Game Design Merit Badge

David Mullich is an American game producer and designer. He created the 1980 adventure game The Prisoner, produced the 1995 adaptation I Have No Mouth, and I Must Scream, and developed Heroes of Might and Magic III and Heroes of Might and Magic IV.

David is willing to help with Game Design requirement 8.
Email anytime David.mullich@gmail.com
please keep YPT in mind