

2026

Camp Scouthaven  
Scouts BSA  
Program Guide



*ROLL OUT THE RED CARPET*

## THE MISSION OF SCOUTING AMERICA

To prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

## AIMS AND METHODS OF SCOUTS BSA

The Aims of Scouting are Character Development, Leadership Development, Citizenship Training, and Personal Fitness.

The methods used to achieve those aims are Ideals, Patrols, Outdoor Programs, Advancement, Association with Adults, Personal Growth, Leadership Development, and Uniform.

## THE MISSION OF CAMP SCOUTHAVEN

To deliver the promise of Scouting by instilling a spirit of adventure, fun, and discovery in all Scouts, using the outdoors as a classroom.

## NYS DEPARTMENT OF HEALTH

In New York State, summer camps must have a state, city, or, county health department permit to operate legally. These permits are issued only if the camp complies with the state's health regulations. More Information about these requirements is available at

<https://www.health.ny.gov/publications/3601.pdf>

## SPECIAL REQUESTS

Please make sure each participant reports any Food Allergies, Dietary Needs, Electric Needs for CPAP/Medical Reasons in the Black Pug registration portal. If your Unit is planning on bringing a trailer, please let us know as well in the registration system.

A \$25 late fee (per person) will be charged to each participant who fails to request dietary accommodations at least two weeks before their camp session.

## CAMP SCOUTHAVEN

Camp Scouthaven is a Scouting America Nationally Accredited Camp that is owned and operated by the Great Falls Council. The camp is inspected by the New York State Health Department and the National Council of Scouting America. Copies of our most recent inspections are available at the Council Service Center- Buffalo Office. Camp Scouthaven is operated for all registered scouts without regard to race, age, disability, religion, or national origin.

## 2026 SBSA SESSIONS

Week 1 - 7/5 to 7/10

Week 2 - 7/12 to 7/17

## 2026 PRICING

\$650 - Scouts BSA (\$620 if paid by 5/1)

\$235 - Scouts BSA Additional Adult

## 2026 PAYMENT SCHEDULE

12/1/25 - \$100 Site Deposit per Unit

3/15/25 - \$100 Bunk Deposit per Participant Due

5/1/26 - Early Bird Payments Due

Late registration begins 6/2/2026 at \$50 additionally per Scout for a total of \$700 if not paid in full.

## ADULT LEADERSHIP IN CAMP

All adults attending and staying overnight at Summer Camp MUST be registered (Paid Adult Registration) in the BSA with the Unit they are attending camp with and have valid Youth Protection Training. Any adult that arrives at Camp that does not have a current paid BSA registration and Youth Protection Training will not be permitted to stay overnight. Units must turn in a Roster showing Paid Adults (Merit Badge Counselor, Lion Partner, or Tiger Adult are not Paid Adult Positions) that are registered with their Unit by June 15, 2026.

Two-deep leadership is required in camp at all times. Two adults must be at least 21 years of age or older. For co-ed or female units, one adult over 21 must be female.

## SCOUTS, BSA ADULT FEES

During our Scouts, BSA sessions units receive free leaders to provide supervision of their unit. Units receive 1 free adult per every 8 youth that are registered. Additional adults are encouraged to attend!

## CAMPERSHIPS

Families in need of financial assistance are encouraged to apply for a Campership. No camperships are available for adults. Camperships can contribute up to 50% of a camper's fee. To apply for a Campership, you do so during the registration process on [GFCscouting.org](https://GFCscouting.org). It is strongly recommended that Unit Leaders enable parent portal. When this is done you will have log-in cards to print and give to your parents. They can then log in and access their Scout's registration, fill out forms and make payments. Camperships are due by 3/15/26. Award notifications will go out in late April.

# Join us for a Red Carpet Hollywood Experience in 2026

Speaking on behalf of our staff, volunteers, and council, Welcome Home Again! Planning helps to ensure everyone gets the most out of summer camp. Please share this Guidebook with those in your unit attending camp. Our staff, volunteers, and committees have been working hard to get the program guide ready to help with your unit's planning.

This spring expect to see the last pieces of the puzzle come together as we finalize the special program schedules, awards, and more.

This summer we are working to embrace more technology around camp to better supplement our time spent outdoors. Blue Cards are no longer required for Merit Badge classes.

Each unit will receive a Completion Report detailing what requirements were met at camp within two weeks following the session.

We can't run camp without our volunteers, friends, and families. As we work through the winter into another year of camp, I hope everyone will join in on the fun. Whether coming to our Beaver Weekend to help with service projects or spending some time with us out at summer camp leading programs and projects, either on your own or when you attend with your unit.

If you have any area of interest, please let me know! Specifically, I am trying to enhance the Friday program offerings. If you have a badge that you would like to offer in a 3.5 to 4 hour timeslot, please reach out so we can discuss and fit you in!

Please feel free to contact us anytime if I can help prepare your unit in any way for camp.  
Damon Beiter - Program Director

Follow us on Facebook and visit <https://gfcscouting.org/camping/camp-southaven/> to stay up to date on all things Camp Southaven!

## Meet the 2026 Leadership Team

### Brandon Blatz

Camp Director  
716-512-6214

[Brandon.Blatz@scouting.org](mailto:Brandon.Blatz@scouting.org)

Brandon returns to Camp Southaven for his third summer as our Camp Director.

Brandon has both Professional Scouting & Camp Staff experience working full time for the Council since 2018 after staffing a few summers at Camp Schoellkopf.

Contact Brandon to apply for Camp Staff, for Trading Post Information and General Pre-Camp Questions.

### Damon Beiter

Program Director  
[Damon@Campscouthaven.org](mailto:Damon@Campscouthaven.org)

Damon is returning to Camp Southaven for the second consecutive summer as the Program Director.

Having served as Camp Director in 2017 & 2018 and Scout Skills Director and AOL/Webelos Director in 2019, he is excited about a great summer and creating an adventurous, engaging program!

Contact Damon with your program questions about schedules, adventures, activities, or overnights.

### Bob Blatz

Operations Manager  
716-512-6215

[Bob.Blatz@scouting.org](mailto:Bob.Blatz@scouting.org)

Bob supports our Camp Southaven Summer Camp operations as our Camp Registrar.

Before working in the Operations Office, Bob served as a Senior District Executive and the Camp Southaven Summer Camp Commissioner.

Contact Bob if your Unit has any registration needs or questions prior to Summer Camp.

# ARRIVAL DAY

## Check-In Day Schedule

Time	Sunday
11:00 AM	Unit Check, Tours, Swim Tests, and Orientation
12:00 PM	
1:00 PM	
2:00 PM	Scoutmaster SPL meeting at Rotary Pavilion
3:00 PM	Staff v Scouts Games in the Parade Field
4:00 PM	
5:00 PM	In Site Time
5:45 PM	Flags
6:00 PM	Dinner
7:00 PM	Religious Services
8:00 PM	Opening Campfire (meet in front of Dining Hall)

### UNIT CHECK-IN

Check-In will be between 11AM and 1PM on Sunday at the camp parking lot. Once all vehicles in your party have arrived, check in with your roster at the shelter.

### CAMP ORIENTATION

You will be assigned a Unit Guide to aid your unit in the following tasks. The order will depend on wait time at each station: Medical Recheck, Aquatics Orientation & Swim Tests, Camp Site Gear Drop & Camp Tour.

Gear will primarily be transported to each campsite on foot. Wheelbarrows are available for use in the parking lot.

On a per-case basis personal vehicles may be permitted to move gear. Advanced notice is required for unit trailers. Please Submit these requests via the registration system.

Every participant (youth and adult) is required to complete the Medical Re-Check and Aquatics Orientation. Have your Medical Form & OTC Form completed and in hand during check-in.

Make sure you have swim attire ready to put on shortly after arrival at camp. After a brief orientation, each camper will complete a swim test.

### SWIM TEST INFO

Below are the requirements for each swimming ability level.

#### Swimmer's Test (Blue)

- Jump feet first into water over your head and surface; Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
- Swim 25 yards on your back, using an easy, resting stroke.
- Rest by floating

#### Beginner's Test (Red)

- Jump feet first into water over your head, come the surface, level off, swim 25 feet, turn sharply
- Swim back to the starting point.

#### Non-Swimmer (White)

- Bop and splash in water up to your waist.
- Anyone who was either unable or does not wish to complete the other ability levels.

### LEADERS MEETING

A brief SPL & Leaders Meeting will take place at The Rotary Pavilion (by the Trading Post) at 2PM.

### CAMPWIDE GAMES

At 3 PM Join us on the Parade Field for some troop vs Staff Games. Leaders Be prepared for The Adult Vs Staff Games mixed in!

### DINNER & FLAGS

Dinner will take place at 6PM as normal. All units will line up at the Parade Field at 5:45PM.

### RELIGIOUS SERVICES

Services are offered Sunday Evening at 7:00PM. A Roman Catholic Mass and an Interfaith Service will be offered.

Field Uniforms are worn during services.

### OPENING CAMPFIRE

Units will meet wearing the BSA Field Uniform in front of the Dining Hall at 8:00PM for the opening campfire. Once all units are accounted for, staff will guide units to the Lakeside Amphitheatre.



# CAMP WIDE EVENTS

## FLAG FORMATIONS

At 7:45am and 5:45pm each day, the camp assembles to raise and lower the colors. Troops should arrive as a group. BSA Field uniforms are expected at Breakfast and Dinner Formations. All troops are highly encouraged to serve as the camp color guard once during the week. Sign up at an SPL meeting if your Troop is interested in participating. Units will report directly to the front of the Dining Hall for lunch daily.

## CAMPFIRES

On Sunday night, the camp staff hosts an opening campfire in the Lakeside Amphitheater. Patrols are encouraged to contribute a skit, song, run-on, or cheer for use at the closing campfire on Friday afternoon. If your patrol would like to participate in the closing campfire, please sign up at an SPL meeting. All Troops should plan to stay for the closing campfire. Between skits, many of the award winners will be recognized.

## FELLOWSHIP FIRES

Every Troop is encouraged to participate in a fellowship fire on Tuesday night. You may invite another troop, or several troops, to your campsite for food, fun, fellowship, songs, skits, and games. Make sure to invite any staff members you want to attend.

## LEADERS MEETING

A brief adult leader's meeting will take place each day after breakfast and SPLs and a buddy for each unit will meet daily following lunch. Both meetings will take place at Rotary Pavilion.

## DAILY TROOP THEMED CHALLENGE

Each day at the Leaders' meetings We will provide materials and instructions for the daily challenge. That evening Troops will gather in front of Safari Lodge to compete in that days' challenge. Points will be awarded and accrued throughout the week and the winning troop will receive an award at the closing campfire.

## SBSA Daily Schedule

Time	Monday-Thursday	Friday
6:30 AM	Sunrise Programs	
7:45 AM	Flag Formation	
8:00 AM	Breakfast	
9:00 AM	Period A	Special Programs and Merit Badge Make-ups
10:00 AM	Period B	
11:00 AM	Period C	
12:15 PM	Lunch	12:30 - Family Picnic 2:00 - Campfire 4:00 Camp Adjourned
1:00 PM	Siesta	
2:00 PM	Period D	
3:00 PM	Period E	
4:00 PM	Period F	
5:00 PM	In-Site Time	
5:45 PM	Flag Formation	
6:00 PM	Dinner	
7:15 PM	Evening Program	
8:30 PM	Late Night Program	
* period ends 10 minutes before the hour		
After Breakfast - Leaders' Meeting at Rotary Pavilion		
After Lunch - SPL/ASPL Meeting at Rotary Pavilion		

## SERVICE AT CAMP

All units are encouraged to perform service projects while at camp. Adults are also encouraged to volunteer in areas around camp during their free time. Ask the Commissioner how you can get involved.

## RECOGNITION

Troops are encouraged to hold Scoutmaster's Conferences, Boards of Review, and Courts of Honor while at camp. Let us know how we can be of assistance. We also offer numerous awards scouts and leaders can complete during their stay at camp.

## UNIT ACTIVITIES

Each troop should plan to include several troop and patrol activities during their week at Scouthaven. Troop hikes, service projects, campfires, Courts of Honor, and family visits are all great ways to add to your camp experience. Let us know how we can help you to customize your troop's summer camp program.

## GAGA TOURNAMENT

Tuesday Evening, each patrol is invited to compete in the camp-wide Gaga Tournament. Patrol will sign up at the SPL meetings Monday and Tuesday.

### THE ORDER OF THE ARROW AT CAMP

The purpose of the OA is to recognize those campers who best exemplify the Scout Oath and Law in their daily lives. The OA Lodge is a central part of Camp Scouthaven. Celebrate Order of the Arrow Day with the staff and The Eternal Flame Lodge on Tuesdays. Lodge Members are invited to wear their OA sash to breakfast and dinner.

### GATEWAY COMPETITION

We are challenging you all to decorate your campsites. The campsite that is determined to be the most impressive while excelling in the uses of your scout skills will receive recognition at the closing campfire.

### FAMILY BBQ

Troop family members are invited to the Family BBQ on Friday Afternoons at 12:15PM.

BBQ Tickets can be pre-ordered online at [GFCscouting.org](http://GFCscouting.org) beginning May 1st. Orders can be placed at Camp as well by Tuesday Night at the Trading Post.

# More Camp-Wide Services

### CHAPLAINCY

**Religious Services:** A Roman Catholic Mass and an Interfaith Service will be offered Sunday Evening following dinner.

BSA Field Uniforms are worn during services.

**Chaplain's Aides:** Aides have a unique opportunity to become involved during their time at camp and contribute to Scouts' and Scouters' spiritual welfare. There will be a meeting on Monday 5:00PM at the Dining Hall Chaplain's Aides.

### THE BUDDY SYSTEM

No Scout is allowed to travel anywhere in camp alone. Buddies do not need to be from the same troop but should be within 2 years of age. A Scout found without a buddy will be escorted to their destination and their name will be submitted to the Camp Director. A second offense will initiate a conference with the scout, troop leadership, and the Camp Director. A third offense will lead to the dismissal of the Scout from camp.

## PRE-CAMP EVENTS

### SCOUTHAVEN BEAVER DAYS

Many hands make light work! Join us at Camp on **6/20/26** from **10am-4pm**. Earn service hours while working side by side with our dedicated camp staff.

For our beaver day, you will be helping ready Camp Scouthaven for Campers.

It takes a lot of hard work to get Camp Scouthaven ready to welcome you all home!

Any Scouts BSA youth, or adult can come help! Lunch will be provided.

Earn service hours while working side by side with our dedicated Camp Staff!

### LEADERS & SPL PRE-CAMP MEETING

All leaders and SPLs are invited to join our pre-camp meeting. We will be presenting updates, reviewing any changes, and answering your questions.

The meeting will be held on Zoom on **6/11/26** from 7pm - 8pm.



# -PROGRAM AREAS-

Trained adult staff members oversee camp program areas. In addition to merit badges, they offer many open programs. Encourage each other to visit each area during your week at camp

## -AQUATICS-

There are three different areas for swimmers of different abilities—white (Non-Swimmer), red (Beginner), and blue (Swimmer). Ability checks will be assessed for all campers as part of the Sunday check-in process. The Great Falls Council will not offering Pre-tests this year. The opportunity always exists to improve one's level with individual instruction. Adult Leaders are always encouraged to volunteer their time as lookouts when possible. An Introduction to SCUBA class is also offered each week.

### Activities at Crystal Lake include:

- Diving Platform
- Polar Bear Swim
- Open Swimming
- Instructional Swimming Lessons
- Power Tower
- Mile Swim Award
- Kayaking
- Rowing
- Canoeing
- Stand up paddle boarding
- Paddleboats



Blue level swimmers or a blue and red level swimmer may operate rowboats and paddleboats. Blue level swimmers are the only people allowed to operate canoes, kayaks, and stand-up paddleboards.



# -ACTIVITIES-

The Activities Area is where you can find many of the camp-wide events, Gaga, Biking, Basketball, and much more. This area is also home to some additional merit badge offerings targeted at older scouts. The Activities Area is primarily located at the William Mattar Center.



# -CRAFT LODGE-

The Craft Lodge Staff is available to help Scouts learn new skills. There are many tools and supplies available for your craft or art projects. The Craft Lodge is located at Safari Lodge. Programs at the Craft Lodge include: Silk Screening, Boondoggle, Woodcarving, Pottery Wheel & Kiln, Basketry, Leatherworking, Patrol Flag Construction, Sculpture, Tie-Dye and so much more. The Craft Lodge is located at Safari Lodge.

# -ECOLOGY-

The Ecology area aims to make Scouts more aware of the natural world. The staff encourages Scouts to stop by with questions about any natural features they find at camp and in the stars. Ecology is located at the Loegler 2 Cabin.

Open program highlights include: Nature Scavenger Hunt, Leave No Trace Training, & Stargazing.



# -OUTDOOR SKILLS-

Outdoor Skills helps to foster a connection to the land. At camp, the Outdoor Skills area is full of traditional scout skills and games. The staff is also available to work on Totin' Chip, Firem'n Chit, and many Scout through First Class Rank requirements.

- Other activities include:
- Fishing Derby
  - Pioneering Projects
  - Cooking Demonstrations
  - Orienteering
  - Wilderness Survival Overnighter

Outdoor Skills is located at the Loegler 1 Cabin and Boss Lean-to.



# -RANGE and TARGET ACTIVITIES-

Come down to the Shooting Sports Ranges to shoot archery, Shot gun and rifle during open shooting time. Learn about shooting techniques from our extraordinary staff. New York State Penal Code requires rifle users to be 12 years of age. Camp policy is that shotgun users to be age 13 and older.

There is no minimum age for archery. Be sure to check out our Shotgun and Rifles Ranges built during 2021!

Our many special activities include:

- Chalkball Shooting
- Black Powder Rifles
- NRA Postal Matches
- Hatchet and Knife Throwing
- Open Shooting

**Personal firearms and bows are strictly prohibited**



# -S.T.E.M. CENTER-

Our S.T.E.M. Center hosts activities aimed at our experienced and older scouts. The STEM Center, located at Lakeside Lodge seeks to expand Science, Technology, Engineering, and Mathematics topics and concepts throughout Camp Scouthaven, using the outdoors as a classroom.

Program Highlights Include:

- 3D Printer & Pens
- Programming
- Engineering Challenge and more

Personal laptops, tablets, and other electronics besides cameras should be left at home.



# CAMP THUNDER ROCK



We're excited to for the return of our new First Year Camper Program, Camp Thunder Rock.

Our 1/2 day program brings us back to the roots of scouting. This area features rank requirements and activities best suited for first-year campers and provides a focus on skill mastery with fun, hands-on instruction. We want to help your scouts become confident campers who can be an asset to your unit throughout the program year.

Participants will attend periods A, B, & C daily. Camp Thunder Rock is located at Boss Lean Too.

On Wednesday Afternoon (5PM), Scouts will hike from the Boss Lean-To area to the end of the world to take part in a fun overnight experience to test their skills. There they will cook and eat dinner with their patrols (and clean up) then participate in a series of challenges to culminate everything they have learned in the program. Following a snack and spirited campfire, they will spend the night in tents behind Holman Cabin. Each troop with Scouts attending the overnigher is required to send an adult leader for the night. If this creates a hardship for your unit, please contact Camp Management.

A list of requirements covered will be issued at the end of each week. However, it is each troop's responsibility to verify that the skills have been mastered by the Scouts before signing off on their rank requirements.

## TRAINING OPPORTUNITIES

### **FUELS SAFETY ORIENTATION**

This training is recommended for any troop that will be using liquid fuels in Scouting. This course uses instruction and hands-on training to safely handle and use liquid fuel stoves and lanterns. This training is meant for adult leaders and SPLs.

### **LEAVE NO TRACE AWARENESS WORKSHOP**

This workshop details the seven Leave No Trace principles and how they are applied to the Scouting program.

This course is for both youth and adults.

### **LIFE TO EAGLE SEMINAR**

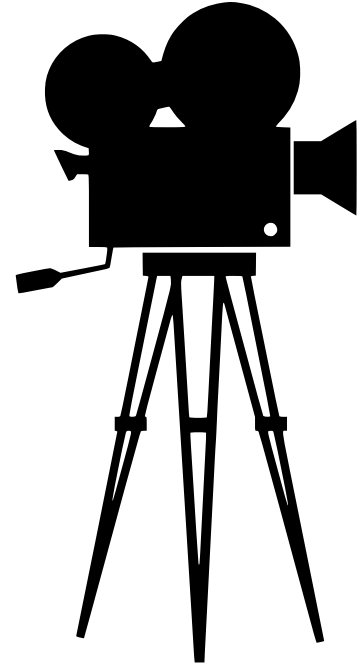
Members of the Council Advancement Committee conduct the Life to Eagle seminar. This training is recommended for Life Scouts to attend before starting their Eagle Project.

### **SAFE SWIM DEFENSE & SAFETY AFLOAT**

These courses detail the BSA procedures for swimming and boating safety. Every troop that uses aquatics as part of its program must have at least one adult who holds a current training certificate. Safe Swim Defense/Safety Afloat training must be renewed every two years. These courses are also available year-round online.

# Silver Screen Challenge

To tie in with our Camp Hollywood theme, we will challenge and support each unit to produce a short film throughout their week at Camp. At our closing campfire, we will play all the films for our camp to enjoy. Each day, the SPL and ASPL will meet at the Rotary Pavilion for a short work session where they will learn what it takes to complete a fun and creative film for their unit to enjoy. We will have the technology to lend to each unit to record and edit their work, and we will make sure the films are appropriate for viewing.



## Camp Scouthaven Staff Development Program



### CALLING ALL 15 YEAR OLDS!

Start your leadership journey by taking the next step in your Scouting journey as a 15-year-old Camp Staff Apprentice! You'll begin leading lessons under the mentorship of our veteran team, bridging the gap between being a Scout and becoming a staff member. Gain hands-on experience as a teaching assistant or Den Chief while developing skills to bring back to your Troop—all while still having the opportunity to earn Merit Badges.

APPLY TODAY: [Brandon.Blatz@scouting.org](mailto:Brandon.Blatz@scouting.org)

# MERIT BADGES

Merit Badge Instructors are qualified members of the Camp Staff under the direct supervision of an adult area Merit Badge Counselor. Counselors at camp may not necessarily be recognized counselors outside of summer camp.

All merit badge offerings have been approved by the Council Advancement Committee. Scouts will meet the most current Merit Badge requirements. At no time will a Merit Badge requirement be waived or altered by a member of the Camp Staff. Camp conditions may require the limitation of optional requirements for some badges.

## PREREQUISITES

For many badges, not all requirements can be met at camp. Scouts should come prepared on the first day of class with all prerequisites completed.

In some cases, this will require a Scoutmaster's note and signature, in others it will involve bringing projects to camp. A Scout who does not complete all requirements will receive an incomplete (partial). This can be finished after camp under the supervision of a recognized merit badge counselor.

Scoutmasters must give permission before a Scout can begin work on a merit badge. Certain badges are more appropriate for more experienced Scouts. The camp provides experience level recommendations for each badge. *It is the Scoutmaster's responsibility to ensure that a Scout attempts appropriate badges and that their scouts are informed of any prerequisites and/or extra fees associated with their activities.*

## INDEPENDENT STUDY MERIT BADGES

Independent Study Merit Badges are not taught in a typical class setting. They require extensive individual work outside of the program area. Typically, before attending camp, scouts must complete all requirements not directly involving a merit badge counselor. Scouts interested in taking Independent Study merit badges need to meet with the Area Director early in the week to schedule meeting times. We will do our best to honor any requests and offer any merit badges for which we have the supplies, staff, and time.

## REGISTRATION

Merit Badge Registrations are only accepted online. Registration opens 5/15 at 8pm for those Troops that are paid in full. Merit Badge selections should be made by 6/30/2026. Camp Coordinators should register their entire troop as a whole. All classes have size limits. Every effort will be made to accommodate a Troop's preference, but first choices cannot be guaranteed. Please contact us if you need assistance.

## Friday Sessions

Built into our schedule is time for scouts to complete requirements for badges they do not finish during the week. Friday morning from 9:00 to 11:45AM every program area will be open for scouts to finish merit badge requirements. For those Scouts who are caught up a list of special activities and badges will be announced this Spring.

Any scouts who wish to work on existing partial merit badges should contact the appropriate Area Director by Monday night to schedule time to work on requirements. Be sure to bring the incomplete blue card and/or record.

## ONE STOP MERIT BADGES

Throughout the week during F period (free period) there will be one and two stop merit badges. There will also be amazing open programming during F period so you may want to leave some room to enjoy some fun in our program areas throughout the week.

## PAPERWORK PICK UP

Completed paperwork, patches, etc. will be available for pick up from the Camp Office following the closing campfire. Unclaimed items will be forwarded to the Council Service Center. Please check your mailbox often during your stay.

Blue Cards are no longer required. Each unit will receive an Electronic Completion Report detailing what requirements were met at camp within 2 weeks following the session.

# MERIT BADGE SCHEDULE

	* Eagle Required	Period A	Period B	Period C	Period D	Period E	Free Block
Aquatics	Kayaking	X					
	Rowing		X				
	Lifesaving*				X		
	Small Boat Sailing				X		
	Swimming*			X			
	Instructional Swim						X
	First Aid*	X					
Activities	Citizenship in the Nation*	X					
	Emergency Preparedness*				X		
	Communications*		X				
	Sports			X			
	American Indian Culture			X			
	Welding		X				
Craft/Lodge	Leatherworking	X					
	Painting				X		
	Pottery			X			
	Wood Carving					X	
	Animation		X				
	Composite Materials				X		
Ecology	Sustainability*	X					
	Bird Study			X			
	Mammal Study		X				
	Environmental Science*				X		
	Nature					X	
	Forestry				X		
	Fish and Wildlife	X					
Outdoor Skills	Camping*			X			
	Cooking*				X		
	Search and Rescue			X			
	Woodwork		X				
	Orienteering		X				
	Signs, signals, and codes				X		
	Wilderness Survival	X					
R.A.T.A.	Archery		X		X		
	Rifle				X		
	Shotgun	X					
S.T.E.M.	Surveying			X			
	Movie Making					X	
	Space Exploration				X		
	Electricity		X				
	Photography	X					
	Chemistry				X		
	Engineering		X				
One Stop/Two Stop	Chess						Monday
	Music						Mon/Tues
	Art						Wed/Thur
	Basketry						Thursday
	Fingerprinting						Wednesday
	Geocaching						Wed/Thur
	Fishing						Tuesday
	Weather						Mon/Tues
Camp Thunder Rock		X					

# MERIT BADGE PREREQUISITES

	Merit Badge	Prerequisites	Fee	Capacity	Experience
Aqualia	Kayaking	Blue Swimmer		12	E
	Rowing	Blue Swimmer		12	E
	Lifesaving*	2a, Blue Swimmer		6	E
	Small Boat Sailing	Blue Swimmer		10	E
	Swimming*	Blue Swimmer		20	E
	Instructional Swim	N/A		15	E
	First Aid*	2a, 2b-1, 15		12	N/A
Activities	Citizenship in the Nation*	5,7,8		15	E
	Emergency Preparedness*	1,2,9		15	E
	Communication*	3(write the speech),4,5,9		15	N/A
	Sports	4,5a,5b,5g,5h (bring charts)		16	N/A
	American Indian Culture	none		15	N/A
	Welding	Watch videos for 1 and 2, complete 7		10	O
Craft/Lodge	Leatherworking	none	\$10	15	E
	Painting	8		18	N/A
	Pottery	7,8		10	N/A
	Wood Carving	2a		15	N/A
	Animation	5		12	N/A
	Composite Materials	6a		15	N/A
Ecology	Sustainability*	3		15	E
	Bird Study	13		18	N/A
	Mammal Study	3c,7		18	N/A
	Environmental Science*	6,11		15	E
	Nature	4a		15	N/A
	Forestry	1,5,8, time outside of class		15	N/A
	Fish and Wildlife Management	5,8		18	N/A
Outdoor Skills	Camping*	4,5a,5e,7b,8c-d,9		20	E
	Cooking*	2a,2c,4,7	\$25	15	E
	Search and Rescue	8		16	N/A
	Woodwork	5,7		12	E
	Orienteering	7		15	N/A
	Signs, signals, and codes	N/A		15	N/A
	Wilderness Survival	5 (bring to camp), attend overnight on Thursday		15	O
R.A.T.A	Archery	1e		16	N/A
	Rifle	1e,1g,1j, 12 y/o or older	\$10	20	E
	Shotgun	1g, 1j, 13 y/o or older	\$10	10	E
S.T.E.M	Surveying	none		15	N/A
	Movie Making	4		15	N/A
	Space Exploration	2,8	\$15	15	N/A
	Electricity	2	\$10	10	N/A
	Photography	1b, time outside class		10	N/A
	Chemistry	7,8		15	O
	Engineering	1 (bring the item), 2,9		15	E
One Stop/Two Stop	Chess	Time outside Class		15	N/A
	Music	Time outside Class		15	N/A
	Art	6,7		15	N/A
	Basketry	Time outside class	\$10	15	N/A
	Fingerprinting	N/A		18	N/A
	Geocaching	7,8		15	N/A
	Fishing	7 Time outside class		10	N/A
	Weather	2,9a Time outside class		15	N/A
	Camp Thunder Rock	Backpack with 10 essentials, leader for overnight on Wednesday		20	N/A
					Experience Level
					(Recommended)
					N/A - New Scout/Anyone
					E - Experienced (13 or older)
					O - Older Scout (14 or older)

# TRADING POST

The camp store is stocked with souvenirs, crafts, t-shirts, Scouting merchandise, pocketknives, personal hygiene items, and, of course, snacks and drinks. Leaders may additionally purchase program supplies for their Unit. Cash, checks, and credit cards are accepted. Leaders and parents may pre-pay into debit accounts for session-long usage.

## T-SHIRT PRE-SALE

Order your 2026 camp themed t-shirt on our online store starting in May. **Themed t-shirts will not be available at Camp in 2026 and must be pre-ordered.**

More information can be found online at [GFCScouting.org](http://GFCScouting.org) and on our Facebook page.

# SUMMER CAMP STAFF



2026  
Camp Scouthaven

## WE ARE HIRING

**OPEN POSITIONS:**

- HEALTH OFFICER
- ASSISTANT COOK(S)
- KITCHEN AIDE(S)
- LIFEGUARD(S)

**JOIN OUR STAFF NOW!**

**CONTACT BRANDON TODAY:**  
716-512-6214 or [Brandon.Blatz@Scouting.org](mailto:Brandon.Blatz@Scouting.org)



CAMP SCOUTHAVEN  
Est. 1917  
FREEDOM, NEW YORK

## COME WORK WITH US!

We're looking to hire those who are ready for a summer of adventure. Staff members take on the challenge of using the outdoors as a classroom to show scouts the promise of scouting.

You will be trained to have success in whatever area of camp interests you.



# Equipment Checklists

## Personal Equipment & Gear Labeled with Name and Unit Number

- Medical Form with OTC Form
- Pack or Footlocker
- Complete uniform
- Order of the Arrow Sash (if a member)
- Underwear & Socks
- Scout t-shirts (Activity Uniform)
- Extra clothing (shorts, shirts)
- Jacket/Sweater/Sweatshirt
- Pants
- Hat
- Rain Gear
- Mess Kit & Mug
- Swimming Clothes and Water/Shower Shoes
- Hiking Boots & Sneakers
- Personal First Aid kit
- Sleeping bag or Blankets
- Pillow
- Toiletries
- Bath towel
- Notebook with Pencil/Pen
- Scout Handbook, Merit Badge Pamphlets
- Merit Badge Partials & Prerequisites
- Flashlight or Headlamp & Extra Batteries
- Watch
- Pocketknife
- Water Bottle
- Spending Money
- Fishing Pole and Tackle
- Religious Materials, if applicable
- Insect Repellent
- Sunscreen
- Prescription Medicine (to be Checked in at Health Lodge)

## Scouts BSA Troop and Patrol Equipment

- American & Troop Flags on Poles
- American Flag for Site Flagpole
- Lanterns
- Cooking Kits (If Needed)
- Campsite Decoration Materials
- Skit Supplies
- Songbook
- Axe Yard Tools
- Rope
- Clothesline
- Unit Sign-In/Sign-Out System
- Soap/ Hand Sanitizer
- Tarps/Tents (Overnighters)
- First Aid Kit
- Thumbtacks

### *Things to leave at home*

**Personal Electronics, Fireworks,  
Alcohol, Aerosol Cans, and any  
Item of Value.**



# Camp Map

CAMP SCOUTHAVEN  
2025

