



— ★ 2026 ★ —

# WAKPOMINEE

## LEADERS' GUIDE



### PROGRAM ADDENDUM



★ GO. SEEK. SOLVE. ★

# PROGRAM SCHEDULE

	9:00	9:30	10:00	10:30	11:00	11:30	2:00	2:30	3:00	3:30
<b>Archery</b>	Archery MB		Archery MB		Archery MB		Archery MB			
<b>ATV</b>	ATV		ATV		ATV					
<b>Community Safety*</b>	Health Care Profess	Emergency Prep		Fire Safety		CSI: Wapkominee				
	First Aid		Traffic Safety	Safety		Search and Rescue				
<b>COPE</b>	COPE									
<b>Handicraft</b>	Hardcore Handicraft*				Woodcarving*		Woodcarving*	Photography*		
	Art		Textile		Sculpture		Leatherwork	Leatherwork		
	Sculpture		Leatherwork		Indian Lore		Art	Sculpture		
	Basketry		Basketry						Basketry	
<b>Mountain Biking</b>	Mountain Biking									
<b>Nature</b>	Environmental Science		Environmental Science		Sustainability		Sustainability	Paul Bunyan Award		
	Forestry		Nature		Sustainability		Astronomy	Weather		
	Reptile & Amphibian		Astronomy		Exploration		Mammal Study	Nature		
	Soil & Water		Geology		Mining in Society		Fish & Wildlife	Fishing		
	Fishing		Fish & Wildlife		Fishing					
<b>Pioneer Program</b>	Pioneer Program									
<b>Scoutcraft</b>	Camping		Orienteering		Geocaching		Cooking		Wilderness Survival	
							Pioneering			
<b>Shooting Sports</b>	Rifle Shooting		Rifle Shooting		Rifle Shooting		Rifle Shooting			
	Shotgun MB		Shotgun MB		Shotgun MB		Shotgun MB			
<b>Trades</b>	Home Repair		Home Repair		Home Repair		Plumbing	Woodwork		
	Physics Test Lab		Electricity		Electricity		Engineering	Radio		
<b>Waterfront</b>	Swimming		Swimming		Swimming		Swimming			
	Swim Lessons		Lifesaving		Lifesaving		Lifesaving			
	Kayaking		Kayaking		Kayaking		Kayaking	Snorkeling		
	SUP		Snorkling		SUP		Swim Lessons	Mile Swim		
	Rowing		Small-Boat Sailing		Small-Boat Sailing				Stand up Paddleboard	
	Canoeing		Canoeing		Canoeing		Canoeing			
							Small Boat Sailing			

## Merit Badge Registration

All registration for merit badges and other programs is completed through Black Pug. Scouts must be fully paid before their program may be selected.

For a video tutorial on the online merit badge selection process, please visit <https://campwapkominee.org/resources/>.

Each troop may decide whether or not to activate the Parent Portal to allow families to directly select merit badges and other programs. If the troop chooses to take advantage of this option the camp contact needs to turn on this feature via the Additional Actions tab above their unit roster.

**The merit badge selection process will open on May 4, 2026 at 7:00 PM.**

## Merit Badge Record Keeping

The camp staff will record all merit badge and program records in Black Pug.

As they are entered, all advancement records will be available to the units in real time through their Black Pug camp registration:

- ▶ From the unit roster page, select the "Reports" tab.
- ▶ Select either "Unit Advancement Summary" or "Unit Advancement Detail" to view a current report of Scout advancement.
- ▶ These records permanently remain in the unit account and are accessible at any time after camp by the troop camp contact.

Following camp, Wapkominee will upload the merit badge records to Scoutbook. In order to ensure correct transmission of this data to Scoutbook, each Scout's first and last name and Scout ID must match their records in Scoutbook.

There are a few limitations to this transmission, which are caused by limitations in the Scoutbook import tool. We are unable to change these limitations to the BSA-provided technology:

- ▶ Only merit badge completions will be uploaded.
- ▶ Partial merit badges will not be uploaded.
- ▶ Non-merit badge awards will not be uploaded. This includes rank advancement requirements or Scouting America awards such as Snorkeling BSA, American Red Cross Lifeguard, and BSA Mile Swim Award.
- ▶ **Records of partials and non-merit badge awards that cannot be uploaded to Scoutbook by the camp will still remain accessible to the unit in their Black Pug registration as described above (Unit Advancement Summary or Unit Advancement Detail)**

## Other Black Pug Resources

Units are encouraged to familiarize themselves with the many reporting resources available through the "Reports" tab in the troop Black Pug registration. These reports can be very useful for Troop Treasurers, Scoutmasters, and other key unit leaders preparing for and leading a successful camp experience. The following easy-to-download reports are available :

- ▶ Unit Roster
- ▶ Payment Allocations (shows individual payment status)
- ▶ Attendee Payment Detail (shows payment detail per attendee)
- ▶ Class Schedule (shows each Scout's class schedule on a separate page)
- ▶ Council Program Status (shows camperships awarded by participant, if applicable)
- ▶ Scout Summary (Scoutmaster report: Which classes are my Scouts taking?)
- ▶ Period Summary (Scoutmaster report: Where do my Scouts need to be now? - schedule by hour)
- ▶ Unit Advancement Detail
- ▶ Unit Advancement Summary
- ▶ Blue Cards - Plain Paper (for units that may want to print traditional blue cards from records)
- ▶ Blue Cards - BSA Card Stock 3-up (printable on BSA-sold blue card template)
- ▶ Blue Cards - BSA Card Stock (printable on BSA-sold blue card template)
- ▶ Scoutbook Export (Units may upload records to Scoutbook, but the camp will do this)
- ▶ Troopmaster Export (Units may upload records to Troopmaster)
- ▶ Class Schedule Check Sheet (Scouts may use to indicate class selections for unit leaders)
- ▶ Class Schedule Check Sheet 2 (Scouts may use to indicate class selections for unit leaders)



# PIONEER PROGRAM

## Trail to First Class

The Pioneer Program is designed for Scouts who have just entered the program and who are working toward the rank of First Class. The program centers around the outdoor requirements needed to advance to a Scout's next rank. Each interested Scout should sign up for either the weeklong morning session or afternoon session.

## Skills Practiced in Pioneer Program



- ▶ Knot Tying
- ▶ Use of Camp Tools
- ▶ Hiking
- ▶ Tree and Plant Identification
- ▶ Flag Ceremonies
- ▶ Aquatics Skills
- ▶ Fire Building
- ▶ Compass Skills
- ▶ Activities may vary from based upon needs of the Scouts

## Benefits of Participating in Pioneer Program

- ▶ Young Scouts are given a structured program to adjust to life at camp.
- ▶ Scouts are instructed in small groups, according to rank.
- ▶ Hands on instruction is provided with low camper-to-staff ratios.
- ▶ Camp is the classroom: Activities are conducted at the waterfront, along trails, and in other areas.
- ▶ The Pioneer Program area is centrally located in the heart of the camp to make it easier for new Scouts to find.
- ▶ Scouts have the opportunity to earn **Mammal Study** and **Nature** merit badge within the program.
- ▶ Scouts will complete swimming rank requirements
- ▶ Much of the Scout's day remains available for additional merit badge work or open programming.
- ▶ All participants are awarded the unique Wakpomee Pioneer Program patch (shown above)
- ▶ Scouts will practice skills at Pioneer Program, but ultimately it remains the Scoutmaster's right to sign off on completion. A record of all skills completed will be given to each unit at the end of the week.



# ADVANCEMENT PROGRAM

Camp Wapominee is pleased to offer over 40 merit badges, including several Eagle-required badges. Additionally we offer a number of non-merit badge Scouting America award programs, Scouting America program-specific training courses and other fun programs. The following merit badges, awards, and training are offered at camp. (Eagle-required badges listed in **bold**).  
 (\*) Indicates Adult training/Award

## Awards, Trainings, and Other Programs

### Course Name

ATV Program  
 Challenging Outdoor Personal Experience (C.O.P.E)  
 CSI Wapominee  
 Hardcore Handicraft  
 Introduction to Outdoor Leadership Skills (IOLS)\*  
 Leave No Trace Awareness Workshop  
 Mile Swim  
 Mountain Biking  
 Navigator Award  
 Outlaw Derby  
 Paul Bunyan Award  
 Physics Test Lab  
 Pioneer Program (1<sup>st</sup> Year Camper Program)  
 Snorkeling  
 Stand-Up Paddleboard  
 Swim Lessons

### Program Area

ATV  
 C.O.P.E  
 Community Safety  
 Handicraft  
 Frost Center  
 Ecology and Conservation (Nature)  
 Aquatics (Waterfront)  
 Mountain Biking  
 Aquatics (Waterfront)  
 Trades  
 Ecology and Conservation (Nature)  
 Trades  
 Pioneer Program  
 Aquatics (Waterfront)  
 Aquatics (Waterfront)  
 Aquatics (Waterfront)



## Merit Badges

### Aquatics (Waterfront)

Canoeing  
Kayaking

#### Lifesaving

Rowing  
Small Boat Sailing

#### Swimming

### Archery

Archery

### Community Safety

Crime Prevention (CSI Wakpominnee Only)

#### Emergency Preparedness

Fingerprinting (CSI Wakpominnee Only)  
Fire Safety

#### First Aid

Health Care Professions  
Law (CSI Wakpominnee Only)  
Safety  
Search and Rescue  
Traffic Safety

### Ecology and Conservation (Nature)

Astronomy

#### Environmental Science

Exploration  
Fish & Wildlife Management  
Fishing  
Forestry  
Geology  
Mammal Studies (Solo and Pioneer Program)  
Mining in Society  
Nature (Solo and Pioneer Program)  
Reptile & Amphibian Study  
Soil and Water Conservation

#### Sustainability

Weather

### Handicraft

Art (Solo and Hardcore Handicraft)  
American Indian Culture  
Basketry  
Leatherwork  
Photography  
Sculpture  
Textile (Solo and Hardcore Handicraft)  
Woodcarving

### Mountain Biking

#### Cycling

### Scoutcraft

#### Camping

#### Cooking

Geocaching  
Orienteering  
Pioneering  
Wilderness Survival

### Range & Target

Rifle Shooting  
Shotgun Shooting

### Trades

Electricity  
Engineering  
Home Repair  
Plumbing  
Radio  
Woodworking

# PROGRAM HIGHLIGHTS

Few factors are as important to the continued success of a troop or crew as the active participation of older youth. These are the veteran Scouts who have “been there, done that” and offer a wealth of experience to guide recent crossovers and serve as an inspiration to younger Scouts.

In order to maintain the interest of these older Scouts, however, the program must offer something for them as well. At Camp Wakpominee we offer a number of opportunities for experienced Scouts looking for that extra challenge. Most of our older youth programs are open to adults as well!

## COPE

Challenging Outdoor Personal Experience (COPE) is one of the programs of Scouting America. COPE was launched in 1983. The program comprises group initiative games, trust events, low-course events, and high-course events. Some activities involve a group challenge, while others develop individual skills and agility. Participants climb, swing, balance, jump, rappel, and devise solutions to a variety of problems. Most participants achieve much more than they imagined they could.

COPE is designed to meet the needs of people of all ages who are seeking ways to challenge and expand their physical and mental abilities. As a noncompetitive program, COPE permits every participant to succeed. The group activities are ideal for enhancing the leadership and teamwork of Scout units, and activities that challenge individuals can be used to promote self efficacy and personal growth.

**Open COPE - Tuesday 4:00 (open program)**

**Adult COPE - Tuesday 7:00 (evening program)**

**COPE demo - Wednesday 6:30 (Campfire family tours)**

**Come see what COPE is all about! Try a game or two, or watch others test their limits.**

**Crate Stacking - Monday 4:00 (open program)**

Test your balance and problem solving skills as you build and climb a stack of milk crates.

Can you set a record?



# Mythozology

Monday, Tuesday, Thursday & Friday 2:00 PM

**CAMP WAKPOMINEE**  
OA SERVICE  
KEEPING THE PROMISE

**★ OLD WORLD RANGER CORPS ★**

# MYTHO ZOOLOGY

EXPLORE. DISCOVER. BELIEVE.

**101**

EXPLORE THE WORLD'S SECRETS AND STRANGENESS  
OBSERVE THE ODDITIES OF THE PRESENT AND PAST,  
UNLOCK THE WORLD OF MONSTERS,  
ALL YOU NEED IS AN OPEN MIND.

COME TO THE OLD WORLD RANGER CORPS  
MYTHOZOOLOGY 101 CLASS THIS WEEK!

REMEMBER THAT THIS WORLD... IS A **STRANGE ONE.**

BEWARE SKITTLES OF SLY POND

FIELD GUIDE TO LEGENDS & LORE

BIGFOOT?  
CHUPACABRA?  
SKITTLES LAKE WAKPOMINEE

**KEEP YOUR MIND OPEN. DISCOVER THE UNKNOWN.**

GO. SEEK. SOLVE.

# Paul Bunyan Award

Every day at 3:00

Nature Lodge

This hands-on training provides adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors. Upon completion, leaders should feel comfortable teaching Scouts the basic skills required to obtain the First Class rank. Along with Scoutmaster Specifics this course is required of all direct contact leaders registered in Scouts America Troops in order to be considered "trained". The training is offered over two days, Tuesday and Thursday from 9:00-3:00 at the dining hall pavilion.



## Radio Club Demonstration Thursday

Representatives from the Warren County Radio Club will provide a demonstration for Radio Merit Badge and interested scouts & leaders.

## CSI Wakpominee

A crime has been committed at Wakpominee and we need your help! Scouts will survey the crime scene, lift fingerprints, look for clues, interview witnesses and bring the criminals to justice and try them in a mock trial! This class will be taught by an attorney and scouts will have an opportunity to learn about careers in law and law enforcement with guest visits from the New York State Police, the District Attorney's Office and the Camp Ranger.



# Mountain Biking

The Camp Wakpominee Mountain Bike Program is open to scouts and leaders, age 13 and up. If you have a mountain bike and helmet, you may bring them. The Mountain Bike Director will make the call on whether you may use them in the program. We build bike handling skills throughout the week as we tour the camp property, then on Friday we will spend the morning riding the wonderful trails at the Gurney Lane park, just 10 minutes away. We will complete much of cycling merit badge.

You will never ride the same again!



## IOLS

**Tuesday and Thursday  
from 9:00-3:00**

This hands-on training provides adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors. Upon completion, leaders should feel comfortable teaching Scouts the basic skills required to obtain the First Class rank. Along with Scoutmaster Specifics this course is required of all direct contact leaders registered in Scouts America Troops in order to be considered "trained". The training is offered over two days, Tuesday and Thursday from 9:00-3:00 at the dining hall pavilion.



## Scoutmaster Merit Badge

Why Should the Scouts have all the fun? Once your senior patrol leader signs off that you as an adult leader are qualified to begin, you will sample program areas around camp completing scouting tasks and skills

# Camp Fires

Sunday 7:15, Wednesday & Friday 7:00

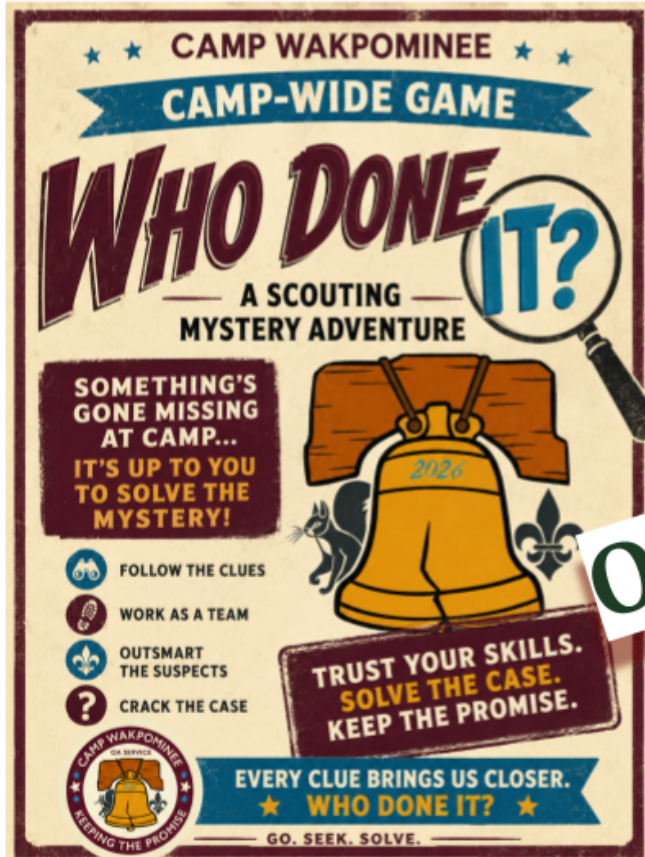


Skits, cheers, and awards!



# Camp-Wide Games Tuesday 7:00 PM

SPLS vote!



Or



# Are you ready for the challenge?

# EVENING PROGRAM

**CAMP WAKPOMINEE**  
OA SERVICE  
KEEPING THE PROMISE

# WATER POLO

TEAMWORK. STRATEGY. SPLASH.

**6**

**3**

**WORK TOGETHER**  
COMMUNICATE.  
SUPPORT. WIN.

**THINK SMART**  
OUTPLAY YOUR  
OPPONENTS.

**BUILD SKILLS**  
PASS. SHOOT.  
DEFEND.

**PLAY AS A PATROL**  
EARN PRIDE.  
EARN POINTS.

IN THE WATER.  
IN THE GAME.  
★ IN IT ★  
TOGETHER.  
Fleur-de-lis

★ MAKE A SPLASH. MAKE IT COUNT. ★

GO. SEEK. SOLVE.

## MONDAY & THURSDAY 7:00 PM

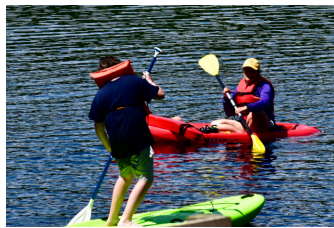
## Aquatics

### Twin Rivers Council Navigator Award

For those who just can't get enough of the Aquatics program in their life, we have just the thing for you: the [Twin Rivers Council Navigator Award](#). This award is a recognition for those who have taken on every challenge the Aquatics program can throw at them.

Requirements include the completion of Aquatics based merit badges and awards, as well as the demonstration of swimming and boating skills.

Scouts may earn special Starfish pins by taking their experience to the next level.



### Canoeing, Kayaking, Sailing, and Stand Up Paddleboarding

There's no better way to spend a warm summer day than on the water. At Camp Wakpominee you have your choice of maritime options.

- ▶ Explore Sly Pond as you cruise the water on your choice of canoe, kayak, sailboat, or stand up paddleboard.
- ▶ Earn merit badges in Canoeing, Kayaking, or Small Boat Sailing.
- ▶ Learn to paddleboard and earn the BSA Stand Up Paddleboard Award.

Open Boating opportunities are also available throughout the week for Scouts and leaders.

### Mile Swim

Do you think you have what it takes? Do you want a challenge? You have the opportunity to work throughout the week on perfecting your stroke and endurance so you can join the elite club of Mile Swimmers!



### Snorkeling

Grab a mask and some fins, it is time to see Sly Pond like you've never seen it before! See what treasures lay at the bottom of Camp Wakpominee's man made pond!

### Swim Lessons

What's better than coming to camp as a non-swimmer and leaving at the end of the week a swimmer? That's life changing stuff. The Aquatics staff will meet campers where they are while campers have fun working through the swimming rank requirements on their way to becoming a swimmer.



# EVENING PROGRAM

## Cardboard Boat Regatta

Troops and patrols will compete to build and race their very own cardboard boats in the infamous Camp Wakpominee Cardboard Boat Ragata! Starting on Monday, patrols or troops can pick up supplies to build their cardboard boats, with the race taking place during Thursday evening program. The boats must hold two scouts, and will be paddled with canoe paddles. Camp will provide one roll of duct tape (bring more if you want more), and nearly unlimited cardboard. Troops and patrols may use additional duct tape. Banned substances include flex seal tape and any glues or adhesives. Scouts participating in the final race must pass the swimmer swim check, but any scouts or scouters may participate in building and cheering!



# Fishing From Rowboats

Have you ever wanted to venture off from the shores to fish at Sly Pond? Fishing from rowboats is your chance! Pairs of scouts and scouters will row out to wherever they want on the pond and fish! Fishing equipment can be provided by the nature staff, or you can bring your own equipment. Participants must pass the swimmers swim check, or a scout who's a beginner can be accompanied by an adult leader who is a swimmer.



## OA Ice Cream Social Trades Area after evening program 8:15 PM

OA Meet & Greet with Ice cream Sandwiches All are welcome.

## Outlaw Derby Trades Area Race'em Friday 4:00 PM

Pinewood Derby without (all of) the rules!  
Build a Pinewood Derby car during Open Period  
at Trades, or bring one from home.



# EVENING PROGRAM

**CAMP WAKPOMINEE**  
OA SERVICE  
KEEPING THE PROMISE

★ RELAX. CREATE. CONNECT. ★

## THE Handicraft Lounge

GOOD TEA. GOOD PEOPLE. GOOD TIMES.

CATAN  
TICKET TO RIDE  
AZUL  
SPLENDOR

CREATE

MELLOW MUSIC

COME **kick back and relax** at Handicraft during your evening program. During the Lounge, Handicraft staff will provide Scouts and Leaders open access to various craft supplies, including those not typically seen during program. Participants can come to learn a new drawing skill, work on gimp, play board games, or bring a book for some quiet reading... the possibilities are almost endless!

To create a relaxed atmosphere, the Handicraft staff will have **mellow music** playing in the background and have **non-caffeinated tea** for folks to enjoy.

**HANDICRAFT STAFF REQUESTS THAT PARTICIPANTS LIMIT GETTING GIMP DURING THIS EVENING AND, INSTEAD, COME BY FOR OPEN PROGRAM FROM 4:00-5:00 TO STOCK UP AND GET STARTED.**

**WHAT YOU CAN DO:**

- LEARN A NEW DRAWING SKILL
- WORK ON GIMP PROJECTS
- PLAY BOARD GAMES
- READ AND UNWIND
- ENJOY TEA & GOOD COMPANY

★ *Take a Break.* **MAKE SOMETHING GREAT.** ★

GO. SEEK. SOLVE.

# EVENING PROGRAM

**CAMP WAKPOMINEE**  
OA SERVICE  
KEEPING THE PROMISE

# HANDICRAFT — PUZZLE ROOM —

AVAILABLE ONLY ON THE FIRST NIGHT  
FOR PATROL SELECTION!

Unbelievable! While everyone was distracted, Dave Cass Sr. went into Handicraft and stole the prized possessions of Dave Cass Jr. and the rest of the Handicraft staff.

Fortunately, his work was sloppy and he left behind a series of clues to help us find and reclaim them.

Participating Scouts will team up to **solve riddles and clues**, pointing them toward the various locations around camp where Handicraft's prized gems can be found. Each of the items can be located independent of each other, but working together as a broader group may reveal **special clues** to help!

**FOLLOW THE CLUES**

- OBSERVE THE CLUES
- EXPLORE CAMP
- WORK AS A TEAM
- SOLVE THE MYSTERY!

**SOMETHING'S GONE MISSING AT CAMP...  
IT'S UP TO YOU TO SOLVE THE CASE!**

**DAVE CASS SR. SUSPECT**

**EVERY CLUE BRINGS US CLOSER.  
KEEP THE PROMISE.**

GO. SEEK. SOLVE.

# REINTRODUCING HARDCORE HANDICRAFT



This program is designed for Scouts who want to push the limits of their crafting skills! Scouts will be offered lessons on advanced drawing and design, block printing, and exploring the broader world of Handicraft. Scouts completing this program will have satisfied the requirements for BOTH Art and Textile Merit Badges.

Totin' Chit Required.  
Limited to 8 Scouts.

**QUESTIONS?**  
david.w.cass@gmail.com



## Range and Target

### Archery

The Archery program at Wakpominee is popular with Scouts of all ages. We offer Archery merit badge, as well as daily open shoots. Evening open shoots frequently offer fun targets such as balloons or creative targets.

There is no minimum age for an Archery merit badge. Additional shooting time during the daily open shoots may be required to meet the scoring standards necessary to qualify for the badge.

Please note that personal bows or mechanical releases may not be brought to camp.

### Take Aim, Draw your bow, and let it Fly!

### Rifle and Shotgun

The Shooting Sports program teaches Scouts marksmanship and the safe handling of firearms, under the careful supervision of a director trained and certified by BSA and the National Rifle Association.

Rifle Shooting and Shotgun Shooting merit badges are both offered at Wakpominee, and there are open shoots each afternoon and evening for anyone who wishes to participate. Time permitting, there may also be opportunities for Scouts to attempt to qualify for the NRA Rifle Marksmanship program.

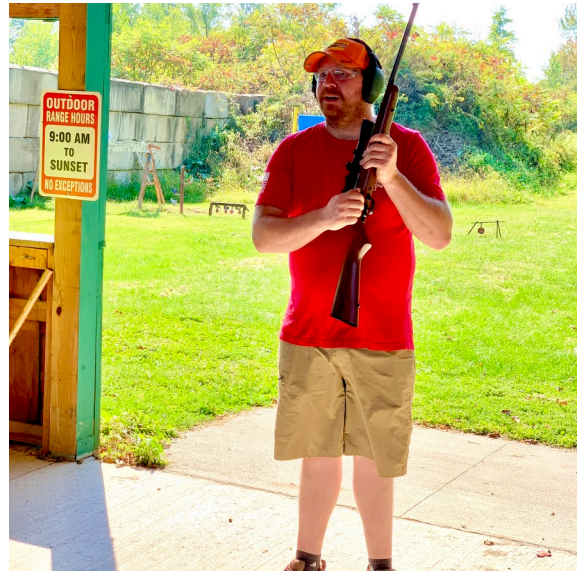
By New York State law, a Scout must be at least 12 years old to fire a rifle or shotgun.

#### Personal firearms are not permitted at camp.

Due to the difficulty many smaller youth have handling a shotgun, we require that Scouts be at least 13 years old and physically and mentally mature before attempting Shotgun Shooting merit badge.

Participants in Rifle and Shotgun Shooting merit badges may need to attend additional open shoots in order to meet the scoring qualifications.

Unit Leaders are encouraged to join us for open shoot and special adult-only open shoot opportunities.



## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK1002

Block 1 09:00-10:00 AM  
Block 5 11:00-12:00 PM  
Block 9 03:00-04:00 PM

Waterfront



#### BSA Stand Up Paddleboarding (unknown version)

Stand Up Paddleboarding

**Maximum number of participants:** 7

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK1003

Block 1 09:00-10:30 AM  
Block 4 10:30-12:00 PM  
Block 7 02:00-03:30 PM

Waterfront



#### Canoeing (2024 version)

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

**Maximum number of participants:** 12

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK1004

Block 1 09:00-10:00 AM  
Block 3 10:00-11:00 AM  
Block 5 11:00-12:00 PM  
Block 7 02:00-03:00 PM

Waterfront



#### Kayaking (2020 version)

A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

**Maximum number of participants:** 12

**Prerequisites:** Must be able to pass BSA Swim Test upon arrival.

#### WAK1005

Block 4 10:30-12:00 PM  
Block 7 02:00-03:30 PM

Waterfront



#### Lifesaving (2021 version)

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

**Maximum number of participants:** 10

**Prerequisites:** Prerequisites: #1 and #2

Review Safe Swim Defense, complete Swimming Merit Badge and complete swimming requirement in 2b before beginning the rest of the badge



## Class Catalog

### Camp Wakpominnee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominnee

#### WAK1006

Block 9 03:00-04:00 PM

Waterfront



#### Mile Swim BSA (2024 version)

The Mile Swim BSA award was introduced in 1961 by the BSA Health and Safety Service. The original purpose of the award was for Scouts to learn to swim a mile safely with ease. It was, and remains, a challenging recognition that contributes to fitness and safety. The last time the award requirements were updated was in 1981 when the purpose shifted from a worthwhile accomplishment promoting both safety and physical fitness to "encourage the development of physical fitness by introducing the youth to swimming as regular exercise." Four hours of required training before swimming the mile was added as a requirement.

Drawing from feedback gathered from BSA Aquatics personnel at camps nationwide, the revised Mile Swim BSA award is refocusing on enhancing swimming stroke effectiveness and efficiency, particularly for individuals seeking improvement. Most Scouts who can walk or bike on level ground for an hour or so without stopping will likely have enough stamina to swim a mile and there are numerous other Scouts BSA programs that promote and develop regular exercise. The Mile Swim BSA award purpose is to build confidence and improve water competency.

**Maximum number of participants: 8**

#### WAK1007

Block 1 09:00-10:00 AM

Waterfront



#### Rowing (2021 version)

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

**Maximum number of participants: 8**

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK1008

Block 3 10:00-12:00 PM

Block 7 02:00-04:00 PM

Waterfront



#### Small-Boat Sailing (2023 version)

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

**Minimum Age: 12**

**Maximum number of participants: 10**

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK1009

Block 3 10:00-11:00 AM

Block 9 03:00-04:00 PM

Waterfront



#### Snorkeling BSA (unknown version)

Snorkeling BSA

**Maximum number of participants: 10**

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK1010

Block 1 09:00-10:00 AM

Block 7 02:00-03:00 PM

Waterfront



#### Swim Instruction

Swim instruction for stroke improvement and building confidence.

**Maximum number of participants: 8**

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK1011

Block 1 09:00-10:30 AM  
Block 4 10:30-12:00 PM  
Block 7 02:00-03:30 PM

Waterfront



#### Swimming (2024 version)

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

**Maximum number of participants: 16**

**Prerequisites:** Be able to pass BSA Swim Test upon arrival at camp.

#### WAK2000

Block 3 10:00-11:00 AM

Community Safety  
Chris Moore



#### Emergency Preparedness (2026 version)

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

**Prerequisites:** Must have completed First Aid merit badge prior to camp in order to earn E-Prep Merit Badge this week. 2a-c, 8c and 9 must be completed and signed off prior to camp.

#### WAK2002

Block 5 11:00-12:00 PM

Community Safety  
Kyle Yanson



#### Fire Safety (2025 version)

The ability to use fire safely is essential to human survival. By earning this merit badge, Scouts will learn to use fire safely and responsibly, how to prevent home fires, and how to handle fire safely, as well as burn prevention, and camping safety.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

**Prerequisites:** #5d; #5e; #5g

#### WAK2003

Block 1 09:00-10:30 AM

George Frost Training  
Center  
Stacey Stump



#### First Aid (2025 version)

First aid-caring for injured or ill persons until they can receive professional medical care-is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

**Prerequisites:** #2(b)(1)

#### WAK2004

Block 1 09:00-10:00 AM

Community Safety  
Chris Moore



#### Health Care Professions (2026 version)

Explore the different types of the healthcare fields and professions with the Health Care Professions Merit Badge. Scouts will learn how professionals in different health care fields work together to keep people healthy. The Health Care Professions Merit Badge generates excitement for a possible career in the healthcare industry.

**Minimum number of participants: 2**

**Maximum number of participants: 10**

## Class Catalog

### Camp Wakpominnee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominnee

#### WAK2005

Block 5 11:00-12:00 PM

Community Safety

Chris Moore



#### Safety (2026 version)

Knowing about safety helps Scouts to make the right choices and to take the best actions to avoid accidents by making informed choices in their everyday activities and to respond appropriately during an emergency situation.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

**Prerequisites: #2(a); #2(b); #2(c); #2(d); #3(a); #3(b); #4(b)**

#### WAK2006

Block 7 02:00-03:30 PM

Community Safety

Kyle Yanson



#### Search and Rescue (2026 version)

A search is an emergency situation requiring a team of trained searchers to locate a missing person. A rescue is an emergency situation where a person's location is known - perhaps having just been found by searchers - and he or she must be removed from danger and returned to safety. By working on the Search and Rescue merit badge, you will learn and practice many skills that may someday save a life.

**Minimum number of participants: 3**

**Maximum number of participants: 12**

**Prerequisites: HIGHLY recommend minimum age 13.**

#### WAK2007

Block 4 10:30-11:00 AM

Community Safety

Kyle Yanson



#### Traffic Safety (2026 version)

Staying safe in traffic wherever you live is getting more difficult all the time, as more and more people take to the road. Earning the Traffic Safety merit badge and will give Scouts some crucial tools to stay safer, when driving a car on a highway, riding a bike across town, or jogging across a busy street.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

#### WAK2008

Block 7 02:00-04:00 PM

George Frost Training Center

Stacey Stump



#### CSI: Wakpominnee

"A crime has been committed at Wakpominnee and we need your help! Scouts will survey the crime scene, lift fingerprints, look for clues, interview witnesses and bring the criminals to justice and try them in a mock trial! This class will be taught by an attorney and scouts will have an opportunity to learn about careers in law and law enforcement with guest visits from the New York State Police, the District Attorney's Office and the Camp Ranger."

This Class will satisfy the requirements for Three Merit Badges!! Crime Prevention, Fingerprinting and Law.

**Minimum number of participants: 2**

**Maximum number of participants: 15**

#### WAK3000

Block 1 09:00-10:00 AM

Block 7 02:00-03:00 PM

Handicraft

Tammy Lapointe



#### Art (2014 version)

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK3001

Block 1 09:00-10:00 AM  
Block 3 10:00-11:00 AM  
Block 9 03:00-04:00 PM

Handicraft

Maria Walizer



#### Basketry (2015 version)

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

#### WAK3002

Block 5 11:00-12:00 PM

Handicraft



#### American Indian Culture (2024 version)

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.

#### WAK3003

Block 3 10:00-11:00 AM  
Block 7 02:00-03:00 PM  
Block 9 03:00-04:00 PM

Handicraft

Arianna Palmer



#### Leatherwork (2017 version)

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

**Prerequisites:** 5C

Scouts are asked to bring a 100% leather object from home to statify this requirement (not suede or nubuk). Options include belts, baseball mitts, boots, bags, etc. Items will be stored at the Handicraft lodge while the conditioning sets and dries, so please do not bring items that will need to be used that day.

#### WAK3004

Block 9 03:00-04:00 PM

Handicraft

Dave Cass



#### Photography (2024 version)

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

**Maximum number of participants:** 6

#### WAK3005

Block 1 09:00-10:00 AM  
Block 5 11:00-12:00 PM  
Block 9 03:00-04:00 PM

Handicraft



#### Sculpture (2008 version)

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping materials such as clay, stone, metal, and wood.



## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK3006

Block 3 10:00-11:00 AM

Handicraft

Tammy Lapointe



#### Textile (2004 version)

People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.

**Prerequisites:** 3E

Scouts are asked to bring a 100% cotton piece of apparel to satisfy this requirement (in the form of tie-dyeing). This item should be white or lightly colored and should not be any form of underwear. Items will be stored at the Handicraft lodge to cure, then be washed, so please do not bring items that will need to be used otherwise

#### WAK3007

Block 5 11:00-12:00 PM

Block 7 02:00-03:00 PM

Handicraft

Arianna Palmer



#### Wood Carving (2015 version)

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

**Maximum number of participants:** 10

**Prerequisites:** #2(a)

#### WAK3008

Block 1 09:00-10:30 AM

Handicraft

Dave Cass



#### Hardcore Handicraft

This class is designed for Scouts with a knack for crafting and want to put their skills to the test! Throughout the week Scouts will learn: advanced drawing techniques, simple stamp/printmaking, mixed media production, and more! Scouts of Hardcore Handicraft will leave knowing how to navigate any craft or art store with the best projects in mind.

This class satisfies the requirements for BOTH Art and Textile merit badges.

**Maximum number of participants:** 8

**Prerequisites:** Totin' Chit Required

#### WAK4000

Block 3 10:00-11:00 AM

Block 7 02:00-03:00 PM

Nature Pavilion

Laura Underwood



#### Astronomy (2025 version)

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.

**Maximum number of participants:** 8

#### WAK4003

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

Thomas Lodge (Nature)

John Kinney



#### Environmental Science (2025 version)

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

**Maximum number of participants:** 10

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK4004

Block 5 11:00-12:00 PM

Nature Pavilion  
Laura Underwood



#### Exploration (2017 version)

Exploration Merit Badge.

**Maximum number of participants:** 8

**Prerequisites:** #5(a); #5(b)

#### WAK4005

Block 3 10:00-11:00 AM  
Block 7 02:00-03:00 PM

Fishing Docks (Nature)  
Clinton Walizer



#### Fish and Wildlife Management (2025 version)

Wildlife management is the science and art of managing the wildlife - both animals and fish - with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.

**Maximum number of participants:** 8

#### WAK4006

Block 1 09:00-10:00 AM  
Block 5 11:00-12:00 PM  
Block 7 02:00-03:00 PM  
Block 9 03:00-04:00 PM

Fishing Docks (Nature)  
Clinton Walizer



#### Fishing (2021 version)

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

**Maximum number of participants:** 10

**Prerequisites:** Scouts are encouraged to bring their own fishing poles and tackle, however the camp will provide program materials for those who don't.

#### WAK4007

Block 1 09:00-10:00 AM

Nature Pavilion  
John Kinney



#### Forestry (2017 version)

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

**Maximum number of participants:** 16

#### WAK4008

Block 3 10:00-11:00 AM

Nature Pavilion  
George Casey



#### Geology (2023 version)

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.

**Maximum number of participants:** 8

#### WAK4010

Block 1 09:00-10:00 AM

Nature Pavilion  
Francis Harris



#### Reptile and Amphibian Study (2023 version)

Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

**Maximum number of participants:** 12

**Prerequisites:** #8a; #8b

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK4011

Block 5 11:00-12:00 PM  
Block 7 02:00-03:00 PM

Thomas Lodge (Nature)  
John Kinney



#### Sustainability (2024 version)

Sustainability Merit Badge.

**Minimum Age:** 12

**Maximum number of participants:** 8

**Prerequisites:** #7a.; #7b.; #7c.; #7d.; #7e.; #7f.

#### WAK4012

Block 9 03:00-04:00 PM

Nature Pavilion  
Dean Long



#### Weather (2018 version)

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

**Maximum number of participants:** 10

**Prerequisites:** #10(a); #10(b)

#### WAK4014

Block 5 11:00-12:00 PM

Nature Pavilion  
George Casey



#### Mining in Society

The Mining in Society merit badge covers the history of mining, explores the status of mining in the 21st century, and introduces Scouts to modern mining careers.

**Maximum number of participants:** 8

#### WAK4015

Block 1 09:00-10:00 AM

Nature Pavilion  
Ron Withrow



#### Soil and Water Conservation (2019 version)

Conservation isn't just the responsibility of soil and plant scientists, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.

**Maximum number of participants:** 16

**Prerequisites:** #1a; #2a; #2d; #3c; #5a; #6d

#### WAK4016

Block 3 10:00-11:00 AM  
Block 9 03:00-04:00 PM

Nature Pavilion  
Francis Harris



#### Nature (2025 version)

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

**Maximum number of participants:** 10

#### WAK4017

Block 7 02:00-03:00 PM

Nature Pavilion  
Dean Long



#### Mammal Study (2026 version)

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

**Maximum number of participants:** 10

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK4018

Block 9 03:00-04:00 PM

Nature Pavilion

John Kinney



#### Paul Bunyan Award (2024 version)

To encourage proper use of woods tools, training others in Totin' Chip skills, and creating a simple outdoor project using acquired woods tool skills.

**Maximum number of participants:** 8

**Prerequisites:** #3; #4

#### WAK5000

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

Block 7 02:00-03:30 PM

Archery Range

Renee Thorpe



#### Archery (2025 version)

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

**Maximum number of participants:** 16

**Prerequisites:** Requirements 1d

Have these written down to be turned in on Monday.

#### WAK5001

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

Block 7 02:00-03:30 PM

Rifle Range

Rob Gatt



#### Rifle Shooting (2025 version)

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

**Minimum Age:** 12

**Maximum number of participants:** 16

**Prerequisites:** #1e; #1g(1)

#### WAK5002

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

Block 7 02:00-03:30 PM

Shotgun Range

Marie Harrington



#### Shotgun Shooting (2025 version)

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

**Minimum Age:** 13

**Maximum number of participants:** 8

**Prerequisites:** #1e; #1g[1]

#### WAK6001

Block 1 09:00-10:30 AM

Scoutcraft

Melia Gordon



#### Camping (2024 version)

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

**Prerequisites:** 4.b, 8.c, 8.d, 9.a, 9.b

Requirement #9 must be done over a series of camping trips and varied with dates and locations by the Scoutmaster. Scouts taking Camping should bring an internal or external frame backpack and backpacking tent for a one night outpost experience. Bring records and scoutmaster sign-off of all prerequisites. It is expected that most scouts will complete these requirements after camp.

## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK6002

Block 4 10:30-12:00 PM  
Scoutcraft



#### Geocaching (2019 version)

The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites in space.

**Prerequisites:** 7, 8

#### WAK6003

Block 4 10:30-12:00 PM  
Scoutcraft  
Tarl Gordon



#### Orienteering (2013 version)

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

#### WAK6004

Block 7 02:00-03:00 PM  
Scoutcraft  
Tarl Gordon



#### Pioneering (2022 version)

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

#### WAK6005

Block 9 03:00-04:00 PM  
Scoutcraft



#### Wilderness Survival (2013 version)

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

**Prerequisites:** 5 - Bring a personal survival kit and be able to explain how each item in it could be useful.

#### WAK6006

Block 7 02:00-04:00 PM  
Scoutcraft



#### Cooking (2025 version)

The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.

**Maximum number of participants:** 15

**Prerequisites:** 4a-4f, 6a-6f

#### WAK7001

Block 4 10:30-12:00 PM  
Trades  
David Cass SR



#### Electricity (2025 version)

Electricity is a powerful and fascinating force of nature. As early as 600 b.c., observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years.

**Maximum number of participants:** 12

**Prerequisites:** Bring 2 and 8a in writing.

## Class Catalog

### Camp Wakpominnee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominnee

#### WAK7002

Block 7 02:00-03:00 PM

Trades

George Hassel



#### Engineering (2024 version)

Engineers use both science and technology to turn ideas into reality, devising all sorts of things, ranging from a tiny, low-cost battery for your cell phone to a gigantic dam across the mighty Yangtze River in China.

**Maximum number of participants: 12**

#### WAK7003

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

Trades

William Mau



#### Home Repairs (2026 version)

Successfully completing this badge's requirements can lead to a lifetime of personal and financial rewards: Doing basic home repairs provides a sense of personal pride in one's achievements and increased self-confidence. In addition, safe and successful do-it-yourselfers can easily save a family thousands of dollars in repair bills over the years.

**Minimum Age: 13**

**Maximum number of participants: 8**

**Prerequisites: 3**

Bring a brief written description with scoutmaster sign off.

#### WAK7005

Block 7 02:00-03:00 PM

Trades

David Cass SR



#### Plumbing (2025 version)

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural-gas heating, and many other purposes.

**Maximum number of participants: 8**

**Prerequisites: 2 - bring to camp.**

#### WAK7006

Block 9 03:00-04:00 PM

Trades

William Mau



#### Woodwork (2021 version)

Wood is an amazingly versatile, practical, yet beautiful material. A skilled craftsman can use wood to fashion just about anything. As a woodworker or carpenter, you will find no end of useful, valuable, and fun items you can make yourself, from wood.

**Minimum Age: 13**

**Maximum number of participants: 8**

**Prerequisites: Must have Totin' Chip.**

5 - Bring drawings, list the materials, time record, cost record, and pictures of your project.

#### WAK7007

Block 11 04:00-05:00 PM

Trades

George Hassel



#### Outlaw Derby

The Outlaw Derby is everything you dreamed the Pinewood Derby could be, and more! Join the Trades area in designing your outlaw car. No holds barred!!

#### WAK7008

Block 9 03:00-04:00 PM

Trades

George Hassel



#### Radio

Radio is a way to send information, or communications, from one place to another. Broadcasting includes both one-way radio (a person hears the information but can't reply) as well as two-way radio (where the same person can both receive and send messages).

**Maximum number of participants: 8**

# Class Catalog

## Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

### WAK7009

Block 2 09:30-10:30 AM

Trades

George Hassel



#### Physics Test Lab

Physics is the science of how things move, interact, and exist-from the tiniest particles inside atoms to the vast galaxies stretching across space. It's the foundation of modern technology, the reason rockets fly, and the explanation behind everyday phenomena like why your phone works or how a soccer ball curves through the air

**Maximum number of participants: 8**

<https://www.scouting.org/skills/merit-badges/test-lab/physics/>

### WAK8001

Block 1 09:00-12:00 PM

George Frost Training Center

Wes Rumpf



#### Introduction to Outdoor Leadership Skills (IOLS)

Welcome to Introduction to Outdoor Leader Skills training. The Introduction to Outdoor Leader Skills (IOLS) course builds and expands on the concepts and themes introduced in Scoutmaster Position-Specific Training and provides Scouters with the confidence to take youth into the outdoors.

Specifically, this hands-on program gives adult leaders a practical introduction to the patrol method of a Scout-led troop by teaching many of the practical outdoor skills they need to lead Scouts in the out- of-doors. In addition, the teaching methods, activities, and games model the variety of teaching used in effective and engaging Scouting programs.

**Minimum Age: 18**

**Prerequisites:** This is a required training for all adult leaders registered with a unit.

### WAK9000

Block 1 09:00-10:30 AM

Block 4 10:30-12:00 PM

ATV

Bill Gilbert



#### ATV (unknown version)

All-terrain vehicles (ATVs or UTVs).

**Minimum Age: 15**

**Maximum number of participants: 6**

### WAK9001

Block 7 02:00-05:00 PM

COPE

Julie Yanson



#### COPE

Open to Scouts at least 13 years of age (and adults), COPE challenges participants mentally and physically. Guided by the philosophy of "Challenge By Choice," each participant is encouraged to push themselves beyond their own expectations.

Working as a team, the Scouts will have a chance to develop the communication, leadership, and decision making skills you are looking for in your youth leaders...but you don't have to tell them that.

All that they need to know is that they are going to have one of the most exciting and rewarding experiences of their lives...while standing thirty feet in the air!

**Minimum Age: 13**

**Minimum number of participants: 4**

**Maximum number of participants: 12**



## Class Catalog

### Camp Wakpominee Scouts BSA Resident Camp 2026: Scouts BSA Resident Camp at Camp Wakpominee

#### WAK9002

Block 1 09:00-11:00 AM

Mt Biking

Frank Winters



#### Mountain Bike Program

Since 1911, hundreds of thousands of Scouts have made the most of their two-wheel adventures by earning the Cycling merit badge. Whether you just got your first bicycle or have been cycling for years, this program will provide a challenge targeted to your level. During the program you will complete most Cycling merit badge requirements and your adventure will culminate with a field trip to Gurney Lane Bike Park.

**Maximum number of participants: 8**

**Prerequisites:** 6B.d, 6B.e

Minimum age of 13, complete requirements 6B before or after camp, Friday Mountain Bike program will be all morning at Gurney Lane Bike Park. Scouts and adults are encouraged to bring their own mountain bike and helmet if they have them. Bikes will be brought to the mountain bike/ ATV garage on Sunday, and be stored there for the week. The director will determine if the bike is suitable for use in the program. Permission slip required.

#### WAK9003

Block 1 09:00-11:00 AM

Block 7 02:00-04:00 PM

Pioneer Program Pavilion

David Partyka



#### Pioneer Program (First Year Camper)

The Pioneer program is designed for Scouts who have just entered the Scouts BSA and who are working toward the rank of First Class. The program centers around the outdoor requirements needed to advance to a Scout's next rank. Additionally Scouts will work on Swimming rank requirements. Scouts will also earn their Totin and Firem'n' chit's to build and reinforce knife and fire building safety.



# CIT PROGRAM

The Wakpominnee Counselor-In-Training program is for Scouts and Venturers who are ready to take the next step in leadership, by learning how to mentor other Scouts in a fun, outdoor environment. Participants must be 15 years old before the start of camp and Scouts must be at least First Class rank. (Rank requirement does not apply to registered Venturers.) CIT program allows half the day for the Scout's own advancement and half the day for training, observing, and developing instructional techniques under careful guidance. CITs are exposed to as many program areas as possible, and some camp support areas as well. Each CIT is paired with an experienced staff member mentor who will serve as a guide and resource throughout the experience. Upon completion of their program, the CIT may be asked to stay on as an intern for the rest of the summer. The cost to participate in the CIT program is the same as one week of camp. Best of all, CITs and interns are able to continue to earn merit badges and enjoy the camp program during the half day each day that they are not working. CITs are encouraged to stay with their troop when the unit is in camp, so that their leadership is available to the unit while at summer camp. CIT candidates are encouraged to apply online.

# STAFF

This year you will notice that the staff is..Let's say mature. We have an all-star all-volunteer cast of long time Wakpominnee Alumni and professionals in their industry. Collectively the staff brings over 1,700 years of experience to the program.

