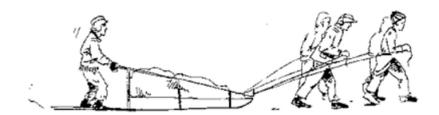
Crossroads District 2025 Klondike Derby

January 31st - February 1st, 2025





Guide for Scouts and Scouters

What is a Klondike Derby?

In August 1896, prospectors discovered gold in the remote Klondike region of Canada's Yukon Territory. In July 1897, the S.S. Portland arrived in Seattle, Washington, with more than a ton of Klondike gold on board. This event toughed off the great Klondike Gold Rush as thousands of people who dreamed of becoming wealthy began booking passage on steamers heading north from Seattle and other West Coast ports to Yukon. Upon arriving at the northern end of the Inside Passage, however, these adventure-bound stampeders found no easy route leading to the still distant Klondike region. Their progress was slow as each prospector made repeated trips over the rugged trail through the bitter cold.

Imagine pulling a sled loaded with three to six hundred pounds of supplies over a stretch of ice up a steep grade, strewn with boulders and logs, then crossing over a riverbed on a couple of trees laid side by side and you get the picture of their labors. Facing a 60-mile-an-hour winds in 65-degree-below-zero weather, the prospectors had to ascend Chilkoot Pass – 1,000 feet straight up. With a steady stream of Stampeders lining the path each day, it took forty trips to get a ton of supplies up the mountain. Those who survived the mountain then faced a treacherous passage by boat to the town of Dawson by the gold fields.

Since 1949, Scout troops have been participating in Klondike Derbies as a way to honor this historic time. Scouts pull a sled loaded with supplies from station to station and complete in various scout skill-based events.

In 2025, Scouts of the Crossroad district will travel the vast stretches to find adventure. As with the Klondike and traveling to faraway snow-covered land there are always a series of elements that will have to be tackled in order to survive.

We are carrying on that tradition! Get your sled ready!!!

General Information

Location: Camp Woodland, 491 Kibbie Lake Road, Constantia, NY 13044

Directions: From 81N take West Monroe Exit 32 onto NY 49E. From the exit drive 7.7 miles on NY 49E, take left onto Kibbie Lake Road. Continue on Kibble Lake Road. Camp entrance is on the left.

<u>Camping</u>: Troops are encouraged to camp out Friday night. Tent camping is available at no cost. Cabin reservations are open at Camp Woodland that weekend – you are able to make a reservation through campreservation.com/373

Parking: Parking for the Klondike will be the main parking lot of Camp Woodland. With the number of Scouts in camp this weekend we ask that all vehicles remain in the parking lot throughout the entire event.

***Leader Help: The Crossroads District is asking each troop attending to work one event throughout the day. Once your signed up the event will be announced that you will be working. Who staffs the event, and how long of shifts is up to your unit. We unfortunately do not have enough volunteers on the district level to staff every event. We Thank You in advance for helping put on this awesome event. If your unit is brining enough leaders to staff multiple events please let us know.

Lunch: *E*ach troop will need to *Bring your own lunch*. Lunch will be an hour so if you're camping there will be time to return to your site.

Check in Time:

Friday Check-in: 5PM-8:30PM, Stickley Hall; Cracker Barrell and SPL/Leaders Meeting 9:15PM

Saturday Check in 8:15am- 8:45am, Opening Ceremony Promptly at 9:00am.

Cost: This year's entry fee is \$15.00 per scout and leader attending. We ask that for logistical purposes that you preregister the total amount of scouts and scouters attending. This allows the officials to ensure that there are enough patches and supplies for the competitions onsite.

<u>Registration</u>: Pre-registration is mandatory!!!

Register at; https://scoutingevent.com/373-CRKlondike25

The 2025 Crossroads District Klondike Derby will be a series of events and challenges that will test each patrol on their scout skills, spirit, and teamwork. Points will be given for completion of the given task, how the task is completed, how well the patrol performs and cooperates as a team and the patrols scout spirit. Each patrol will be given a schedule of activities and their starting point.

Patrols will be received and be allowed to participate in each activity in a first come first serve basis. The overall time of the Klondike is not a competition, only the individual competitions throughout the Klondike. Patrols may begin each task once they identify that all members are present at the pit stop and they have the judge's permission to start.

Adult Leaders are welcome to accompany their patrols around the course but are NOT to assist in anyway with the stations. A reduction in points awarded will be calculated for involvement and/or assistance rendering to the patrols while they are completing!! Health and/or Emergency situations notwithstanding. Notify the registration officials and health officers if this happens.

Health Officer/Lodge: The health lodge is located inside Stickley Hall.

**Health forms are to be kept by the unit leaders*

<u>Weather:</u> The weather during previous Klondike's has varied from above freezing to below freezing with layers of snowpack. All scouts and their Leaders must be appropriately dressed for the weather, or they will not be allowed to participate. Consult your Scout Handbook or review your cold weather training for appropriate clothing for the weather of the day.

Volunteers: Are always needed!!! If any adults are able to assist during the day of the event, please let Klondike Coordinator Brendan Flaherty – Brendan.flaherty@scouting.org, know so he can put them where they can best be used throughout the event.

Other General Policies of Longhouse Council and Camp Woodland:

- Following BSA Guidelines there is no smoking on the grounds of Camp Woodland at any time.
- Please do not bring pets of any kind to this event (Service Dogs exempted.)
- For the fire building competition, Patrols are not allowed to use any Chemical or Petroleum based liquids or fire starters.

Sled / Patrol Gear

Klondike Derby Sled

Scout Handbook

Clipboard and Pencil

Compass

First Aid Kit

50' Nylon Rope

Wood and Tinder for one Fire (No chemical or petroleum accelerants!)

Fire starter - match and flint and steel

6-10' pieces of nylon rope

Sleeping Bag or Two Wool Blankets

2 Pairs of Safety Glasses

Stave

Patrol/Sled Flag

Notebook and Pencil

Written Weather report for the day of the derby, Constantia, NY 13044

Water enough for each Patrol Member

Extra Gear You May Think You Need (But remember you need to haul it).

Be Prepared!!!

Events (Scouts BSA)

Sled Inspection (this is a scored event!)

Located in front of Stickey Hall, during registration. All personal outerwear and sled equipment will be checked. After inspection, scouts will need to remain with their sleds. Equipment may not be removed or added after completing inspection. Points will be added for the best THEMED sleds.

Station 1: Fire Building Relay

On avalanche pass – fire is a matter of survival. This year's challenge is how good are you and can you start a fire with primitive methods? If you can use flint and steel your golden, matches will cost you! How fast can your patrol make a fire, and boil water. Its not just about speed but proper technique.

Station 2: Two Scout Saw

We need to keep that fire burning. How fast can you run the two-scout saw? Scouts will use a two person saw to cut two pancakes off a log. Teamwork and safety are important on the ice planet, so points will be deducted for unsafe cutting practices.

Station 3: Snow Bowling

Can you knock down the pins with a bowling ball? But can you do it in the snow? Let's see how good you are.

Station 4: First Aid

Staying safe is one part of ensuring survival on in the Klondike. But injuries do happen. In this station you will work together to properly triage a mass casualty event and administer proper first aid.

Station 5: Map & Compass

Knowing where to go and how to get there is one of the most important things on the tropical island. In this station Scouts will use a compass and work together to shoot coordinates to get to different positions on an orienteering course.

Station 6: Ice Rescue

Traveling over ice is just part of the Klondike. In this station patrols will simulate how to rescue someone who has fallen into the ice without putting themselves or their patrol in danger.

Station 7: Snow Snake

Snow snake is a traditional winter game of the Haudenosaunee. See how far you can throw a stave down a trough.

Station 8: Winter Hideaway

For that "just in case" situation. Scouts will use items they have brought as well as items they find in the woods to build an emergency shelter. This station will be judged on the completeness of the shelter rather than a total "race against the clock". Bonus points for best camouflaged shelter using natural materials.

Station 9: Log Toss

Moving equipment and items from one place to another is just part of the hard work of surviving in the Klondike. In this scenario Scouts will toss logs and be judged on accuracy and distance.

Station 10: Knot Tying Relay

Knots are essential for survival in the Klondike. In this station patrol members will all complete same task to win. Teamwork is essential to complete this task.

Last Event: Team Klondike Sled Relay

This will be a whole camp race. Before we close, we will do a final sled race on the parade field. Winning this race may help you take the overall klondike award.

- *Scoring and Points:* The scoring and point system will be administered by each station attendant. Station areas are considered ground, behavior, and attitude will be considered by the Attendant and their assistants. Scout skills should be sharp, scout smiles should be bright, and Scout Spirit should be high!
- In addition to the scoring for events, points will also be awarded for: units that tent camp overnight (reduced points for cabin camping). Troops will also be awarded extra points for Arrow of Light Scouts that attend with them.

Schedule of Events for 2025 Friday Arrival (1/31) – 5PM-8:45PM Friday Night SPL/Leader Meeting – 9PM, Stickley Hall Saturday Arrival 8:15am-8:45am Opening 9:00am Sessions 9:30am-Noon Lunch Brak 12:00pm-1:00pm Sessions 1:00pm-3:30pm

Move to Parade Field for Patrol Relay and Closing 3:30pm