

# CUB HAUNTED WEEKEND

at

## Camp Eagle

October 20-21 &

October 21-22, 2017



# Parents, Leaders, & Scouts:

We hope you enjoy your experience at some of the best Scout camps around. This event is intended to jump start your camping season, by offering fun outdoor activities and a great introduction to the fun of overnight camping for your Cub Scout and family.

In the following pages, you'll find more information on the schedule, program offerings and facilities, so you know what you can expect when you get to camp.

We hope we've answered your questions here, but if you have more questions or concerns, we want to help make your experience unparalleled.

For more information on the **event or programs**, please contact Scouter Services:

**402-431-9272 or [MAC@scouting.org](mailto:MAC@scouting.org).**

Christine Salisbury, MAC Program Director  
816-868-0815  
[Christine.Salisbury@scouting.org](mailto:Christine.Salisbury@scouting.org)

*And there are MORE  
Camping experiences  
available in the summer.  
Find out more at  
[GoCubCamping.org!](http://GoCubCamping.org)*



# REGISTRATION

**Signing up for a Cub Family Weekend is simple!**

## **STEP 1: Choose a Session**

We offer two different sessions the same weekend at Camp Eagle for you and your family to attend:

Session 1: Friday, October 20, 6 PM – Saturday, October 21, 11 AM

Session 2: Saturday, October 21, 6 PM – Sunday, October 22, 11 AM

Camp Eagle is located at 2911 County Road 15; Cedar Bluffs, NE 68015

## **STEP 2: Register for the Event**

Visit [www.GoCubCamping.org](http://www.GoCubCamping.org) and click on the blue “Family Weekend” button in the center of the page. The direct link to the registration is <https://scoutingevent.com/326-CFWHaunted>. Select your session and follow the steps. You must indicate how many Scouts, Adults, and Siblings are attending. You will also include information such as age/rank, Pack number, and any health or dietary needs you might have. You will pay online at the end of your registration.

The cost for Cub Scouts & siblings over 5 years old is \$20 per person, and \$15 for adults. There is a \$5 discount for youth if paid prior to October 1. Those who register after Monday, October 16 will be charged a walk-in fee.

## **STEP 3: Get ready for Camp!**

You will find a helpful list of things to bring to camp below, but other recommended items for a campout can be found in your Cub Scout’s handbook or online. Make sure you bring a tent and sleeping bag! (Don’t have a tent? Talk to your Pack leadership about connecting you with your local Boy Scout Troop. The Troop usually has tents that you can borrow for the weekend.)

# ITEMS TO BRING:

- Health Form parts A&B for all youth and adults
- Tent and Sleeping gear
- Official Scout uniform
- Clothing appropriate to the weather (and “Be Prepared” for changes!)
- Warm jacket and pants
- Toiletries
- Water bottle
- Flashlight and batteries
- Personal gear including camera, money for the trading post, etc.

# GENERAL SCHEDULE

(subject to change— upon check-in, leaders will be given the most current version of the schedule and be notified of any changes)

There are two sessions to choose from with equal opportunities offered at each session.

## **Friday / Saturday Arrival day:**

6 pm – 8 pm	Check-in & set-up
7 pm	Dinner
7:30 – 9 pm	Trading Post open & Evening Program

## **Saturday / Sunday:**

8 am	Breakfast
8:30 am	Interfaith Service
9 am – 11 am	Program areas & trading post open
11 am - Noon	Check-out & departure

## **Program Areas will include the following:**

- Shooting Sports including BB Guns and Archery
- Fishing
- Nature Hikes
- Sports and Games
- Pumpkin Painting
- Science Experiments
- Campfire

*See page 7 for more program details!*

# IMPORTANT EVENT INFORMATION

## Housing and Accommodations

Camping will be done by Den or Pack if possible. Individual families attending (without their Pack or Den) will be camped with Cubs from their District area. Camping will be done in open camp sites, with meals being served at the dining hall. **All campers are expected to comply with BSA Youth Protection policies.**

Families MUST bring their own tents. Tents should be 1-4 man tents for easy fit in campsites. If you have a larger tent for your family, or you need to make special sleeping accommodations please contact the Mid- America Council (MAC@scouting.org, Fax 402.431.0444, or call 402.431.9BSA) and we will do our best to accommodate your needs.

**CAMP EAGLE:** Upon arrival, check in at Cabin 1, and receive your campsite assignment. Units will be assigned a campsite.

Please observe Leave No Trace principles and do not camp on the trails or off the path. Note– You may be sharing your campsite with other units, depending on unit sizes. Units may be assigned different campsites based on their district.

## First Aid

We will have a Medic that will be centrally located in Pentzien Lodge. Program areas will have a First Aid kit on hand to treat minor injuries. Staff in charge of the program will have a radio and will be able to contact the Medic.

Also, make sure to bring the Health Form parts A&B with you to camp. They can be found online at [http://www.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](http://www.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf). **EVERYONE on camp needs to have this completed including youth and adults.**

## Check In

Please make sure you check in at Cabin 1 upon arrival. All attendees (or a representative from your group) must check in and present the BSA Health and Medical Forms (Must receive for each person at camp).

## Check Out

When leaving camp, please check out at the Pentzien Lodge and turn in a completed camp evaluation. This helps us know who is and isn't on camp in the event of an emergency. We will also return health forms to you at this point.

## Uniform

Uniforms are encouraged for all flag ceremonies. All are invited to wear their uniforms to the evening meal and campfire. All other times, Scouts and leaders are asked to wear a Pack or other Scout-appropriate shirt, and other clothing comfortable for outdoor activities...assume you might get dirty!

## Meals

Meals will be provided by Summer Camp Food Service companies at each camp. The following meals will be offered at our Cub Family Weekends:

- Session 1: Friday dinner and Saturday Breakfast
- Session 2: Saturday dinner and Sunday Breakfast
- **WE RECOMMEND** families bring snacks, and/or other special dietary needs.

If you or anyone in your group has any special dietary needs (i.e. gluten allergy) you must include those needs on the registration site, through [www.gocubcamping.org](http://www.gocubcamping.org) on the “Family Weekends” link. You will also be given the opportunity to file a Dietary Need and Allergy form at check-in.

## Parking and Vehicles on Camp

Parking will be directed by staff when you arrive. Please minimize driving on camp to avoid traffic and keep the roads clear for the Scouts.

The maximum speed limit on camp roads is 5 mph.

No person under 18 may operate a motor vehicle within Camp. Roads beyond the parking lot gate are for the use of staff and authorized vehicles only. All occupants of a truck must ride in the cab. All occupants of vehicles must wear seat belts.

## Pets

Please leave pets at home.

## Trash

“Pack it in, pack it out.” Any trash from your campsite must be dropped off in the dumpster by the Cabins prior to leaving camp. If you need any trash bags, they are in Cabin 1.

## Fires

Fires must be contained in the fire rings. Any fire that is currently burning must have a fire bucket nearby. Camp Staff and Rangers reserve the right to call a fire ban if needed.

# PROGRAM & ACTIVITY INFORMATION



## **Bugbusters Activities**

This year's Cub Camp theme is "BUGBUSTERS". At camp, Bugbusters don't hurt bugs, they HELP them! They "shine light" on rumors and learn more about bugs to make sure they are protected. At Family Weekends, Cub Scouts and siblings will get to experience the world through the eyes of a bug!

## **Trading Post**

Open throughout the weekend; selling all sort of good stuff, including both camping and Scouting related mementos, not to mention plenty of "BUGBUSTERS" gear.

## **Costume Contests**

Dress in your Halloween costume on your arrival night and at campfire everyone will choose the best costume.

## **Haunted Trail Hike**

Explore the woods and open grasses for the creatures that are among the trails. The trail can be scary for those who enjoy being scared, but the trail can be enjoyed by everyone if you don't enjoy being scared. Remember, take a buddy!

## **Pollination Station / Shooting Sports**

A variety of ranges will be open including Archery and BB Guns. Try to pollinate all the flowers using "BEE BEE" guns! Anyone who wishes to shoot MUST complete a safety briefing offered at each range. If you do not learn and follow the rules set out by the Rangemaster, you will not be allowed to shoot.

## **Sports & Games**

Variety of games, relays, and races to special "bug" related challenges.

## **Pumpkin Painting**

Decorate your pumpkin in a haunted or colorful fashion. Take it home with you to remember your camp experience.

## **Scavenger Hunt**

Find various clues among the program areas to put together a word puzzle to find out about future Cub Camping opportunities. Once you have solved the puzzle, take it back to the Trading Post for a treat!

## **Fishing**

Grab a fishing pole and some bait and hit the lake for a chance to reel in a lunker. Buddy system and adult supervision is required. Equipment will be provided at lakefront.

## **Science Experiments**

Learn from a mad scientist about all sorts of cool things. We won't spoil the surprise of what type of experiments here so you'll have to visit the scientist to learn all about it.