, not disputed with the program volunteers.
  - Use the Buddy System! Refer to the “Guide to Safe Scouting” for policies and procedures.
  - Report all unsafe conditions and actions to the Camporee Director or District Chairman immediately.
  - If an action is unsafe, anybody can call a stop.

## 6. Participation Eligibility

- **Who May Attend:**
  - The Camporee is open to all registered **Scouts BSA** members (1).
  - **Arrow of Light (AOL) Webelos** who are officially registered with a **Scouts BSA Troop** may attend.
  - To qualify as an AOL, a Cub Scout must be in **fifth grade (or at least 10 years old), have completed the Webelos rank, and be actively working towards the Arrow of Light rank.** (7)
- **Restrictions:**
  - Visitors, including non-registered siblings, parents, and non-Scouting family members, are **not allowed** at the Camporee for safety and program integrity (8).
  - All participants must be registered and listed on the unit roster submitted during check-in.

## 7. Leave No Trace & Outdoor Ethics

- **LNT Principles for Camping & Hiking:**

- Stay on designated trails.
- Minimize campfire impact.
- Respect wildlife and other campers (3).
- **Trash/Garbage:**
  - Prepare to carry out all garbage and trash upon departure.
  - Dumpsters are available, ensure that all trash is in the dumpster and not piled on top or beside it.
  - If the dumpster is full, take your trash out of the camp for proper disposal.
- **Sustainability Efforts & Conservation Projects:**
  - Units are encouraged to participate in a **camp service project**.

## 8. Check-In Procedures

- Check-in opens at 5:00 PM on Friday.
- Required Documents at Check-In:
  - Unit roster with all registered participants.
  - Completed SCOUTING AMERICA Health & Medical Records (Parts A & B).
  - Proof of Safeguarding Youth Training for all adult leaders.
- Campsite Assignments:
  - Campsites will be assigned at check-in.

## 9. Check-Out Procedures

- **Campsite Inspection & Departure Checklist:**
  - Please use the unit checkout form (attached).
  - Checkout on Sunday will NOT begin until after the Scouts Own Service.
  - Units will receive patches upon clearing campsite and turning in check-out form.
  - Campsites must be inspected prior to check-out.
  - Ensure no trash is left behind.
  - Restore campsite to original condition.
- **Lost & Found:**
  - Located at the main event headquarters.
- **Post-Event Survey or Feedback Process:**
  - Leaders will receive a survey link via email for event feedback.

## 10. Program & Activities (Appendix E)

- The 2026 Sandhills District Spring Camporee is designed to be a fun competition for Scouts to assess their knowledge of Scout to First Class Rank requirements. This year's theme is Search and Rescue, so some events will require knowledge of Wilderness Survival and Search and Rescue merit badge requirements (these requirements will be published in the Leaders Guide prior to the Camporee). Other events at the Camporee will include a Search and Rescue exposition, chili cook-off, and a campfire program. The Camporee will not only provide Scouts with fun events but also provide opportunities for friendship and fellowship with Scouts and Scouters from across the District and Council. (For more details of the theme and individual events, refer to Appendix F – page 15)

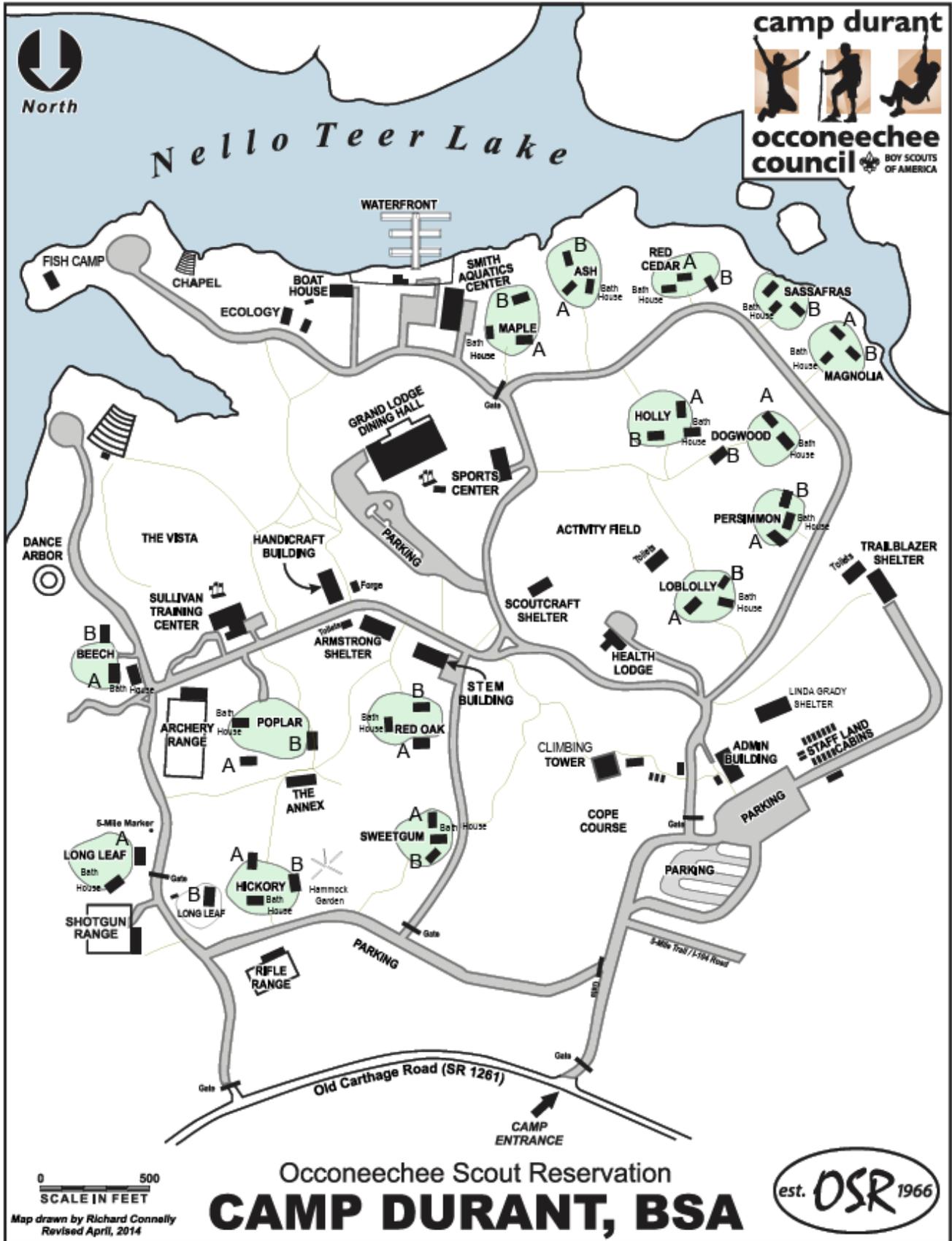
## 11. Sandhills District Spring Camporee Awards

- Unit Service Award - Hiking Stave
  - The Hiking Stave is a "Legacy Award" from our former Dogwood District. The Scout Unit earns this Hiking Stave Award by demonstrating excellent Service to Others during the Spring Camporee. Service was rendered but not bragged about by the Scout Unit. Others noticed the service. The Unit that takes home the Unit Service Award is required to care for/display the Hiking Stave until the next District Spring Camporee, at which time they will present it to that Camporee's Award recipient. The Unit may adorn the stave with one item representing their Unit.
  
- Unit Scout Skills Award - Sword
  - The Sword is a "Legacy Award" from our former Highlander District. The Scout Unit earns this Sword Award by demonstrating well-rounded knowledge in basic Scout Skills such as First Aid, Knots, Patrol Method, and Teamwork. The Unit that takes home the Scout Skills Award is required to care for/display the Sword until the next District Spring Camporee, at which time they will present it to that Camporee's Award recipient. The Unit may adorn the Sword with one item representing their Unit.
  
- Unit Scout Spirit Award - Kudu Horn
  - This Kudu Horn is the actual "Legacy Kudu Horn" from our former LaFayette District. The Scout Unit earns this Kudu Horn Award by demonstrating Scout Life in spirit, enthusiasm, clean campsite, campsite gateway, clean and properly worn uniforms, and clean language. The Unit that takes home the Scout Spirit Award is required to care for/display the Kudu Horn until the next District Spring Camporee, at which time they will present it to that Camporee's Award recipient. The Unit may adorn the Kudu Horn with one item representing their Unit.
  
- Baden-Powell Award for the Best Overall Unit - Campaign Hat and Plaque
  - The Baden-Powell Award is unique to Sandhills District and presented to the Scout Unit, exhibiting the best-of-the-best in OUTSTANDING Service, Scout Skills, and Scout Spirit. This Baden-Powell Award represents the Best Overall Unit "TOP UNIT" attending the Sandhills Spring District Camporee. The Unit that takes home the Baden-Powell Award receives a laser engraved plaque that is theirs to keep. The Unit's SPL will be presented with a SCOUTING AMERICA Campaign Hat to be worn at all District Events and will pass the hat on to the SPL of the next Camporee Award Recipient to receive this Award.

## 12. References & Citations

1. Scouting America *Scouts BSA Handbook*. National Office.
2. Scouting America *Council Event Registration Policy*. National Office.
3. Scouting America *Guide to Safe Scouting*. National Office.
4. Scouting America *Youth Protection Guidelines*. National Office.
5. Scouting America *Annual Health & Medical Record Guide*. National Office.
6. Scouting America *SCOUTING AMERICA Lightning Safety Guidelines*. National Office.
7. Scouting America *Cub Scout Advancement Guide*. National Office.
8. Scouting America *National Camp Policies on Visitors*. National Office.
9. Scouting America *National Camp Accreditation Program Standards*. National Office.

Appendix A: Camp Durant Map



Appendix B: Unit Campsite Inspection Form

Troop Number: \_\_\_\_\_

Total Score: \_\_\_\_\_ / 100

Inspection Criteria *(Each category is worth 10 points, for a total of 100 points)*

Category	Criteria	Points (10 each)
<b>Campsite Organization &amp; Cleanliness</b>	Campsite is clean and free of litter; Trash is properly bagged and stored; Tents and gear are neatly arranged	(____/10)
<b>Tent Setup &amp; Safety</b>	Tents are properly pitched and staked down; Sleeping areas are tidy and well-organized	(____/10)
<b>Patrol/Unit Identification</b>	Troop flag is displayed; Patrol flags are visible; Campsite gateway or sign identifies troop/unit	(____/10)
<b>Fire Safety &amp; Cooking Area</b>	Fire pit or stove is properly set up and supervised; Fire extinguishing materials (water bucket, sand, extinguisher) are available; Cooking area is clean and food is stored properly	(____/10)
<b>First Aid &amp; Emergency Preparedness</b>	First aid kit is visible, properly labeled, and accessible; Emergency contact list is posted	(____/10)
<b>Food Storage &amp; Sanitation</b>	Food is properly stored in sealed containers; Dishwashing station is set up correctly; Proper waste disposal and recycling are practiced	(____/10)
<b>Tool &amp; Equipment Safety</b>	Ax yard, knife, and saw areas are marked and used properly; Tools are safely stored and maintained	(____/10)
<b>Leave No Trace Principles</b>	Campsite follows Leave No Trace guidelines; Minimal impact on the environment; Evidence of conservation efforts	(____/10)

Appendix C: Duty Roster

Troop: \_\_\_\_\_

Patrol: \_\_\_\_\_

Duty	Friday	Saturday	Sunday
Fire & Water			
Cooking - Breakfast			
Cooking - Lunch			
Cooking - Dinner			
Cleanup - Breakfast			
Cleanup – Lunch			
Clean-up Dinner			
Campsite Clean-up			
Bathroom			
First Aid			

## **2026 Sandhills District Camporee Schedule of Events**

### **Friday, March 27:**

- 1700 (5:00 PM) – Check-in Opens
- 2000 (8:00 PM) – Leaders' Meeting & Cracker Barrel
- 2230 (10:30 PM) – Lights Out

### **Saturday, March 28:**

- 0700 – Reveille & Breakfast
- 0830 – Opening Ceremony
- 0900 – Scout Skills Competitions
- 1200 – 1230 – Lunch
- 1430 – Scout Skills Competitions End
- 1430 – 1630 – SEARCH & RESCUE Expo
- 1630 – Chili Cook-off (Bring to judging location)
- 1700 – Chili Cook-off Judging
- 1730 – Dinner (At Campsites)
- 1900 – Campfire Program
- 2230 – Lights Out

### **Sunday, March 29:**

- 0700 – Reveille & Breakfast
- 0830 – Interfaith Service
- 0930 – Campsite Checkout

**\*SEARCH and RESCUE activities are multiple day operations! The Camporee will utilize the 24-hour clock just like SAR Teams do!**

(24-hour clock is time plus 12 hours (PM) Example: 2PM is 1400 (2 + 12 HOURS).

Appendix E: Campsite Checkout and Departure Checklist

Task	Completed (✓)
- Secure all Troop gear. (Vehicles may enter to retrieve unit trailers. Drive responsibly.)	
- Request a Camporee staffer to clear your campsite.	
- Pick up all trash in and around your campsite. Take all trash with you.	
- Clean up the campsite latrine area.	
- Ensure fire pit fires are extinguished and cool to the touch.	
- Take this form to the registrar upon completion.	
- Check-out at the designated location to receive patches, etc.	
- Drive safely and enjoy wonderful memories of the Camporee!	

Campsite Cleared: Y / N

Staff Signature: \_\_\_\_\_

Unit Leader Signature: \_\_\_\_\_

## Appendix F: Camporee Theme and Events

### **Theme Overview and Competition Events:**

**SEARCH & RESCUE:** Since the beginning of Scouting America, Scouts have been called upon to provide assistance during disasters, crises, and other situations requiring critical Scouting skills. As a Scout, you must always be prepared to do your duty – you never know when your skills will be needed! For Search and Rescue activities, many Scout skills are applicable to include orienteering, first aid, wilderness survival, and of course – leadership! SEARCH & RESCUE are two different actions; you may be called upon to only conduct a search, or – in an emergency situation, conduct a rescue! A search is an emergency situation requiring a team of trained searchers to locate a missing person. A rescue is an emergency situation where a person's location is known – perhaps having just been found by searchers – and he or she must be removed from danger and returned to safety.

**TASK:** Working as a Patrol, you will be given the objective to search for missing Scout Randy. If you find him – you will need to be prepared to rescue Randy! Every Scout must be wearing appropriate clothing and footwear. Scouts are encouraged to spread Patrol equipment across several Patrol members; backpacks are recommended.

**EQUIPMENT:** (can be distributed across the Patrol but must be ACCESSIBLE AND INSPECTABLE)

- List of Events (Provided at check-in)
- Patrol Leader Map (Provided at check-in)
- Scout trail lunch (should not require cooking)
- Patrol flag
- Walking Sticks/Staves (5' – 8', sturdy enough for lashing, one per Scout – need not be able to support weight – this can simply be a long broom handle)
- Schedule of Events (Appendix C)
- 2 x tarps (4' x 6' or 6' x 6' recommended)
- Ropes (for lashing and tying knots)
- Trash Bag
- Extra clothing (w/x dependent)
- Watch

### **10 Essentials**

1. First-aid Kit, Splinting material, cravats/bandanas
2. Flint, steel, dryer lint, natural tinder
3. Pocketknife or multi-tool
4. Rain gear
5. Flashlight
6. Trail Food
7. Water
8. Sun Protection
9. Compass
10. Whistle

**Search and Rescue Merit Badge:** <https://www.scouting.org/merit-badges/search-and-rescue/>  
**Wilderness Survival Merit Badge:** <https://www.scouting.org/merit-badges/wilderness-survival/>

## **Camporee Events (Search Areas)**

### **1. Search Area 1 (SA 1) – Search and Rescue Objectives**

#### **Task Requirements:**

Search and Rescue Merit Badge Requirements 1. a., 3. b.  
First Class Requirements 5.c., 5.d.

**TASK:** Your patrol is tasked to search for and if required, rescue Scout Randy. Before continuing to other Search Areas, your Patrol must define critical search and rescue terms and demonstrate you are prepared to conduct search and rescue activities.

- Explain hazards you are most likely to encounter while participating in SAR activities, and what you should do to anticipate, help prevent, mitigate, and respond to these hazards.
- Discuss the difference between SEARCH and RESCUE.
- Name and show the 10 Scout Essentials (can be individual Scout items or provided by the Patrol)

**EQUIPMENT:** 10 Scout Essentials

### **2. Search Area 2 (SA 2) – BULLSEYE!**

***(DUE TO NUMBER OF FIRING LINE LANES, SHOOTING IS LIMITED TO 5 PATROL MEMBERS PER PATROL)***

**TASK:** Take a chance at a Bullseye! Test your Patrol's marksmanship and have an opportunity to score points for your Patrol!

**EQUIPMENT:** (Provided)

### **3. Search Area 3 (SA 3) – Emergency Shelter**

#### **Task Requirements:**

Wilderness Survival Merit Badge Requirement 8.  
Second Class Requirement 1c.

**TASK:** There's a major storm coming – you must build a shelter to keep your Patrol safe until the storm passes. Your shelter must fit your Patrol and Patrol Equipment.

- Explain what factors you should consider when choosing a patrol site and where to build your shelter.
- Build an improvised shelter.

**EQUIPMENT:** 2 x tarps (4' x 6' or 6' x 6' recommended), minimum 6 x ropes and minimum 2 x Walking Sticks/Staves (sturdy enough for lashing).

### **4. Search Area 4 (SA 4) – The Out-of-Reach First Aid Kit**

#### **Task Requirements:**

Tenderfoot Requirement 4a.  
Second Class Requirement 6a.  
First Class Requirement 7a.

**TASK:** While conducting search activities, your Patrol Leader tripped and fell; you suspect they broke their left leg and sprained their right ankle. A first aid kit w/splinting material fell out of your bag and lies at the edge of an embankment, but you can't walk over to it because the ground looks unstable. Instead, you must use any equipment you have to retrieve the first aid supplies and splint your Patrol Leaders leg.

- Demonstrate first aid for simple cuts and scrapes.
- Demonstrate first aid for shock, heatstroke, dehydration, hypothermia, hyperventilation, and heat exhaustion.
- Demonstrate bandages for a sprained ankle.

**EQUIPMENT:** Staves, ropes (for lashing), splinting material and bandanas or other suitable materials (long cloth strips).

## **5. Search Area 5 (SA 5) – Knot Knowledge**

### **Task Requirements:**

Tenderfoot Requirement 3a., 3b., 3c.  
Second Class Requirement 2f., 2g.  
First Class Requirement 3b.

**TASK:** Using your Patrol ropes, Patrol members must demonstrate their knowledge of the six basic knots from the Scout Handbook. Scouts will identify the knot presented, tell what it is used for and tie it correctly.

- Knots: square, two-half hitches, taut-line, sheet bend, bowline, and clove hitch.

**EQUIPMENT:** One rope per Patrol member.

## **6. Search Area 6 (SA 6) – Log Pull**

### **Task Requirements:**

First Class Requirement 3b.

**TASK:** A fallen tree has blocked the trail. Each person in your Patrol must tie a rope to a log using appropriate Boy Scout Knots (timber hitch and half hitch) and together the Patrol must pull the log away from the trail then remove and coil the rope.

**EQUIPMENT:** One rope per Patrol member.

## **7. Search Area 7 (SA 7) – Survival Fire**

Prerequisites: Firem'n Chit

### **Task Requirements:**

Second Class Requirement 2c.

**TASK:** You will build a fire lay no higher than 12 inches. Light the fire without the use of matches (Flint/steel) If you are unable to light the fire using flint/steel a match will be provided. Burn through the upper mark, 24 inches.

**EQUIPMENT:** Flint, steel, dryer lint, natural tinder, natural kindling, natural wood fuel. Other than the flint and steel no commercial fire-starting products will be used, and no wax fire starters (even homemade ones) will be allowed.

**7 (A). Search Area 7 (SA 7A) Alternate Event** – Water Water Everywhere But Not a Drop to Drink!  
(In case of fire ban)

**Task Requirements:**

Wilderness Survival Merit Badge Requirement 10.  
First Class Requirement 7f.

**TASK:** You need to stay hydrated while you're in the outdoors, especially while conducting search and rescue activities. It's infeasible to carry the necessary water to keep your Patrol hydrated for several days. Instead, you planned to purify water you collect in the environment. You'll need to identify multiple ways to purify water and demonstrate one method of purifying water.

- Demonstrate three ways to treat water found in the outdoors to prepare it for drinking.

**EQUIPMENT:** water container, water purification tablets (provided).

**8. Search Area 8 (SA 8 – MYSTERY EVENT**

**Be Prepared! This event will require leadership and teamwork!**

***During the rotation of events, Scouts should maintain the integrity of this event – please don't ruin the surprise for others!***

**9. Search Area 9 (SA 9) - Travois Building**

**Task Requirements:**

Wilderness Survival Merit Badge Requirement 10.  
First Class Requirement 7f.

**TASK:** Your patrol leader becomes delirious with a fever. You must transport them to the nearest doctor. By using your walking sticks, tarp or blankets and 6-foot lengths of rope from your sledge, you will need to assemble a travois, and transport your patrol leader 50 yards (150 ft.) without dropping them.

**EQUIPMENT:** Tarp or Blanket (4' x 6' or 6' x 6' recommended), 3 x Ropes and 3 x Walking Sticks/Staves.

## **10. Search Area 10 (SA 10) – Rescue Me!**

### **Task Requirements:**

Wilderness Survival Merit Badge Requirement 7.

**TASK:** You've found Scout Randy and need to signal for rescue! Utilize different items to attract attention and FROM MEMORY describe five ground-to-air signals and tell what they mean.

- Show five different ways to attract attention when lost.
- Demonstrate how to use a signal mirror.
- Describe from memory five ground-to-air signals and tell what they mean (as described in the Wilderness Survival Merit Badge Book; V X N Y ->).
- Create one air-to-ground signal letter using Patrol or provided equipment.

**EQUIPMENT:** Staves, tarps, extra clothing (anything that may enhance visibility), signal mirror (provided).

## **Appendix G: Chili Cook-off Rules**

Prizes will be awarded for the Top 3 Chilis as decided by Camporee Staff Judges.

### **General Rules:**

- ✿ Each Registered Unit can submit only one entry.
- ✿ Accompanying each Chili must be a unique name ONLY – no unit numbers for fairness. Judges will announce the winners at the campfire using the name of the submitted Chili.
- ✿ Know and practice SAFE FOOD HANDLING PROCEDURES.
- ✿ It is the responsibility of each team member to know and understand temporary food handler regulations. Use of vinyl gloves is recommended for safe food handling.
- ✿ Chilis MUST be cooked at the Camporee; units cannot pre-cook the chili and simply bring it along. Individual ingredients can be cooked ahead of time if required (example – browning meat), but the ingredients must be combined and cooked at the camporee location.
- ✿ All food must be presented to the Judges Table on time. Points will be deducted for any late presentations.
- ✿ All judging decisions are final.
- ✿ The Scout Oath and Law must be followed at all times.
- ✿ Most importantly, have fun!