November 14, 2026

Merit Badge College

at

Central Community College

4500 63rd Street, Columbus, NE 68601

Volunteer Contact:
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Council Contact:
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Event Details

When: November 14th, 2026, 8:00 AM – 4:00 PM

Where: Central Community College - West Education Building

4500 63rd Street, Columbus, NE 68601

Cost:

- Scouts - $10
- Adults - Free
- Meal Ticket: $11 (optional- may leave campus for lunch)
- Includes: ($10 for 2 classes, workbooks, program supplies. Adtl $11 for lunch at CCC cafeteria

*****Registration closes on November 11th at midnight**

*****Class A Uniform to be worn.**

*****Merit badge workbook will be provided with a folder**

*****You will also need the completed health form of Part A & B.**

Event Schedule for Merit Badge Classes

Check In: 8:00 AM – 8:30 AM in the **Fine Arts Building**

Opening: 8:30 AM – 8:45 AM in the **Fine Arts Building**

AM Session: 9:00 AM – 12:00 PM in the **West Ed Building**

Lunch: 12:00 PM – 12:45 PM

Return to the **Fine Arts Building** at 12:45 PM

PM Session: 1:00 PM – 4:00 PM in the **West Ed Building**

(Law merit badge may last until 4:30)

Lunch has 3 options!

1. Buffet meal tickets can be purchased online before checking out for $11.00.
2. You can bring your own lunch.
3. A parent must check out scouts to leave for lunch off campus in the Fine Arts building. Scouts are only allowed to leave with adults.

Merit Badge Classes Offered

Merit badge	AM/PM	pre reqs/notes
Athletic & Sports	AM	Sport Merit Badge: The Scout will need to have the Scoutmaster sign off on the fact that the Scout competed in two of the listed sports in Part 4 of the Merit Badge requirement. Athletics Merit Badge. The Scout will need to have the Scoutmaster sign off on the fact that the Scout completed 4 of the 9 options in Part 5 of the Merit Badge requirements.
Architecture	PM	NONE
Law	PM	We may run 30 minutes long. The last hour will be a mock trial with the scouts serving as the jury. I could use the help of a few adult volunteers if any parents want to sit in for the last hour of the class.
Camping	AM	# 7a, 7b, 8d, 9a, 9b, 9c, 10
Automotive	PM	#11 & #12
Environmental Science	AM	#2 and #6
Bugling	PM	#3 and scouts should bring their own bugle, trumpet, or cornet.
Citizenship in the Community	AM & PM	3a, 3b, 4a, 4b, 5, 7c, 8
Forestry	AM & PM	# 3, 4, 7, 8
Citizenship in the World	AM	none
Competitive Gaming	PM	3b, 3c, 3d, 3e, and 4c.
Communications	AM & PM	#3, 5, 7c, 8