

FALL CAMPOREE

AT BIG GUYS CAMPGROUND
3739 COUNTY LINE RD, BROCKPORT, NY 14420

SEPTEMBER 22-24



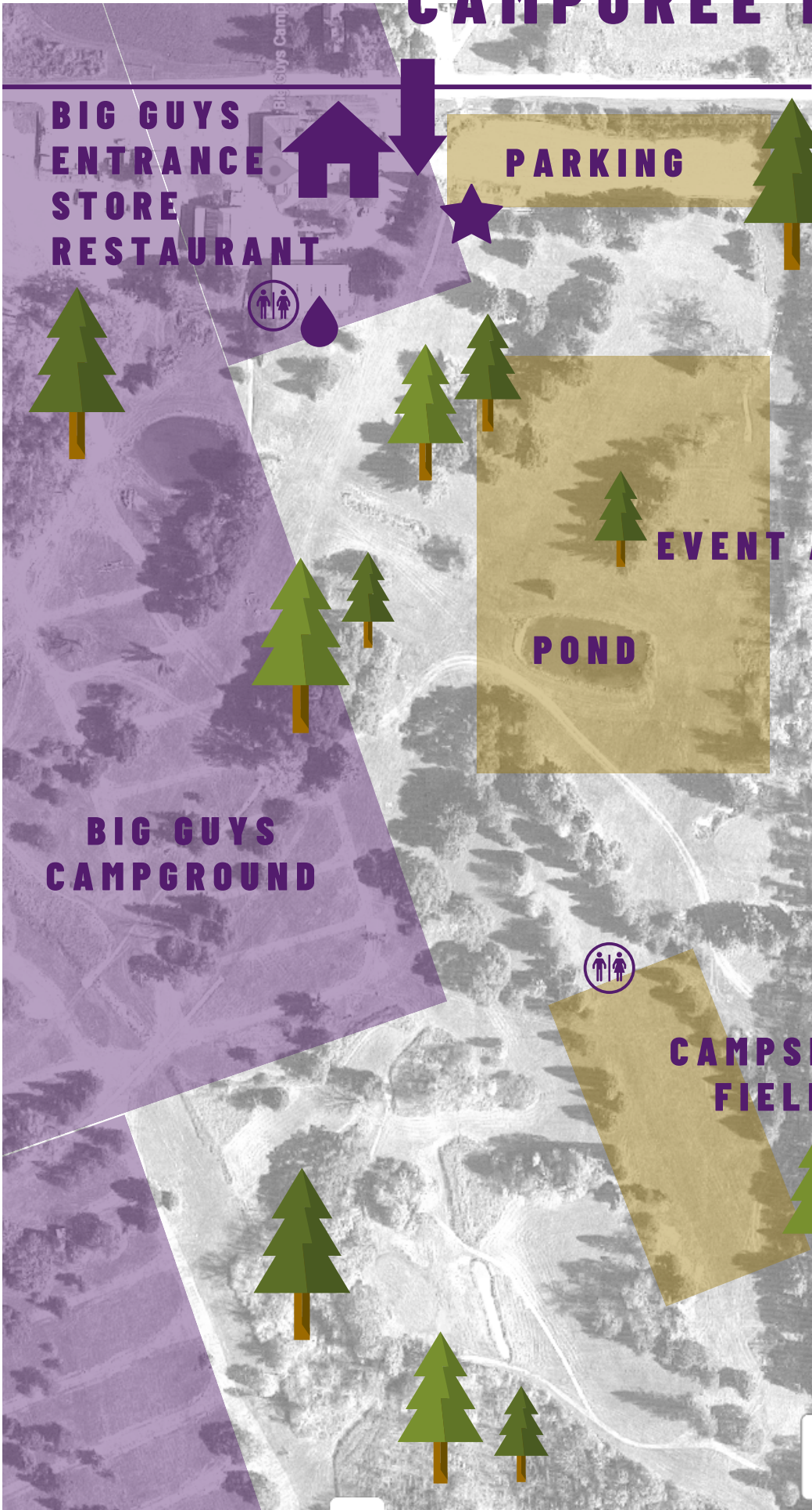
OFFICE USE ACCOUNT CODE: 1-6801-112-20



LET
THE
GAMES
BEGIN!

[HTTPS://WWW.SCOUTINGEVENT.COM
/397-WGFALLCAMPOREE](https://www.scoutingevent.com/397-WGFALLCAMPOREE)

CAMPOREE ENTRANCE



**BIG GUYS
ENTRANCE
STORE
RESTAURANT**



PARKING

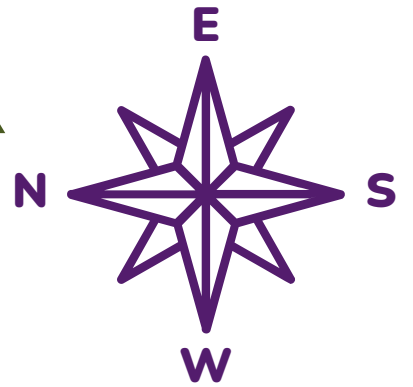


EVENT AREA

POND

**BIG GUYS
CAMPGROUND**

**CAMPSITE
FIELD**



 **REGISTRATION**

 **RESTROOM**

 **WATER**

FALL CAMPOREE



ITINERARY

FRIDAY

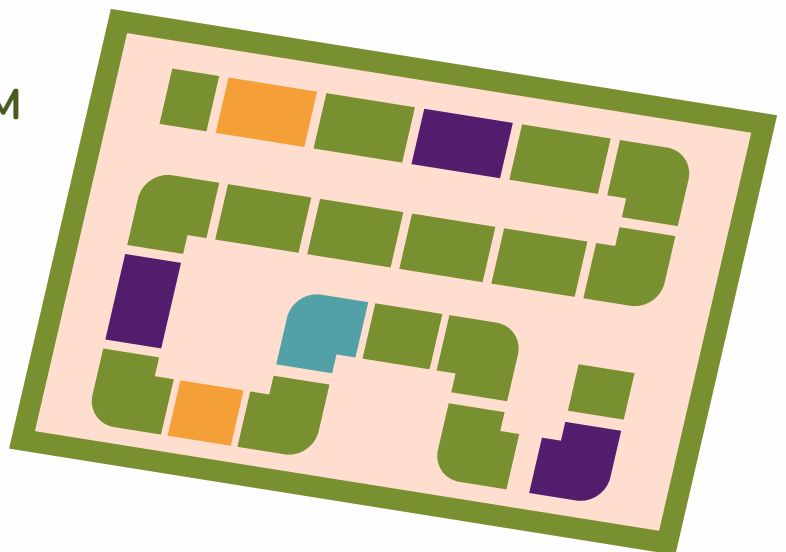
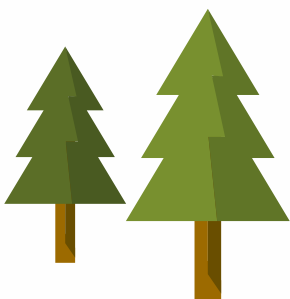
- 5-7PM ARRIVAL/REGISTRATION
- 9PM SPL/ADULT CRACKER BARREL
- 10PM QUIET TIME

SATURDAY

- 8:45AM FLAGS
- 9-12PM OPEN PROGRAM
- 12-1:30PM LUNCH (ADULT LEADER MEETING)
- 1:30PM SCAVENGER HUNT
- 2-5PM OPEN PROGRAM
- 5-8PM DINNER AND FREETIME
- *7PM* SCORE CARDS DUE
- 8PM FLAGS
- 8:15PM CAPTURE THE FLAG IN THE DARK
- 9PM CAMPFIRE PROGRAM
- 10PM SPL/ADULT CRACKER BARREL

SUNDAY

- CHECKOUT BY 10AM



FALL CAMPOREE



SCORE CARD

- _____ BARRELS AND PLANK*
- _____ TUG OF WAR
- _____ MOUSETRAP MINEFIELD*
- _____ FIRST AID SCENARIO
- _____ RELAY RACE
- _____ PLANT IDENTIFICATION
- _____ ROCKET LAUNCHING
- _____ FIRE BUILDING
- _____ COMPASS GAME
- _____ GAGA BALL
- _____ TEAM GAMES
- _____ DISC GOLF
- _____ SCAVENGER HUNT
- _____ CAMPFIRE PROGRAM SIGN UP
- _____ WATER TRANSFER

TROOP # _____

TOTAL SCORE _____

COST TO ATTEND

- Twelve (\$12.00) dollars per person (\$5/AOL) to participate in the Camporee. Fees cover the cost of patches (to be distributed in the future), awards, materials for Camporee activities. Patches for this event are limited. The first 100 scouts and leaders who registered will receive a patch. Units will be responsible for providing their own meals.



REGISTRATION

- Register through the Council Website prior to the Fall Camporee
- Walk-ins can register at the table near the parking lot upon arrival at the Camporee.

CHECK IN

- All troops must stop at the Registration Table near the parking lot before unloading. This is a Scouting event: There will be NO ALCOHOL, FIREARMS, FIREWORKS, SLINGSHOTS, SHEATH KNIVES, ELECTRONICS (please discourage use of cell phones and other electronics), OR PETS. Once the unit has checked in, it should find a site to set up camp. All vehicles will be parked in the Parking Lot, and units will have to carry equipment into the sites. This also includes troop trailers as they need to be in the Parking Lot.

CHECK IN: 5-7PM FRIDAY, 7:30-8:30AM SATURDAY



IMPORTANT EVENT INFORMATION

- Western Gateway District activities are designated as Scouting events. As with every BSA event, certain rules and regulations must be followed to ensure everyone's safety and positive participation.
- Code of conduct: All scouts, leaders, and guests at the event will follow the BSA Scout Oath and Scout Law. Units are responsible for the behavior of their members.
- Safe Scouting: The Guide to Safe Scouting will be the benchmark by which all Scouting activities will be conducted. Any questions regarding Safe Scouting rules and principals will be directed to the District Executive.
- Youth Protection: All registered Scouting Leaders are required to have current youth protection training. Make sure that all unit leadership in attendance is compliant. This event, just as every Scouting activity, will require two (2) deep leadership, especially when interacting with Scouts and during activities.
- Meals: Units are responsible for providing meals for their attendees. Please make appropriate arrangements for food and meal preparation.
- Garbage: Carry In, Carry Out Policy in effect. All trash must be put into designated receptacles or disposed of properly off the activity site. This will be accomplished by units packing out their own trash.
- Alcohol, Tobacco and Drugs: These substances are not allowed at any BSA activity. Tobacco product usage is not permitted in the presence of scouts or in the camp sites.
- Transportation: When transporting Scouts in vehicles, they must be in proper passenger seats wearing seat belts. Riding in the back of trucks or on tailgates is prohibited.

FIRST AID

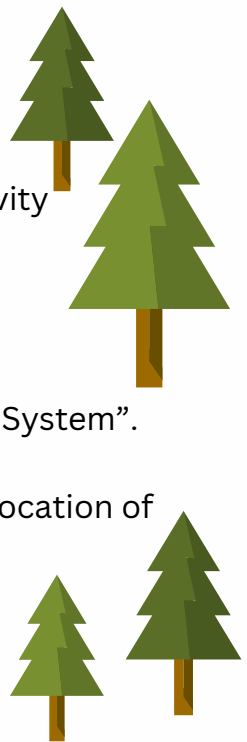
- A First Aid Station will be provided.
- Each unit is to have a First Aid Kit in their campsite. Please report any injuries to the Camporee Chairman.
- All attendees will need to provide a current A & B Health Form to their unit leader.
- Units must have at least one stand-by vehicle in parking area if transport home is needed.
- Each unit is responsible for medical transportation for any minor injuries; all emergency issues will go to 911.
- SENECA WATERWAYS COUNCIL EVERYDAY PREVENTIVE MEASURES
 - Stay home when you feel sick. Avoid close contact with people who are sick.
 - Avoid touching your eyes, nose, and mouth, wash your hands before and after doing so.
 - Cover your cough or sneeze with a tissue, then throw the tissue in the trash. If you don't have a tissue, cough or sneeze into your upper sleeve/elbow, not your hands.
 - Clean and disinfect frequently touched objects and surfaces using a regular household cleaning spray or wipe.
 - Do not share personal items such as cups, water bottles, eating utensils, etc.
 - Wash your hands often with soap and water for at least 20 seconds or use an alcohol-based hand sanitizer with at least 60% alcohol.

MORE RULES AND REGULATIONS

- All cars will be in the proper parking lots. DO NOT DRIVE INTO THE SITES.
- Follow the directions of the volunteers and/or scouts who are assisting the activity leadership.
- No digging, breaking of branches or cutting of standing trees. BSA Policy.
- Each unit will ensure that the restroom facilities they use are left clean.
- Any damage to property MUST be reported to the Camporee Chairman.
- No scout or child can roam the camp by themselves. Teach and use the "Buddy System".
- Only closed-toed shoes are to be worn at any Scouting activity.
- Make sure ALL scouts, siblings, and parents know what unit they are in and the location of their site.
- No dish washing in restroom sinks. BSA Policy.
- Be a good neighbor. Do not enter another campsite without permission.

CAMPFIRES AND STOVES

- Ground campfires are permitted but we would prefer above ground. A metal fire ring is required for a ground fire.
- Firewood will be provided by units, there is forageable wood available.
- Firefighting tools and a 5-gallon bucket of water required with each campfire.
- A Fire Extinguisher is required in each cooking area.
- NO FIRES, INCLUDING STOVES AND LANTERNS UNLESS THERE IS AN ADULT PRESENT.

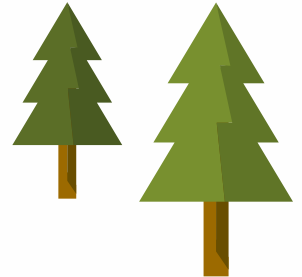


WATER AND SANITATION

- Water is available but not in the campsite field. Bring containers to haul water to camp site.
- Bathrooms will be provided. It is your responsibility to keep them clean. Flush toilets are available for adult use.
- Each Patrol/unit must provide garbage bags to take care of their trash. Garbage service is not provided. Carry in, carry out.

WHAT UNITS NEED TO BRING WITH THEM

- Food for unit to eat
- Troop First Aid Kit
- Compass
- Water
- Firewood



CAMPOREE PROGRAM INFORMATION

- There will be 12+ stations which the scouts will rotate through at their own pace in the morning 9-12am and afternoon. 2-5pm. Scouts will be scored based on completion, participation, and scout spirit.
 - Barrels and plank
 - Tug of war
 - First aid scenario
 - Relay Race
 - Plant identification
 - Rocket Launching
 - Fire Building
 - Compass game
 - Gaga ball
 - Team Games
 - Disc Golf
 - Scavenger hunt
 - Water Transfer
- Camporee wide programs
 - Scavenger Hunt at 1:30PM
 - Capture the Flag in the Dark 8:15PM
 - Campfire Program 8PM



CHECK OUT

- When you are ready, please do a full sweep of your troop's camping area. LEAVE NO TRACE!

CONTACT

- Laura Schwartz: luraschwartz12@gmail.com 585-330-2104
- <https://www.scoutingevent.com/397-WGFallCamporee>

HOSTED BY TROOP 813

