



2026 S. V. Spring Camporee

OEC

Salt Valley District, Cornhusker Council, Scouting America

"Push Car Derby"

When

May 8th and 9th, 2026

Where:

Out Door Education Center
800 S 120th St,
Walton, NE 68461

This is Mother's Day weekend, **so we will only be camping Friday night**, and after Campfire on Saturday night, everyone will depart and head home.

Participation Options

We have plans to meet your needs. We will operate with normal Scouting standards; Leave No Trace and Pack In/Pack Out (meaning you will pack everything in and out for the weekend).

1. **Camp out Friday night only** – Arrive on Friday and set up your tents. Participate in the activity session on Saturday. Leave on Saturday after the campfire.
2. **Day Trip Only** – Arrive Saturday, participates in the activity session on Saturday, and leave Saturday after the campfire.

ARROW OF LIGHT Cub Scout

- Arrow of Light dens may attend this event if invited by and attending with a Troop. Camporee Arrow of Light are limited to DAY VISIT ONLY. Arrow of Light in attendance will need to be a part of an older youth patrol and cannot form their own patrol, as it is the feeling of the committee that Arrow of Light scouts do not yet possess the basic scouting skills needed to form an effective, fun, safe patrol without guidance from older more experienced scouts.

Proper clothing is a must and should be layered so the Scout can remove some layers if they are too hot or add layers if cold. Scout uniform is not required. Please dress appropriately. This should be covered at Arrow of light den and Scouts BSA meetings if attending. This is an all-weather event, so bring plenty of clothing to change into to keep dry if necessary.

Troops must provide ALL their own meals for the S. V. Spring Camporee.

Price

- Registration for youth is \$20.00
- Registration for Staff is \$15.00

Unit Check-In and Check-Out

- Check-in will start at 6:00PM on Friday and on Saturday at 8:30AM for day only Patrols.
- Check-out will be after Campfire on Saturday.

Activity Start Times

Patrol equipment checks begin at 8:30AM; please be on time. The events will start at 9:00 AM, and at 1:30 PM.

Meals

All meals, including food, equipment and preparation, are the responsibility of the troop /crew.

What to Bring per Person

Don't forget to have your up-to-date BSA Medical Part A and B forms ready for each member in attendance!

- Camping Equipment (Spring)
- Clothes appropriate for weather forecast
- Scout Basic Essentials
- Safety gear for Race, if driving or pushing, Helmet, elbow pads, and new pads
- Gloves would be good for pit stop games

What to Bring per Patrol –

- Patrol Flag Decorated with your Patrol Name.
- Patrol First Aid Kit.
- Push Car

Patrols should consist of four (4) to eight (8) Scouts. Troops or patrols with nine (9) or more Scouts should split into two (2) Patrols.

Adults

Each unit will be required to provide adult leadership. In keeping with BSA policy, Two Deep Leadership is required at this event. If you are unable to provide two leaders, please contact another troop for help. Adults are encouraged to volunteer to help with the program. We want this to be a fun experience for our youth. Because of this, we will need many adults to help with directions and program stations.

THE PLAN

Detailed information will be available at the Cracker Barrel Friday night, so ensure your SPL and SM attends.

This will include information on the Bronze Spirit Award, Silver Shovel, and Golden Skillet Award. Location for flags, Campfire, Derby Race and Pit stop Games.

Each Patrol will race in the derby and complete each of the pit stop games to earn a total time for all events.

Derby Awards:

- Fastest Race
- Fastest Pit Stop
- Fastest Tire Flip
- Fastest Tire Hole
- Fastest Obstacle Course
- Fastest combined times.

Staff

If you have adults or youth who want to volunteer, let us know as soon as possible so we can make assignments. Youth staff must be 14 years old, **or** in the OA. Anyone registering as staff agrees to be assisting with the program Delivery of the Salt Valley Spring Camporee. Contact Dennis Hayward dhayward@pipeline.com for more information or if you would like to help.

Schedule of Events

2026 Salt Valley Spring Camporee

Friday May 8th, 2026

- 6:00PM – 8:00PM: Troops staying the night on Friday will arrive at OEC.
- Check in at the Commissioner's Area. Please be prepared to provide verification of registrants and present BSA Health Forms (Part A and B) for review. Proceed to campsite as directed.
- 9:00PM: Cracker Barrel (Scoutmaster, Senior Patrol leader)
- 11:00PM: Lights out.

Saturday, May 9th, 2026

- Reveille and breakfast (**provided by troop**) times are up to troop's discretion.
- 7:00 AM – 8:00 AM registration will begin in the Commissioner's Office for Units running in the Morning.
- 8:15 AM Flag Raising.
- 8:30 AM Derby Car Check-in
- 9:00 AM – 11:30 AM Pit Stop Games.
- 11:30 AM – 1:30PM Lunch (**provided by troop**).
- 1:30 PM Driver's Meeting.
- 2:00 PM – 4:30 PM Derby Races.
- 4:45 PM Flag Lowering.
- 5:00 PM – 7:00 PM Dinner (**provided by troop**). Teardown / Clean Campsite
- 7:30 PM Campfire & Awards Ceremony.
- After Campfire, checkout and Go Home.

PUSH CAR DERBY RULES AND REGULATIONS

There are four basic requirements for derby cars and participants:

Gotta Go!

All cars must have 4 wheels. Each derby car must be human powered. No motors or engines. There is no limitation on size, weight, materials, or designs. Must have four (4) wheels! Cars are typically 4ft. to 6ft. long and 2ft. to 3ft. wide and generally made of wood. When using wood it is suggested that you use screws rather than nails and be sure to use plenty of wood glue.

Gotta Turn!

Simple pivot steering is the most basic and common steering system. Basically, the front axle is a solid piece that rotates about a single pivot in the center. This system is the most simple to construct and is quite adequate since you will not need a big turning radius.

Four bar linkage is like a steering mechanism that you might find in your automobile. It is more complex and harder to construct and thus it is seldom recommended. Whatever method of steering you use, it is not wise to limit it to the range of your car. The derby will be run on a straight course so that there will be little need for sharp turns. Please do not design your car to turn on a dime, it is not safe and may cause your car to flip.

Gotta Stop!

Skid pad on the wheels is a very basic, yet very effective braking method. In this method, you set up a pad or brake shoe that rubs against the wheels to stop the

car. This is the most preferred method for cars made from scratch because of its effectiveness and simplicity.

A skid pad on the ground is similar to the first option, but instead of a pad contacting the wheels, it contacts the ground. This method is a little more complex to construct and probably less effective than the pad on the wheels method. However, this is the method that was first used in soapbox racers.

Caliper brakes on the wheels are like your basic bicycle brakes. This method works great although the construction needs to be fairly concise for the brakes to be effective.

Regardless of the braking system that you choose the most important thing is that the car must be able to stop. Good brakes will go a long way in preventing crashes.

Gotta wear a Safety Gear!

Seatbelts are MANDATORY; all cars will have a seatbelt. No Seatbelt, No Race, No Exceptions! (A rope will work)

Helmets are a must! Please do not alter helmets in any way that would change their effectiveness. Cars will not be allowed on the track unless the driver is wearing a helmet.

Elbow pads and Knee Pads are also Required!

Both Pushers will also wear a Helmet and Elbow & Knee Pads

PIT STOP GAMES WILL INCLUDE:

Pit Stop - Scouts will have to change out a tire, they will have to remove a tire and put on a new tire, this is a timed event.

Tire Flip- Scouts will have to flip a Tractor Tire a set distance, this is a timed event.

Tire Hole - This is just like Cornhole, but using a Tire instead of a Cornhole Board, this will be a timed event also.

Obstacle Course - Scouts will have to roll a tire through a set obstacle course. This will also be a timed event.

