



**2024 Skylands District Scouts BSA Spring Camporee
ADVENTURE CHALLENGE 2.0
MASR Camp Somers
750 Waterloo Road
Stanhope, NJ 07874
Friday, April 26 – Sunday, April 28**

Leaders Guide

Scout skills adventure challenge. We will be using Scout skills up to and including First Class rank in an adventure style outing, focusing on teamwork, team building, and all over fun.

Registration is online only. See the Skylands District calendar for more information, or use the direct registration link to register: <https://scoutingevent.com/358-SkylandsScoutsBSACamporee>
Questions? Contact Bob Reidmiller at 973-903-5096 or reidmiller@gmail.com.

Camporee Schedule

Friday April 26

6:00-9:00pm - Unit check in at Somers Dining Hall
10pm - Lights out

Saturday April 27

8-9am - Late unit check in and registration (Dining Hall)
9:30am - Leaders Meeting (Dining Hall)
9:45am - Opening Ceremony (Vollers Field)
10am - Program starts
4pm - Program ends
9pm - Campfire (Council Point)
10pm - Lights out

Sunday April 28

9am - Closing ceremony (Vollers Field)
9:30am-10am - Check out at Dining Hall- **All units must check out at the dining hall. All medical forms and patches will be handed out at checkout.**

Check- In: Rosters and Health Forms

All units must have two (2) copies of your roster with BSA numbers. Please list who is leaving early and arriving late on the roster. Medical forms parts A, B1 and B2 for **ALL** participants, **ADULTS AND YOUTH**, need to be handed in to the health officer at check-in. All adults must



be registered with the BSA and have current YPT training. Certificates should be stapled to med forms. Wristbands will be given out to all participants and must be worn at all times. Day visitors must check in at the dining hall to receive their wristband. If you need to leave early you must check out at the dining hall as well.

Late Check In

Saturday morning check-in will be from 8am - 9am in the dining hall. Wristbands will be given out at both Friday night and Saturday morning check-ins. **They MUST be worn at all times and be put on before leaving the dining hall.**

Camping

Sites will be assigned at check in. Follow Leave No Trace principles at all times. **A first aid kit and fire extinguisher must be accessible at all times.** All trash will be put in the dumpster behind the dining hall.

Meals

Units are responsible for their own meals. **All participants should have a bag lunch for Saturday as there is no specific time for lunch.**

Health

Katie Reidmiller (973-919-5375) will be the health officer for the weekend. Any injuries need to be reported to the health officer. Incident reports need to be filed with the Patriots' Path Council Office within 24 hours. The closest hospital is:

Hackettstown Medical Center
651 Willow Grove Street
Hackettstown, NJ 07840

Safety

In case of an emergency, the camp emergency siren will sound. You will meet at the camp office in the parking lot and await further instructions. The dining hall and empty cabins will be used for sheltering for storm related issues. All weather-related issues and any other emergency will follow the camp master plan.

Religious Service

A Scout is reverent. We will have a short non-denominational Scout's own service at the campfire on Saturday night. Chaplains' aids: we will need about **4-6** Scouts to help plan and lead this service.



Gear

All Scouts must have a backpack or daypack with the ten essentials from the Scout handbook for Saturday. You will need your regular troop gear for camping and cooking for the weekend. Make sure you have proper footwear as you will be hiking through camp. **NO CROCS OR OPEN TOE SHOES WILL BE ALLOWED.** You will also need first aid equipment for making splints and stretchers.

Teams

Teams will consist of 6-8 members. Each team will need to complete physical and mental challenges throughout the course of the day.

Scoring

Scoring will be based on the team's overall time on the course.

Stations

The event will start at the Camp Somers Office. Scouts will start with a hike through camp. This will cover the first aid part of the challenge. When completed the Scouts will return to the camp office where they will encounter a small physical or mental task. Once that is completed Scouts will be given their next station.

Archery

Scouts will have to figure out a puzzle to earn their arrows. Scouts can earn up to eight arrows.

Jenga

TBD

Knots Phrase

Scouts will be given pictures of knots. Each knot will have a corresponding letter that will be used to spell a phrase.

Last Loop

After completion of all other loops Scouts will return to the camp office. This loop will be another hike that should be muddy and require teamwork to complete the tasks along the way.

Prepared. For Life.®