

Cub Scout Day Camp Leader's Guide

June 7, 2025

Family Camping available June 6, 2025



“To invent, you need a good imagination and a pile of junk.”

– Thomas Alva Edison

Who may attend:

Any youth between the ages of 5 and 11. Youth entering 1st grade in the fall must have a caring adult partner present for the duration of day camp. Youth entering kindergarten in the fall can participate but not as Lions due to program policy.

Volunteers are welcome and NEEDED to run a successful Day Camp.

Fees and Registration:

\$35 per person, there will not be a late fee but anyone who registers after May 31st will not be guaranteed a shirt.

Online registration and payment must be completed prior to June 5, 2024.

Fees include the patch, youth shirt (if registered before deadline) and all materials for all activities at Day Camp. Volunteer shirts will be provided, adult participants may opt to purchase a shirt for \$15 prior to the May 31 deadline.

Den Chief (Scouts BSA volunteers) are encouraged to wear Troop Class B t-shirts.

Transportation:

Transportation is the responsibility of the parent/caring adult. Please arrange to have your scout dropped off/checked-in prior to 10:00 AM and picked up by 6:30 PM. It is requested that caring adults stay unless coordinated with unit leadership.

What to Bring:

- ☐ Comfortable clothes that can get dirty-we will be tie dying the Camp shirts
- ☐ Sturdy shoes-there will be a lot of walking around the property

NO OPEN TOED SHOES, CROCS, OR SANDALS

- ☐ BSA Health Forms A, B1, B2 (Please fill out and sign prior to arrival)
- ☐ Sun Protection (sunscreen/hat/sunglasses)
- ☐ Bug Spray
- ☐ Water
- ☐ Sack Lunch
- ☐ Rain Gear
- ☐ Backpack/Day Pack to carry belongings
- ☐ Pencil/Pen
- ☐ A Positive Attitude
- ☐ Scout Spirit

Please LEAVE AT HOME:

- ☐ Pets
- ☐ Pocket Knives (Unless scout has Whittling Chit-Let **DEN LEADER** know at check-in)
- ☐ Electronics (ie ipods, phones, tablets, games)
- ☐ Matches/Lighters/Fireworks

Arriving at Camp:

- Check-in begins at 8:30 AM behind the Scout Office (820 17th Ave So). There will be a labeled table. Please check-in your scout prior to finding their assigned den.
- Turn in Health Forms (A, B1, B2).
- Find your scout's DEN LEADER with your scout prior to leaving if you aren't staying.
- All Volunteers will be required to wear BRIGHT GREEN "LAB TECH" Staff shirts
- If you must return to camp at any time, please check back in prior to walking through Day Camp. Any unauthorized adults will be escorted off the property.

Camper safety is our TOP priority.

- Please arrive on time. Opening ceremonies will begin promptly at 10:00 AM.

Medical Awareness:

Any additional medical information or condition that camp staff need to be aware of needs to be told to the health officer prior to caring adult leaving. If you are volunteering and staying all day, please still stop by the HEALTH STATION to inform him of anything we need to be aware of. Reportable conditions include, but are not limited to:

Severe allergies to bees, nuts, penicillin

Use of a wheelchair or similar device

Dialysis Port or Catheter

Infectious Diseases

Asthma

Feeding Tubes

Diabetes

ADD/ADHD

Down Syndrome

Hearing Aids

Autism

Cancer

Sudden conditions, like a broken bone in a cast, need to be identified at check-in.

Medicine & First Aid:

All medications must be turned into the Day Camp Health Officer at check-in. Please bring medications in their original containers, labeled with the scout's name and Pack #.

Exceptions will be made for Emergency Rescue Inhalers and EpiPens for extreme allergies. Those may be carried in the scout's pack but still **MUST BE** reported to the health officer and den leader at check-in and properly labeled.

Report any injuries to the Camp Health Officer and Program Director, no matter how small or insignificant they may be. NEVER send a youth to the HEALTH STATION alone. Use the BUDDY SYSTEM at ALL TIMES in camp.

The Buddy System:

We strictly enforce the buddy system at Day Camp. No scout will be allowed to go anywhere without at least their buddy/another scout, this includes bathroom breaks. This is to help ensure safety throughout the entire day.

Emergency Procedures:

If you hear 3 loud horn blasts, this will signify an emergency. Please silence your group and listen for further directions/information.

❖ SEVERE WEATHER

Lightning Storm, Severe Rain or Hail, Severe Winds: We will shelter in the basement of the scout office and determine the best course of action based on current weather reports and advisories.

❖ LOST YOUTH

Send an adult to the Program Director
Check obvious locations (restrooms, nurse, vehicles, favorite stations, etc)
Ask other den leaders and station guides
Follow directions of Program Director

❖ HEALTH EMERGENCIES

Remove any life-threatening dangers to keep victim safe from further harm
Notify Camp Health Officer and Program Director
Get proper medical assistance
Contact parents/guardians

❖ FIRE

Clear area of campers
Suppress fire, if able
Follow directions of Program Director

❖ CHILD ABUSE

Separate the victim from the abuser.
Notify Program Director IMMEDIATELY

Bathroom Policies:

At Day Camp all scouts will utilize the BUDDY SYSTEM at all times. The restrooms are located in the Silver Beaver building and in the basement of the scout office. They may be accessed at any time throughout the day.

Drinking Water:

Please bring your own water bottle. There is water available for refills.

HYDRATE OR DIE-DRATE!

Phone:

It is expected for youth to leave phones powered off and in their personal bag if they bring them to day camp. The program director will have her phone all day. Please contact her at **406-788-8752** or the District Executive at **717-574-4213** with questions or in case of an emergency. There are also office phones that may be used in case there is an emergency at camp.

Getting Wet or Dirty:

It is summer and we are going to have a few water activities at Day Camp. If water is available, youth will probably get wet and possibly muddy. If you prefer them to stay dry and clean, please make those wishes known to your scout(s).

We do have a tie dye station so please plan accordingly with clothes that will not be destroyed if the dye is accidentally spilled or splashed.

Early Departure:

“Early” is considered any time prior to closing campfire. The adult picking up the youth MUST BE listed in the early release section of the health forms and have a valid ID or the youth will NOT be released. Volunteers need to check-out with the Program Director prior to departure to ensure we have adequate leadership in place.

Praise and Discipline:

When you see a scout deserving of praise, please praise them openly in front of the group. Behaviors that exemplify the scout oath and law should be acknowledged. Scouts using manners, volunteering at a station, or helping another scout are definitely deserving of praise.

If you witness un-scoutlike behavior, please address it to the side. We do not want to promote an attitude of bullying by embarrassing or belittling the youth. Please make sure you are out of earshot, but NOT out of sight of others. If the behavior continues, please escort (following YPT regulations of two-deep leadership) the scout to the Program Director or contact her via text/call so she may come assist. The LAST RESORT will be removal from the den activity.

Possible Achievements:

Every effort has been made to include some aspects of requirements for adventures across all the ranks. However, some of the activities might just be for fun! Day Camp is FUN FIRST, then achievement. We do realize that camp is a perfect opportunity to accomplish activities that are not typically offered during meetings and consideration has been given to that. Every den will have a copy of the possible achievements at Day Camp for each youth in the den to take home at the end of the day.



FAMILY CAMPING

Family Camping Check-In: 6:00pm

Lights Out: 10:00pm

Must check-in with the health officer upon arrival and turn in Medical Forms (A, B1 and B2). Medical Forms will be returned at the conclusion of day camp.

Family Camp will need to be cleaned up prior to 8:30 am to allow for Day Camp set-up.

Dinner and Breakfast are NOT provided for family campers. There will be bathroom facilities available. Don't forget to also bring lunch for Day Camp.

Please store any food items in vehicles.

Parents are **REQUIRED** to camp with their children. **NO PETS ALLOWED.**

Please follow all YPT and GTSS regulations regarding scout and adult activities during scout events:

- **NO ALCOHOL**
- **NO SMOKING**
- **NO PETS**
- Appropriate clothing and footwear **MUST BE** worn at all times.