Western Gateway District

Rendezvous '24 ... May 3 - 5, 2024

Rendezvous '24 Invitation Packet <u>Back to Basics</u>

When:	Friday, May 3, through Sunday, May 5, 2024
Where:	First Responder's Park, 4310 Lyell Road, Gates, New York 14606
What:	A competition amongst Troops
Sign-up:	At Seneca Waterways Council Service Center by close of business on Friday, April 26, 2024.
Cost:	Scouts and Unit Leaders: \$10.00/person
Contact:	Peter Miles : (c) telephone: 766-0810 or email pjmiles71@gmail.com
	Kelly Myers: telephone: 241-8530 or e-mail: <u>kelly.myers@scouting.org</u>

Format:

- This is a Scouts BSA overnight competition event. Non-participating scouts, unit leaders, commissioners, district committee members and other interested people may join us on **Saturday, May 4, 2024** to experience the exciting "Fur Trade Era" that existed between 1750 to the late 1800's.
- You are responsible for your own food, beverage and shelter.
- Each participating Scout Troop or Venture Crew may enter several patrols in the skills competition. Each patrol shall consist of a minimum of 5 and a maximum of 8 Scouts. Each patrol shall have no more than one Eagle Scout.
- Each patrol will compete in a series of events, with the winning patrols being decided at the Sunday morning awards ceremony.
- Participating patrols will receive beads (points) at each event depending on the effort and skill they have demonstrated. Specific milestones shall be met during that event in order to receive the beads. The Native Americans and Frontier Men / Women were thrifty and coveted the beads. The Scouts should be mindful of their meaning. The beads will be the primary scoring mechanism so keep track of them closely!
- Scouts will be able to utilize the Scout Handbook, Field Book or whatever other materials they deem helpful during the competition. Keep in mind that primitive methods and materials (used between 1750 and 1899) are preferred.

- At the Friday evening check-in, each participating patrol leader will submit a copy of their roster, and their period style menu for Saturday (i.e.: chicken could be called "prairie hen or barnyard pheasant"). If your unit has access to actual wildlife game, that would be most accurate to the time frame. Be mindful of the time period.
- Participating patrols will be judged on the patrol skill events plus the Rendezvous event period outfit inspection, and Saturday evening meal. This is a list of the items that the patrol members will be judged on for the "period style Saturday Evening Meal":

✓ Period outfit for <i>All</i> patrol members	✓ Contents and Quality of meal
✓ Meal prepared & served by <u>Scouts</u>	✓ Timeliness of meal
 ✓ Give thanks (say Grace before meal) 	 Be mindful of the time period
✓ Hospitality of Scouts	✓ Ambiance & entertainment
✓ Cooking on wood fire / charcoal	✓ Place setting for guest

Additional equipment and supplies each patrol should have with them during the competition events on Saturday are:

- Pocketknife with lockable folding blade (with Totin' Chip) <u>No sheath knives are allowed.</u>
- ✓ First Aid Kit; materials to make First Aid splints
- ✓ Extra Clothing
- ✓ Rain Gear
- ✓ Water Bottle (each Scout)
- ✓ Flashlight
- ✓ Trail Food (each Scout)
- ✓ Matches/Fire Starter/Flint + Steel/Magnifying Glass (with Firem'n Chit)
 - No magnesium, lighters or other modern igniters
 - <u>All</u> participants must have Firem'n Chit with them at the event in order to participate. If you don't have it you don't participate in the fire building events. This means Cub Scouts sadly cannot participate in fire building events.
- ✓ Sun Protection (sunscreen and/or clothing)
- ✓ Map and compass
 - No satellite positioning instruments
- ✓ Insect Repellant
- ✓ Whistle
- ✓ Parchment and Quill (Paper, Pen, Pencil)
- ✓ Scout Handbook
- ✓ Scout Fieldbook (optional)
- ✓ Bring interesting, period type trade items that you would like to trade with others. <u>See our trade item guide.</u>
- ✓ Positive attitude and Scout Spirit
- ✓ No chemical fuel stoves for cooking during the competition meal (Saturday evening meal), but ok the rest of the weekend.
- ✓ Rope. At least 20'. Multiples or longer recommended.

Items that you should **NOT** bring: (Any 20th or 21st Century electronic items)

✓ Radio / Walkman

✓ Small television sets / electronic games
 ✓ Satellite positioning instruments

- ✓ Boom Box✓ CD-Tape Player
- ✓ Cell phones, I-Pods, air-pods, etc
- ✓ No modern camp stoves will be allowed for Saturday (competition) meal. Points will be deducted.
- Decision of the judges shall be final in all events.

Remember that this is a Scouting event. <u>All leaders are expected to follow the rules and be role models for the Scouts.</u>

Check in

Where: Lodge at First Responder's ParkDate: Friday May 3, 2024 (Unless other arrangements are made with Rendezvous Coordinators).Time: Anytime from 5:30 PM until 8:30 PM.

- Attachments: Rendezvous '24 Invitation Packet Pages 1 - 3 Keep this since it has valuable information. Turn in at Scout Office Rendezvous '24 Unit Entry Form Page 4 when you register for event. Rendezvous '24 - Patrol Menu Page 5 Each competing patrol turns one in at event Check-In. Rendezvous '24 - Unit Roster Page 6 Each unit will turn in this form with all youth and adults that will be in camp for the weekend. Make extra copies of this form for more than one patrol.
- Rendezvous '24 Trade Good Guidelines Page 7

Western Gateway District

Seneca Waterways Council

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Unit Entry Form

Troop #		District:	Western Gateway Other
Scoutmaster's Name cellphone #			
Trip Leader's Name cellphone #	A	ssistant Trip Leader's Na	me cellphone #
Participating Patrol Names:	# of Scouts		Amount
		@ \$10.00 aaab -	\$
1.		@ \$10.00 each =	\$
2.		@ \$10.00 each =	Ŷ
		@ \$40.00	\$
3.		@ \$10.00 each =	\$
4.		@ \$10.00 each =	Ψ
		Scouts	\$
Total Number of Scouts:		Subtotal:	\$
Total Number of Leaders:		@ \$10.00 each =	Ψ
Payment Method:		Total Amount:	\$
* Troop Account:	(Approve	d signature)	(Approved signature)
** Check / Money Order:			
Credit Card	#		EXP:
	Signature:		
* Troop Account requires Unit Scouter's signat ** Make Checks or Money Orders Payable to:		ways Council (<i>DO l</i>	NOT MAIL CASH)
Mail I	ENTRY FORM	to:	
RENDEZVOUS '2 2320 Brighton	Henrietta Tow ter, New York	teway District n Line Road 14623	ORE
Friday April 26, 2024 F			
Be a part of " <i>Living History</i> ", participate in Rendezvous '24 For office use – account number 1-6801-115-20			

Western Gateway District

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Rendezvous Patrol Menu

Saturday May 4, 2024

TROOP #:_____ PATROL: _____

INSTRUCTIONS

- Please complete top half only and submit this form at the <u>Rendezvous Check-In</u> on <u>Friday May 3, 2024</u>. <u>Each competing Patrol has to have this form filled out.</u>
- A staff guest and other adult guests will join you for a "period style" evening meal and entertainment on Saturday. You are responsible for providing their place setting. You will be judged on the below items.
- If you are late picking up your judge you will lose points.

Content of Meal: Please fill in the appropriate food names below that your patrol will be preparing, cooking and serving to its patrol members and adult guests. FOOD YOU WILL BE PREPARING Appetizer Main Course Meat/fish/poultry Vegetable Bread/Potato Other (specify) Beverage Desert

Judging Criteria:

# of Beads	Score
0 to 6	
0 to 2	
0 to 4	
0 to 5	
0 to 2	
0 to 2	
0 to 4	
0 to 5	
- (2 to 5)	
	0 to 6 0 to 2 0 to 4 0 to 5 0 to 2 0 to 2 0 to 2 0 to 4 0 to 5

To	otal Beads (30max)	
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GUESTS:

Rendezvous '24 Unit Roster

Troop #_____

Unit Trip Leader ______Name

(____) Emergency Phone Number

District camping requires a list of ALL campers and guests. Please fill in the names of your adult, youth and guests below and other required information. Please submit this completed form at the Rendezvous Check-in on Friday May 3, 2024. If this is not turned in, points will **<u>be deducted</u>**. Make a copy for yourself to have at the event.

Adult (18 & older) or Youth	Full Name [first, last]	Emergency Telephone Number (include area code)	Arrival Time (AM/PM)	Departure Time (AM/PM)
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Rendezvous '24 Trade Goods Guídelíne

The Long hunters, Mountain men and Frontiers men used a system of trade and barter to sell their furs and to buy the supplies they needed for the next season.

Many things were traded besides Fur. Flour, clothing, jewelry, boots, animals, herbs, beads, crafts were among the items that would have been traded. In many areas, beads were the trading currency (money).

The objective of our trading sessions at rendezvous is to give the Scouts and Scouters a taste of the old barter / trade system. And meet others. <u>It's really fun to bargain and trade for goods and trinkets</u>. Try your hand and see what kind of deals you can make, but keep the trades fair for both sides. Do not take advantage of younger scouts.

Some examples of Trade Goods you might like to have to trade:

- Anything you have made yourself
- * Anything you think someone else might trade for
- Small decorative objects
- Furs, lace, clothe, ribbons, etc.
- * Shiny stones
- Fire starters for flint and steel
- Good luck charms
- * Small leather crafts or supplies
- ✤ Feathers
- ✤ Beads
- Patches (only modern item allowable)

No other "modern" items.

Display these items on a bandana, old blanket or other 'trader clothe'. Have plenty, but remember everything must be carried in a day bag.

Have Fun!!!