**Break-out sessions Learning Track Location**

Outdoor Ethics/Leave no Trace Outdoor Ethics Awareness Award; Council Ring

 Tenderfoot Req. 5d; 2nd Class Req. 1b;

Trees, Plants, & Weather Environmental Science MB; Forestry MB;

1st Class Req. 5; Tenderfoot Req. 4b; Nature pavilion

Animal signs & ID 2nd Class Req. 4; Fish & Wildlife MB; Handicraft pavilion

 Insect Study MB; Mammal Study MB;

 Nature MB;

Map, Compass & GPS 2nd Class 3a & d; 1st Class Req. 4 Main camp pavilion

Tools & Equipment Paul Bunyan; 2nd Class Req. 2b & c Scout craft pavilion

 Tenderfoot Req. 3d - bring tools

Water Safety 2nd Class 5a; 1st Class 6b, c, d Waterfront

*Learning tracks are a suggested guide to Rank Advancement requirements expected to be available.*

*The ability to complete Merit Badge Requirements will depend upon the availability of Counselors.*

**Cub Scout Program Areas:**

Archery /BB/Slingshot

Water Wonders

Every Tree for Itself

Explore Your Environment