



# SPAM



10<sup>TH</sup> ANNIVERSARY SPRING COUNCIL CAMPOREE  
MAY 15-17 COOPERSTOWN



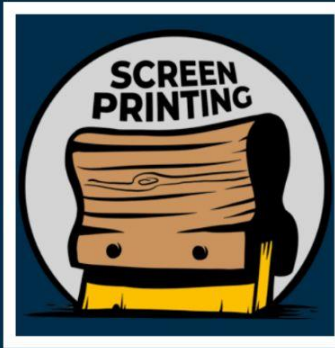
## SPORTS

THIS YEAR WE CELEBRATE THE 10<sup>TH</sup> ANNIVERSARY OF LEATHERSTOCKING COUNCIL WITH:

**SPORTS**  
10 FRAMES OF BOWLING  
10 INNINGS OF WIFFLE BALL

**ARTS**  
SCREEN PRINTING OF BASEBALL JERSEYS  
VETTRANS MURAL CREATION

**MUSIC**  
BUCKET PERCUSSION BAND & NIGHTTIME KARAOKE ON FULL STAGE



## ART



## & MUSIC

**TENT CAMPING  
(NOT A LOCK-IN)**

# LEADER GUIDE



**What:** SPAM Spring Camporee

**Where:** Clark Sports Center, Cooperstown NY

**When:** May 15-17, 2026 • **REGISTRATION DEADLINE IS APRIL 27TH.**

**Who:** Scouts BSA and Cub Scouts. Cub Scouts are welcome to join the Spring Camporee for the WHOLE weekend **OR** they can choose to go for the day on Saturday. (with BALOO trained leader)

**Units will be responsible for bringing food and drink for their units for the weekend.**

### **Saturday's Itinerary:**

Scouts (troop level) will rotate through six exciting stations throughout the day. Each troop/unit will be assigned a specific rotation. Scouts will stay with their units during the stations rotations.

#### **6 Stations:**

**Bowling-10 Frames, total pins District competition**

**Wiffle Ball- 1o Innings, total pins District competition**

**Art – Screen Printing Jerseys**

**Music / Rhythm / Drum Line**

**Low COPE Course**

**Fenimore Farm Visit**

### **Important:**

Our aim is to have an equal number of scouts at each station. There will be several activities at each station. Total time in each station will be 70 minutes, then groups move on to the next one. There will be 3 sessions in the morning and 3 in the afternoon (see schedule on next page). It is imperative that your unit rotates through the 6 stations as assigned.

Scouts will engage in activities both inside and outside, as well as on an excursion to the Fenimore Farm & Country Village. The **Buddy System** is required at all times. Scouts will need to choose buddies (pairs or groups of three) within their assigned group.

## **Campsites:**

Campsites will be assigned when you check in. After dropping off your gear please park in designated areas. Port-a-Johns will be located near the campsites.

## **Food:**

This is a patrol cooking camporee. Each unit is responsible for their own meals. This is an excellent opportunity for Scouts to work on their cooking merit badge and camp skills. No open campfires are allowed, but units may use cookstoves. Please plan food for Friday night through Sunday morning. Please also bring a supply of water and beverages. Regarding your waste: pack it in, pack it out.

## **Trading Post:**

Mobile Trading Post will be on-site with a variety of snacks and merchandise. Cash and cards are accepted.

## **Arrival:**

When you arrive, please park in the lot directly behind the Sports Center. You will then check your unit in at the HQ tent located at the entrance to the campsites, Southeast of the building. You will hand in your unit roster and show proof of all health forms. Your unit will be assigned to a specific camp site where you can pitch your tents. Wagons and pull carts from Camp- Kingsley will be available to transport gear to your assigned site.

## **Schedule:**

### **Friday May 15**

**5-8 PM** Sign in at HQ tent & set up your camp at your assigned site.

**9 PM** Leader's meeting/Crackerbarrel for Unit Leaders, SPLs and Event Committee.

**10 PM** Lights out- all scouts must be in their own campsite and quiet.

### **Saturday May 16**

**7:00 AM** Reveille, breakfast, cleanup.

**8:15 AM** Assembly

**8:30 AM** Opening Ceremony

## **Program Schedule (Tentative)**

<b>Time</b>	G1	G2	G3	G4	G5	G6	G7	G8
9:00 – 10:10	Bowl	Wiffle	Art	Music	COPE	Bowl	Wiffle	Art
10:10 – 11:25	Wiffle	Art	Music	COPE	Bowl	Wiffle	Museum	Museum
11:30 – 12:40	Museum	Museum	COPE	Bowl	Wiffle	Art	Art	Music

### **Lunch**

1:35 – 2:45	Art	COPE	Museum	Museum	Art	Music	Music	COPE
2:50 – 4:00	Music	Rec	Bowl	Wiffle	Museum	Museum	COPE	Bowl
4:05 – 5:15	COPE	Bowl	Wiffle	Art	Music	COPE	Bowl	Wiffle

### **6:00 Dinner**

**7:30** Open Sports

10:00PM Lights Out

### **Sunday May 17**

**7:00-9:00 AM** Reveille, breakfast, clean up, break camp & depart.

## Cub Scouts:

<b>Time</b>	<b>Activity</b>
9:30 – 10:00 AM	Arrival & Check-In
10:00 – 10:10 AM	Opening Flag Ceremony (Pledge, Oath, Law, Motto)
10:10 – 10:40 AM	Rotation 1 (Music)
10:40 – 11:10 AM	Rotation 2 (Range Sports)
11:10 – 11:40 AM	Rotation 3 (Fishing) *Tentative
11:40 AM – 12:10 PM	Lunch Break
12:10 – 12:40 PM	Rotation 4 (Sports)
12:40 – 2:40 PM	Fenimore Farm & Country Village
2:30 – 2:45 PM	Closing Flag Ceremony (Flag Folding, Meaning of the Folds)
2:45 – 3:00 PM	Wrap-Up & Departure ( Unless Camping )

### Important Notes for ALL:

- Please be prompt for your sessions and be respectful.
- You are ambassadors of Scouting and should treat the school property with respect.
- Leave no trace.

### Rules:

- All units must preregister for this event by April 27, 2026. This is necessary so the committee can schedule rotations to coordinate staffing.
- Leave No Trace Fires Only. Propane or liquid gas stoves may be used for cooking.
- Leaders are responsible for their scouts at all times during this camporee. In accordance with the Guide to Safe Scouting, at least one Registered Leader must accompany your unit through the venues.
- Leaders must show proof of Scouting America Medical forms (Part A & B) for each participant at registration. All medicines shall be the responsibility of the unit leader. Any non-Scout friends who are participating must have a BSA Medical Part A & B signed by their parent/guardian.
- Scouting America uniforms are to be worn during opening and closing ceremonies.

- All vehicles and trailers must be parked in the designated area.
- Units are responsible for their own meals. If you bring it in, make sure you take it out. (This means garbage, as well.) This is a 'Leave No Trace' event.

### Venue Map:

Red section is campsite area.

