



Winter Klondike

January 25, 2025

Beaumont Scout Reservation

“Expanding the Frontier”

FIRST DRAFT

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Welcome to Winter Klondike

Welcome to the Boone Trails 2025 Winter Klondike - "Expanding the Frontier". The Klondike event will be held on January 25 at Beaumont Scout Reservation, Scoutcraft field. Our event will incorporate the Klondike Derby as well as many other activities and is open to Webelos, Scouts BSA, and Venturers.

Upon arrival, please send your Scoutmaster and SPL to Headquarters (HQ) to check in along with a copy of your registration list and health forms. Check-in will begin at 7:00 AM at Headquarters (HQ) in Scoutcraft field.

Our Klondike is youth-led. During the event, please listen to and follow the directions provided by the youth staff. If you have any questions or comments, please don't hesitate to contact staff or visit HQ. We are here to make sure that your troop has a great time and looks forward to our next District event. We welcome and appreciate your feedback along with suggestions for the future.

Registration

The event fee for the Klondike will be **\$15 until online registration closes on January 19, 2025**. If you do not register by this date but still wish to attend you may pay a fee of \$20 at the event. **The fee includes the event patch, program materials, lunch on Saturday by the Boone Trails OFP, and all activities (except shotgun). Please note that Saturday lunch is not guaranteed for registrations after January 19.** Event registration can be found on the Boone Trails District webpage.

Scouts also have the opportunity to purchase shotgun shooting during pre-registration and (if there are any remaining) at HQ. The ticket price is \$5 for a five-round set (i.e., 5 shots plus 5 clays). There will be a maximum of 23 sets available for purchase.

Additionally, pre-registration will be available for merit badges and Webelos Nova to reserve a spot for your Scouts and so they can be prepared with any prerequisites. We're offering very exciting badges and Nova that are sure to fill quickly. Therefore, if your Scouts are interested in a badge or Nova please register as soon as possible; however, please also ensure that the limited number of reserved spots will be used.

Winter Klondike Staff

Our Klondike is youth-led. The Campmaster, senior staff, and many youth staff volunteers from troops around our Districts are excited about the event and working hard to ensure that every participant has a good time.

We welcome Scouts and adults to join staff and help plan events that your troop wants to attend. Meetings for this event are held on Wednesday night at the Weldon Spring Site Interpretive Center from 7:00 to 8:00 PM. Scouts are asked to contact the Campmaster for meeting information.

Tentative meeting dates are as follows:

- December 4
- December 11
- December 18
- January 8
- January 15
- January 22

BOONE TRAILS SENIOR STAFF FOR THIS EVENT:

- CAMPMASTER: Connor McMaken
- ASST. CAMPMASTER: Orion Meyer
- SCOUT ACTIVITY LEAD: Wesley Bartlow
- CUB ACTIVITY: Dylan Day
- LOGISTICS: Joseph Rachmiel
- ADULT ADVISOR: Dax Nieders dnieders@kdarco.com
- CAMPING CHAIR: Dave Spies bsadspies@gmail.com

Winter Klondike Manual

Planning for the Klondike takes months and goes right up to opening night as staff adjust for the availability of equipment, resources, counselors, and the weather. In order to publish information as soon as possible, a draft manual is provided for troop planning. A final manual will be published about a week before the event and updates will be announced at HQ. Troop feedback based upon the draft manual is appreciated for review during the planning process.

Winter Klondike Lunch

A lunch is included with registrations made before January 19. After that, we will try to accommodate but cannot guarantee lunch since the food will be ordered.

The Winter Klondike lunch will be similar to previous Winter Klondike meals. The planned meal is as follows (substitutions may be required due to availability):

- Chicken Noodle Soup
- Soda or Oyster Crackers
- Peanut Butter Jelly Sandwich
- Cookies
- 16 oz. bottle water

Plates and utensils will be provided.

No special dietary alternatives are planned. Individuals with special dietary needs are advised to bring their own food.

Adults/leaders are welcome to contact Darrel Tadsen (dtadsen@aol.com) at the Boone Trails O.F. Patrol or visit the OFP Saturday morning to review ingredient labels or ask any questions about the lunch.

Coffee Klatch

Adults are welcome to visit the OFP Coffee Klatch on Saturday morning to meet with fellow leaders and unit commissioners

Leader Training

Adult pressurized fuel training is planned for this event. Preregistration is available during registration, but walk-in registration will be available by visiting HQ on Saturday morning immediately after the opening flag ceremony.

Pressurized fuel training will begin immediately after coffee klatch. Participants are welcome to bring a pressurized fuel item such as a stove or lantern for training, but the instructor will have a stove and lantern on hand for those that do not bring a device.

Boone Trails Items



Boone Trails adult leader patches will be available at HQ for \$3 each (while supplies last). All funds generated by the patch sale will be used by the Boone Trails District Advancement Committee.

Event Guidelines

1. The Scout Oath and Law will be our guide during this event.
2. Our camporee is youth-led. Please listen to and follow the youth staff directions. If you have any questions or concerns, please visit the event headquarters (HQ).
3. Absolutely NO fireworks, personal firearms, weapons, alcohol or other drugs will be permitted at the camporee. Adults that need to smoke or vape are asked to please make sure that they are out of sight of all Scouts.
4. All troops must check in their Scouts and adults when arriving and then check out before leaving.
 - a. Each unit should present a roster of those present and those who are expected to arrive during the event. The roster should include, at a minimum, name and emergency contact name, phone number, and identification of any Scouts that are to be picked up before the conclusion of the event and by whom.
 - b. All participants are required to wear their wristband for the duration of the event.
 - c. Please review the Camper Security Policies (NCAP Standard AO-804) for more information.
5. Personal Vehicles
 - a. All vehicles used in camp must be operated in a safe and legal manner. All posted speed limits must be adhered to.

- b. Passengers must be seated in a seat and seat belts used. No one may ride in a vehicle's cargo area.
- c. Please park in designated parking areas and be courteous to other troops. Vehicles should stay on camp roads unless given permission by the camp ranger, event adult advisor or event headquarters. Vehicles must stay out of pavilions and buildings. Roads must remain clear for emergency vehicles.
- d. If required for the event, vehicles staying overnight should post the parking pass visibly on the dash while the vehicle is within camp. If required, parking passes will be handed out by staff upon arrival or will be available at HQ.
- e. Anyone wishing to use a personal ATV, UTV, golf cart or similar vehicle on a GSLAC property and/or a GSLAC Scouting event must receive permission from the event adult advisor and camp ranger and have required training per GSLAC Motor Vehicle Policy.
- f. Vehicle operation should not interrupt or spoil the experience of any Scout or participant, or program presentation such as campfires, flag ceremonies, etc.
- g. Vehicles may only be operated after dark if equipped with working headlights.
- h. Follow the *Guide to Safe Scouting* including:
 - i. Youth drivers are prohibited. Must be 18 years of age or older.
 - ii. Transportation of passengers in a pickup or truck bed, recreational camper or towed trailer is prohibited. See limited exception for parade and hayrides.

6. Medical Care

- a. Every participant in a short-term event must have an up-to-date BSA Annual Health and Medical Record, with parts A and B completed. The BSA Annual Health and Medical Record for all in camp (scouts and adults) should be kept in a secure location accessible to the unit leader and the health officer.
- b. Camp staff and volunteer leaders may and should treat minor cuts, scrapes, or other minor injuries. Anything beyond their expertise should be sent to the Camp Health Officer.
- c. Please review the Short-Term Medical Care Policies (NCAP Standards HS-503 through HS-509) for more information.

7. Please review the Emergency Procedures (NCAP Standard AO-805).

8. Troops are responsible for ensuring that any troop fires are built safely, managed and put out cold when finished.

9. The scout uniform should be worn during the event. We ask that you wear your field uniform during flag ceremonies. Your activity uniform may be worn at all other times. If you are a former staffer and just attending, please refrain from wearing your staff shirt or hoodie.
10. Troops must maintain the BSA guidelines for two-deep leadership and follow all other Youth Protection Training (YPT) guidelines.
11. The Buddy System is required at this event and Scouts should remain within the event boundaries.
12. To attend any shooting sports activity (if available), participants will be required to attend the safety brief and bring a completed Shooting Sports Permission Form.
13. Garbage and trash
 - a. Participants are expected to practice Leave No Trace guidelines and properly dispose of all trash.
 - b. Garbage and trash should be removed from the campsite daily.
14. There will be NO fighting (verbally or physically) at this event. Any issues should be reported to staff at HQ.

Activities

Range and Target Activities

- Rifle Shooting
- Shotgun: Scouts have the opportunity to purchase shotgun shooting tickets during pre-registration and (if there are any remaining) at HQ. Tickets that have not been used before 2:00 PM will be forfeit and remaining rounds will be on a first-come basis.
- BB Guns
- Hawk Throwing
- Wrist Rockets
- Archery

Climbing Tower & Crate Stacking

In Emerson Center:

- Patch Sewing
- Chess
- The Oregon Trail

Scoutcraft Field:

- | | | |
|--------------------|-----------------|---------------------|
| ● Chess | ● Kubb | ● Pioneer Era Games |
| ● Capture the Flag | ● Minuteman | ● Horseshoe Toss |
| ● Kickball | ● Branding | ● Pioneer Kit |
| ● Bocce Ball | ● Lead Molding | ● OA Hot Chocolate |
| ● Washers | ● Candle Making | |
| ● Bean Bags | | |

Pioneer Reenactors/Pioneer Campsite – Reenactors will be at this event. They will have a mock campsite with rifle displays set up in Scoutcraft Field

Blacksmiths – The Blacksmith Association of Missouri will be at this event.

Live Music – Live fiddle playing will be occurring during the lunch hour. Stop by to enjoy the music.

Competitions

- Klondike Derby – This year, the annual race will participants practicing the scouting skills (maximum 5 participants per race). Our race sees teams race through a course while completing a number of challenges. Participating scouts should be able to push their sled over a long distance. Prizes will be given out for Most Theme Cohesive, Fastest, and Safest sleds.

- Top Shot – There will be separate Archery Top Shot and Rifle Top Shot competitions based upon the Highest Score in the respective competition. Each Scout gets one (1) “round” and must state BEFORE THEY SHOOT that the round is for top shot (one try only per Scout). Scoring will be based on the individual events normal score system. Scouts only.
- Tomahawks – This is the tomahawk equivalent of top shot. Scouts must state that they are using their turn for the competition before they start throwing. They can then throw continuously until they miss. The participant with the most hits in a row wins the competition. (Note: A hit only counts if the hawk sticks into the target and does not fall.)
- Chili Cookoff – Judged on taste, creativity, and presentation. May be prepared at home but must be made from scratch. Take to HQ for judging before 3:00.
- Best Dressed Cowfolk – Judged by senior staff. Must be realistic and creative. Come to HQ for judging anytime throughout the day.
- Minuteman Bar – The winner is the participant who can tie a square knot, bowline, two half-hitches, a tautline hitch, and a sheet bend the fastest.
- Shelter Building Contest – The shelters must adequately protect a human from the elements. Judged by senior staff.
- Best Snowfolk Sculpture – If snow is present, it must be made out of snow. If snow is not present, your piece must reflect the essence of snow.
- The Oregon Trail – The participant with the highest score on The Oregon Trail computer game wins.
- Flag Ceremony Contest – Judged by staff at HQ during lunch. Must reflect the staff flag ceremony in the morning.

Activity Locations

Winter Klondike HQ

Scoutcraft Gazebo

Opening Flag Ceremony

Pioneer Kit Cabin on Scoutcraft Field

Lunch by OFP

Near Beckett Cabin

Coffee Klatch

Near Beckett Cabin

Citizenship in Society MB

Emerson (Large Meeting Room)

American Heritage MB

Emerson (Red Room)

Leatherwork MB

Emerson (Green Room)

Indian Lore MB	Emerson (Entryway)
Bird Study MB	Emerson (Blue Room)
Webelos Activities	Emerson
Retro Scouting Displays	Emerson
Old Merit Badge Demonstrations	Scoutcraft Field Pavilion
Sled Dog Demonstration	Scoutcraft Field near parking lot
Knife & Hawk	Near Archery Range
Wrist Rockets	Near Archery Range
BB Gun	BB Gun Range
Rifle & Shotgun	Rifle & Shotgun Ranges
Klondike Games	Scoutcraft Field
Chess Tournament	Emerson
Klondike Derby	Starts at Pioneer Kit Cabin
Climbing Tower & Crate Stacking	Climbing Tower
Zipline	Challenge Course

Schedule

SATURDAY

7:00 am	Check-in opens
8:00 am	Flag ceremony at HQ and morning announcements
8:30 am	Morning activities and Merit Badges open Webelos activities start
9:00 am	Coffee Klatch by OFP (Adults/Leaders) Pressurized Fuel Training
11:45 am	Morning activities close
12:00 pm	Lunch
12:30 pm	Sled Dog Demonstration
1:30 pm	Afternoon activities open
2:00 pm	Traditional Klondike Derby
3:00 pm	“Hot Rod” Klondike Derby All activities (games, climbing, shooting, etc.) close
4:00 pm	Closing ceremony

Sled Requirements

The sleds will be a part of the Klondike Derby. The sleds **MUST** meet the following requirements for the **Traditional Klondike Derby Race**:

- Must be a life-size sled, which means that a scout should be able to sit comfortably on the sled. Otherwise, sleds can have any dimensions.
- There must be **NO WHEELS** on the sled but it must be able to operate on various surfaces, including snow, grass, and gravel.
- Must be able to hold materials and anything we give you at the event.
- You can use wood, lumber and similar traditional materials for construction, metal may not be used in the frame of the sled.
- Lashings must be the primary fastener on the sled. Screws and nails may be used, however they must be covered by lashings.
- Maximum team size is three for two pulling and one pushing.
- Must be safe and well built (as determined by Staff).

Failure to meet any of the requirements listed above will result in an automatic disqualification from the race. If you have any questions, comments, or concerns on whether or not your sled will qualify for the race, please email the Campmaster for a ruling prior to the event.

A sample sled guide to get you started is provided on the next page.

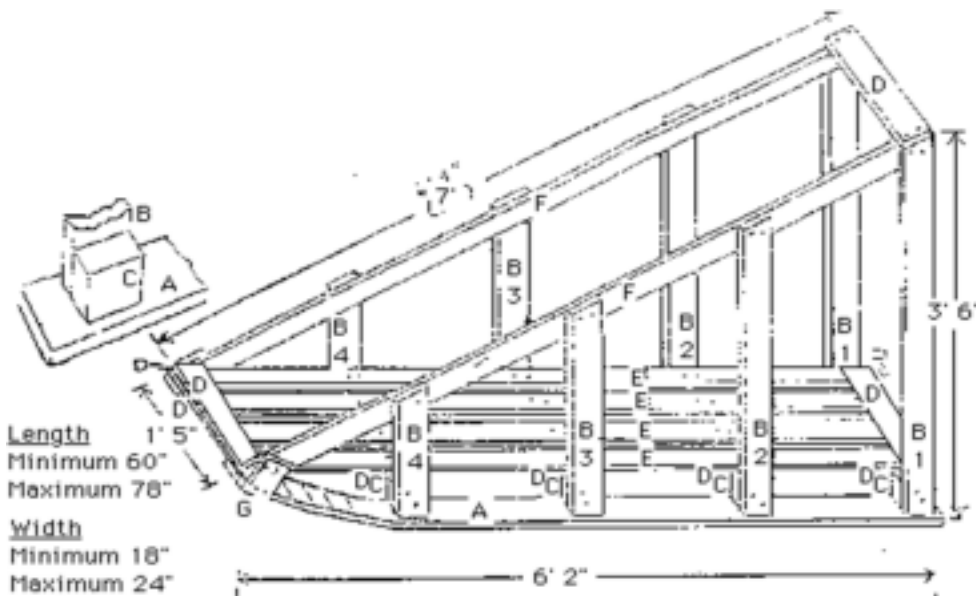
Klondike Derby Sled Plans

The following plan is for a sled that has minimum and maximum dimensions as shown. There is no absolute requirement for these dimensions, but these are typical of those used in most areas.

The sled below is shown as a guide. Your own design may be used if it conforms to the minimum and maximum dimensions. Make sure the sled is strong enough to bear the weight of your equipment and will hold together for a long trip. It is best to use screws rather than nails. Drill first to avoid splitting wood. Varnish bottom of runners and wax before using. Wire netting or a canvas snow curtain may be added to prevent items from falling off of the sled.

Secure a towing rope at the front and secure a brake rope at the rear.

Sled:



Materials:

Item	Label	Quantity	Dimensions
Runners	A	2	1" x 4" x 6'2"
Uprights	B1	2	1" x 4" x 3'6"
	B2	2	1" x 4" x 2'8"
	B3	2	1" x 4" x 1'9"
	B4	2	1" x 4" x 10"
Upright Supports	C	8	2" x 4" x 4"
Cross Supports	D	6	1" x 4" x 1'5"
Floor Strips	E	4	1" x 4" x 6'
Hand Rails	F	2	1" x 2" x 7'
Front Supports G 2 1" x 4" x 6"			

Scout BSA Merit Badges

Merit badge spots can be reserved online along with camporee registration. Remaining spots (if any) will be announced during the opening. Scouts are asked to bring a blue merit badge card to the merit badge and complete any prerequisites as noted below.

 The merit badge is circular with a white border. It features a globe in the center, with a hand holding it. The background is divided into three horizontal stripes: blue at the top, white in the middle, and red at the bottom.	<p>Citizenship in Society</p> <p>Prerequisites: None</p>
 The merit badge is circular with a green border. It features a blue torch and the Statue of Liberty's head. The background is divided into three vertical stripes: red on the left, white in the middle, and blue on the right.	<p>American Heritage</p> <p>Prerequisites: 1, 2, 3a, 3c, 4, 5</p>
 The merit badge is circular with a green border. It features a brown leather strap or belt. The background is light blue.	<p>Leatherwork</p> <p>Prerequisites: Purchase leather kit Scouts can pre-order and purchase a leather kit using the Klondike Registration or order or pick up their own at the Scout Shop .</p>
 The merit badge is circular with a green border. It features a Native American headdress with feathers. The background is blue.	<p>Indian Lore</p> <p>Prerequisites: 2, 3, 5</p>
 The merit badge is circular with a green border. It features a red cardinal perched on a branch with orange berries. The background is light blue.	<p>Bird Study</p> <p>Prerequisites: 2, 3, 5</p>

Webelos/AOL STEM Nova

Webelos will have the opportunity to participate in a STEM Nova during this event.



Wild!

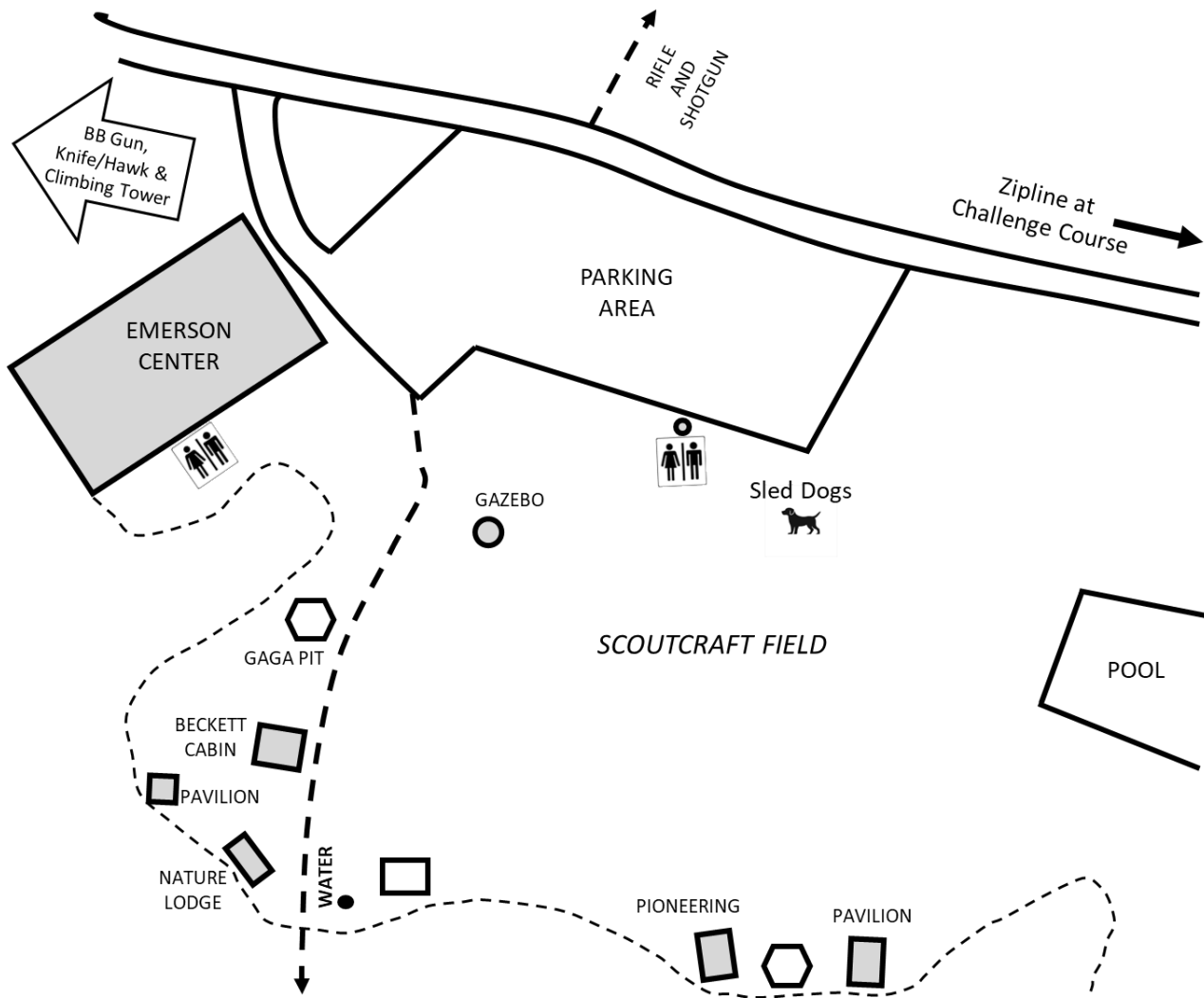
Webelos/AOL Activity

After the Nova event, the Webelos elective adventure “Looking Back, Looking Forward” is planned as well as several games and activities.

Additional activities to be published in the Final Manual.

Event Map

Winter Klondike will be held at Beaumont Scout Reservation around Scoutcraft Field.



Winter Klondike Headquarters will be at the Gazebo on Scoutcraft Field.

RANGE AND TARGET SPORTS PERMISSION FORM

Boone Trails District _____ (Unit, District or Council) will be conducting an open shooting experience. In this program, Scouts will be able to participate in archery, rifle, shotgun, and/or pistol (Venture or Sea Scouts only) programs under the direction of an NRA Range Safety Officer, NRA certified instructors, or USA Archery Level 1 Instructor.

Scouts will be required to wear appropriate protection equipment at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, archery instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation. For safety, my child and I agree that they will do the following or they will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear at all times while on the range.
3. Follow all the safety rules provided in the briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, and archery instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is a registered Venturer or Sea Scout (for pistol programs).

Participant signature _____ Date: _____

Parent/guardian signature _____ Date: _____

Parent/guardian printed name _____

Home phone _____ Cell _____