

NNJC Merit Badge Weekend Guidebook

April 26 - 28, 2024

Camp Turrell

Event Information

Contacts

- Volunteer Chair:
Anthony Catalano
acatal@aol.com
- Council Professionals:
Ann Murphy
Ann.Murphy333@Scouting.org

Veronica Pierce
Veronica.Pierce@Scouting.org

Check-in

Check-in will begin at 7pm on Friday evening and continue until 9pm. Upon arrival, all Scouts and leaders will have their medical forms. Scouts and leaders will then receive their camping site assignment and should begin setting up their tents. All equipment must be able to be carried to the sites. No vehicles will be allowed in camp. At 9:30pm, there will be a welcome cracker barrel at the dining hall.

Pick-up

Units will be assigned a staggered dismissal time on Sunday beginning at 2:00pm. All Scouts from the same troop will have the same dismissal time. Upon dismissal, the Unit leader will report to the administration building where they will retrieve their units' blue cards. Pick up will be in the parking lot outside of the administration building.

Medical Forms

All Scouts and leaders attending must have a completed BSA medical form parts A and B. Upon check-in, all forms will be collected.

Merit Badge Blue Cards

Each Scout is responsible to discuss which merit badges they want to begin with their unit leader. Upon approval from their leader, they will be issued a blue card from that leader. The Scout will bring the blue card to the merit badge weekend. When a Scout arrives at the merit badge session, they will turn in the blue card to the merit badge counselor. **Scouts must come to camp with blue cards already approved and signed by the unit leader; no blue cards will be issued at camp.**

When the counselor is confident that the Scout has completed all the necessary work and is proficient in their knowledge, the counselor will sign the blue card and turn it over to the camp administration. Camp administration will record the information and return the completed blue card to the Scout's unit upon dismissal.

Equipment

This event is an outdoor camping experience. Each Scout should be prepared for winter tent camping. Each Scout will bring their own personal camping equipment including tent, sleeping bag, sleeping pad, and cold weather clothing. Please refer to the Scouts BSA Handbook for specific gear. All Scouts and leaders from the same unit will be assigned to the same campsite. Units will be sharing sites with other Units.

Merit badge classes will be held in several locations around camp. Not all merit badge classes will be held indoors; Scouts should be prepared to be outside for long portions of the day. Scouts should have warm jackets, gloves, hats, wool socks, base layers, and boots.

Menu

Camp Turrell retains a nutritionist to review our menu and ensure that all meals are healthy and nutritionally balanced for all Scouts and Adults. Peanut butter and jelly sandwiches and fresh fruit are available at every meal. In addition, yogurt and cereal are available at breakfast and mixed green salads are available at lunch and dinner.

We will work to meet any dietary restrictions Scouts may have. Dietary needs will be distributed after all meals have been distributed.

Saturday Breakfast	Sat Lunch	Sat Dinner	Sunday Breakfast
Assorted Cereal French Toast Sausage Assorted Fruit Coffee Tea Hot Chocolate Orange Juice	Green Salad Bacon BBQ Grilled Chicken sandwiches Mac n' Cheese Cookies Coffee Tea Hot Chocolate Juice	Green Salad Roasted Turkey Mash potatoes Stuffing Cranberry Sauce Vegetable Apple Turnover with Ice cream Coffee Tea Hot Chocolate Juice	Assorted Cereal Pancakes Bacon Assorted Fruit Coffee Tea Hot Chocolate Orange Juice

Daily Schedule

	Friday	Saturday	Sunday
7:30 – 8:30		Breakfast	Breakfast
9:00		MBS 1 Begins	MBS 3
12:50		MBS 1 Ends	MBS 3 Ends
13:00 – 13:55		Lunch	Tear Down
14:00 – 14:20		Siesta	Dismissal Begins
14:30		MBS 2 Begins	
18:20		MBS 2 Ends	
18:30 – 19:30		Dinner	
19:00	Check-in Begins		
21:30	Cracker Barrel	Astronomy	
22:00	Lights Out	Lights Out	

Merit Badge Offering

Saturday AM	Saturday PM	Sunday AM
Astronomy	Astronomy	Art
Camping	Camping	Communication
Citizenship in the Community	Citizenship in the Community	Digital Technology
Citizenship in the Nation	Citizenship in the Nation	Electricity
Communication	Photography	Fingerprinting
Emergency Preparedness	Emergency Preparedness	Fishing
Family Life	Family Life	Genealogy
First Aid	First Aid	Leatherwork
Personal Management	Personal Management	Music

Prerequisites

Merit badges were created to be earned; to show that a Scout has achieved proficiency in a specific life skill or explored a specific trade or hobby. In keeping with the purpose of merit badges, all Scouts are required to complete any prerequisites as outlined in this guide prior to their arrival at camp. If a Scout has not completed the prerequisite requirements, that Scout will either be awarded a partial or not be allowed to take the merit badge class for which the prerequisites were not completed. Requirements will be deemed satisfied, and badges recognized as completed at the discretion of the merit badge counselor and in accordance with BSA merit badge guidelines.

Merit Badge	Prerequisites / Comments
Art	Scouts should complete requirements 5, 6, & 7 should be completed prior to arrival at camp.
Astronomy	Scouts should complete requirements 4, 5, 6, 8 & 9 should be completed prior to arrival at camp. You will need to attend the night session.
Camping*	Scouts should complete requirements 4b, 8d, and 9 should be completed prior to arrival at camp—a signature verifying completion is fine.
Citizenship in the Community* Suggested for Scouts 14 years and older	Scouts should complete requirements 2a, 2b, 3a, 3b, 4a, 4b, 4c, 5, 7a, 7b, and 7c prior to arrival at camp. Scouts must also bring a map of their town.
Citizenship in the Nation* Suggested for Scouts 14 years and older	Scouts should complete requirements 2, 3, 6, 7, and 8 prior to arrival at camp. Scouts must also bring the front pages of newspapers they read, or their notes from the evening news. Scouts must also bring the typed letter to their Senator or Congressman.
Communication* Suggested for Scouts 14 years and older	Scouts should complete requirements 1a, b, c, or d; 2a, or b; the speech for requirement 3 should be prepared ahead of time (it will be delivered in camp); 4; 5; the plan for requirement 6 (teaching will occur in camp) 7a, b, or c; Scouts must show proof of completion for requirement 8 via a signed letter from the Scoutmaster, requirement 9 should be completed ahead of time to be discussed at the weekend. * Counselor requires the use of the Workbook with info typed into the PDF, printed, and brought with them http://usScouts.org/mb/worksheets/communication.pdf

Digital Technology	Scouts should complete requirements 1, 3c, 4b, 5b, 7c, 8, & 9 should be completed prior to arrival at camp. Do two of the following from requirement 6: a, b, c, d, f, g, or h (6e will be completed in camp). If you have a smart phone with a camera, please bring it to the session. If not, don't worry, you will be paired with someone who does.
Electricity	Scouts should complete requirements 2, 5, 7, 8, 9a, 10 (written out) prior to arrival at camp.
Emergency Preparedness*	Scouts should complete requirements 1 & 2c prior to arrival at camp. A signature stating completion is fine. Scouts should also complete requirements 2b, 6, 7, 8b, and 9 – please bring these written out.
Family Life*	Scouts should prepare requirements 2, 3, 4, 5 & 6b prior to arrival at camp. These will be reviewed by the counselor and discussed during the weekend. For requirement 3, Scouts should bring the record of their chores to show the counselor.
First Aid*	Scouts must bring proof of completion for requirement 1 (completion of ALL Tenderfoot, 2 nd class, and 1st class requirements with them to camp. Scouts should also complete requirement 5a and bring their kit with them. The kit should meet the minimum requirements as outlined in the first aid merit badge pamphlet.
Fingerprinting	n/a
Fishing	Scouts should complete requirements 1a, b, d, 6 a, b, 7, & 8 should be completed prior to arrival in camp.
Genealogy	Scouts should fill out and be prepared to discuss all requirements as listed in the Genealogy merit badge workbook.
Leatherworking	n/a
Music	Scouts should complete requirements 3 and 4 prior to arrival at camp. A signature verifying completion of 3a, 3b, 3c, 4a, or 4c is fine. If 3d and/or 4b chosen, bring them with you.
Personal Management	Scouts should write out and complete requirements 1, 2, 8, 9, and 10 prior to arrival at camp. Scouts should bring these write outs with them.
Photography	Scouts should complete requirements 1b, 7a, 8 prior to arrival at camp, and should be prepared to discuss requirements 2 and 3. Scouts should bring a camera or smartphone with a camera. * Make sure you are using the 2024 MB book

* Eagle Required

† Merit badges are subject to change based on signup and availability. Please consult the most recent version of the 2024 Merit Badge Weekend Guidebook for current and updated information.

