

SUMMER CAMP 2025 WEBELOS/ARROW OF LIGHT

Weeklong Camp Leader Guide June 29-July 3



LAST UPDATED 5/1/25

STLBSA.ORG



S bar F Scout Ranch, located in the rolling hills of Southeast Missouri, consists of 5,200 acres of forests, rocks, streams, bluffs, trails, and wildlife — all of which makes "The Ranch" a great place for summer camp. S bar F is home to four camps, all situated around 270-acre Nims Lake: Camp Famous Eagle boasts a state-of-the-art dining hall; Camp Gamble offers a traditional patrol cooking experience; Swift High Adventure Base offers exciting high adventure activities for Venturers and older Scouts; and Camp Sakima serves as the site for the council's National Youth Leadership Training program (NYLT).

Camp Planning

Camp Planning in 4 Easy Steps

Step 1: Read this guide entirely. Each year there are program and procedure changes. This guide provides all the latest information.

Step 2: Get organized. Start the planning process with your unit now so you can get the information you need in advance of deadlines.

Step 3: Ask questions. If you are unsure of anything, please don't hesitate to reach out. Parent's questions should be directed to unit leaders to streamline communications with the Council.

Email: help@stlbsa.org

Telephone: 314-361-0600

Step 4: Help us help you. Please let us know ASAP so we can work with you to address any issues that arise.

Camp Planning

Camp Fees

These fees apply to one week of Webelos/AOL camp with a Den or individually.

Youth

- If paid in full on or before April 15, 2025: \$355
- If paid in full April 15 May 31: \$375
- If paid in full after May 31: \$385

Leaders

- 3 10 Scouts: 1 free leader
- 11 20 Scouts: 2 free leaders
- Each additional leader: \$125

Payment

To qualify for the Camper Savings Discount, the entire fee of \$340 must be paid in full on or before April 15th.

Discounts

Multiple Week Discount

\$100 off a second week of a qualifying camp.

Family Discount

\$100 off each additional Scout attending from the same household.

Multiple Week and Family discounts will be automatically applied within the registration system. For Multiple Week discounts, the system will qualify the discount based on two (or more) registrations having a Scout with the same first name, last name, and unit number. For the Family discount, the system will qualify the discount based on two (or more) Scouts having the same street address. For each discount, one Scout/session will need to be paid in full before the discount can be automatically applied to the other Scout(s)/Session(s). Discounts are not eligible for NYLT. **Discounts cannot be combined, including with camperships.**



Registration

Register at stlbsa.org

Questions while going through the registration process? Contact us at 314-361-0600 or camping@stlbsa.org

Parent Portal

This is an optional tool for your Pack that allows one parent or leader to sign up the whole group of Scouts without paying for everyone, giving that person log-ins for parents to go in and pay for their Scouts individually. You will see this feature while registering. If you have questions about activating the Parent Portal, please reach out to the program department at 314-361-0600, or camping@stlbsa.org

Camperships

Also known as financial assistance, camperships are available for registered scouting families who otherwise would not be able to send their Scouts to camp. Please find the application at cubcamping.stlbsa.org

Refunds & Cancellations

Refunds may be issued in circumstances involving medical or family emergencies and must be requested online before August 31, 2025. Unit should attempt to collect fees from families before making payments. Refund requests from units that make payments on behalf of families that ultimately do not come to camp will only be considered in the case of medical or family emergencies. Refunds are made to the individual or group who made the reservation.

What to Bring to Camp

Help start your week smoothly by having the right forms!

- 1. **Medical Records** Every Camper (youth and adult) must bring a BSA annual Health and Medical Record, parts A and B, and C.
- 2. **Special Diets** If any campers have food allergies or other dietary restrictions, please complete the Special Diet Request Form found on the registration page.
- 3. **Electives** At Webelos/ AOL Overnight Camp, YOU select your Webelos/ AOL adventure electives. Every day during the morning session, you will go to your selected Webelos/AOL classes.



What to Pack?

- · Water bottle
- · Completed & signed medical form
- · Medications, with directions, in original containers
- Duffle bag or pack
- Swimsuit (pack on top)
- Towels (pack on top)
- Field uniform (Class A)
- Hiking shoes/boots
- Rain jacket/poncho
- Sweatshirt/light jacket
- Sunscreen
- · Shower shoes/sandals
- Camp/Scout T-shirts
- Underwear
- Socks (6+ pair)

- Washcloth
- Soap & Shampoo
- · Toothbrush & paste
- · Hairbrush or comb
- · Flashlight & batteries
- Insect repellent (non-aerosol)
- Pocketknife
- Personal first aid kit
- · Sleeping bag or sheets & blanket
- Pillow & Pajamas
- · Camp chair
- · Writing materials
- Webelos or AOL Handbook
- Spending money

Adults should also bring charcoal, tongs, and a serving spoon for the one campsite cooking meal, (except at Family Camp), s'mores supplies, a cooler to keep snacks, and fire starters.

Please note that pets, fireworks, alcohol, sheath knives, nonprescription drugs, and personal firearms are not allowed in camp. We also do not recommend bringing any items of value and unsecured food that may attract animals.

Health and Safety

S bar F Scout Ranch is staffed 24 hours a day by qualified health personnel. The Ranch medical director holds sick call in the program hall each day (exact times will be announced at the Sunday leader meeting). All injuries and illnesses — no matter how minor — should be reported to your camp office. Persons with serious injuries or illnesses requiring hospitalization are transported to Parkland Health Center in Farmington. If an emergency occurs that requires calling 911, contact your camp office immediately.

MEDICAL FORMS & RECHECKS

Every Scout and adult attending camp must — upon arrival — present a completed health record: Parts A, B, and C of the current Annual Health and Medical Record. Part C must be signed by licensed medical personnel (limited to a doctor of medicine, doctor of osteopathy, physician's assistant, or nurse practitioner). The Annual Health and Medical Record requires a yearly medical exam by licensed medical personnel for all Scouts and adults attending camp.

Medical recheck takes place at the office by an Adult Staff member. Medical forms are then stored in the camp office for the week.

Adults who will spend fewer than 72 hours in camp are classified as visiting leaders and are not required to have the physician's statement. They must complete Parts A and B of the Annual Health and Medical Record.

Medical forms can be downloaded from the Summer Camps page at stlbsa.org. The forms can be filled out online, printed, and saved with the typed information. Beware of common errors: missing date of physical, doctor's signature, and tetanus shot date.

Unit leaders should collect and review all medical forms prior to camp. If the unit leader has any questions concerning a Scout's medical form, they should contact the Scout's parents.

For the safety of everyone in camp, Scouts and adults are not to attend camp if they have had flu-like symptoms in the 3 days prior to their arrival in camp. Flu-like symptoms include fever (100 degrees or higher), cough, sore throat, chills, headache, fatigue, vomiting, and/or diarrhea. Parents and unit leaders are responsible for ensuring that Scouts and adults who are ill do not come to camp.

MEDICAL TRANSPORTATION

Parents of Scouts are responsible for the cost of any treatment that cannot be done in camp. Non-emergency transportation of a Scout or leader to a hospital is the responsibility of the pack leadership. In case of an emergency, transportation is provided by local authorities. Parents of the Scout are responsible for any costs incurred for emergency transportation.

MEDICATION

Medications MUST be kept secure and dispensed by the unit leader. Unit leaders should keep track of when, how much, the type, and by whom the medication was dispensed. When requested, the camp holds medications requiring refrigeration or those that the camper and his leaders feel uncomfortable holding.



Know before you go:

Adult supervision at Cub Adventure and Webelos/AOL Camps:

All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor position does not meet this requirement. See <u>FAQ</u> for list of approved adult registration fee required positions. Limited exception below for Cub Scout overnight Programs.

<u>Cub Scout Programs – Overnight Exception</u>: Cub Scout parents or legal guardians taking part in an overnight Cub Scout program with their own child or legal ward are not required to register as leaders. All adults must review the "<u>How to Protect your Children from Child Abuse: A Parent's Guide</u>" that can be found in the front of each Cub Scout Handbook. In addition, the parent or legal guardian must be accompanied by a registered leader at any time they are with youth members other than their own child/ward. All other overnight adults must be currently registered in an adult fee required position.

General Camp Rules

- While walking around camp, Scouts should be with a buddy, always.
- Fires must be put out completely before leaving a campsite.
- Please do not feed or catch wildlife.
- Passengers of cars must be in seats with seat belts when driving on camp
- Adults who smoke must do so away from Scouts' view.
- If there are any unauthorized or questionable persons in camp that you or your Scouts notice, please speak with the Camp Director to ensure unauthorized persons are escorted out of camp.

Scout Discipline

Please share this information with all participants before arriving at camp:

- The Scout Oath and Law are the rules and expectation at camp.
- In the event of inter-Pack conflict, the Pack adult(s) are responsible for discipline.
- The Camp administration will send a Scout home immediately who steals, vandalizes, or intentionally places him/herself or others in danger.
- Scouts are expected to be in the campsite by 10 p.m. each night.
 Scouts out later than that must be accompanied by an adult.

Youth Protection

The safety and security of our youth in camp is of paramount importance. Anyone who suspects, knows of, or witnesses a camper being mistreated must notify the Camp Director immediately. Anyone mistreating a camper, in any way, will be escorted out of camp immediately.

- We recommend all adults in camp, at all of the types of camps, have completed youth protection training, but it is only *required* of adults staying in camp for 72 hours or more at our Webelos/Arrow of Light Camps.
- In line with that, adults are not permitted to tent with a Scout unless they are the Scout's parents/guardians.

Emergency Procedures

Emergency procedures will be posted in the campsite and reviewed the first day of camp during check-in and before campfire.

While at Camp

Opening Day and Arrival

Check in at 1-3PM - settle in and set up camp, receive a camp tour and orientation, complete swim tests, and get acquainted with camp lifedinner will be served in the dining hall then followed by the evening's entertainment: The Campfire. At Campfire learn songs, watch skits and laugh along with the camp staff.

Swim Tests

Everyone will be encouraged to take a swim test at camp, in order to be able to swim in the deeper parts of the pool.

Please ensure your group is wearing swimsuits, sunscreen, and has their towels ready when you arrive at camp as the swim test will be one of the first things you do.

Camp Meals

A team of registered dieticians creates the menu for summer camp. You can look forward to items such as:

Breakfast - pancakes, cereal, eggs, sausage links, fruit, French toast, etc.

Lunch - sandwiches, hot dogs, pizza, chicken strips, etc. served with various sides such as mac n cheese, fruit salad, veggie sticks, etc. and always has a dessert option too – yum!

Dinner - bbq chicken, hamburgers, pasta, etc. served with sides such as salad, green beans, potatoes, rolls, etc. and as always - dessert!!!

Food allergies? Be sure to fill out a food allergy form during the registration process.



While at Camp

Life at Camp

While at Camp Famous Eagle, Scouts will stay in one of 3 campsites. Each campsite features roughly 12 canvas tent platforms and room for additional tents on wooden floorboards. Additional tents may need to be setup upon arrival. Each tent has 2 military style cots. Scouts can bring their own tents. If using hammocks, they can not be stacked! Campsites all have potable water and latrines on site with ambient-temperature water showers attached. Sites are also equipped with picnic tables and canvas dining flies along with multiple fire rings.



We have excellent camp stores in all of our camps! Each Gateway Traders Trading Post is stocked with an assortment of patches, cups, Scouting supplies, camp t-shirts, toiletries, snacks, and more! There is no specific amount of money a Scout should bring to camp, but on average, Scouts spend around \$50 during their time at camp. Stores are open during program hours and in the evenings. Credit cards are accepted.





Send your Scout mail!

If parents want to send Scouts mail at camp, please mail it early so that it arrives when the Scouts are in camp, or have the adult or unit leader bring it with them to camp to load into the mailbox. The address is:

Scout's Name
Camp Famous Eagle Campsite
Name S bar F Scout Ranch
Knob Lick, MO 63651

Camp Program

Aquatics

Nims Lake is the jewel of S bar F Scout Ranch. Activities include:

Canoeing, Kayaking, Stand-up Paddleboarding, Fishing, Swimming, and Huck's Cove!

HUCKS COVE

Huck's Cove has two awesome water slides, a zip line, rope swings, and more! Transportation to Huck's Cove from Camp Famous Eagle is by pontoon boat (limited capacity) or personal vehicles. Buddy tags must be taken to Huck's Cove!

FISHING

Nims Lake is full of bass, crappie, and catfish! Bring your fishing gear and have a great time. Everyone must observe the following general fishing rules.

Fishing is only available in the fishing area, not permitted in any waterfront, Huck's Cove, or boating areas. Lines should not be cast toward swimming area ropes, mile swim lines, or any type of floating device anchored for marking safety or direction.





Camp Program



Select-Your-Adventure for Webelos / Arrow of Light Overnight Camp

At the Webelos/AOL Overnight Camp, you get to select your own adventure electives! Each morning, you'll attend your selected Webelos/AOL classes, diving into exciting activities that interest you most. In the afternoon, enjoy a fun rotation of swimming, target and range activities, and a different hands-on activity each day. Every day includes time for swimming and range and target sports, ensuring an action-packed and memorable experience!

Customize your Webelos' experience with choices from the following class list:

AQUAKNOT (Webelos)/ Swimming (AOL)

Increase your Scout's swimming skills. This will cover all parts of the Webelos and Arrow of Lights elective requirements. This session will cover swim safety, the buddy system, and both instructional swimming and free swim.

Let's Camp (Webelos)/Outdoor Adventure (AOL)

Learn basic outdoor and scout skills for overnight camping! This session will cover, fire building, setting up a campsite and knot tying! Accomplish the elective requirements for these topics.

BB Guns (Webelos and AOL)

Learn essential skills like wearing safety gear, following range commands, and using a BB gun properly. It's a hands-on way to develop your skills while covering all parts of the elective requirements.

YOU choose 4 electives!

See back side of this flyer or next page for the full Webelos Overnight Camp schedule

MORE INFORMATION

stlbsa.org

Champions for Nature (Webelos and AOL)

Webelos will explore the importance of endangered species, while Arrow of Light scouts will focus on local food cultivation and strategies for reducing waste. Both groups will engage in a conservation service project.

Archery (Webelos and AOL)

Practice your aim by shooting at targets, improving your score, and mastering safe arrow retrieval! This session will cover all parts of the Webelos and Arrow of Lights elective requirements.

Race Time (Webelos and AOL)

Work with an adult to create a Pinewood Derby car or a Raingutter Regatta boat. Learn the ins and outs of racing, while accomplising the elective requirements for this topic!



Camp Program

Camp-Wide Programs

OPENING CAMPFIRE/CLOSING CAMPFIRE

The Opening Campfire is presented by the Camp Staff on Sunday night. The Closing Campfire will take place on the final evening. Scouts should assemble on the parade ground at 8:15pm for both of these campfires.

Monday evening campfire is in campsites with S'mores brought in by the campsite counselors.

SPECIAL OPEN PROGRAM AREAS

Monday, Tuesday, and Wednesday afternoons will feature special afternoon programs that all Scouts can participate in. These will include activities at Scoutcraft, Nature, STEM, and more!

Scouts and leaders are encouraged to bring and wear tropical shirts to dinner and the program on Tuesday!

The camp is designed to perfectly supplement your den's program and give you a chance to focus on the adventure electives that interest your Webelos and Arrow of Lights the most.

