It's A Pirate's Life for Me-Lock-In 2025







It's A Pirate's Life For Me-Lock-In 2024

February 8th-9th, 2024

YMCA, Red Oak, Iowa

Parent and Leader's Guide

Important Information

All Policies in this packet should be read thoroughly. They are intended to ensure a safe, fun, and informed weekend.

Camp Hosts

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Pre-Camp Information

Camp Date & Location

Winter camp will be held February 8th-9th, 2024 at the Red Oak YMCA, 101 E Cherry St., Red Oak, IA 51566

Registration & Fees

Registration is open to all Cub Scouts and siblings 0-11.

Registration includes Pizza dinner Saturday evening and Pancake Breakfast on Sunday morning, access to all events, programs, supplies and camp fees. The cost is \$30.00 per Scout and \$15.00 for adults.

NO WALK INS allowed. Pre-register at https://scoutingevent.com/326-gamequest to reserve your spot.

Refunds

Part of a Scout or Leader's fee will be refunded only under one of the following circumstances:

Individual illness or injury

Death or serious illness in the immediate family

Relocation of the family outside of Mid-America Council

Leadership decision to cancel camp

The Unit Leader must make such requests by submitting a completed <u>Activities Refund</u> <u>Request Form</u>. Refunds may be requested up to two weeks prior to camp.

Pre-registration fees for a Scout or Scouter may be transferred to another Scout or Scouter.

BSA Annual Health Forms

All campers, including adults, MUST bring a copy of their BSA Annual Health & Medical Record with parts A & B completed within the past 12 months. *School physical forms cannot be accepted*. Please have these filled out for all attendees prior to arrival. You can download a copy of the BSA health form here. https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf. There are no waivers or exemptions.

What to Bring to Our Lock-In:

Health Form Parts A and B.

You can download form here. https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001 AB.pdf.

- Water Bottle
- Sleeping bag, pillow, air mattress or pad (Optional TENT-for privacy and reduction of light)
- Clothes for sleeping and gym play
- Toothbrush, comb, toiletries as needed
- Scout uniform or Class B (t-shirt)
- Swimsuit and towel
- Eye Mask and ear plugs- in order to sleep;)
- Pirate Costume and CUB SCOUT SPIRIT

What to Expect at Camp

Arrival & Check In Procedures—Subject to change

Please plan to arrive between 3:00-3:30 pm on Saturday. Check in will be at the front desk of the YMCA and Health Forms will be verified and collected at check in. Identification wristbands will be provided upon arrival. Wristbands must be worn the entire time at camp.

Families and Cubs will then be able to put their things down and proceed to join in a game or activity.

Parking

There is handicap and plenty of regular parking at the YMCA.

Camp Headquarters

Camp Headquarters will be at the YMCA front desk. Administrative, program, and medical needs will be handled at the front desk. Staff will be available 24 hours a day during the event in case of an emergency. All camp staff can be contacted through the camp headquarters. More details at registration.

Health & Safety

Our health station is maintained and staffed with qualified personnel for the health and safety of all campers, at all times. The health officer must check all medications, prescription and non-prescription drugs, brought to camp, in accordance with BSA policy. All medications must be brought in the original container. All injuries occurring at camp must be reported to the health officer and registered in the camp's first aid log. Health forms must be checked out with the medical personnel on site.

Showers and Restrooms

Separate restroom facilities will be provided for male and female adults as well as for male and female youth. Restrooms will be labeled. The buddy system will be used at all times. There are youth shower facilities available during this event.

Food

Meals: Friday Night will be Pizza and Saturday morning will be pancakes and sausage with OJ and Milk.

**If you or your child has a food allergy you are welcome to bring your own food. A refrigerator and microwave are available but no oven.

Garbage

Please help to keep our facility and space clean. Please pick up all trash and take it to the designated containers.

Water

Water is available from the multiple water fountains.

Photos

Many photos are often taken throughout the event. If you or any members of your unit have objections or privacy concerns, please make sure to indicate this on the Medical forms consent page (Part A) and notify the Camp Director so we can honor those wishes. Also, if your unit is willing to share any pictures, please share them on Facebook.

Valuables and Gear

Leaders should ask Scouts to bring as few valuables as possible to camp. Each unit is advised, if possible, to have a leader responsible for their Scout's valuables. **Adult supervision is a MUST.** Scouts should be encouraged to respect their own gear as well as that of all others. Please oversee the behavior of your Scouts to guard against theft or vandalism of camp property.

Emergency Procedures

While camp is in session, the camp will always have someone on duty to help handle any emergency that may arise; including those that may involve the Camp Health Officer. In the event a scout needs off-site treatment, a staff member (along with the scouts' parent, guardian or leader) will take the scout to the Montgomery County Memorial Hospital which is located 1.1 miles to the East of the YMCA. The Red Oak Fire Department with ambulance service is 1 minute north of the YMCA.

Severe Weather / Storm

Check the daily weather report at Headquarters or ask the Camp Director as needed.

The Camp Director will alert unit leaders of impending weather conditions and procedures to follow.

Whenever a severe storm occurs, everyone in camp should move into the restroom of the YMCA, which is also a tornado shelter.

Avoid wide open areas (parking lots, open fields, etc) in an electrical or windstorm and avoid ground contact (assume a lightning position if needed).

Other Hazardous Weather Conditions

Special consideration must be given to atmospheric conditions that may affect campers' staff. You will be alerted to any changes in schedule and program when the following conditions exist:

Extreme temperatures or extreme cold— Headquarters will be available to come in and get warm.

Severe Weather Warnings—Camp Director will monitor weather warnings and notify as needed.

Personal Accident

Administer first aid immediately.

Report the accident to the Headquarters.

The Camp Health Officer will administer further first aid and/or make contacts for needed assistance.

Lost Person

Report the situation to the Camp Director at once who will spearhead operations.

Fire or Flood

Mobilize Scouts to a safe area. Send someone to Headquarters and report the location of the fire or flood.

In the event of fire, no units are to fight the fire. In the event of a flood, move to higher ground, stay safe and in a group.

Emergency Management Personnel and Camp Directors will spearhead operations, Evacuation, if required, will be led by local authorities.

Active Shooter or Threat to Safety

Notify Headquarters immediately (use the radios or phone, as needed). Give all known facts clearly and carefully.

If in the vicinity of the threat, RUN-HIDE-FIGHT. Review BSA and DHS training aids for more information.

Law Enforcement and Camp Directors will spearhead operations. Be patient; the event could last a while.

2025 It's a Pirate's Life for Me-Schedule (Tenetive)

Saturday, February 8th

3:00-3:30pm Check-In- lobby

4:00 Welcome- gym

4:15 Challenges Block A- gym

- 1. Make a Patrol Yell, Flag and Skit
- 2. Hungry Hungry Hippos
- 3. Cookie Face
- 4. Skits (½ of them now)

5:30-6:00 Dinner- multipurpose room

6:30-8:30 SWIMMING- Pool

9:00-10:00 Block B Challenges- gym

- 1. Recycled Pirate Outfit and show
- 2. Putt Putt Challenge
- 3. Pirate Pizza Box Jousting
- 4. Skits (other ½)

10-11:30 STATIONS

- 1. Leather Stamping- Multipurpose room
- 2. Yo-Yos- ½ gym
- 3. STEM- ½ gym
- 4. Putt Putt- tennis area
- 5. Board Games- Kiwanis corner
- 6. Knot tying challenge- nursery
- 7. Movie- racquetball court

11:30pm-12:00am Glow Pirate Disco Party- gym

12:30am-6am Lights Out

Sunday, February 9th

6:00am Wake Up!

6:30-7:30 Breakfast- Multipurpose room

7:30-8:30 Build a Pirate Ship Challenge

9:00 Float a Boat!- Pool

9:30 Winner Award, Goodbye- gym

Departure from Camp

Campsite Clean-up

Time will be allotted for campers to pack up camp and load vehicles. Remember a scout is clean, please police your area and leave it better than when you arrived. Remember to please "Leave No Trace."

Camper Departure and Check Out Procedures

Campers must sign in and out at the Front Desk. Campers must notify their unit leader and the camp Director prior to leaving camp. For campers to be released or picked up, permission must be indicated on the medical form and signed by the parent. At the time of departure, an in-camp adult leader must be present to verify all records and that all adults involved are approved. Health forms will need to be picked up from the Medical Staff on site.

*Campers who plan to depart early must have a signed permission slip and notify their unit leader and the camp director. For those adults who are not registered campers, the individual's name must be included on the BSA Health Form as an approved adult. Any non-registered individual planning to pick up a scout from camp will need to provide a photo id at the time of pick up.

Evaluations

Each adult will receive an emailed survey with an evaluation following the conclusion of camp. Please take the opportunity to fill out the evaluation form and return it before you leave camp. Your feedback is valuable to our camp staff. We appreciate your comments, concerns, and opinions.

Camp Policies

Adult Leadership

It is the policy of the Boy Scouts of America that trips and outings may never be led by only one adult. Two registered adult leaders OR one registered adult leader AND a parent or guardian of a scout (one of whom must be 21 years of age) are required for all

trips and outings. Adults must have current Youth Protection Training. If you do not have two deep leadership, please contact any of the camp directors and we will combine your units.

Youth Protection

BSA Youth Protection rules are in effect for camp. Refer to the Guide to Safe Scouting.

Two deep leadership is required in the campsite any time there are youth present.

One adult leader must be a BSA registered volunteer.

Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.

Youth sharing tents must be no more than two years apart in age.

In Cub Scouting, parents and guardians may share a tent with their family.

In all other programs, youth and adults tent separately. (<u>Youth Protection and Barriers to Abuse FAQs</u>)

Spouses may share tents.

Insurance

All adult leaders and Scouts must be registered members of the Boy Scouts of America. The Mid-America Council has purchased the National Boy Scouts of America Council Accident & Sickness Insurance Plan, which will cover all registered Mid-America Council Pack, Troop, and/or Crew members for both accidents and illnesses that manifest during participation in Scouting activities. All out-of-council units will not be covered by the Mid-American Council plan and should bring proof of insurance from their council (BSA Annual Health & Medical parts A & B). All other non-Registered BSA Members (siblings and/or friends of scouts) attending camp will not be covered by the Mid-America Council insurance plan and the parent or adult will assume responsibility for any accidents and illnesses at camp for their non-Registered BSA youth.

Special Needs

We work hard to make our camp comfortable and accessible to those with special needs. If anyone in your unit has special dietary, health, or mobility needs, we ask that you please make your needs known as soon as possible to allow time for reasonable accommodations for your requests. This information can be included when you register

for the event. To allow adequate time for arrangements to be made, please email the camp director two weeks before the camp session.

Peanut Allergy: We recognize that the occasional Scout or Scouter may have a peanut allergy. We are not able to create a peanut-free environment in camp. However, peanut-free tables will be identified in the dining pavilion if needed. It is your responsibility to let camp staff be aware of this need.

Staff Responsibilities

Each activity area will have an assigned camp staff member that is familiar with the program, camp layout, and camp policies. He or she will be a registered member of the BSA and will be your group's primary resource for a quality camp experience. This person is to be your support for your program, not to provide adult leadership and discipline. The same holds true for all staff members.

Parking

All vehicles must be parked in the designated lot. Unapproved vehicles will not be allowed beyond the parking area. Please back your vehicles in when parking, if you are able. In case of an emergency, this will allow for easy evacuation.

Camp Behavior

The Scout Oath and Law will govern the behavior of all participants during the weekend. Any form of bullying, hazing, ridicule, or fighting is unacceptable and may result in expulsion from camp. Profanity is unbecoming of a Scout or Scouter and is not tolerated at camp.

Camper Discipline

Discipline is the responsibility of the adult leadership attending with the unit. The camp staff is available to help with, but not take over, any discipline problem. Under no circumstances is corporal punishment allowed. Take all serious discipline problems to the Camp Director. The Camp Director reserves the right to remove any person from camp who may present a threat to any camp staff or attendees, or to camp property.

Alcohol and Drugs

There are absolutely no alcoholic beverages or unapproved drugs allowed in, or to be consumed at camp. Anyone violating this policy will be asked to leave immediately and, if applicable, the appropriate law enforcement agency will be contacted. Prescription drugs need to be checked in by the camp's health officer and noted on your health form. Drugs will be dispensed by the camp health officer.

Tobacco Usage

Tobacco usage is not allowed at camp. If it is legal for you to use tobacco and you must do so, you must secure permission from the Camp Director and follow strict directions on where and when it is appropriate to use.

Knives

Scouts must have a "Whittling Chip" or "Totin' Chip" card to use a knife at camp. This card can be earned at camp, so the knife must not be used until it is earned. Blades may not be longer than four inches and must fold. Sheath knives are not permitted.

Pets and Wildlife

No pets are allowed. Do not attempt to touch or feed any wildlife. Report any wildlife that behaves in a strange manner to a staff member. This includes showing no fear of humans, biting, scratching, etc.

Trading Post

There will be no trading post on site.

Dress Code

Clothing should be appropriate for the weather for all attendees. Scouts can be in either Class A uniform or Class B t-shirts.

Lost & Found

Please mark all belongings with name, city, and troop number. Lost and found items can be found in the main shelter during camp. Items not claimed after the completion of the event will be posted on the district Facebook page and brought to the next roundtable meeting.

Quiet Hours and Bedtime

This is a lock-in and there will be activities all through the evening, into the night and through the morning. Scouts and their families may choose which activities they want to participate in. There will be a designated Sleep Area for those wishing to get a little bit of sleep.

Preventing Unauthorized Intruders

Camp Staff and volunteer leaders play a primary role in preventing the intrusion of unauthorized volunteers or guests at camp. The following procedures will be implemented at camp to prevent intrusions of unauthorized visitors from escalating to the youth protection issues.

All leaders and campers are instructed to wear the identification wristband supplied to them upon arrival. Camp staff are identified with appropriate staff brightly colored t-shirts or hoodies.

Leaders will be instructed to "check in " at their campsite throughout the day. All units will be encouraged to have a leader remain in the campsite whenever possible.

All "mobile" staff members will be trained to watch for unauthorized visitors while traveling throughout camp.

The buddy system will be emphasized to all scouts and leaders during the opening ceremony.

The following procedures will be shared at the opening ceremony:

- All visitors must report to Camp Headquarters to sign in and out. The Camp Director keeps a log book of who is in camp at all times.
- If an unauthorized visitor is suspected, notify the nearest program area or volunteer leader. All program area directors will be made aware of the best communication methods available. The program area director should report the suspected intrusion to Headquarters. The program area director should remain

available to provide more information. Do not allow the suspected intruder to roam free without supervision or monitoring.

The Camp Director will proceed to the area with another adult member of the camp staff to question the suspected intruder.

If the suspected intruder flees, the Camp Director and Camp Staff will determine the best course of action moving forward.

Program areas should continue as usual unless the Camp Director determines the situation warrants a return of all Scouts and leaders to their campsites. If necessary, the camp will implement the lost scout Emergency procedures.

The Scout Executive will be notified. An assessment of the situation will be made and, if warranted, the local law enforcement agency will be notified.