

Mid-America Council

Family Weekend

Welcome to Family Weekend! Whether this is your first time at Little Sioux Scout Ranch (LSSR) or you're a veteran Cub Scout camper, we have a fun filled weekend planned for you. Please read through this guide carefully to help you prepare for the weekend, and if you have any questions please reach out to us at mac@scouting.org.

Address for Camp Cedars:
2898 Tom Lee Road, Cedar Bluffs NE

Check-In

If you are camping Friday night at Camp Cedars, please arrive between 5:30 PM and 8:00 PM. When you get to camp, stop in the Admin Building (the first building on the left when you enter camp) and check-in with our staff. You will drive past the lane leading to the climbing tower. Dinner will not be provided, so either plan to eat before you leave for camp or bring food to cook. If you need to arrive after 8:00 PM, please communicate with us beforehand so we can be prepared for late arrivals.

If you are coming to camp on Saturday, please arrive between 7:30 AM and 9:00 AM. When you get to camp, stop in the Admin Building (the first building on the left when you enter camp) and check-in with our staff. Program will begin at 9:00 AM throughout camp.

It is important that all visitors check-in upon arrival to camp so we know who is on property in case of emergencies.

Meals/ Cooking

Lunch will be served in our Dining Hall on Saturday at 12:00 PM. Lunch is the only meal included in the registration. Please plan to bring all other meals that you will be needing while at camp. Dinner is available for optional purchase on the registration and will be served during the Council PWD. There are fire rings throughout our campsites, but they do not have grates to cook on. Firewood will be provided free of charge. To aid in the protection of our forest, do not bring outside firewood into camp. We also have a large industrial fridge that can be used to store items that need to be kept cold if you are not able to bring a cooler. Please communicate with our staff upon check-in if you are needing to access the refrigerator.

Program

Program will begin at 9:00 AM on Saturday and will conclude at 3:00 PM. Scouts and families can move freely throughout camp to all program areas at their own pace. Program areas will include bouldering on our climbing wall, kite flying in the field south of the climbing wall, range sports at the shooting ranges, fishing at the lake, games outside of the trading post, STEM in the invention trailer near the admin building, handicraft in Karp, and self-guided nature hikes out of the nature center. See the camp map for program locations.

The trading post will be open on Saturday from 8:30 – 5pm.

The council pinewood derby will start with check-in in the dining hall at 3pm. Racing will commence at 4PM and continue until a winner has been determined. Please register for the council pinewood derby here: <https://scoutingevent.com/326-MACPWD24>

Vehicles on Camp

Vehicles at camp must stay on the road at all times. Absolutely no vehicles will be allowed to drive into the campsites as there are underground pipes throughout the valley that may be damaged with the weight of a vehicle driving over them. If you are camping overnight, you may park your vehicle along the road near your campsite to unload gear. When you are done unloading your gear, please move your vehicle to our designated parking lot across from the Admin Building. Please do not drive your vehicle to our program areas. This is for camper safety and conservation efforts. If you are arriving on Saturday morning, please park in our parking lot after checking in. All vehicles should back into their spaces if possible for quicker departure in case of an emergency.

Health & Safety

All campers (youth and adults) must have a BSA Health Form (parts A & B) completed and brought to camp with them. Each camper should keep this form on them at all times. We will not be collecting them during check in.

What to Bring

Other than any sleeping/camping gear and meals that may need to be brought for overnight campers, all participants should come prepared to camp with closed toed shoes (like sturdy tennis shoes or hiking boots- NO sandals or flip flops), water bottle, rain jacket/ poncho, hat, sunscreen, bug spray, and a day pack. Each program will have a first aid kit, but you are welcome to bring your own for simple first aid needs. Any major first aid concerns should be reported to Camp Staff immediately. Our Trading Post will be available as well with souvenirs, snacks and other sundries and will accept cash or card.

Emergency Procedures

All campers will be given a wristband upon arrival to camp for easy identification as someone who is supposed to be on camp property. If your wristband breaks or falls off, please see a staff member for a replacement. Please wear the wristband at all times while on property. If an evacuation of camp is necessary, camp staff will guide all campers to a safe location.

Camp staff constantly watches the weather via multiple sources. In the case of a severe weather emergency, a siren will sound throughout camp. All campers should take immediate shelter in the nearest storm shelter. Camp Cedars has 5 FEMA rated storm shelters- the basement of the trading post, the basement of the Heritage lodge, and each of North, Central, and South shower houses. Please see our camp map for exact locations and make sure all campers in your group are aware of the shelter's locations upon arrival to camp. Cell phone service at CWSR has improved, but may be unreliable throughout most of camp. Camp staff members will have radios that can communicate with each other and medical support in case of an emergency. If you are in need of assistance, please find the nearest camp staff member. Medical aid is located in the basement of the trading post.