BLIZZARD ADVENTURE CAMP

2027 GUIDE BOOK



LEATHERSTOCKING COUNCIL

SCOUTING AMERICA

WELCOME!

Scouting America
Leatherstocking Council

Dear Scouts, Scouters and Parents,

So what do you do with a camp property that gets around 200 inches of snow in the winter season? You embrace it and create a winter camp experience like no other! That's exactly what we have done with Blizzard Adventure Camp at Camp Kingsley. After selling out most years, our staff continues to look forward to sharing a unique resident camp experience with you that will create memories to last a lifetime. Blizzard Adventure Camp has tons of the stuff you love about scout camp in the summer, but without the mosquitos. Scout skills, merit badges, crafts, shooting sports, games, campfires. It's all here. Add to that the unique atmosphere of the Tug Hill plateau in January and we are able to offer a great range of winter program opportunities. Cross-country skiing, snowmobile repair, sledding, snow kayaking, winter survival, snowshoeing and the Penguin Plunge are just some of the exciting winter programs that await you. Sure, it might be cold but there will always be plenty of time to sit and enjoy hot cocoa by a warm fire.

We have put this guidebook together to give you the answers to the most frequently asked questions; however, it is impossible to answer everything. If you have any questions or concerns, please don't hesitate to contact us.

Yours in Scouting, Rob Mahardy
Blizzard Adventure Camp Director
romahard@scouting.org
315-368-3743

PROGRAM REQUIREMENTS

- Participants must be registered Scouts BSA or Venture Crew Members.
- Participants must have Scoutmaster or Crew Leader approval.
- Participants must have a completed Medical Form (Parts A, B and C) (Appendix G)

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ARRIVAL AND DEPARTURE

ARRIVAL DAY:

CHECK IN BETWEEN 5:30-7:30 PM on FRIDAY, JANUARY 15, 2027 or FRIDAY, FEBRUARY 12, 2027.

Early arrivals will not be checked in prior to 6:00 pm as our staff is making final preparations to welcome you. If you need to make other arrangements, please contact the Camp Director.

Please make sure all Camp Forms have been sent in 2 weeks prior to your camp dates, or hand them in at check-in.

Upon arrival in the parking lot, please leave your equipment in the car. Scouts and adults need to check-in at the camp office, and bring required camp forms and medications with them. Once you have checked-in, a staff member will guide you to your cabin with your equipment.

The check-in process takes some time, so please plan accordingly. Upon arrival, campers will meet the camp administration to verify all contact information and any special needs. Each camper will also meet briefly with the camp health officer who will verify that all health forms are present and complete, collect any medications, and then check the camper's temperature.

DEPARTURE:

CAMPERS WILL DEPART BY 4:00 PM on MONDAY, JANUARY 18, 2027 or MONDAY, FEBRUARY 15, 2027.

Leaving camp, except at the designated times, is discouraged. If the camper needs to leave camp for any reason other than a function of camp, a parent/guardian is responsible for transportation and needs to make prior arrangements with the camp director. Campers will be released only to those listed on the camper release form (Appendix B) and early release form (Appendix C).

CAMP FORMS

PARENTS, PLEASE PAY SPECIAL ATTENTION: Anyone that does not have a **COMPLETED HEALTH FORM**, which would include the Dr.'s signature on part C form, will **NOT** be allowed into camp. There are **NO** exceptions to this policy, and it is **STRICTLY** enforced. See Appendixes for forms.

Required Camp Forms Include the following:

- Annual Health and Medical Form (Parts A, B and C)
- Non-Prescription Medication and Topical Ointment Release
- Medicine Labels
- Dietary Needs Form (if special meals are needed)
- Shooting Sports Permission Form
- Authorization for Camper Release (if parent or guardian is not picking Scout up)
- Early Release Form (if Scout is leaving camp early)
- Talent Release Form



All necessary forms are available in the appendices of this guidebook.

GENERAL INFORMATION

CAMP ADDRESS AND PHONE NUMBER

Camp Kingsley, 1910 Camp Kingsley Road, Ava, NY 13303 Phone: 315-942-2511

LODGING

Scouts will be housed in Harden Cabin, Evans Cabin, Cayuga Kitchen, the A-Frames and Williams Lodge. Those participating in Winter Survival will sleep in their shelters on night 2 or 3 (Saturday or Sunday).

DINING

All meals will be provided in the dining hall at scheduled times. Hot drinks will be available throughout the day. Please let us know in advance of any special dietary needs by using the Dietary Needs Form (Appendix A).

CAMP KINGSLEY GRACES

Morning	Noon	Evening
Gracious giver of all good, Thee we thank for rest and food, Grant that all we do or say, In thy service be this day. Amen	Father for this noonday meal, We would speak the thanks we feel, Health and strength we have from thee, Help us lord to faithful be. Amen	Tireless guardian on our way, Thou has kept us well this day, While we thank thee we request, Care continue, pardon rest. Amen

TRADING POST

A trading post will be open for scouts to buy Blizzard Adventure Camp memorabilia, camp supplies, snacks, merit badge books, and other items. The hours of operation will be posted.

Any pre-ordered merchandise will be available to be picked up on the first evening in camp.

UNIFORMS

The Scouts BSA field uniform should be worn to the evening flag ceremony and evening meal each day. The rest of the day and night scouts and leaders may wear whatever they choose, as long as it is appropriate. Weather conditions will be a major factor in how the scouts dress.

VISITORS

All visitors must check in and out at the Camp Office. Visitors will be given visitor identification. Visitors are welcome to purchase meals. Please try to let staff know of any guests in advance so that enough food can be prepared. Guest meals are $10.00 per meal.

SIGN-IN AND SIGN-OUT

When leaving camp for any reason (going home early, eating out, and going to the store), all scouts and adults must sign out at the camp office. Anyone that will not be attending a meal must notify the Camp Director or Program Director prior to departure. Upon returning to camp, they must sign in at the camp office. This is very important because in the event of a camp wide emergency we need to account for everyone who is registered in camp.

VEHICLES IN CAMP

Vehicles are only permitted in designated parking areas. Vehicles are NOT permitted in camp sites or program areas. Sleds and carts are available to transport gear to the cabins and lean-tos.

PHOTO USE POLICY



Our staff and leaders often take pictures of our camp in action. These pictures may be included in camp promotional materials. You will be required to turn in a Talent Release Form (Appendix G) with your camp forms. If you do not wish your child to be photographed, please inform your leader and the camp director in writing before camp begins.

PRE-CAMP LEADERS AND PARTICIPANTS MEETING

All leaders will be notified of a virtual pre-camp meeting to be held in January about a week or two before camp. This is YOUR opportunity to meet the Camp Director and Program Director, to turn in paperwork, to ask questions; learn how the program works, etc. Hope to see you all there.

TIMELINESS

Please be on time to all program areas, activities, meals, etc. Our staff begins sessions promptly and if they are departing for a hike or additional locations for sessions, you may miss out.

ANIMALS IN CAMP

Pets are not allowed in camp unless prior approval has been granted by the Leatherstocking Council Scout Executive and Camp Ranger. Please leave your pets at home, and remind parents and visitors that pets are not welcome incamp at any time.

SCOUT BEHAVIOR

It is important that scouts remember they are members of “Scouting America”. As such, they should remember to use proper outdoor manners and to learn to live by the “Outdoor Code.” Scouts should not cut down live trees and/or plants or destroy nests or other wildlife that live in our great Camp Kingsley. Also, when traveling around our camp, scouts should try to pick up any garbage or trash along their travels and dispose of it properly. The general rule of Scout camping is “You leave it cleaner than when you found it.”

Scouts should adhere to the principles of the “Scout Oath” and “Scout Law.” If camp rules are ignored or broken the Camp Director will follow the “Two Strike” policy as outlined on page 9. Should it be necessary the Camp Director reserves the right to dismiss any individual from camp for serious policy or rule infractions and/or safety violations.

POCKET KNIVES

NO POCKETKNIFE BLADES CAN BE LONGER THAN 3”. SHEATH OR SURVIVAL KNIVES ARE NOT ALLOWED IN CAMP.

WHAT NOT TO BRING

Alcohol, Tobacco, Electronic Cigarettes, Fireworks, Firearms, Ammunition, Arrows, Chainsaws, Pets, and any other item that is dangerous or inappropriate. Failure to adhere to these policies will result in immediate intervention by the Camp Director, Program Director and/or Camp Ranger.

Please also leave any electronic games and other expensive items at home.

PAYMENT

2027 BLIZZARD CAMP PAYMENT SCHEDULE	Payments due by 12/31/2026
Scouts BSA or Venture Crew member	$220
Adult Leader	$70
Late Registration (Dec 31, 2026 and after)	+$20 to above listed costs

Registration Closes on 1/3/2027 OR when Sold-Out

PAYMENT OPTIONS

- Pay online at www.leatherstockingcouncil.org
- Fax your invoice with Credit Card information to 315-735-9184
- Mail or drop off your invoice with a check (made payable to Leatherstocking Council), or credit card information to the Council Office at 1401 Genesee Street, Utica NY 13501

*All checks returned for non-sufficient funds (NSF) will be electronically debited for the face value plus a returned check processing fee as allowed by New York State law.

QUESTIONS

Registration, Payment, Financial Assistance, Expectations, etc.:

Call 315-735-4437 (Utica Office)

or email the Camp Director (Rob Mahardy) at Rob.Mahardy@Scouting.org

For more information, see our camping section on our website at **www.leatherstockingcouncil.org**

or visit us on Facebook at **www.facebook.com/scoutingcny/**



HEALTH AND SAFETY

The foremost concern of all camp staff is the well-being, health and safety of the campers. All camp programs follow the winter camping guidelines set forth in The Guide to Safe Scouting (see pages 23 & 24). Please note: Camp staff may cancel or reschedule any activities due to health, safety, or weather concerns.

BUDDY SYSTEM

The buddy system ensures no youth member is alone and that a buddy can get help in an emergency. The buddy system must be used whenever youth members are outside the line of sight of qualified adult leadership.

MEDICAL FACILITIES

Blizzard Adventure Camp will have a fully trained Health Officer to provide any medical assistance needed.



EMERGENCY ALERTS

In the event of a camp wide emergency the siren will sound. All Scouts and leaders will proceed to the emergency assembly area (Dining Hall porch). Staff will respond as assigned in accordance to the type of emergency.

HEALTH HISTORY FORMS

All participants, youth and adults, must bring a current copy of their Medical Form parts A, B, and C (Appendix G). Health forms are also available online at the council and national websites. This form must be signed by parents and medical personnel and dated within a year of the event. Immunization records must be provided. A copy of insurance card must be attached to the medical form. All injuries and ailments should be reported to the camp Health Officer.

MEDICATIONS

Any prescriptions at camp must be reported and locked up. Medications should be locked up and administered by the camp Health Officer. Please fill out the Medication Label form (Appendix E) and turn in with medicine during check-in. Emergency medications (epi-pen, inhalers, etc.) should be kept on the user at all times and should not be locked up. For campers to receive the administration of any over the counter medications the Authorization for Non-Prescription Medicine & Topical Ointment form (Appendix D) should be turned in with all other health forms.

SAFEGUARDING YOUTH

All adults staying overnight must be current with Scouting America Safeguarding Youth Training. Report any suspected child abuse immediately to the Camp Director, the Scouts First Helpline (844-726-8871), and local authorities.

PERSONAL CLEANLINESS

Being clean in body and mind are part of the Scout Law and part of Scout training. Scouts should wash up each morning and in the evening prior to going to bed. A package of handwipes would be useful for this. Be sure that they change their clothing regularly and clean their hands before coming to each meal.

LATRINES

Latrines need to be swept out regularly, and washstands need to be kept clean. Paper towels and toilet paper are available in the dining hall. Proper use of the latrines is important; urinating near a cabin, shelter, or lean-to is a health hazard and can make your site unlivable.

HEALTH DEPARTMENT PROTOCOLS

We will be following the most current guidelines and recommendations of Oneida County Health Department.

LEATHERSTOCKING COUNCIL #400
Scouting America

DISCIPLINE POLICY (TWO STRIKES POLICY)

Blizzard Adventure Camp, Camp Kingsley

Dear Parent,

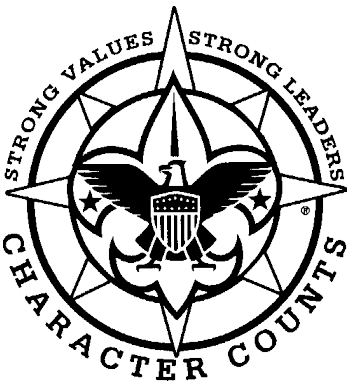
Your scout's time at camp will be a fun filled, memorable learning experience. Meeting new Scouts and making new friends, while having fun in the outdoors, is a central goal of Blizzard Adventure Camp. It is our goal as a staff that each Scout has a chance to enjoy this opportunity. One factor, which may create difficulty for scouts to fully enjoy their camping experience, is poor discipline. Unfortunately, this is an issue that we must address in camp.

As a camp staff, we do not want a session of camp to have a negative impact on any Scout. It should be noted that camp starts immediately upon entering the Camp Kingsley property. Any infraction will be made known to the Camp Director. Should an infraction occur, we act on a "two-strikes" rule.

For minor rule violations this initially involves a staff member explaining the broken rule and why it is important for that rule to be followed. For more serious violations or persistent minor infractions, the First Strike consists of the Camp Director and the Scout discussing the rule transgression. Should inappropriate behavior continue, the Second Strike is notification of the Scout's parents by the Scout, Camp Director and Scoutmaster. If this situation should occur the Camp Director and Scout's parents will work together to decide on the next step. This step may be another chance or immediate dismissal from camp. Any further actions necessary at that time will also be discussed between the Camp Director and parent. Should your child be sent home, Leatherstocking Council will not refund any remaining fees for that session. Although few cases ever reach the second strike it is important to have this policy in place. All discipline actions are presented in a positive manner and are aimed at helping the Scout grow. If you review these guidelines with your child, together we can make Scout camp a most positive experience.

Sincerely,

The Blizzard Adventure Camp Staff



WHAT TO BRING



A well-prepared camper will have more fun at camp. These recommended quantities are for a 4 day, 3 night resident camp. The following items should be packed in an easy-to-carry duffel bag, laundry bag or lightweight suitcase. Scouts should bring clothes that enable them to layer clothing for outdoor activities. Please pack so that scouts can manage repacking and moving their own bag!

PERSONAL GEAR

- All Necessary Camp Forms (see page 4)
- Class A Scout Uniform
- Heavy Winter Coat/Outer Shell
- Snow pants
- 1 pair of waterproof winter boots
- 2 Winter Hats
- 2 or 3 pairs of winter gloves
- 4 sets of clothing (long pants, shirts)
- Polar Fleece or heavy sweatshirt
- 2 pairs of pajamas
- 5 pairs of socks
- 5 pairs of underwear
- 1 or 2 pair long underwear
- Sleeping Bag with liner or sheet inside (a stuff sack is recommended for easy transport)
- Laundry bag
- 2 bath towels, hand towels and wash cloths
- Deodorant (non-aerosol)
- Handi-wipes or Soap in plastic case and shampoo
- Toothbrush and toothpaste
- Comb or brush
- 1 pair sneakers (for inside cabin)
- Pen or pencil and writing items
- Scout Handbook
- Folding Pocket Knife
- Flashlight with extra batteries/bulb
- Plastic bags for packing wet items
- Small day pack or tote bag
- Canteen or water bottle on lanyard
- Lip balm

LABEL YOUR GEAR

Camp Kingsley and the Leatherstocking Council WILL NOT be responsible for lost or stolen articles; or articles damaged at camp. In case you misplace something, a “lost and found” is located at the camp office. Any items left at camp are only held for two weeks. Please contact the Camp Director to make arrangements for picking up lost items within this two-week period.

OPTIONAL EQUIPMENT

- You can bring your own Snow Snake for the tournament
- Small pillow with case
- Card or board game (if taking Game Design MB)
- Sunglasses (the glare off the snow can be very bright)
- Small Bible
- Camera
- Spending money for Trading Post ($20 - $40)
- Pot, utensils, and any special ingredients for cook-off

WILDERNESS SURVIVAL

- Backpack
- Tarp
- Winter Sleeping Bag
- Sleeping pad (closed foam is best)

SNOW SPORTS

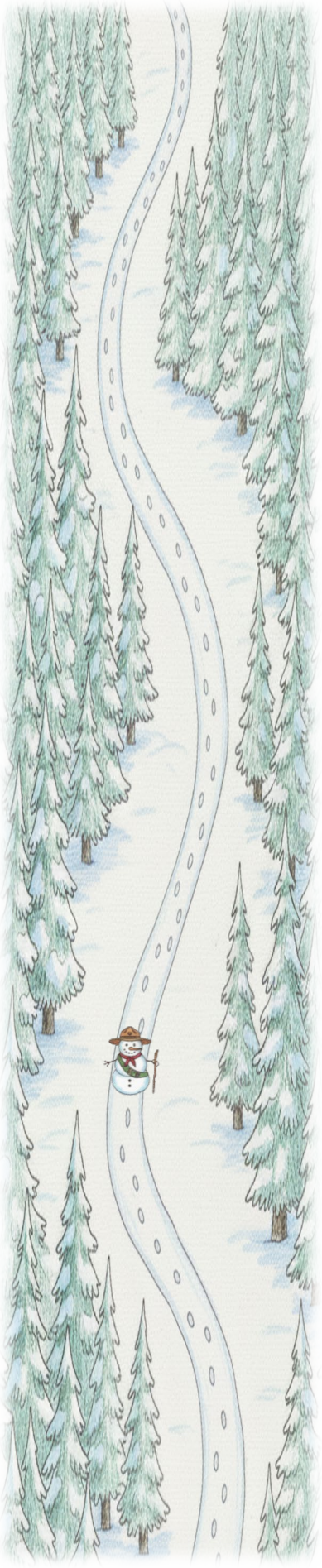
- Scouts may bring their own ski equipment and ice skates if they so choose.
- Sled (plastic only please. No saucers – must be able to steer. No wooden or metal runners)
- Hemet for Sledding and ice skating(bike helmets are fine)

DO NOT BRING

Cell Phones (unless adult), iPods, MP3 Players, Gum or Candy, Scented Sprays or Lotions, Survival Knives, Valuables, Video Games. They will be taken away until the end of camp.

DAILY SCHEDULE

Day 1 (Friday)	5:30 PM	Check-In
	8:00 PM – 9:00 PM	Merit Badges & Activities **(Block D – Session 1)**
	9:00 PM	Leader's Meeting
	9:30 PM	Cracker Barrel
	10:00 PM	Quiet Time / Star Gazing
	10:30 PM	Lights Out
Day 2 (Saturday)	7:50 AM	Opening Flags / Camp Orientation / Breakfast
	9:00 AM – 11:00 AM	Merit Badges & Activities **(Block A – Session 1)**
	11:00 AM – 12:00 PM	Merit Badges & Activities **(Block B – Session 1)**
	12:15 PM	Lunch
	1:00 PM – 3:00 PM	The Tundra Tournament
	3:00 PM – 5:00 PM	Merit Badges & Activities **(Block C – Session 1)**
	5:00 PM	Free Time
	5:30 PM	Evening Flags / Dinner
	7:00 PM – 9:00 PM	Merit Badges & Activities **(Block D – Session 2)**
	9:00 PM	Scouts' Own Service
	9:30 PM	Cracker Barrel
	10:00 PM	Quiet Time / Star Gazing
	10:30 PM	Lights Out
Day 3 (Sunday)	7:50 AM	Morning Flags / Breakfast
	9:00 AM – 11:00 AM	Merit Badges & Activities **(Block A – Session 2)**
	11:00 AM – 12:00 PM	Merit Badges & Activities **(Block B – Session 2)**
	12:15 PM	Lunch
	1:00 PM – 3:00 PM	The Tundra Tournament
	3:00 PM – 5:00 PM	Merit Badges & Activities **(Block C – Session 2)**
	5:00 PM	Free Time
	5:30 PM	Evening Flags / Dinner
	7:00 PM – 9:00 PM	Merit Badges & Activities **(Block D – Session 3)**
	9:00 PM	Campfire (SPL Run)
	9:30 PM	Cracker Barrel
	10:00 PM	Quiet Time / Star Gazing
	10:30 PM	Lights Out
Day 4 (Monday) **Snow-A Day (wear your OA sashes)**	7:50 AM	Morning Flags / Breakfast / Ugly Sweater Competition
	9:00 AM – 10:00 AM	Merit Badges & Activities **(Block A – Session 3)**
	10:00 AM – 11:00 AM	Merit Badges & Activities **(Block B – Session 3)**
	11:00 AM – 12:00 PM	Merit Badges & Activities **(Block C – Session 3)**
	12:15 PM	Lunch
	12:50 PM	Closing Ceremony
	1:00 PM – 2:30 PM	Merit Badge Wrap-up Session
	3:00 PM	Depart Camp



SCHEDULE AT A GLANCE

Start	End	Day 1 (Friday)	Day 2 (Saturday)	Day 3 (Sunday)	Day 4 (Monday)
7:50 AM	9:00 AM		Opening Flags / Camp Orientation / Breakfast	Morning Flags / Breakfast	Morning Flags / Breakfast / Ugly Sweater Competition
9:00 AM	10:00 AM		Merit Badges Block A – Session 1	Merit Badges Block A – Session 2	Merit Badges Block A – Session 3
10:00 AM	11:00 AM				Merit Badge Badges Block B– Session 3
11:00 AM	12:00 PM		Merit Badge Badges Block B– Session 1	Merit Badge Badges Block B– Session 2	Merit Badges Block C– Session 3
12:15 PM	1:00 PM		Lunch	Lunch	Lunch / Closing Ceremony
1:00 PM	2:00 PM		The Tundra Tournament	Open Program & Dutch Oven Dessert Competition	Merit Badge Wrap-up Session
2:00 PM	3:00 PM				Depart Camp
3:00 PM	4:00 PM		Merit Badges Block C– Session 1	Merit Badges Block C– Session 2	
4:00 PM	5:00 PM				
5:00 PM	5:30 PM		Free Time	Free Time	
5:30 PM	6:00 PM	Check-In / Settle Into Cabins	Evening Flags / Dinner	Evening Flags / Dinner	
6:00 PM	7:00 PM				
7:00 PM	8:00 PM		Merit Badges Block D – Session 2	Merit Badges Block D – Session 3	
8:00 PM	9:00 PM	Merit Badges Block D – Session 1			
9:00 PM	9:30 PM	Leader's Meeting	Scouts' Own Service	Campfire (SPL Run)	
9:30 PM	10:30 PM	Cracker Barrel	Cracker Barrel	Cracker Barrel	
10:30 PM		Lights Out	Lights Out	Lights Out	

PROGRAM ACTIVITIES

ICE PATROL — INTRODUCTORY CAMPING EXPERIENCE



Available Saturday and Sunday from 9:00 AM to 12:00 PM, this is Blizzard Camp's new-scout program geared toward first year campers. Activities include Tenderfoot through First Class skills, all with that winter flavor:

- ❄ Fire building
- ❄ Camp tool use
- ❄ Knots
- ❄ Basic 1st Aid
- ❄ Leave-No-Trace
- ❄ Map and Compass skills
- ❄ Hiking

SNOW BIKING (TENTATIVE)

Get on one of our cool bicycles, with super wide tires designed for snowy conditions, and explore the camp in a unique way! Two levels of experience are offered: A morning session at 9:00 AM will focus on just having fun, while the afternoon session starting at 3:00 PM will cover more advanced cycling skills.

SNOW KAYAKING

Take a run on a kayak down the old Cayuga Kitchen trail for the ultimate in Camp Kingsley's take on the old bobsled experience. This experience is offered throughout the day! We recommend you save some time in your schedule for at least two runs down the hill.

RANGE AND TARKET ACTIVITES

We will be opening the range this year, weather permitting. Plan to spend some time in the afternoons to see if you've got what it takes to hit a bullseye in the frigid cold.

SNOW SPORTS

Snow Sports includes snow shoeing and x-country skiing and counts as progress towards the Snow Sports MB. This activity runs from 11:00 AM to 4:00 PM on Saturday and Sunday and includes lunch on the trail.

ICE FISHING (TENTATIVE)

This activity involves traveling off-site to Delta Lake State Park. While there, scouts will be able to get out on the ice, have some fun, and enjoy learning about the differences for winter fishing. Many requirements for the Fishing Merit Badge can be completed during this activity. We may need to modify or cancel this activity if the lake is not sufficiently frozen.

NIGHTLY CRACKER BARRELS

Join us in the dining hall each evening at 9:30 PM for a cup of hot cocoa, some snacks, and good fellowship!

SCOUTS' OWN SERVICE

A scout is reverent. On the evening of Day 2 an all-faith worship service will be offered for all scouts. We encourage everyone to participate

CAMP FIRE PROGRAM

Scouts will have the opportunity to perform skits and songs for the camp at the Unit Run campfire on Day 3.

SNOW-A DAY

Day 4 (Monday) is OA day. Wear your OA sash and join in the fellowship with other OA members.

UGLY SWEATER COMPETITION

Bring your ugliest sweater and doctor it up at the Handicraft's area. There will be a contest for both scouts and adults.

ICE BEARD CHALLENGE

Who will have the "coolest' beard in camp? Can you impress the camp director with your mutton chops or chin strap?

Maybe you'll be sporting a full-on Bandholz!

PATROL SHINGLES

Shingles will be available from the Crafts area for each unit to decorate and hang up in the Dining Hall. Join us during the Cracker Barrels each night to work on one for your unit

OPEN SLEDDING

Feel the cold wind rushing past as you layout as aerodynamically as you can to outdistance all your friends. **Safety Note: You must have a helmet and a buddy with you at all times while sledding.** Ask the camp staff for directions to the best locations in camp!

OTHER ACTIVITIES

(available upon request)

- Snow Bowling – roll the ball down the froze lane for the ultimate strike-cicle.
- Frozen Volleyball – Gather a friend or patrol for a pick-up game of volleyball in the snow. Sure, the ball might be hard as a rock, but at least the snow is soft to land on.
- Snow Snake – Partake in the traditional Native American game. Bring your own or create one here at camp. Learn the history and techniques of this five-century-old sport.
- Hiking – Scouts can file a hiking plan with the Camp Director at any time and explore many of the Camp Kingsley trails. However, everyone must stay away from the lake, which is off limits during the winter months due to danger of thin ice.



THE TUNDRA TOURNAMENT

This year we are again encouraging inter-troop and inter-patrol competition with the return of **The Tundra Tournament** to be held after lunch from 1:00 PM to 3:00 PM on Saturday. Troops should plan to send two or three scouts to each event; the rest of the troop will be cheering them on. This year's tournament will include:

AXE THROWING COMPETITION 2 Scouts	Step up to the target and test your focus! Channel your inner lumberjack as you send steel hurtling toward the bullseye. Precision, power, and a steady hand are the keys to winning the title of **Camp's Top Tosser**!
KAYAK RACE 3 Scouts	Forget floating—it's time to launch! Head over to the downhill kayak slide and test your speed on the snow. Any Scout can step up, climb into the cockpit, and take on the slickest run of the day. This is a solo test of courage, quick reflexes, and pure gravity. Do you have what it takes to set the fastest time and claim the downhill crown? Grab a helmet, take the plunge, and **leave the competition in your powder!**
SNOW BIKE / SNOW BOOT RELAY 2 Scouts	The ultimate test of stamina and synergy! The first Scout blazes the trail on foot in the boots, then tags their partner who will pedal the downhill leg on a Snow Bike. Will your tag-team speed and coordination be enough to be crowned the **Fastest Duo in Camp**?
SNOW SCULPTURE COMPETITION 2 Scouts	Forget the simple snowman. This is your chance to unleash your inner Michelangelo! Grab your tools (and maybe some natural color) and transform a pile of snow into a mythic beast, a towering monument, or a piece of **winter artistry**.
SNOWBALL CATAPULTS 3 Scouts	Put your lashing and outdoor engineering skills to the supreme test. Design, build, and calibrate your own **launching machine** from natural materials. Load up and launch that snowball further than the competition to claim victory for your troop's construction crew!
SCOUTMASTER STUFF 0 Scouts	**Adults!** Ready to swap campsite survival strategies over a steaming cup of coffee? Head to the dining hall for a high-impact roundtable on Scouting values, leadership tips, and shared experiences. Enjoy coffee, tea, or hot cocoa in a strictly Scout-free environment. Pull up a chair, warm up, and connect with your fellow Scouters!

TOURNAMENT SCHEDULE (SATURDAY ONLY)

Time	Team A (2 Scouts)	Team B (3 Scouts)	Any Scout	All Adults
1:00 PM	**Axe Throwing Competition** (Meet at Fort Kingsley)	**Snow Sculpture Competition** (Meet Outside Trading Post)	**Kayak Race** (Meet at the Kayak Trail)	**Scoutmaster Stuff** (Meet in the Dining Hall)
2:00 PM	**Snow Bike / Snow Boot Relay** (Meet at Upper Parking Lot)	**Snowball Catapults** (Meet at Fort Kingsley)		

SCOUTMASTER'S DUTCH OVEN DESSERT COMPETITION

We all have that one dessert that everyone loves! This year we are again asking each Scoutmaster to prepare your Troop's best Dutch oven dessert at Blizzard Camp. This will be an adult-only semi-competitive event, held on Sunday, where everyone will be working in the same area and encouraged to help each other out. This will be a great opportunity for adult leaders attending camp to get together and swap recipes, stories, and just have some fun. Please plan to participate.



RULES

1. This event is only open to your Troop's adult leaders – your Scouts will be busy with other activities.
2. Each unit must bring everything that they will need, this includes ingredients, prepping and cooking
3. utensils, and cookware (including a Dutch oven and charcoal).
4. The use of liquid fire starter of any kind is prohibited – Bring a charcoal chimney.
5. Participating Scoutmasters (everyone we hope) will need to sign up during lunch on Sunday at the Dining Hall.
6. Participating Adult leaders will gather at the fire pit at 1:00 PM on Sunday. We will have several picnic tables available, and the communal fire pit will be cleared of snow for everyone's use.
7. Preparation and cooking can only occur from 1:00 PM to 3:00 PM on Sunday during The Tundra Tournament.
8. Each unit will be able to submit one dessert for judging, and it must be submitted to the judges by 3:00 PM outside the dining hall by the flag poles.
9. Each dessert submitted must be accompanied by its recipe and a complete list of ingredients.
10. Winners will be announced during dinner on Sunday evening.

PRO TIPS

- ❄ Use a Dutch oven recipe that identifies the proper number of coals to use.
- ❄ You can pre-measure your ingredients before coming to camp.
- ❄ Light those charcoal chimneys as soon as we begin so the coals are ready when you are.
- ❄ You can line your Dutch oven with tinfoil or parchment paper to make clean-up easier.

DRAFT MERIT BADGE LIST (FINAL OFFERINGS WILL BE AVAILABLE IN NOVMEBER)

Scouts will be able to sign up for one merit badge in each of the four schedule blocks (A, B, C, and D).
Each schedule block will have three sessions (i.e. A-1, A-2, A-3) and scouts should expect to attend all sessions.

Free and complete merit badge pamphlets are available online at: **https://www.scouting.org/skills/merit-badges/all/**
Scouts should read the pamphlet for each of their selected merit badges before camp.



Art and Sculpture (Scouts will earn both badges)
Prerequisites:
Art **#6 (Visit a museum)**
Sculpture **#2c (Visit a museum)**
Schedule: Block C
Seats Available: 15

The Art merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art.

The Sculpture merit badge introduces Scouts to sculpture, an art form that allows an artist to express their ideas in three dimensions by shaping materials such as clay, stone, metal, and wood.



Automotive Maintenance
Prerequisites: **#12**
Schedule: Block A
Seats Available: 10

Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.



Digital technology
Prerequisites: **#1, 9**
Schedule: Block C
Seats Available: 12

Comprehend how electronic devices work and how to use them effectively with the Digital Technology Merit Badge. Scouts will give a brief history of the changes in digital technology and discuss how technology today compares with the technology available to previous generations—all while imagining what kinds of devices might be available to them in the future.



Electricity (TENTATIVE)
Prerequisites: **#2, 8a**
Schedule: Block D
Seats Available: 20

Learn why electricity plays a significant role in the economy and how energy consumption impacts our daily lives. Scouts will demonstrate how to respond to electrical emergencies, explain how a fuse blows or a circuit breaker trips, and complete an electrical home safety inspection.



Emergency Preparedness
Prerequisites: **#2a, 2b, 2c, 8b, 8c, 9, 10 (Do one)**
Schedule: Block D
Seats Available: 15

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.



Fingerprinting (TENTATIVE)
Prerequisites: **#6**
Schedule: Block B
Seats Available: Unlimited

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.



Fishing (TENTATIVE)
Prerequisites: None
Schedule: **Sat & Sun 11:00 AM to 5:00 PM (Trail Lunch Provided)**
Seats Available: Unlimited

Fishing is one of Scouting's essential skills and teaches Scouts to feed themselves, their troops, and their families. In their pursuit of the Fishing Merit Badge, Scouts will demonstrate how to use fishing equipment properly, tie various fishing knots, identify natural fishing baits and artificial lures, and explain safety practices to follow while fishing.



Genealogy
Prerequisites: #3, 4c, 4d, 5, 9
Schedule: Block D
Seats Available: 15

Exploring your roots—where your family name came from, why your family lives where it does, what your parents and grandparents did for fun when they were your age—can be fascinating. Discovering your ancestors back through history is what genealogy is all about.



Geology (TENTATIVE)
Prerequisites: **#4-Option C-4, 6 (Research before camp)**
Schedule: Block C
Seats Available: 10

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.



Graphic Arts (TENTATIVE)
Prerequisites: **#7**
Schedule: Block D
Seats Available: 12

The field of graphic arts includes many kinds of work in the printing and publishing industries. Graphic arts professionals are involved in the creation of all kinds of printed communication, from business cards to books to billboards. The scope of printing communications is huge.



Mammal Study
Prerequisites: **#7 (Research before Camp)**
Schedule: Block B
Seats Available: 25

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.



Mining in Society (FEBRUARY TENTATIVE)
Prerequisites: **#1a 1b, 1c, 6a, 6b, 7**
Schedule: Block D
Seats Available: 10

The Mining in Society merit badge covers the history of mining, explores the status of mining in the 21st century, and introduces Scouts to modern mining careers.



Moviemaking
Prerequisites: None
Schedule: Block A
Seats Available: Unlimited

Moviemaking is a way to tell stories visually through the art and science of motion picture photography.



Photography
Prerequisites: **#1b**
Schedule: Block B
Seats Available: Unlimited

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, an endangered animal, or a time in history.



Public Speaking
Prerequisites: **#4**
(Must prepare a 10-minute speech before camp)
Schedule: Block B
Seats Available: 10

A lot happens during the course of every person's life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven't stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won't be scary. It can even be fun.



Scouting Heritage
Prerequisites: **#5, 6, 8**
Schedule: Block C
Seats Available: 15

Explore the origins of the Scouting movement by earning the Scouting Heritage Merit Badge. Scouts will learn about the life and times of Lord Baden-Powell, discover how Scouting grew in the United States, and understand how Scouting's programs have developed and adapted over time.



Search & Rescue
Prerequisites: None
Schedule: Block C **+ Sunday 7:00 PM to 9:00 PM**
Seats Available: 20
Please Note: The Sunday night SAR drill will conflict with all Block D classes (except E-Prep)

A search is an emergency situation requiring a team of trained searchers to locate a missing person. A rescue is an emergency situation where a person's location is known – perhaps having just been found by searchers – and he or she must be removed from danger and returned to safety. By working on this merit badge, you will learn and practice many skills that may someday save a life.



Signs, Signals & Codes
Prerequisites: None
Schedule: Block A
Seats Available: 20

The Signs, Signals and Codes merit badge covers a number of the nonverbal ways we communicate: emergency signaling, Morse code, American Sign Language, braille, trail signs, sports officiating hand signals, traffic signs, secret codes and more.



Snow Sports
Prerequisites: **#5**
Schedule: **Sat & Sun 11:00 AM to 5:00 PM (Trail Lunch Provided)**
Seats Available: 12

Skiing and snowshoeing are some of the fastest and most thrilling ways to travel on foot in snow country. These sports also provide the physical benefits of fresh air, rhythmic action, and strenuous exercise. Many games and contests give snow sports variety and added rewards. We will be focusing on snowshoeing at Camp Kingsley and cross-country skiing at another location that has all equipment and groomed trails (for free)

(Scouts must bring winter boots, warm mittens/gloves, and a warm hat. They also need to know their shoe size and height as snowshoes and ski equipment will be provided. Scouts are also welcome to bring their own equipment.)



Sustainability **(FEBRUARY TENTATIVE)**
Prerequisites: **#9**
Schedule: Block A
Seats Available: 20

Learn to reduce waste and teach sustainable practices to others so you can help conserve Earth's resources with the Sustainability Merit Badge. Scouts will develop and implement a plan to reduce their water usage, household food waste, and learn about the sustainability of different energy sources, including fossil fuels, solar, wind, nuclear, hydropower, and geothermal.



Traffic Safety **(TENTATIVE)**
Prerequisites: **#8**
Schedule: Block B
Seats Available: Unlimited

Staying safe in traffic wherever you live is getting more difficult all the time, as more and more people take to the road. Earning the Traffic Safety merit badge and will give Scouts some crucial tools to stay safer, when driving a car on a highway, riding a bike across town, or jogging across a busy street.



Veterinary Medicine
Prerequisites: **#6 (Prepare a Presentation)**
Schedule: Block A
Seats Available: 12

The field of veterinary medicine in the 21st century is one of the most exciting medical professions in which to work. The skills of a veterinarian are practiced with cutting-edge technology and treatment options, and the profession offers a wide range of career choices.



Weather **(FEBRUARY TENTATIVE)**
Prerequisites: **#2, 10, 12**
Schedule: Block D
Seats Available: 25

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.



Wilderness Survival
Prerequisites: **#4**
Schedule: Block C **+ Sat 1:00 PM to 3:00 PM**
Seats Available: Unlimited

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.



Wildland Fire Management
Prerequisites: **#5c, 7a, 7b, 9 (Do one)**
Schedule: Block A
Seats Available: Unlimited

Wildfires cause significant destruction across the U.S. each year, with smoke affecting public health nationwide. Yet fire also plays a beneficial role in many ecosystems, supporting habitats and forest regeneration. Managing this balance between preventing harmful fires and promoting beneficial ones is a growing national challenge.



DRAFT MERIT BADGE SCHEDULE (FINAL SCHEDULE WILL BE AVAILABLE IN NOVMEBER)

Scouts will be able to sign up for one merit badge in each of the four schedule blocks (A, B, C, and D).
Each schedule block will have three sessions (i.e. A-1, A-2, A-3) and scouts should expect to attend all sessions.

Please note that the Search & Rescue Merit Badge drill conflicts with Block D classes on Sunday night.

Day	Start	End	Block	Arts & Social	Ecology & Science	Health & Safety	Scout Skills	Tech & Trades	Winter Sports	
Day 1 (Fri)	5:30 PM	8:00 PM	Check-In							
	8:00 PM	9:00 PM	D-1	Graphic Arts / Genealogy	Weather	Emergency Prep		Mining in Society / Electricity		
	9:00 PM	10:30 PM	Leader's Meeting (9:00 PM) followed by Cracker Barrel (9:30 PM)							
Day 2 (Sat)	7:50 AM	9:00 AM	Opening Flags / Welcome / Camp Orientation (7:50 AM) followed by Breakfast (8:00 AM)							
	9:00 AM	11:00 AM	A-1		Sustainability / Veterinary Medicine	Wildland Fire Management	ICE Program / Signs, Signals, & Codes	Auto Maintenance / Moviemaking	Snow Biking / Snow Kayak	
	11:00 AM	12:00 PM	B-1	Photography / Public Speaking	Mammal Study	Traffic Safety	ICE Program	Fingerprinting	Snow Kayak	Snow Sports / Ice Fishing
	12:15 PM	1:00 PM	Lunch							
	1:00 PM	3:00 PM	The Tundra Tournament				Wilderness Survival	The Tundra Tournament		
	3:00 PM	5:00 PM	C-1	Art & Sculpture	Geology	Search & Rescue	Scouting Heritage / Wilderness Survival	Digital Technology	Snow Biking / Snow Kayak / Range Activities	
	5:00 PM	5:30 PM	Free Time							
	5:30 PM	7:00 PM	Evening Flags (5:30 PM) followed by Dinner (5:40 PM)							
	7:00 PM	9:00 PM	D-2	Graphic Arts / Genealogy	Weather	Emergency Prep		Mining in Society / Electricity		
	9:00 PM	10:30 PM	Scouts' Own Service (9:00 PM) followed by Cracker Barrel (9:30 PM)							
Day 3 (Sun)	7:50 AM	9:00 AM	Morning Flags (7:50 PM) followed by Breakfast (8:00 AM)							
	9:00 AM	11:00 AM	A-2		Sustainability / Veterinary Medicine	Wildland Fire Management	ICE Program / Signs, Signals, & Codes	Auto Maintenance / Moviemaking	Snow Biking / Snow Kayak	
	11:00 AM	12:00 PM	B-2	Photography / Public Speaking	Mammal Study	Traffic Safety	ICE Program	Fingerprinting	Snow Kayak	Snow Sports / Ice Fishing
	12:15 PM	1:00 PM	Lunch							
	1:00 PM	3:00 PM	Open Program & Dutch Oven Dessert Competition							
	3:00 PM	5:00 PM	C-2	Art & Sculpture	Geology	Search & Rescue	Scouting Heritage / Wilderness Survival	Digital Technology	Snow Biking / Snow Kayak / Range Activities	
	5:00 PM	5:30 PM	Free Time							
	5:30 PM	7:00 PM	Evening Flags (5:30 PM) followed by Dinner (5:40 PM)							
	7:00 PM	9:00 PM	D-3	Graphic Arts / Genealogy	Weather	Emergency Prep / Search & Rescue **SAR Drill**		Mining in Society / Electricity		
	9:00 PM	10:30 PM	Campfire (9:00 PM) followed by Cracker Barrel (9:30 PM)							
Day 4 (Mon)	7:50 AM	9:00 AM	Morning Flags (7:50 PM) followed by Breakfast (8:00 AM)							
	9:00 AM	10:00 AM	A-3		Sustainability	Wildland Fire Management	ICE Program / Signs, Signals, & Codes	Auto Maintenance / Moviemaking		
	10:00 AM	11:00 AM	B-3	Photography	Mammal Study	Traffic Safety	ICE Program			
	11:00 AM	12:00 PM	C-3	Art & Sculpture	Geology	Search & Rescue	Wilderness Survival	Digital Technology		
	12:15 PM	1:00 PM	Lunch (12:15 PM) followed by Closing Ceremony							
	1:00 PM	2:30 PM	Merit Badge Wrap-Up Session – See your merit badge counselor for availability							

VENTURE CHALLENGE AWARD

LEADERSHIP

Crew member will demonstrate leadership abilities by taking on a role in one or more of the activities at Blizzard Adventure Camp. Examples include but are not limited to; captaining their broomball team, leading a mealtime song, creating a crew waiter rotation, serving as the crew leader, organizing Tier II adventure, or guiding the crew service project.

TIER II ADVENTURE

Crew members will work with staff to plan and organize a Tier II adventure for the crew while at Blizzard Camp. This could include any combination of cross country skiing, snow shoeing, cooking, outpost camping and many other options. The crew will help with all preparation and determine what materials and skill development may be required.



PERSONAL GOAL AND REFLECTION

Crew members will set a personal goal to achieve at Blizzard Adventure Camp from one of the following categories; development of self, development of other, development of faith. Crew members will write a short reflection on the final day of camp and conference with a staff advisor.

SERVICE

Crew members will coordinate with Ranger or other Camp Staff to plan, organize, and carry out a service project to benefit the camp.

❄ ❄

Upon completion of all portions of the Venture Challenge Crew Members will meet with the Blizzard Camp Staff Crew Advisor to review all Venture Challenge Award requirements.

WINTER CAMPING SAFETY

From the Guide to Safe Scouting (https://www.scouting.org/health-and-safety/gss/)

There is magic to camping in winter. It is one of the most challenging of outdoor adventures. Scouting America operates the National Cold-Weather Camping Development Center at Northern Tier through the Okpik program. Special considerations for winter camping are:

Qualified Supervision. It is vital that a leader be an experienced winter camper with strong character and common sense.

1. **Equipment**. Be completely outfitted for cold weather. Equipment should be checked to ensure good condition for the activity and proper maintenance while in use. Youth should be adequately clothed, and blankets should be a suitable quality and weight.
2. **Physical Fitness**. Youth should be suitably fit for the activity. Periodic rests while building snow caves and engaging in other strenuous cold-weather activities will help prevent accidents and overheating.
3. **Buddy System**. Having Youth paired aids in monitoring each other's physical condition and observation of surroundings and circumstances.
4. **Planning**. Safe activities follow a plan that has been conscientiously developed. In winter, plan to cover no more than 5 miles per day on snowshoes or 10 to 12 miles on cross-country skis. Allow ample time to make it to camp at the end of the day.
5. **Safe Area**. Leaders should determine whether an area for winter camping is well-suited and free of hazards.
6. **Weather Check**. Weather conditions, potential hazards, and the appropriate responses should be understood and anticipated. Go to **my.scouting.org** for Hazardous Weather training.
7. **Burning**. Never use flames in tents, teepees, or snow shelters. This includes burning any solid, liquid, gel, or gas fuel; using features of tents or teepees that support stoves or fires; and use of chemical-fueled equipment and catalytic heaters.
8. **Discipline**. Rules are effective only when followed. All participants should know, understand, and respect the rules and procedures for a safe winter camping experience. Applicable rules should be discussed prior to the outing and reviewed for all participants when leaving for the winter campout.



WINTER SPORTS SAFETY

From the Guide to Safe Scouting (https://www.scouting.org/health-and-safety/gss/)

Beyond camping, a number of cold-weather activities present challenges to the youth and leader, such as cross-country skiing, ice skating, sledding, ice fishing, and snowshoeing. Essential ingredients for fun include skill training and an awareness of the hazards unique to these activities. Snow conditions, hazardous terrain, special clothing needs, and emergency survival are important issues for a safe and successful experience.

Be sure your winter outdoor activities always follow these guidelines:

1. All winter activities must be supervised by mature and conscientious adults (at least one of whom must be age 21 or older) who understand and knowingly accept responsibility for the well-being and safety of the youth in their care, who are experienced and qualified in the particular skills and equipment involved in the activity, and who are committed to compliance with the seven points of Scouting America Winter Sports Safety. Direct supervision should be maintained at all times by two or more adults when youth are in the field. The appropriate number of supervisors will increase depending on the number of participants, the type of activity, and environmental conditions.
2. Winter sports activities embody intrinsic hazards that vary from sport to sport. Participants should be aware of the potential hazards of any winter sport before engaging in it. Leaders should emphasize preventing accidents through adherence to safety measures and proper technique.
3. Appropriate personal protective equipment is required for all activities. This includes the recommended use of helmets for all participants engaged in winter sports, such as sledding and riding other sliding devices. The use of helmets is required for the following activities: downhill skiing, snowboarding.
4. Winter sports activities often place greater demands on a participant's cardiopulmonary system, and people with underlying medical conditions (especially if the heart or lungs are involved) should not participate without medical consultation and direction. For participants without underlying medical conditions, the annual health history and physical examination by a licensed health-care practitioner every year is sufficient. The adult leader should be familiar with the physical circumstances of each youth participant and make appropriate adjustments to the activity or provide protection as warranted by individual health or physical conditions. Adults participating in strenuous outdoor winter activity should have an annual physical examination. It is recommended that the medical assessment be performed by a licensed health-care practitioner knowledgeable of the sport and the particular physical demands the activity will place on the individual.
5. For winter sports such as skiing, snowboarding, etc., that utilize specialized equipment, it is essential that all equipment fit and function properly.
6. When youth are engaging in downhill activities such as sledding or tobogganing, minimize the likelihood of collision with immobile obstacles. Use only designated areas where rocks, tree stumps, and other potential obstacles have been identified and marked, cleared away, shielded, or buffered in some way.
7. All participants should know, understand, and respect the rules and procedures for safe winter activity. The applicable rules should be presented and learned before the outing, and all participants should review them just before the activity begins. When youth know and understand the reasons for the rules, they will observe them. When fairly and impartially applied, rules do not interfere with fun. Rules for safety, plus common sense and good judgment, keep the fun from being interrupted by tragedy.



LEATHERSTOCKING COUNCIL #400
Scouting America

APPENDIX A: DIETARY NEEDS FORM

Blizzard Adventure Camp, Camp Kingsley

The purpose of this form is to communicate special dietary needs, food allergies, health reasons, religious reasons, etc. for any child, teen, or adult who will be attending camp. Please complete this form and send it to the Leatherstocking Council (Attention: Blizzard Adventure Camp, Camp Director) no less than 2 weeks prior to your camp session. We will attempt to accommodate your needs from within our resources. This form, which details the food substitution or modification requested, includes an identification of the medical or other special dietary condition which restricts the person's diet, texture changes requested, food or foods to be omitted from the child's diet, and food or choice of foods to be substituted. Food allergies are potentially life threatening, so it is important that parents notify the camp of any food allergy so that they may be accommodated appropriately. Students with disabilities may require modifications in texture, and the food may need to be chopped, ground or pureed. Students may also require food substitutions based on philosophical or religious beliefs.

Name: _____ Troop No: _____ Date _____

Check One: ◯ Camper (13-18 years old) ◯ Staff (18+ years old) ◯ Adult Volunteer

In the space below, please list all food allergies or intolerances for the person listed above and any necessary precautions that should be taken:

In the space below, indicate any special diet or dietary restrictions (non-allergy) for the person listed above and food substitutes that may be considered:

List all foods that need changes in texture. If all foods need to be prepared in this manner, indicate "ALL". Use an additional sheet if necessary:

Food Requiring Texture Modifications	Modification (chopped, finely ground, pureed or blended, thickened liquids)

Parent/Guardian Name: _____ Medical Provided Name: _____

Signature _____ Signature _____

Date _____ Date _____

APPENDIX B: AUTHORIZATION FOR CAMPER RELEASE

Blizzard Adventure Camp, Camp Kingsley

This form is used in the event a Scout will be transported to camp by a person other than his parent or guardian. The below named individual(s) are authorized to pick up my Scout(s). Photo identification is required.

I, _____ give permission for my child/children

_____

to be dropped off and picked up from Camp Kingsley by the following individuals:

_____/_____/_____

name relationship phone number

_____/_____/_____

name relationship phone number

_____/_____/_____

name relationship phone number

_____/_____/_____

name relationship phone number

_____/_____/_____

name relationship phone number

Parent/Guardian Signature: _____

Parent/Guardian Name (Printed): _____

Date: _____

APPENDIX C: EARLY RELEASE FORM

Blizzard Adventure Camp, Camp Kingsley

This form is used in the event a Scout will need to leave camp, for any reason, prior to the scheduled end of his camp week or session. The below named Scout(s) is/are authorized to depart camp earlier than scheduled by his Troop. Additionally, the below named individual is the person authorized to pick up my Scout(s). Photo identification is required.

Date & Time of Release: _____

Name of Scout(s): _____

Unit No.: _____

Address: _____

City/State/Zip: _____

Home Phone No.: _____

Parent's Work/Cell Phone: _____

Authorized Individual to Pick Up Scout(s)

Name of Scout(s): _____

Address: _____

City/State/Zip: _____

Home Phone No.: _____

Work/Cell Phone No: _____

Parent's Printed Name: _____

Parent's Signature: _____

Date: _____

APPENDIX D: AUTHORIZATION FOR NON-PERSCRIPTION MEDICINE & TOPICAL OINTMENT

Blizzard Adventure Camp, Camp Kingsley

The following over-the-counter non-prescription medicine and topical ointment can be administered by the Health Officer at Camp Kingsley:

- Sunscreen
- Insect Repellant
- Aloe for Treatment of Burns/Stings
- Rubbing Alcohol for Treatment of Stings
- Antibiotic Ointment/Cream
- Tylenol: Dosage: _____
  Strength: _____
  When to Use: _____
- Benadryl: Dosage: _____
  Strength: _____
  When to Use: _____
- Other: Dosage: _____
  Strength: _____
  When to Use: _____

The Authorization for Non-Prescription Medicine and Topical Ointment permission form must be completed by the parent/guardian before the topical medicine can be applied. If the instructions state that the item is not age-appropriate for the child, we must have a physician's note to administer it. All Medicine and Topical Ointment should be provided in the original container with a valid expiration date, clearly labeled with your child's first and last names, and given to the Health Officer at registration.

I give the Leatherstocking Council and Camp Kingsley permission to apply the above noted non-prescription medication and topical ointments to _____ (name of scout)

from: _____/_____/_____ to: _____/_____/_____ (not to exceed 90 days).

Special Instructions:

_____

_____

Parent/Guardian Signature: _____Date: _____

Parent/Guardian Name (Printed): _____

APPENDIX E: MEDICATION LABEL

Blizzard Adventure Camp, Camp Kingsley

MEDICATION LABEL

Please fill this out completely and include it in the Ziplock bag with your medication:

Name: _____Troop #: _____ Age:_____

Type of Medication: _____

Reason for Medication:_____

Dosage Instructions: _____

Date Medicine Started: _____ Temporary _____ Permanent _____

Side Effects: _____ _____

Special Storage Instructions: _____

APPENDIX F: TALENT RELEASE FORM

Blizzard Adventure Camp, Camp Kingsley

I hereby assign and grant to the Leatherstocking Council of Scouting America the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me this date by Leatherstocking Council of Scouting America, and I hereby release the Leatherstocking Council and Scouting America from any and all liability from such use and publication.

I hereby authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage and/or distribution of said photographs/ film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the Leatherstocking Council of Scouting America and I specifically waive any right to any compensation I may have for any of the foregoing.

PLEASE PRINT CLEARLY

Name: _____

Address: _____

City: _____ State: _____ Zip: _____

Phone Number: _____

Troop #: _____ Troop City:_____

Signed (parent/guardian): _____

Part A: Informed Consent, Release Agreement, and Authorization

A

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Informed Consent, Release Agreement, and Authorization

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.

Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915[a]) My signature below on this form indicates my permission.

I give permission for my child to use a BB device. (Note: Not all events will include BB devices.)

☐ **Checking this box indicates you DO NOT want your child to use a BB device.**

NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.

List participant restrictions, if any: ☐ **None**

_____

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Reserve, **I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met.** The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: _____ Date: _____

Parent/guardian signature for youth: _____ Date: _____

(If participant is under the age of 18)

Complete this section for youth participants only:

Adults Authorized to Take Youth to and From Events:

You must designate at least one adult. Please include a phone number.

Name: _____ Name: _____

Phone: _____ Phone: _____

Adults NOT Authorized to Take Youth to and From Events:

Name: _____ Name: _____

Phone: _____ Phone: _____

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Part B1: General Information/Health History

B1

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Age: _____ Height (inches): _____ Weight (lbs.): _____ ☐ Male ☐ Female

Address: _____

City: _____ State: _____ ZIP code: _____ Phone: _____

Unit leader: _____ Unit leader's mobile #: _____

Council Name/No.: _____ Unit No.: _____

Health/Accident Insurance Company: _____ Policy No.: _____

Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.

In case of emergency, notify the person below:

Name: _____ Relationship: _____

Address: _____ Home phone: _____ Other phone: _____

Alternate contact name: _____ Alternate's phone: _____

Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
☐	☐	Diabetes	**Last HbA1c percentage and date:** **Insulin pump: Yes** ☐ **No** ☐
☐	☐	Hypertension (high blood pressure)	
☐	☐	Adult or congenital heart disease/heart attack/chest pain (angina)/ heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
☐	☐	Family history of heart disease or any sudden heart-related death of a family member before age 50.	
☐	☐	Stroke/TIA	
☐	☐	Asthma/reactive airway disease	**Last attack date:**
☐	☐	Lung/respiratory disease	
☐	☐	COPD	
☐	☐	Ear/eyes/nose/sinus problems	
☐	☐	Muscular/skeletal condition/muscle or bone issues	
☐	☐	Head injury/concussion/TBI	
☐	☐	Altitude sickness	
☐	☐	Psychiatric/psychological or emotional difficulties	
☐	☐	Neurological/behavioral disorders	
☐	☐	Blood disorders/sickle cell disease	
☐	☐	Fainting spells and dizziness	
☐	☐	Kidney disease	
☐	☐	Seizures or epilepsy	**Last seizure date:**
☐	☐	Abdominal/stomach/digestive problems	
☐	☐	Thyroid disease	
☐	☐	Skin issues	
☐	☐	Obstructive sleep apnea/sleep disorders	**CPAP: Yes** ☐ **No** ☐
☐	☐	List all surgeries and hospitalizations	**Last surgery date:**
☐	☐	List any other medical conditions not covered above	

Part B2: General Information/Health History

B2

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Allergies/Medications

DO YOU USE AN EPINEPHRINE AUTOINJECTOR (e.g. EpiPen)? ☐ YES ☐ NO Exp. date (if yes) _____

DO YOU USE AN ASTHMA RESCUE INHALER? ☐ YES ☐ NO Exp. date (if yes) _____

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain	Yes	No	Allergies or Reactions	Explain
☐	☐	Medication		☐	☐	Plants	
☐	☐	Food		☐	☐	Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

☐ Check here if no medications are routinely taken. ☐ If additional space is needed, please list on a separate sheet and attach.

Medication	Dose	Frequency	Reason

☐ YES ☐ NO Non-prescription medication administration is authorized with these exceptions: _____

Administration of the above medications is approved for youth by:

_____ / _____

Parent/guardian signature — MD/DO, NP, or PA signature (if your state requires signature)

Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

Immunizations

The following immunizations are recommended. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Y	N	Had Disease	Immunization	Date(s)
☐	☐		Tetanus	
☐	☐		Pertussis	
☐	☐		Diphtheria	
☐	☐		Measles/mumps/rubella	
☐	☐		Polio	
☐	☐		Chicken Pox	
☐	☐		Hepatitis A	
☐	☐		Hepatitis B	
☐	☐		Meningitis	
☐	☐		Influenza	
☐	☐		Other (i.e. HIB)	
☐	☐		Exemption to immunizations (form required)	

Please list any additional information about your medical history:

_____

_____

_____

_____

_____

_____

DO NOT WRITE IN THIS BOX.

Review for camp or special activity.

Reviewed by: _____

Date: _____

Further approval required: ☐ Yes ☐ No

Reason: _____

Approved by: _____

Date: _____

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Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

You are being asked to certify that this individual has no contraindication for participation in a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient. You can also visit scouting.org/health-and-safety/ahmr to view this information online.

Please fill in the following information:

	Yes	No	Explain
Medical restrictions to participate	☐	☐	

Yes	No	Allergies or Reactions	Explain
☐	☐	Medication	
☐	☐	Food	

Yes	No	Allergies or Reactions	Explain
☐	☐	Plants	
☐	☐	Insect bites/stings	

Height (inches)	Weight (lbs.)	BMI	Blood Pressure	Pulse
			/	

	Normal	Abnormal	Explain Abnormalities
Eyes	☐	☐	
Ears/nose/throat	☐	☐	
Lungs	☐	☐	
Heart	☐	☐	
Abdomen	☐	☐	
Genitalia/hernia	☐	☐	
Musculoskeletal	☐	☐	
Neurological	☐	☐	
Skin issues	☐	☐	
Other	☐	☐	

Examiner's Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

True	False	Explain
☐	☐	Meets height/weight requirements. (See table below.)
☐	☐	Has no uncontrolled heart disease, lung disease, or hypertension.
☐	☐	Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.
☐	☐	Has no uncontrolled psychiatric disorders.
☐	☐	Has had no seizures in the last year.
☐	☐	Does not have poorly controlled diabetes.
☐	☐	If planning to scuba dive, does not have diabetes, asthma, or seizures.

Examiner's signature: _____ **Date:** _____

Examiner's printed name: _____

Address: _____

City: _____ State: _____ ZIP code: _____

Office phone: _____

Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/accessible roadway, you may not be allowed to participate.

Maximum weight for height:

Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight
60	166	65	195	70	226	75	260
61	172	66	201	71	233	76	267
62	178	67	207	72	239	77	274
63	183	68	214	73	246	78	281
64	189	69	220	74	252	79 and over	295

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APPENDIX H: PRE-EVENT MEDICAL SCREENING CHECKLIST

This is a tool to help leaders identify potentially communicable diseases in advance of event participation. The intent of this checklist is to review with each participant their current health status both before departure and upon arrival at the event.*

Name: _____ Date/Event: _____

Unit: _____ Campsite: _____

Do not participate if you have any of the following symptoms in the past 24 hours:

❑ Fever (100.4° F or greater)

❑ Vomiting ❑ Diarrhea

❑ New cough

Do not participate if you or anyone you live with has recently tested positive for COVID-19 or does not have test results back. If you have a positive COVID-19 test, follow the CDC guidance for isolation and your personal health care provider's treatment recommendations.

Be responsible for your health and that of others. Isolate if you are sick. Do not attend any activity/meeting/event if you, anyone you live with or anyone you have recently been around feel unwell. Symptoms might include:

❑ Unexplained extreme fatigue

❑ Unexplained muscle aches

❑ New rash

❑ Sore throat

❑ Open sore

Participants who are symptomatic or ill should not attend or return to an activity

until cleared by their health care provider.

APPENDIX I: MAP OF CAMP KINGSLEY

