

Yankee Doodle / Fort Orange District Camporee: "We Love our Parks Camporee"

The joint Yankee Doodle District and Fort Orange District Camporee will be held May 2-4 at Grafton Lakes State Park in Grafton, New York. Camping will be at the park's Deer Run area. Parking for vehicles will be at the Park's beach parking area.

The event is open to Scout Troops and Cub Scout Packs.

The event is being held in conjunction with the annual We Love Our Parks Day at New York State Parks. The Scouts will be involved in conservation projects in the morning and spend the afternoon competing in fun activities. The day will be capped with the Order of the Arrow Call Out for Scouts selected for induction into the Order.

REGISTRATION:

Troops and Packs can register online at the Twin Rivers Council Website here: https://scoutingevent.com/364-94835

Cost of the event is \$15 for all participants. This covers a patch and the supplies for the camporee.

Troop and Pack leaders will be expected to provide a list of Scouts and Adults at check in on Friday May 2. Registration will be at the Deer Run Pavilion. Please include cell phone numbers for adult leaders.

Troop and Pack leaders are responsible for ensuring that all Scouts and Scouts attending the camporee have Part A and B Scouting America Medical Forms. Troops and Packs will maintain those forms where a responsible leader can access them.

Camp Site sizes will be allocated based upon the number of Scouts specified in the on-line log-in system.

Camporee Patches will be ordered once registration is completed and mailed to troop leaders. Please allow 5 weeks. We do this to help control costs for these events.

FIRES:

Troops must provide an elevated fire pan in order to have a campfire. Fire pans are also required for the string burning event. Please ensure you have water available by the campfire to extinguish a blaze. While you can use down and dead word, it would be best to bring fuel. Rember not to move wood move than 50 miles, unless it has been kiln dried, i.e. Stewarts wood.

WATER:

Water is available on site. There is only on spigot available . We advise bringing full water jugs with you.

SANITATION:

Scout/ Adults will have access to the bathroom facilities those will be limited . There will also be porta-potties on site. Please encourage your Scouts to use the porta-johns to avoid overuse of the permanent facilities. Remember a Scout is Clean

TRASH DISPOSAL

Grafton Lakes State Parks is a carry-in/carry-out facility like all state parks. Please plan accordingly.

FIRST AID:

A first aid kit will be available at the Camporee headquarters at the pavilion. The Grafton Ambulance is less than a mile away.

CONSERVATION PROJECTS.:

Scouts should bring work shoes, work gloves, bug spray, and long sleeved shirts. Be prepared to carry water and these items with you.

Scouts will be performing brush and leaf cleanup as well as trail and shoreline cleanup around the camp's three ponds. Be prepared to hike. Some Scouts will be working in the park's blueberry fields.

SCOUTING SKILL EVENTS:

1: Run and Scream- Scouts are timed on how far they can run while screaming. Unit times will be averaged. The longest time gets the highest score.

- 2: **String Burning:** Troops/ Patrols must provide a fire pan and stone/ brinks/ logs to elevate a fire. Patrols will be timed on their ability to start a fire and burn a string 18 inches above the ground. The shortest time gets the highest score.
- 3. **Chariot Race:** Patrols must bring three Scout Staves (six foot poles) and rope. They will be timed on their ability to construct a triangle-shaped "chariot" and carry a member of their patrol around a course. Time includes construction and running. Shortest time gets a better score.
- 4. **Bear Hang:** Patrols are timed on their ability to successfully hang their bag of food from a tree limb so a bear cannot get it. Bags of "food" will be provided. Scouts will be expected to Hang their bag three times. Times will be averaged. Shortest time wins.
- 5: **Axe Throwing**: Each Patrols Scouts toss a foam axe for a high score. Scores are averaged. Highest score wins.
- 6: **Archery:** patrols compete to hit the targets in inflatable archery. Each Scout shoots and is timed on how long it takes to kill all the targets. Times are averaged and lowest time wins.
- 7: **Cooking:** Prepare an awesome desert. Our judges will come to your campsite and evaluate. Purely subjective. This is your chance to wow our culinary experts.

Prizes will be awarded for first place in the cooking contest and for first place in the Scout skill events.

SCHEDULE:

- Friday: May 2- Check In 5 p.m.
- Friday: May 2- Senior Patrol Leaders/ Scoutmaster meeting 8:30 p.m.
- Friday: May 2 Lights Out 10 p.m.
- Saturday: May 3—Opening 9 a.m.
- Saturday: May 3 -Service Projects 9 a.m. to noon.
- Saturday: May 3- Scouting Skills 1 p.m. to 4:30 p.m.
- Saturday: May 3- Cooking Contest in campsite during dinner
- Saturday May 3- Campfire /OA Callout/ Awards 7:30 p.m.
- Saturday May 3—Lights Out 10 p.m.
- Sunday May 4- Wake up- 7 a.m.
- Sunday May 4- Camporee ends 10 a.m.