River Trails District
Klondike Derby

Jurassic Klondike

February 21, 2026

Greater St. Louis Area Scouting Scouting America

2026 River Trails District – Klondike Derby

Date: February 21, 2026

Location: Beaumont Scout Reservation – Nagel Area

Check-In: Registration for Klondike will begin Saturday morning from 7:00 am to 8:00 am at the Nagel Lodge. Please be prompt – we need time to finalize registration before opening. The Klondike will end at 5:00 pm after the races and awards presentation.

Cost: The Klondike fee covers the cost of a patch and all program materials. The cost is $9 per Scout and adult attending. Please send your payment with a registration form to the council office.

General: The Klondike is a one-day event. If your Troop/Crew is planning to camp for the weekend, you need to make a separate reservation with the camping department, for tent camping, Laemmli is reserved for River Trails. ***The event is a District Scouting America event. Arrow of Light and Webelo Scouts that are about to crossover may attend, but could be limited by The Guide to Safe Scouting from some events, and must follow age-appropriate guidelines if camping. Other Cub Scouts and siblings will not be permitted at the event.***

Adult Michael Stephens
Advisor: (314) 795-2272
michael.stephens@shawneelodge.org

Youth Lucas Maynard
Campmaster: (314) 366-0699
lucas.maynard@shawneelodge.org

Questions? Contact your Scoutmaster, your OA Troop Representative, Mike or Lucas.

Jurassic Klondike

PLEASE NOTE: The Scout patrols should plan on having their sled with them as they move about during the day. They should also have on the sled their lunches and supplies for the day. The lunch break is short, and Scouts won't have time to leave the Klondike area, eat and get back.
All patrols are to bring flint and steel and team spirit!

Carnivore Carnage Hunger is setting in! Your patrol is starving, and it's time to become the apex predators. Grab your BB guns and prove your aiming skills by taking down the herbivores needed for tonight's feast. Hit the targets to survive!

The Great Hunt This island is crawling with hungry carnivores, and you're on the menu. Practice your survival skills by mastering the axe throw. Hurl your "primitive" weapons at the dinosaur targets; your aim determines if you're the hunter or the hunted!

Survivor Fire A rescue plane is flying overhead, but they can't see you through the dense jungle canopy! Your patrol must quickly use primitive techniques to build the biggest, smokiest signal fire possible. Ignite the rescue mission!

Map the Island The only way off this rock is through it! Use your compass and navigation skills to chart a course through the unknown territory. Follow ancient footprints, locate secret dinosaur nesting grounds, and discover the hidden treasure before the island discovers you!

Fossil Dig You've stumbled upon a paleontological goldmine! A giant bone is sticking out of the mud. Grab your brushes and shovels, it's a race against time to excavate and assemble a complete dinosaur skeleton before the rainy season washes everything away

The Egg Heist Time for a high-stakes snack run! Your patrol is tasked with the ultimate stealth mission: sneak into the Velociraptor nesting grounds and steal as many fragile eggs as you can. Be quick and quiet, or Momma Raptor will have you for breakfast instead!

Dino-Attack Mayday! A T-Rex attack has left one of your patrol members severely injured. You only have a limited amount of basic gear. It's up to your team to quickly assess the "wounds" and apply life-saving first aid skills to stabilize your friend!

SCHEDULE

Saturday

Registration	7:00 am - 8:10 am	HQ – Nagel Lodge
Opening Assembly	8:15 am	Nagel
Event Rotation	8:30 am -9:15	Nagel
	9:20 am – 10:05 am	
	10:10 am – 10:55 am	
	11:00 am – 11:45 am	
Lunch	11:45 pm – 12:30 pm	Nagel
Event Rotation (cont.)	12:35 pm – 1:20 pm	Nagel
	1:25 pm – 2:10 pm	
	2:15 pm – 3:00 pm	
Sled Races	3:15 pm – 4:15 pm	Nagel
Closing Assembly/Awards	4:30 pm – 4:45 pm	

SLED RACING RULES

Sled races will be held for two classes.

The younger class will be for Scouts aged 13 and younger.

The older class will be for Scouts aged 14 and older.

Scouts can only run in the appropriate class.

A Scout must be present all day to participate in the races.

Only registered Scouts are allowed to participate.

SLED CONSTRUCTION

1.The sled is to be 5-6 feet long by 18-24 inches wide with a comfortable handle height (approx 40") for proper steering by the scouts.

2. The sled is to be made entirely of wood. No metal parts will be accepted. Lashings, and glue are the **only** acceptable binding and connecting materials.

3. One scout must ride in the sled.

4. One scout will steer the sled.

5. All other members of the patrol will be "mushers" pulling the sled with properly attached rope or harness.

6. Adults are encouraged to supervise the building of the sleds, but the sled must be entirely built by the patrol or troop. Any sled proven to be constructed by adults will be disqualified. A Scouter – as well as a Scout – is TRUSTWORTHY.

7. The sled may be of any design that meets these requirements.

8. A Patrol flag is required on each sled.

9. The patrol is *encouraged* to adorn or decorate their sleds as per the designated theme.

Be sure to follow the sled racing and construction rules to qualify for an award.

Awards

Awards presented in each class for the following:

- Best looking sled
- Best Design
- 1st Place - Older Class
- 2nd Place - Older Class
- 1st Place - Younger Class
- 2nd Place - Younger Class

Awards will be presented to the winning Patrol in each class.

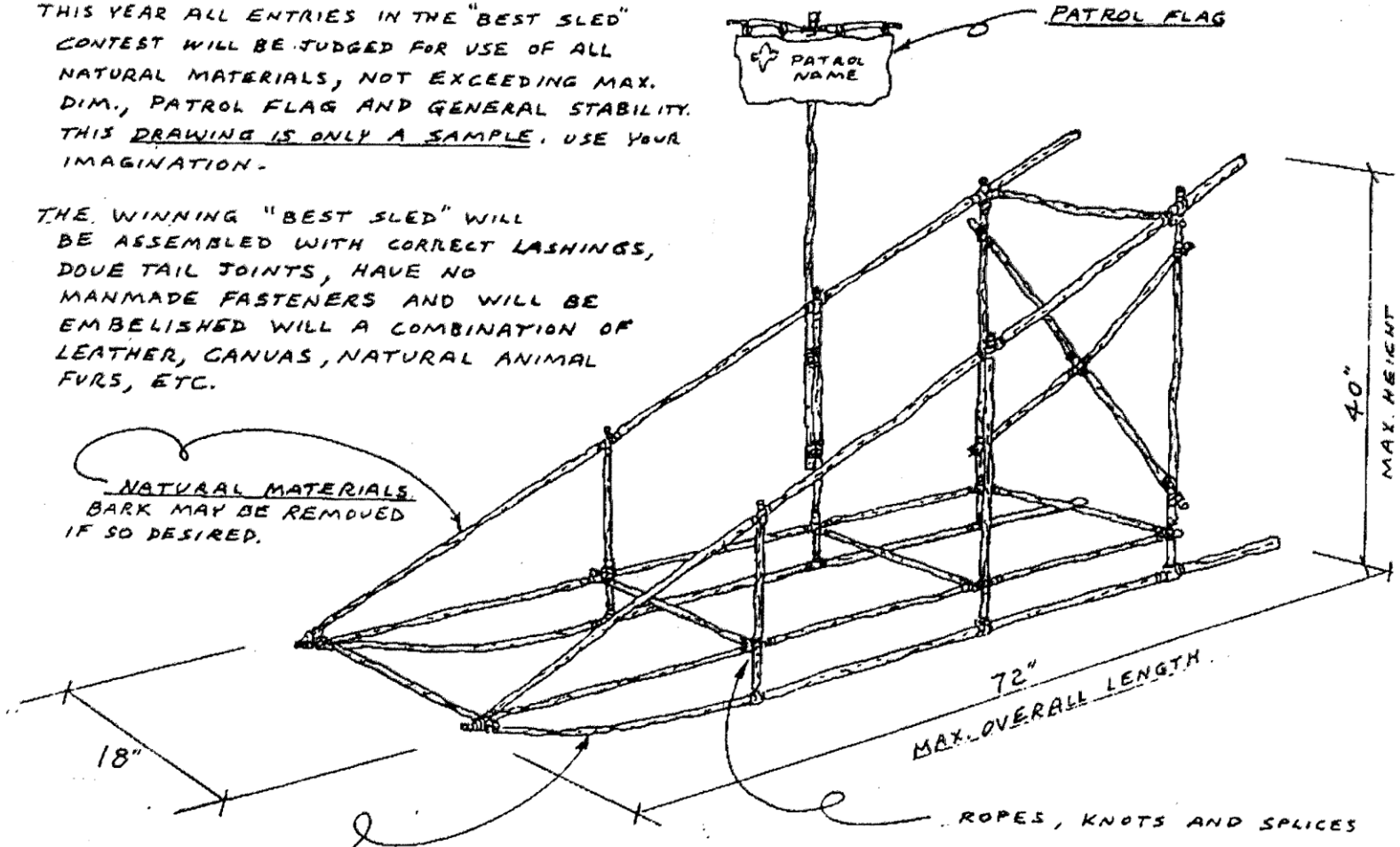
Station Awards

- Axe Throwing - Highest Score
- BB guns - Highest Score
- Egg Race - Fastest Time & Least broken eggs

KLONDIKE DERBY SLED PLAN

THIS YEAR ALL ENTRIES IN THE "BEST SLED" CONTEST WILL BE JUDGED FOR USE OF ALL NATURAL MATERIALS, NOT EXCEEDING MAX. DIM., PATROL FLAG AND GENERAL STABILITY. THIS DRAWING IS ONLY A SAMPLE. USE YOUR IMAGINATION.

THE WINNING "BEST SLED" WILL BE ASSEMBLED WITH CORRECT LASHINGS, DOVE TAIL JOINTS, HAVE NO MANMADE FASTENERS AND WILL BE EMBELISHED WILL A COMBINATION OF LEATHER, CANVAS, NATURAL ANIMAL FURS, ETC.



RUNNERS MUST BE NATURAL!

VARNISH AND/OR WAX IS PERMITTED.

(STEEL, PLASTIC, ALUMINUM, WHEELS OR ANY TYPE RUNNER USING MAN MADE MATERIAL WILL DISQUALIFY SLED FROM JUDGING & GREAT RACE)

LEADERSHIP REQUIREMENT

Two-deep leadership is required for this event and will be provided by each Troop. If the parents of newly crossed over AOLs are camping with the Troop The need to be registered BSA scouter and have YPT training.

PRE-REGISTRATION

Pre-registration is strongly encouraged for Camporee. Far from being useless paperwork, this information is important in order to planning the best use of space available. There is a lot of coordination and organization required to pull together a large group of staff and youth and adult participants.

This year pre-registration is due by February 19th. **The registration form can be found in the back of this manual.** Knowing how many people and tents is vital to good planning. An exact count is not necessary, be sure to register with your best estimate for scouts and adults. A "best" estimate is important in planning the sizes of the groups and acquiring program materials. Each unit must plan early and pre-register, this is the best way to guarantee adequate space for your unit at camp. Late registrations may be split up and my not be able to remain as a group for the activities.

REGISTRATION FEE

Every scout, leader, and adult is required to pay a $9.00 registration fee per person. This applies to adults, Scouts BSA youth and staff that attend the event. This fee covers the cost for a patch, program materials, and the other supplies needed for the Klondike. The fee for all participants will be collected when the Troop registers online, also registration will available on Saturday morning before the opening. **NO REFUNDS ONCE THE FEES ARE PAID**. However, the fee can be transferred to someone else in the unit. All checks should be written to GSLAS..

WHAT ABOUT A HEALTH Form Parts A and B?

A HEALTH Form is REQUIRED to be in camp for each Scout and will kept by each troop. Health forms may be obtained on the Council website. The health form grants the unit leader permission to seek appropriate medical attention should there be an accident or other medical problem. If a scout has a medical condition such as reaction to bee stings, peanut butter allergies, asthma, etc., be sure that this information is clearly stated on the form. Also, be sure this information is in the safe keeping of one primary leader and appoint a back- up leader who will also know where this information is kept. If any incident should occur please render care as required and notify camporee headquarters immediately.

WHEN IS CHECK-IN AND REGISTRATION?

Before arriving, assign the responsibility for check-in and registration to ONE adult. This adult will take the responsibility of communicating information to the other members in the unit.

CHECK-IN begins at 7 a.m. on Saturday morning. ***Even if pre-registered, every Unit MUST complete a final registration on Saturday morning* or you will not be placed in a rotation!**

Each unit will be required to have the following at registration:

- Completed **"Unit Registration Form"**
- Completed final **"Camp Roster"** with scout and adult names with phone numbers for adults;
- Additional registration **fees** for those not paid for online.

Saturday events will start promptly at 8:15 a.m.

CAMP RULES

1. The event is a District Scouts BSA only. Cub Scouts and siblings will not be permitted at the event.

2. ***NO alcoholic beverages.***

3. No smoking! Please refer to the Guide for Safe Scouting. If you must smoke, please move to the parking lot out of view of others, especially youth.

4. No fireworks, firearms, bow, and arrow, etc.

5. No pressurized fuel equipment (lanterns, stoves, heaters, etc.) ***unless*** you have taken the Greater St. Louis Area Council Training and have received your ***Toasted Chit and have it with you***. Charcoal or wood is recommended for all cooking.

6. No flames of any kind are permitted inside or near a tent.

7. No heaters of any kind are permitted inside or near a tent.

8. Kerosene lanterns may be used to illuminate the campsite. However, battery operated lanterns are much safer and shed much more light.

9. Water sources are for filling water containers and drinking only, not for bathing or for washing the dishes. Please ask your scouts not to play with the faucets; this creates a muddy mess in a very short time.

10. NO live trees may be cut. Please follow the ***Outdoor Code***.

11. Digging the ground around any tents are not allowed. Use proper pitching of tents to avoid ditching. Please follow the ***Outdoor Code***.

12. The BSA Guided to Safe Scouting allows sheath knives, the River Trails District Committee has voted not to allow possession, wear, or use of sheath knives by any youth or adult at district activities. There may be further restrictions based on state law, local ordinances or Council's policy. A Totin' Chip is required by a Scout to carry a folding pocketknife. These tools must be used safely and properly at all times.

BSA SMOKING POLICY

"This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate **smoking**. All Scouting functions, meetings, and activities should be conducted on a **smoke**-free basis, with **smoking areas** located away from all participants." *Any products or devices containing CDB, or THC solutions or products are specifically prohibited.*

It is preferred that there is no smoking at Camporee. If an adult must smoke, please do so away from the youth participants. Please field strip all cigarettes. The scouts are expected to leave the campsite cleaner that they found it. It is not fair to have the youth picking up adult cigarette butts.

FIRST AID AND MEDICAL TREATMENT – REPORT ALL INCIDENTS TO HEADQUARTERS

Safety is first and foremost at all scouting events. Each Troop should have its own properly equipped first aid kit. If the unit's kit has not been opened lately, be sure to dust it off and restock any missing or expired goods. Hopefully the weekend will be accident-free. All accidents must be reported IMMEDIATELY to headquarters.

CAMP ROSTER

Klondike Derby
Beaumont Scout Reservation

February 21, 2026
(roster due at time of registration)

TROOP/CREW: _____

DISTRICT: River Trails

Patrol Name: _____

Name	Address	Phone Number	Age	Patch '**F**'irst or '**R**'epeat

Patrol Name: _____

Name	Address	Phone Number	Age	Patch '**F**'irst or '**R**'epeat

Adults

Name	Address	Phone Number	Patch '**F**'irst or '**R**'epeat

EVENT EVALUATION

Event: Klondike 2026

Unit:

Contact Info:

What did the boys like the best?

What should we keep doing?

What should we start doing?

What should we stop doing?

Other comments:

Troop Registration Form
River Trails
Klondike Derby 2026

The Klondike Derby registration fee is $9 per scout and adult. The fee includes program supplies and a patch. This registration form and fee should be turned into the council office before the event or at the event headquarters the day of the event.

Troop # _____ **# of patrols _____**

Registered by: Name: _____

Address: _____

Unit Position: _____ Email: _____

Home #: (____) _____ - _____ Cell #: (____) _____ - _____

	Number		Total
Scouts BSA		X $9	
Adults		X $9	
Total		X $9	

Make Checks Payable to:
GSLAC BSA

Mail to:
Greater St. Louis Area Council
1122 Town and Country Commons Dr., St. Louis, MO 63017 Suite 200

Attention:
River Trails Klondike Derby 2026

Account Number
1.6801.608.20