S-F RANCH EVENT MANUAL

DRAFT: 04/10/2025



WELCOME!

Greetings! Let me be the first to welcome you to a first-of-its-kind experience for Scouting in the Greater St. Louis Area! Adventure Summit 25 will bring the Scouting community together like never before. We'll gather at all six camp properties to celebrate and experience the best of Scouting, and we'll have an absolute blast.

We expect thousands of people to gather for a weekend of fun and exciting program opportunities, topnotch campfires, live music, electrifying competitions, and regular video updates from each property. As you might imagine, there's a huge team of dedicated volunteers and Scouting Professionals working behind the scenes to make the event a success. I want to take this opportunity to thank them for their hard work, and to encourage you to thank them during the event.

This event will be a milestone in our council's history, and I hope you'll be a part of it! We are looking forward to welcoming you to Adventure Summit '25!

Yours in Scouting,

Chris Kallaos Adventure Summit 25 Chair



WHO CAN ATTEND

Everyone is welcome! Cub Scouts, Scouts, Venturers, Explorers, Sea Scouts, adult volunteers, Scouting families, and the general public are invited to attend. Come with your unit or as a family.

Some activities will be limited to youth of certain ages. Children not yet enrolled in kindergarten are welcome to attend but will not be able to participate in any of the age-restricted activities. Parents are directly responsible for the care and supervision of their children. Guests not registered in a Scouting program are only permitted to visit Saturday, April 26, cannot camp overnight, and will submit a Non-Scout Guest Hold-Harmless agreement upon arrival.

Leadership and Youth Protection Guidelines: All participants must adhere to Scouting America's youth protection guidelines, including providing adequate adult supervision and appropriate camping accommodations. For more info, review the Guide to Safe Scouting at <u>https://www.scouting.org/health-and-safety/gss/toc</u>

REGISTRATION

Cost: \$30 per youth / \$15 per adult

- Scouts and Scouters: Registered members of Scouting programs can attend on Saturday or camp for the weekend! The price is the same for both.
- Non-Scout Guests: Guests not registered in Scouting programs are welcome too but can only attend on Saturday and no overnight camping is permitted.

Please note that food is not included in the event cost. Participants are responsible for their own meals. However, food is available at S-F Ranch for \$7.50 per meal for Saturday Breakfast, Saturday Lunch, and Saturday Dinner.

Register at: https://scoutingevent.com/312-as25

WHAT TO BRING

ESSENTIAL PACKING LIST

Campers should pack wisely and lightly. Check the weather before you pack, and try to limit electronics, as most campsites lack electricity and there will be no charging stations available for youth. However, there will be an area in Leadership Hall (dining hall) where adults may charge their phones. A Scout is trustworthy. But we encourage people not to leave electronics unattended.

BRING

- For overnight campers: tent, sleeping bag, camping gear, change of clothes, toiletries
- · Meals, cooking gear, plates, and utensils
- · Closed-toed, closed-heel walking shoes
- · Re-usable water bottle
- · Flashlights or headlamps with extra batteries
- Sunscreen
- · Rain gear (Activities will be rain or shine!)
- · Non-aerosol insect repellent
- · Any necessary medications
- Scouting America members must bring Annual Health and Medical Record (parts A and B)

DO NOT BRING

- Alcohol or drugs
- · Fireworks
- · Bikes, skateboards, ATVs
- Firearms
- Pets

TRADING POST

The Main Event Trading Post will be located in the Famous Eagle Trading Post and will contain exclusive Adventure Summit 25 gear and camp specific merchandise (see below). A smaller trading post will be located at Swift. Trading Post Hours are: Friday 5-9pm; Saturday 8:30am-12pm, 1-5pm, 9:30-10:30pm; and Sunday: 8:30am-12pm. Swift Trading Post will also be open on Saturday from 8:30am-12pm and 1-5pm. Please check posted hours in the event for any last-minute changes.



IMPORTANT INFORMATION

EMERGENCY INFORMATION

The Camp Health Officer will be on site the entire weekend. The First Aid Station will be located at the **Famous Eagle Camp Office and Swift Lodge**. All camp program areas will have contact info for the Camp Health Officer. You can also contact Tony Fouts (314-660-9347).

HEALTH AND SAFETY

- All youth and adults registered in Scouting programs must bring their Annual Health and Medical Record (Parts A & B) when checking in. Afterwords, keep them with leaders, parents, or themselves—event staff won't collect forms. Inform staff of any health concerns at check-in.
- Unit leaders and families should handle basic first aid, as they would on any campout. First aid will be available at the Famous Eagle Camp Office and Swift Lodge for additional needs.
- Non-Scout guests don't need a health form but must participate only in suitable activities and submit a Non-Scout Guest Hold-Harmless Agreement upon arrival.
- Additional parental consent forms or waivers may be required for certain activities (see end of the manual).

WEATHER

Adventure Summit 25 will proceed rain or shine. We'll monitor the weather closely and collaborate with event staff to ensure safety.

REFUND POLICY

We understand that plans can change unexpectedly. However, due to the nature of events at our campgrounds and the commitments we must make in advance, we are unable to offer refunds once registration is complete. We appreciate your understanding and encourage you to contact us if you have any questions or concerns.







LOGISTICS INFORMATION

PARKING & REGISTRATION INFORMATION

After entering S-F Ranch, follow the road till it ends at the Rand Building. Take a right turn to enter the Famous Eagle Camporee Fields. Following the signage for camping information and parking details.

- Before arriving, make sure you know your unit number.
- Units will be able to park a trailer and two vehicles at the camporee fields.
- All other vehicles will need to be parked in designated parking lots.

After units have parked, an adult leader will need to come to Leadership Hall (Dining Hall) to check in. We strongly encourage check-in prior to 8pm. Leaders will receive a packet containing patches, wrist bands, and additional information.

- Only one leader per unit is needed to check-in.
- Cub Leaders should make sure to bring rank information (Lion, Tiger, etc) for those cubs attending the weekend. We have different wristbands for each Cub rank.
- All units should bring health forms to check-in. Please alert staff to any issues. Units will keep forms at their campsite.
- Units should bring Range and Target Permission Slips and Non-Scout Hold-Harmless Agreement (if applicable) to check-in.
- Walk-ins can be paid for at registration.

CAMPING INFORMATION

Units will be camping in the Camporee Fields. Please let us know ahead of time if you need to be paired with another unit (e.g., Pack). Some camping rules:

- The camporee fields should be returned to the state they were when you arrived. Any trash should be disposed of in dumpsters located around the camping area (see map). Firepits should be cleaned and any unused firewood thrown back into the woods.
- Participants may use latrines in the camporee fields, porta potties, or flush toilets at Leadership Hall. Please keep facilities clean. Report any issues to Adventure Summit staff.
- Trailers should be parked near the gravel road. Two vehicles can be parked at the site. All other vehicles need to be parked at designated parking lots.
- All units need to have proper adult leadership and follow YPT guidelines.



SCHEDULE

This isn't your typical camporee! It's a unique, unforgettable experience. Participants can explore activities at their own pace, capped off by a thrilling Saturday night campfire followed by fireworks.

	Friday, April 25		
4-9PM	Arrival, Participant Check-In, Campsite Setup		
7PM	Limited Activities Available		
7:30PM	Cub Campfire (FE Council Ring)		
8PM	SPL & Unit Leader Meeting/Cracker-barrel at Leadership Hall (Dining Hall)		
10PM	Lights Out/Curfew		
Saturday, April 26			
7-8AM	Breakfast – Activities Closed		
8:30-11:30PM	Morning Activities Open		
12-1PM	Lunchtime – Activities Closed		
1-5PM	Afternoon Activities Open		
5-6:30PM	Dinner – Activities Closed		
7PM	Religious Services – Swift Base – All Other Activities Closed		
8PM	Campfire & Fireworks – Nims Overlook – All Other Activities Closed		
10PM	Astronomy Activities at FE – Location TBD		
11PM	Lights Out		
Sunday, April 27			
7-8AM	Breakfast – Activities Closed		
8:30-11:30AM	Limited Activities Open		
12PM	Departure – Make sure campsite is better than you found it		

ACTIVITY INFORMATION

CAMPFIRE!!

There will be a special Friday night campfire for Cub Scouts at the FE Council Ring. The fun starts at 7:30pm. Bring the whole Pack for a great start to the weekend!

Our signature activity is the Saturday Night Campfire at Nims Overlook. This is the first time the council has held a Ranch-Wide campfire at this location. Participants will look down at the campfire with the beautiful lake as a backdrop. At the conclusion of the campfire will be a professional fireworks display. This is the first time we have had fireworks of this magnitude at the Ranch. A once in a lifetime event.

Religious services will be at Swift Base at 7:00pm with the campfire immediately following at Nims Overlook. Alternative transportation is available for those with mobility issues. Please let us know when you check in if this is needed.

There are bathroom facilities available at Nims Overlook. Attendees should bring a water bottle, flashlight, rain gear, and appropriate clothing. We also plan to have a small trading post available with snacks for sale.

AQUATICS ACTIVITIES

Scouts are welcome to explore Nims Lake in a canoe, kayak, rowboat, waterbike, or sailboat. However, to participate in any aquatic activities, participants must complete a swim test before the event. This test must be taken within the last year and either a Buddy Tag or a <u>Swim Classification Record</u> must be provided. Those without a buddy tag/swim record will be treated as a non-swimmer. Non-swimmers can be in a rowboat or canoe if coupled with an adult swimmer. Everyone is invited to take a Pontoon boat tour of the lake throughout the open program times. The pontoon boat will go between the FE and Swift waterfronts. You can use it as a shuttle.

Activity	Location	Age	Skill
Rowboat	FE Waterfront	All	Non-Swimmer must be with an adult swimmer
Canoe	FE & Swift Waterfront	All	Non-swimmer must be with an adult swimmer
Waterbike	FE & Swift Waterfront	All	Swimmers
Kayak	FE & Swift Waterfront	Scouts	Swimmers
Sailboat	Swift Waterfront	Older Scouts	Swimmers

RANGE & TARGET ACTIVITIES

Scouts may wish to participate in range and target activities while at S-F Ranch. However, to do so, all scouts must have a completed Range and Target Activity Permission Form which has been signed by a parent/guardian. Forms will be collected at check-in. Forms are available on the Adventure Summit website: https://scoutingevent.com/312-AS25

The following range and target activities are currently scheduled to take place at Adventure Summit:

Activity	Age Group	Location - TBD
BB Guns	Cubs	
Archery	Cubs	
Wrist Rockets	Cubs	
Rifle	Scouts	
Shotgun	Scouts	
Archery	Scouts	
Chalkball	Scouts	
Cowboy Action	Scouts	
Sporting Arrows	Scouts	

CUB SCOUT ADVENTURES

Stop by the Cub Scout area near Leadership Hall (dining hall) to work on some fun cub scout adventures. You can earn Gizmos and Gadgets (Lions), Curiosity, Intrigue, and Magical Mysteries (Tigers), Code of the Wolf (Wolf), Marble Madness (Bears), Earth Rocks (Webelos) and Estimations (AOL) Adventures. In addition, we will have the Swing and the Up and Away Novas. Plus, you can have some fun with games and knot tying!

RENDEZVOUS & HISTORICAL DISPLAYS

When you came into camp you likely noticed a Rendezvous! Stop by and take part in all the activities, demonstrations, and food! We have tomahawk and knife throwing, candle making, flint and steel demonstrations, and blacksmithing. Several historical reenactors and displays will also be present, and you can check out the wares at the Good Trade Trading Post and Paws Emporium. Lastly, you can sample some homemade foods from before S-F Ranch was created or purchase snacks from Bud's Rootbeer and Pioneer Kettle Corn.

If you are interested in Scout history, stop by Leadership Hall (dining hall) to check out the uniforms scouts wore in the past. Also on display will be patches illustrating the history of the Greater St. Louis Area Council, Shawnee Lodge, and S-F Ranch.

STEM

Ready for some hands-on adventure? Head over to the STEM Pavilion at Famous Eagle and jump into the action! Take on the Fox Hunt challenge, dive into geocaching, or radio chat with Scouts at other camps—gear's ready at Famous Eagle and Swift. But that's just the start. You'll get to fly drones, watch a massive robot in action, and launch tabletop rockets. Explore 3D printing, get messy with Oobleck, and don't miss the explosive fun of elephant toothpaste—a crowd favorite! Activities will be running all day, and we've got some special presentations lined up too—like a behind-the-scenes look from the guy building our fireworks show. Don't just watch—get in on the action!

All drone pilots, regardless of age, must complete a 30-minute online safety course. It's recommended to complete it before arriving, but it can also be done on-site. You must show proof of completion before flying a drone. Take the course here: <u>https://www.scouting.org/the-recreational-uas-safety-test/</u>

ROPES AND ROCKS ACTIVITIES

Team building activities will be available at Famous Eagle. Cub Scouts, Scouts, and Older Scouts are welcome to participate. Activities include Squeeze Box, A-Frame Shuffle, Tallest Tower, and a large variety of team initiative games. There will be games and activities for individuals and groups of all sizes.

A Climbing Wall will be open for all participants throughout the day on Saturday in the gravel lot area just between the Rendezvous and the camporee fields.

Rappelling will be available for Scouts and above on Saturday at 9am, 11am, 1pm, and 3pm. We will be scheduling groups of 20 scouts. Please plan to meet at the Castle Rock parking lot 30 minutes prior to your assigned time slot. Additional adults will need to be present.

Night Ascending will be available Friday night. Only 20 slots are available for this unique opportunity for older Scouts (14+)! Information on where to meet will also be on the sign-up sheet. Additional adults will need to be present.

Slots are limited. Consider signing up for the Rappelling and Night Ascending Lottery prior to camp at: <u>https://tinyurl.com/3vtnmznc</u>. If we have open slots they will be posted at the registration table.

NATURE

Nims Lake is home to some of the best fishing in the region. Bring your own gear and bait or borrow a rod/reel and some of our bait. The fishing station will be at the Famous Eagle Waterfront. Fishing licenses are required for anyone of the ages 16 up to 65. Licenses can be purchased on the Missouri Department of Conservation website (https://mdc.mo.gov/fishing/permits/fishing-permit).

We will have a fish cleaning station where you can clean your own fish as part of your Fishing Merit Badge requirement or adults will be on hand to clean the fish as well. Merit badge instructors will be on hand to sign off on Merit Badge Blue Cards. Bring your Merit Badge card or one can be provided at the Fishing Station.

We will have a fish fry at 11 am and 4 pm located outside of Famous Eagle Dining Hall. We will be collecting all caught fish to fry at this time. Multiple 2-hour timeslots are available so sign up and Let's Go Fishing!!!

SPORTS ACTIVITIES

Mountain Biking at the Ranch is a blast! We have 16 brand new bikes calling your name! The sign-up sheet for Mountain Biking will be at the registration table. It is the perfect Scout patrol activity!

S-F Ranch has a great disc golf course. Stop by the information booth outside the FE Dining Hall to get more information on the course which is located just off the camporee fields. Could you be the next Ranch Disc Golf Champion?

SCOUTCRAFT

Some of our best youth district camporee staffers will be leading the scoutcraft area. Stop by the Scoutcraft Area to try your hand at pioneering, knot tying and ropemaking, leatherworking, and woodworking. In addition, there will be a fire building tournament several times throughout the day. Use all your skills to compete in a Scouting Olympics for prizes and recognition. Additional activities include an orienteering scavenger hunt, first aid games, and general field games (e.g., cornhole). There will be several opportunities to complete rank advancement requirements throughout the area.

Near Leadership Hall, there will be an opportunity for attendees to make their own leather neckerchief slide specifically made for the event.

OLDER SCOUT & VENTURER ACTIVITIES

Looking for a place to have some fun with Venturers other Scouts over the age of 14? Head over to Swift where you can try out mountain boarding, ice block sledding, and crate stacking. Compete in some pickleball and/or gaga ball. We will also have some slack lines available to test your skill. Lastly, we will have a glow in the dark party on Friday night beginning at 8 PM.

Additional S-F Ranch Adventure Summit Materials



Unit Swim Classification Record

This is the individual's swim classification <u>as of this date</u>. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator.

<u>SPECIAL NOTE</u>: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Unit Number _____

Date of Swim Test _____

	Full Name (Print)	Medical	Swim Classification		
	(Draw lines through blank spaces.)	Recheck	Nonswimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

NAME OF PERSON CONDUCTING THE TEST:

Print Name

.

Qualification

UNIT LEADER:

Signature

Signature

Council/Agency (Red Cross, YMCA, etc.)

Print Name

430-122

(OVER)

Revised: March 2009

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. **The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season.** Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp. All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

OPTION A (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

OPTION B (Council conducted/council controlled):

The council controls the swim classification process by predetermined dates, locations, and approved personnel to serve as test administrators. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

OPTION C (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following councilapproved resource people: Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. Each step of the test is important and should be followed as listed below:

SWIMMER'S TEST:

Jump feetfirst into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feetfirst into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

RANGE & TARGET ACTIVITY PERMISSION FORM

Greater St. Louis Area Scouting will be conducting Range and Target Activities during the Adventure Summit 25 program April 25-27, 2025. During this event, Scouts will be able to participate in archery, rifle, shotgun, and/or pistol (Venture or Sea Scouts only) programs under the direction of an NRA Range Safety Officer, NRA certified instructors, or USA Archery Level 1 Instructor.

Scouts will be required to wear appropriate protection equipment at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, archery instructor(s).

I, the undersigned, give my child, ______, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation. For safety, my child and I agree that they will do the following or they will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.

2. Wear all safety gear at all times while on the range.

3. Follow all the safety rules provided in the briefing.

4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, and archery instructor(s).

5. Do not handle the firearms until instructed to do so by the instructor(s).

6. Is a registered Venturer or Sea Scout (for pistol programs).

Participant signature		Date:
Parent/guardian signature		Date:
Parent/guardian printed name		
Home phone	_ Cell	

TRUST Certification for Drone Use

Any participants at S-F Ranch Adventure Summit who wish to fly a drone at the weekend event must obtain the following certification and bring a copy of the certificate with them.

Scouting America is an FAA-approved Test Administrator of The Recreational UAS Safety Test (TRUST). TRUST is a collaboration between the FAA and industry to provide TRUST and educational safety material to Recreational Flyers. Recreational flyers can access the TRUST Safety Test:

https://www.scouting.org/the-recreational-uas-safety-test/

Testing Instructions:

- Be sure you are not in an incognito browser
- You must stay within the Exam window throughout your exam
- You must answer all Exam questions. You can not skip exam questions
- Once you have completed the test, remember to print or save a digital copy of your completion certificate
- When printing the certificate, it should be wallet size
- When emailing the certificate, ensure you are sending it to a valid email address

Upon Completion of the test recreational flyers should print or save a digital copy of their completion certificate and keep it on their person when they fly. Scouting America cannot re-issue your completion certificate if it is lost. The FAA cannot re-issue your completion certificate. Should you lo se your completion certificate, you will need to re-take TRUST and obtain a new certificate.







ADVENTURE SUMMIT 25 GUEST HOLD-HARMLESS AGREEMENT

INSTRUCTIONS This form must be submitted by all guests not currently registered in a Scouting program. Guests may only visit on April 26, 2025; overnight camping is not permitted. Guests should only take part in activities that align with their health and physical abilities to ensure their safety. **GUEST INFORMATION** NAME REPRESENTATIVE NAME EMAIL ADDRESS PHONE MAILING ADDRESS CITY STATE ZIP HOLD-HARMLESS AGREEMENT I agree to indemnify, hold free and harmless, assume liability for, and defend the Boy Scouts of America, Greater St. Louis Area Council, or Scouting's chartered organizations, and any of their affiliates, agents, servants, employees, officers, volunteers, and directors from any and all costs and expenses, including but not limited to attorneys' fees, reasonable investigative and discovery costs, court costs, and all other sums that the Boy Scouts of America, Greater St. Louis Area Council, or Scouting's chartered organizations, and any of their affiliates, agents, servants, employees, officers, volunteers, and directors incur as a result of any demand, claim, or assertion of liability under any municipal, state, or federal law or cause of action, arising or alleged to have arisen out of any act or omission of mine while attending Adventure Summit 25. This agreement includes, but is not limited to, any claims related to injury, property damage, or personal loss that may occur on the campgrounds during my participation in the event. **MINOR CHILDREN (IF APPLICABLE)** If applicable, I also acknowledge and agree to indemnify, hold free and harmless, assume liability for, and defend the above-mentioned parties for any minors under my guardianship attending Adventure Summit 25. The minors covered under this agreement are as follows: SIGNATURE By signing below, I acknowledge that I have read, understand, and agree to the terms outlined in this Hold-Harmless Agreement. SIGNATURE DATE



