



GREATER ST. LOUIS AREA COUNCIL



Located on the scenic Ozark Plateau in southeast Missouri, Camp Lewallen consists of 580 acres of pine forests, rocks, streams, bluffs, trails, and wildlife - all of which makes Lewallen a great place for summer camp. Camp Lewallen boasts a sparkling swimming pool, a wide range of activities and merit badges for Scouts of all ages, and exciting high-adventure activities for older Scouts including climbing and the only ATV program in Missouri!

2024 Sessions

Session 1 - June 16 - 22 Session 2 - June 23 - 29 Session 3 - July 7 - 13





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What's New in 2024?

NEW MERIT BADGES

Bird Study, Composite Materials, Emergency Preparedness, Game Design, Insect Study, Scouting Heritage, Sustainability, and Weather

COUNCIL HELP DESK

If you have questions about camp, you can email <u>help@stlbsa.org</u>. A member of our Council staff will be in touch with an answer.



Camp Planning in 4 Easy Steps

Step 1: Read this guide entirely. Each year there are program and procedure changes. This guide provides all the latest information.

Step 2: Get organized. Start the planning process with your unit now so you can get the information you need in advance of deadlines.

Step 3: Ask questions. If you are unsure of anything, please don't hesitate to reach out. Parent's questions should be directed to unit leaders to streamline communications with the Council.

- Email: help@stlbsa.org
- Telephone 314.361.0600

Step 4: Help us help you. Some things will go wrong. That's life! Please let us know ASAP so we can work with you to address any issues that crop up.

Checklist

ASAP	ite Reserved.
January 2	Individual Registration Opens. Begin making individual payments.
January 2	Scouts current with payment schedule can select classes.
Late Winter	Unit Leaders attend Camp Leader Webinar.
April 10	Camper Savings Day. Pay in full to receive a \$20 discount.
May 15	Campership applications due.
May	Gather BSA Medical Forms for all attending camp.
May	Submit any special dietary needs/food allergies.



Camp Fees

These fees apply to one week of Scouts BSA Summer camp with a Troop or individually.

Youth

- If paid in full on or before April 10, 2024: \$397
- If paid in full April 11 May 31: \$417
- If paid in full after May 31: \$427

Leaders

- 3 10 Scouts: 1 free leader
- 11 20 Scouts: 2 free leaders
- 21 30 Scouts: 3 free leaders
- 31 40 Scouts: 4 free leaders
- 41 50 Scouts: 5 free leaders
- Each additional leader: \$130

Payment Schedule

March 8 \$80.00

April 26 \$170.00

May 31 \$167.00

To qualify for the Camper Savings \$20 discount. The entire fee of \$397 must be paid on or before April 10, 2024.

Discounts

Multiple Week Discount

\$100 off a second week of a qualifying camp.

Family Discount

\$100 off each additional Scout attending from the same household.

Multiple Week and Family discounts will be automatically applied within the registration system. For Multiple Week discounts, the system will qualify the discount based on two (or more) registrations having a Scout with the same first name, last name, and unit number. For the Family discount, the system will qualify the discount based on two (or more) Scouts having the same street address. For each discount, one Scout/session will need to be paid in full before the discount can be automatically applied to the other Scout(s)/Session(s). Discounts are not eligible for NYLT. **Discounts cannot be combined, including with camperships.**



Register Individual Scouts

Beginning January 2nd

- Enter names of Scouts attending camp.
- Setup Parent Portal option for parents to make payments and register their Scout(s) for merit badges.
- Apply payments to individual Scouts.
- Remove unused youth and adult slots by completing the Participant Deletion Form.



Beginning January 2nd

 Scouts who are current with the payment schedule may register for merit badges through the unit registration or Parent Portal



Camperships

Every youth deserves the opportunity to experience summer camp. Camperships may cover up to 50% of the full camp fee. To apply for a campership, submit an application via our online form (https://247scouting.com/forms/312-campership24) by May 15, 2024; camperships will be available until funds are depleted.

Camperships are limited to one per qualifying Scout and are only available to Scouts registered as a member of the Greater St. Louis Area Council attending an in-Council camp.

Cancellations & Refunds

Refunds may be issued in circumstances involving medical or family emergencies and must be requested online at https://247scouting.com/forms/?OrgKey=BSA312&id=3691 before August 31, 2024. Unit should attempt to collect fees from families before making payments. Refund requests from units that make payments on behalf of families that ultimately do not come to camp will only be considered in the case of medical or family emergencies. Refunds are made to the individual or group who made the payment.





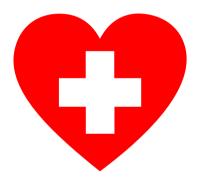
HELP START YOUR WEEK SMOOTHLY BY HAVING THE RIGHT FORMS

Below is an explanation for the three most common types of forms/documentation that Scouts and Adult Leaders need to provide either before or upon arriving at camp.



SPECIAL DIETS

Allergies and special diets are a common concern of our campers. Our food service providers are happy to accommodate any diet for religious, medical or allergy needs; however, a form must be submitted three weeks prior to arrival. The online form can be found at: www.stlbsa.org/camps



BSA ANNUAL HEALTH & MEDICAL RECORD

All youth and adults attending camp must have a current BSA Annual Health & Medical Record form. Part C of this form requires a visit to a physician, nurse practitioner, or physician's assistant. Please note that school, sport, or any other physical form cannot be substituted for the BSA's form. The most current form is found at

https://www.scouting.org/healthand-safety/ahmr/



MERIT BADGE PRE-WORK

Many of the Merit Badges we offer have prerequisites.

These are requirements that cannot be completed at camp. Review these prerequisites in this guide well before camp and come prepared so that you can complete the badge.

Counselors may ask for documentation or other proof of completion of these requirements.



PERSONAL EQUIPMENT CHECKLIST

- Water bottle
- Completed & signed medical form
- Medications, with directions, <u>in original</u> containers
- Duffle bag or pack
- Swimsuit (pack on top)
- Towels (pack on top)
- Field uniform (Class A)
- Hiking shoes/boots
- Rain jacket/poncho
- Sweatshirt/light jacket
- Sunscreen
- Shower shoes/sandals
- Camp/Scout T-shirts
- Underwear
- Socks (6+ pair)
- Washcloth
- Soap & Shampoo

- Toothbrush & paste
- Hairbrush or comb
- Flashlight & batteries
- Insect repellent (non-aerosol)
- Pocketknife
- Personal first aid kit
- Sleeping bag or sheets & blanket
- Pillow
- Pajamas
- Camp chair
- Merit badge pamphlet, advance work & writing materials
- Scouts BSA Handbook
- CPR Certification or GSLAC "Red Card"
- Spending money

Prohibited items: firearms or ammunition, fireworks, alcoholic beverages, drugs, and aerosol products

Items not recommended: electronic devices (such as Nintendo Switch, iPods), items of value, and extra food that might attract animals

Campers should mark all of their equipment and clothing with their names.

A Scout is welcome in any Scout camp, whether or not he or she owns a Scout uniform.

Health & Safety

Camp Lewallen is staffed 24 hours a day by qualified health personnel. All injuries and illnesses, no matter how minor, should be reported to the Kinder Medical Lodge. Persons with serious injuries or illnesses requiring hospitalization will be transported to nearest medical facility. If an emergency occurs that requires calling 911, also contact your camp office immediately.

MEDICAL FORMS & RECHECKS

Every Scout and adult attending camp must — upon arrival — present a completed health record: Parts A, B, and C of the current Annual Health and Medical Record. Part C must be signed by licensed medical personnel (limited to a doctor of medicine, doctor of osteopathy, physician's assistant, or nurse practitioner). The Annual Health and Medical Record requires a yearly medical exam by licensed medical personnel for all Scouts and adults attending camp.

Medical recheck takes place in the campsite by the troop counselor and an adult leader of the troop. Medical forms should remain in the campsite until checks are completed.

Adults who will spend fewer than 72 hours in camp are classified as visiting leaders and are not required to have the physician's statement. They must complete Parts A and B of the Annual Health and Medical Record.

Medical forms can be downloaded from the Summer Camps page at stlbsa.org. The forms can be filled out online, printed, and saved with the typed information. Beware of common errors: missing date of physical, doctor's signature, and tetanus shot date.

<u>Unit leaders should collect and review all</u> <u>medical forms prior to camp</u>. If the unit leader has any questions concerning a Scout's medical form, they should contact the Scout's parents.

EXPERIENCING SYMPTOMS?

For the safety of everyone in camp, Scouts and adults are not to attend camp if they have had flu-like symptoms in the 3 days prior to their arrival in camp. Flu-like symptoms include fever (100 degrees or higher), cough, sore throat, chills, headache, fatigue, vomiting, and/or diarrhea. Parents and unit leaders are responsible for ensuring that Scouts and adults who are ill do not come to camp.

MEDICAL TRANSPORTATION

Parents of Scouts are responsible for the cost of any treatment that cannot be done in camp. Non-emergency transportation of a Scout or leader to a hospital is the responsibility of the troop. In case of an emergency, transportation is provided by local authorities. Parents of the Scout are responsible for any costs incurred for emergency transportation.

MEDICATION

Medications **MUST** be kept secure and dispensed by the unit leader. Unit leaders should keep track of when, how much, the type, and by whom the medication was dispensed. When requested, the camp holds medications requiring refrigeration or those that the camper and his leaders feel uncomfortable holding.



While at Camp

Opening Day & Arrival

ARRIVING AT CAMP

Your troop may move one trailer to the campsite between 9:30am and 1:00pm on Sunday. Each troop is responsible for moving its trailer, and all motorized vehicles should be in the camp parking lot by 1:00pm. NO OTHER VEHICLES SHOULD BE AT THE CAMPSITE! Please plan on transporting your gear to the campsite if it is not in the trailer.

Upon arrival, Troops may go directly to their campsite and begin setting up camp. Keep in mind that there are often multiple units on the same campsite, so be sure to share the tent platforms that are on each site.

Troop Counselors will arrive on your campsite **at 1:00pm** to begin guiding your Troop through the check-in process including medical screenings and swim tests.

A unit leader MUST check-in at the camp office between 1:00pm & 3:00pm. This is to make sure the camp has an accurate list of attendees and all fees are settled.

Pre-camp swim checks are strongly encouraged! Guidance for completing these tests prior to camp can be found at https://filestore.scouting.org/filestore/Outdoor%20Program/Aquatics/pdf/430-122.pdf. Camp Aquatics Directors reserve the right to re-test anyone if they feel their swimming ability is in question.



SUNDAY SCHEDULE

1:00 -3:00 PM -

- CHECK-IN FOR LEADERS AT CAMP OFFICE
- MEDICAL SCREENING AT CAMPSITE
- -CAMP TOUR INCLUDING DINING HALL ORIENTATION AND SWIM TEST

5:50 PM - FLAG LOWERING

6:00 - DINNER

FOLLOWING DINNER - ADULT LEADER MEETING, SPL MEETING, & APEX PROGRAM MEETING

8:15 PM - OPENING CAMPFIRE - ASSEMBLE AT FLAGPOLES



While at Camp

Life at Camp

While at Camp Lewallen, Scouts will stay in one of 10 campsites. Each campsite features canvas tent platforms and room for additional tents on wooden floorboards. Each tent has 2 military style cots.

Campsites all have potable water and latrines on site. Sites are also equipped with picnic tables and canvas dining flies along with multiple fire rings. Multiple sites have pavilions or shelters.

Campsites are often shared by 2 Troops. <u>Please</u> <u>keep that in mind when setting up camp if you arrive before the other Troop.</u>

General Camp Information



*Hammocks can be used at camp, however, they may not be stacked and must be used following the BSA guidelines.

TABLE CREW

Meals at Camp Lewallen are served family style in the dining hall. During your camp tour, your troop will learn about their table crew duties. These will include setting the table for each meal, getting food & drinks, and cleaning up after each meal. These are the steps that are necessary to help ensure a smooth dining experience at each meal.

RELIGIOUS OBSERVANCE

GSLAC employs a full-time camp chaplain that is available to conduct religious services and visit with scouts and leaders. The time and location for religious services will be announced at the Sunday leader meeting.

MAIL DELIVERY

Scouts love getting mail at camp! Mail takes several days to arrive, so you may wish to send mail prior to your Scout's departure for camp. Please DO NOT send mail after Wednesday of your Scout's week of camp. To ensure proper delivery, use the complete address below:

Scout's Name & Troop Number
Camp Lewallen
Campsite Name
1588 Wayne Rt. K
Silva, MO 63964



While at Camp

General Camp Information

GATEWAY TRADERS (Trading Post)

We have excellent camp stores in all of our camps! Each Gateway Traders Trading Post is stocked with an assortment of patches, cups, Scouting supplies, camp t-shirts, toiletries, snacks, and more! There is no specific amount of money a Scout should bring to camp, but on the average Scouts spend around \$50. Stores are open during program hours and in the evenings. Credit cards are accepted.

CAMP SHIRT PRE-ORDERS

Units are **STRONGLY** encouraged to pre-order camp t-shirts. This will ensure Scouts get the size & quantity they need. You can pre-order shirts from www.gatewaytraders.org. The supply at camp will be limited.

CAMP IS FOR SCOUTS & LEADERS

Summer camp is for registered Scouts BSA members and leaders. BSA policies do not permit non-registered siblings of any age to attend. Any adult leader who attends camp MUST be a registered member of the unit they are attending with.

TWO-DEEP LEADERSHIP

Every unit must provide at least two registered adult leaders over the age of 21 for all Scouting activities, including Summer Camp. <u>Linked Troops</u> <u>must provide two-deep leadership for each Troop.</u>

SCOUTS ARE HELPFUL

Troops will be asked to help with certain cleaning duties at camp including shower and restroom facilities.







Camp Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
7:50am	Flag Raising				
8:00am	Breakfast				
9am - 12pm	Merit Badge Sessions			Merit Badge Makeup	
12:30pm	Lunch				
2pm - 5pm	Merit Badge Sessions & Open Programs Mile Sw			Mile Swim	
5:55pm	Flag Lowering				
6:00pm	Dinner				
7:15pm					
8:15pm	Special Evening Programs		Closing Campfire		

DAILY LEADER MEETINGS

Each Troop needs to have at least one adult present at every meeting.

Sunday 7:15 p.m. - Spring Hollow Monday 9:30 a.m. - Spring Hollow Tuesday 9:00 a.m. - Swimming Pool Tuesday 1:15 p.m. - Spring Hollow Wednesday 9:30 a.m. - Climbing Tower Friday 9:30 a.m. Spring Hollow

SPL Meeting will be held throughout the week.

MERIT BADGE MAKEUP

There may be times during your stay at camp when a Scout needs to miss a merit badge class for another activity. While we encourage you to work with your Scouts to minimize this when planning their schedules, we offer Merit Badge Makeup sessions on Friday for all classes.





Aquatics

Every troop has a scheduled time for free swim once a day. In addition, Scouts can register for Swimming and/or Lifesaving merit badges. For specific open swim times, see the swimming schedule on the next page.

Instructional swim sessions are available to assist Scouts in the completion of swimming requirements for Second and First Class ranks. Sessions are held at 9:00am, 10:00am, and 11:00am.

MILE SWIM

Mile Swim BSA is held on Friday during each troop's assigned free swim.

Note: Any participant in the Mile Swim BSA must have a minimum of four hours of practice swimming in camp - prior to the Mile Swim - to qualify. Unit leadership is responsible for ensuring the practice swimming occurs during the week.

RECREATIONAL BOATING

Canoes, rowboats, kayaks, stand-up paddleboards, and water bikes are available from 3:00pm - 5:00pm, Monday through Thursday. Scouts must be BSA Swimmers to use kayaks and paddleboards.



BSA AQUATICS TRAINING FOR LEADERS

Leaders can complete BSA Safe Swim Defense and Safety Afloat Training. Please check with the Aquatics Director during your unit's swim test for the days and times it will be offered.





Aquatics

FISHING

Lake Potashnick is full of bass, bluegill, and catfish! Bring your fishing gear and have a great time. Everyone must observe the following general fishing rules:

- Anyone between the ages of 16 and 65 must hold a current Missouri fishing license.
- Wading is not permitted.
- Live minnows may not be used in the lake at any time.
- Fishing is not permitted in the vicinity of the boating area.
- Hours for the use of boats by adults are 5:30am to 7:45am and 7:30pm to 8:30pm.
 Please obtain approval for the use of boats from the Aquatics Director.
- Personal craft may be used from 5:30am to 8:30pm with the approval of the Aquatics Director.

Swimming Schedule

Campsite	Instructional Swim	Free Swim
Apache	11:00 AM	4:00 PM
Blackfoot	11:00 AM	4:00 PM
Buffalo Bill	10:00 AM	4:00 PM
Chippewa	10:00 AM	2:00 PM
Comanche	11:00 AM	4:00 PM
Crow	9:00 AM	2:00 PM
Daniel Boone	10:00 AM	4:00 PM
Davy Crockett	11:00 AM	2:00 PM
Kit Carson	10:00 AM	4:00 PM
Pawnee	9:00 AM	2:00 PM







Wayfinder Program

The Wayfinder Program is our summer camp program for Scouts who have recently joined a troop or have just crossed over from Cub Scouts. This program replaced the Voyageur program of previous years. In Wayfinder, new Scouts are immersed in the Scouting Program and the S bar F Scout Ranch. Scouts will learn the patrol method and basic Scouting skills, and experience some of the man



and basic Scouting skills, and experience some of the many programs available at summer camp. Leaders will receive a printout of what was completed at camp, but the staff do not "sign-off" on the requirements.

Scouts may now register for individual rank sessions based on their needs. Sessions are divided into Scout and Tenderfoot, Second Class, and First Class. Each session is one hour long and meets Monday through Friday in the Wayfinder area.

Like merit badge registration, you can select the sessions that each scout needs.

Merit badges are no longer automatically included in the program. Depending on the number of rank sessions in which the scout is enrolled, he or she may register for 3-5 merit badges of their choice. The rank sessions have been scheduled to offer at least one Swimming merit badge session at a non-conflicting time.

There is no additional fee for the Wayfinder program.

Leaders with more than five Scouts in the Wayfinder program are asked to assist by providing adult supervision as they have time available.





Merit Badge Program

Unit Leaders should guide Scouts to set achievable goals. Some subjects require a greater length of time for instruction than others, and this should be taken into account when scheduling them.

Please remember to review this guide and schedule around certain activities that Scouts wish to participate in such as open swimming. Scouts should be able to have some free time at camp to enjoy themselves. There is much more to summer camp than merit badges!

Unless otherwise noted, merit badge classes are Monday through Thursday with Friday being reserved for make-up sessions. The merit badge catalog with full descriptions starts on page 18 of this guide. A summarized table can be found at https://scoutingevent.com/312-2024Lewallen under "Attachments."

The merit badge pamphlets for the badges offered will not be available at the Camp Trading Post, however, your Scouts are STRONGLY encouraged to buy or borrow pamphlets prior to camp. Scouts should obtain, read, and study the current pamphlet for each merit badge they wish to pursue prior to attending classes.





Partial completion of a merit badge is not a failure, it is what the name indicates; partial success. Many Scouts will complete only sections of badges with prerequisites or that are very difficult. They then can complete them with another counselor at home or back at camp the following summer. Partials are valid until a Scout turns 18.

Be sure to provide the required documentation for Scouts who have completed requirements for merit badges before they come to camp.



2024 Summer Camp-Camp Lewallen

Class Catalog

Event Contacts

Name	Title	Phone	Email
Council Contact		314-361-0600	help@stlbsa.org
Matt Kaufman	Director of Summer Camp	217.429.2326	matt.kaufman@scouting.org

Registration opens January 02, 2024 Visit www.scoutingevent.com/312-2024Lewallen to register







2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen

Summer Camp - Scouts BSA 2023 (Scheduled Classes)



SBS29 Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

archery.

2-4 PM Days: Mo Tu We Th Fr Room: Archery Range

Additional Fee: \$10.00

Maximum number of participants: 15

Sessions: Session 1

Prerequisites: Prerequisites - None



SBS1 Astronomy

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.

10-11 AM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

3-4 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #5b, #6b

Bring pen and paper to camp; night observations will be required. Scouts may also wish to bring a

green or red colored flashlight to protect their night vision.

Recommended advance work: Knowledge and practice in identifying constellations



SBS67 ATV Program

Scouts will learn how to safely operate and maintain an ATV and participate in trail rides.

10-12 PM Days: Mo Tu We Th Fr Room: ATV Area

Additional Fee: \$25.00 Minimum Age: 14

Maximum number of participants: 6

Sessions: Session 1

2-4 PM Days: Mo Tu We Th Fr Room: ATV Area

Additional Fee: \$25.00 Minimum Age: 14

Maximum number of participants: 6

Sessions: Session 1

Prerequisites: Must complete ASI E-course; bring long sleeved shirt, long pants, and leather

gloves; may bring helmet and goggles



SBS47 Basketry

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

4-5 PM Days: Mo Fr Room: Scoutcraft Area

Additional Fee: \$20.00

Maximum number of participants: 50

Sessions: Session 1

Prerequisites: Prerequisites: None

All required kits will be provided as part of the class fee.



2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS88 Camp Lewallen - APEX Program

For Scouts 14 and older. This program will feature various High Adventure and special activities for older Scouts t

enjoy.

2-5 PM **Days:** Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 24

Sessions: Session 1



SBS12 Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges,

too.

9-10 AM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 25

Sessions: Session 1

4-5 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #3, #4b, #5e, #7b, #8d, #9 (bring documentation of your total camping experiences, in the form of reports of each trip; have the reports signed by your

Scoutmaster. This can be pulled using the Activity Log in Scoutbook)



SBS22 Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

9-10:30 AM Days: Mo Tu We Th Fr Room: Lake Potashnick

Maximum number of participants: 20

Sessions: Session 1

10:30-12 PM Days: Mo Tu We Th Fr Room: Lake Potashnick

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #2 (BSA Swimmer) and possess the physical strength required for carrying a canoe and rescuing a swamped canoe. Cannot work on requirements 3-12 until

requirement 2 is met.



SBS32 Chess

Chess builds critical thinking, forward thinking, and proper sportsmanship in young people.

10-11 AM Days: Mo Tu We Th Fr Room: STEM Area

Maximum number of participants: 16

Sessions: Session 1

2-3 PM Days: Mo Tu We Th Fr Room: STEM Area

Maximum number of participants: 16

Sessions: Session 1

Prerequisites: Prerequisites: None





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS68 Climbing

Climbing is not a sport that requires tremendous muscular strength; it demands mental toughness and the willingness to practice hard to master a set of skills. The adventure of climbing can also provide a new way to enjoy the outdoors.

9-12 PM Days: Mo Tu We Th Room: Climbing Tower

Minimum Age: 14

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: None

Scouts should bring long pants & sturdy shoes for climbing. Scouts must be physically able to handle the demands of climbing.

Scouts will need to attend an instructional session prior to climbing on Thursday. This time will be announced each week.. Scouts will spend Thursday climbing at the Cliffs and will not be available

for other activities from 9am - 2pm. Bring at least 2, 1 liter water bottles..



SBS72 Composite Materials

Composites can be found just about everywhere: in airplanes and sports cars, golf clubs and guitars, boats and baseball bats, bathtubs and circuit boards, and even bridges. Composites make bicycles and skis lighter, kayaks and canoes stronger, houses warmer, and helmets tougher.

9-10 AM Days: Mo Tu We Th Fr Room: STEM Area

Additional Fee: \$15.00

Maximum number of participants: 12

Sessions: Session 1

2-3 PM Days: Mo Tu We Th Fr Room: STEM Area

Additional Fee: \$15.00

Maximum number of participants: 12

Sessions: Session 1

Prerequisites: Prerequisites: #4 Minimum Age: All Scouts

Class fee covers project needs for class.



SBS48 Electricity

Electricity is a powerful and fascinating force of nature. As early as 600 b.c., observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years.

3-4 PM Days: Mo Tu We Th Fr Room: STEM Area

Maximum number of participants: 16

Sessions: Session 1

Prerequisites: Prerequisites: #2, #8, #9a



SBS55 Emergency Preparedness

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

10-11 AM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #1, #2c, #6c, #7a, #8b, #9a



2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS2 Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

9-10 AM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

2-3 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #3 This is a time consuming merit badge



SBS14 First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

11-12 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 20

Sessions: Session 1

3-4 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #5

Scouts should review the conditions that must exist before performing CPR and be familiar with the

CPR technique.



SBS69 Fishing, Fly Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

Fly-fishing is a specialized form of fishing that combines skill and artistry. Because it is so rich with tradition, it is a passion for millions of people. The beauty of the water, the solitude, and the skills that the sport requires have made fly-fishing very important in the lives of many notable people.

9-10:30 AM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: Fishing: #8, Fly Fishing: #8

Fishing--Recommended advance work: Practice knots and study the Outdoor Code and Leave No

Trace prior to camp; requirement 7 involves knowledge of state and local regulations Materials needed: Fishing rod & reel, line, bait or lures as needed for requirement 9

Fly Fishing--Recommended advance work: practice knots in requirement 3, study the Outdoor Code and Leave no Trace prior to camp; requirement 8 involves knowledge of state and local regulations



SBS6 Forestry

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

3-4 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites #5, #8

Required Materials: A tree identification guide and spiral notebook are helpful





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS66 Instructional Swim

For Scouts who are not BSA Swimmers. The staff will focus on teaching fundamentals of swimming.

9-10 AM Days: Mo Tu We Th Fr Room: Pool

Maximum number of participants: 16

Sessions: Session 1

10-11 AM **Days:** Mo Tu We Th Fr **Room:** Pool

Maximum number of participants: 16

Sessions: Session 1

11-12 PM Days: Mo Tu We Th Fr Room: Pool

Maximum number of participants: 16

Sessions: Session 1



SBS23 Kayaking

Kayaking has become one of the fastest-growing paddlesports in the United States. An estimated nine million Americans enjoy this sport. The most popular style of kayaking is recreational kayaking, followed by touring/sea kayaking, and whitewater kayaking. This merit badge will introduce you to recreational kayaking and help prepare you for advanced paddlesports such as tour/sea and whitewater kayaking.

9-10 AM Days: Mo Tu We Th Fr Room: Lake Potashnick

Maximum number of participants: 10

Sessions: Session 1

10-11 AM Days: Mo Tu We Th Fr Room: Lake Potashnick

Maximum number of participants: 10

Sessions: Session 1

11-12 PM Days: Mo Tu We Th Fr Room: Lake Potashnick

Maximum number of participants: 10

Sessions: Session 1

Prerequisites: Prerequisites: #2

Requirement #2 must be complete before a Scout can work on requirements #3 - #8.



SBS17 Leatherwork

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

9-10 AM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Additional Fee: \$15.00

Maximum number of participants: 25

Sessions: Session 1

4-5 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Additional Fee: \$15.00

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #5

All required kits will be provided as part of the class fee.





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS24 Lifesaving

No Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

10-11 AM Days: Mo Tu We Th Fr Room: Pool

Minimum Age: 12

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #2a, #2b, #16

Recommended advance work: Practice swimming skills prior to camp

Required materials/preparation: Documentation of CPR instruction (GSLAC "Red Card" or other

proof)

Cannot be taking the Swimming Merit Badge simultaneously. Must be a strong swimmer



SBS7 Mammal Study

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

10-11 AM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #3



SBS8 Moviemaking

Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture.

11-12 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 15

Sessions: Session 1

Prerequisites: Prerequisites: None

Scouts should plan to bring a camera or use their smartphone for this class.



SBS74 Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

11-12 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: None



SBS18 Orienteering

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

2-3 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #7, #10

Requirement #8 can be completed prior to camp as well. If not, the Scout will need to do this

during camp.





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS9 Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

11-12 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 12

Sessions: Session 1

Prerequisites: Prerequisites: #1a

Scouts should plan to bring a camera or use their smartphone



SBS19 Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

9-11 AM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 15

Sessions: Session 1

3-5 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Maximum number of participants: 15

Sessions: Session 1

Prerequisites: Recommended advance work: Knowledge of knots and lashings

Construction of pioneering project can be time-consuming



SBS10 Reptile and Amphibian Study

Scouts always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural

history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

4-5 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #8 Required Materials: Drawing Materials



SBS30 Rifle Shooting

The Rifle Shooting merit badge shows you how a rifle works, how to handle it safely, and how to care for it. There is much more to shooting than squeezing the trigger. Once you have learned the fundamentals of rifle shooting, you can begin to apply them to various rifle-shooting sports and activities.

2-4 PM Days: Mo Tu We Th Fr Room: Shooting Sports Area

Maximum number of participants: 16

Sessions: Session 1

Prerequisites: Prerequisites: #1f





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS31 Shotgun Shooting

Learning to shoot is like mastering any other skill - it takes study and practice. The Shotgun Shooting merit badge is an introduction to safely using basic skills to hit the target. Once you have mastered the fundamentals, you can begin to apply them to a variety of shotgun activities.

9-11 AM Days: Mo Tu We Th Fr Room: Shooting Sports Area

Additional Fee: \$40.00 Minimum Age: 13

Maximum number of participants: 6

Sessions: Session 1

Prerequisites: Prerequisites: #1f

Recommended advance work: Knowledge of state and local regulations

Scouts must be physically able to shoot a shotgun.



SBS76 Soil and Water Conservation

Conservation isn't just the responsibility of soil and plant scientists, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.

4-5 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1



SBS42 Space Exploration

Step into the future by exploring the vast realm of outer space through the Space Exploration merit badge. This merit badge aims to foster a passion for space and its unending mysteries among young minds. Part of this class will be building and launching model rockets!

4-5 PM Days: Mo Tu We Th Fr Room: STEM Area

Additional Fee: \$15.00

Maximum number of participants: 16

Sessions: Session 1

Prerequisites: Prerequisites: #2

All required kits will be provided as part of the class fee.



SBS11 Sustainability

Learn to reduce waste and teach sustainable practices to others so you can help conserve Earth's resources with the Sustainability Merit Badge. Scouts will develop and implement a plan to reduce their water usage, household food waste, and learn about the sustainability of different energy sources, including fossil fuels, solar, wind, nuclear, hydropower, and geothermal.

10-11 AM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: A family-orientated merit badge, all requirements pertaining to family discussions must be completed prior to camp in order to successfully complete the badge. These requirements

include 1, 2a (water), 2a (food), 2b-c (energy), 2a-b (stuff), 4, & 5a





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS27 Swimming

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

9-10 AM Days: Mo Tu We Th Fr Room: Pool

Maximum number of participants: 25

Sessions: Session 1

11-12 PM **Days:** Mo Tu We Th Fr **Room:** Pool

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #2 - Must be a BSA Swimmer

Requirement #2 must be completed before Scouts can work on requirements #3 - #8.

Recommended advance work: Knowledge of Safe Swim Defense Plan



SBS60 Wayfinder-First Class

This new program will allow the camper's summer camp experience to focus on what they need to complete, and open up other times for additional programs.

Please selection this session if you are working towards your First Class Rank. This may vary, but in general the following requirements will be taught.

First Class - 3a, 3b, 3c, 7a, 7b, 7c, 7d, 7e, 7f

Summer camp staff do not "sign off" on these requirements. The Scout's approval of the completion of these requirements should be managed by the Unit Leader (Guide to Advancement, Page 19). Troops will receive a printout at the end of their week showing which requirements were covered.

2-3 PM Days: Mo Tu We Th Fr Room: Wayfinder Area

Maximum number of participants: 36

Sessions: Session 1



SBS62 Wayfinder-Scout & Tenderfoot

This new program will allow the camper's summer camp experience to focus on what they need to complete, and open up other times for additional programs.

Please register for this session if you are working towards your Scout & Tenderfoot ranks. This may vary, but in general the following requirements will be taught.

Scout - 1a, 1b, 1c, 1f, 3b, 4a, 4b, 5 Tenderfoot - 3a, 3b, 3c, 3d, 4a, 4b, 4d, 7a

Summer camp staff do not "sign off" on these requirements. The Scout's approval of the completion of these requirements should be managed by the Unit Leader (Guide to Advancement, Page 19). Troops will receive a printout at the end of their week showing which requirements were covered.

9-10 AM Days: Mo Tu We Th Fr Room: Wayfinder Area

Maximum number of participants: 36

Sessions: Session 1





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS61 Wayfinder-Second Class

This new program will allow the camper's summer camp experience to focus on what they need to complete, and open up other times for additional programs.

Please choose this session if you are working towards your Second Class Rank. This may vary, but in general the following requirements will be taught.

Second Class - 2b, 2c, 2f, 2g, 3b, 3c, 6a, 6b, 6c, 6d, 6e, 8a, 8b, 9a, 9b

Summer camp staff do not "sign off" on these requirements. The Scout's approval of the completion of these requirements should be managed by the Unit Leader (Guide to Advancement, Page 19). Troops will receive a printout at the end of their week showing which requirements were covered.

10-11 AM Days: Mo Tu We Th Fr Room: Wayfinder Area

Maximum number of participants: 36

Sessions: Session 1

11-12 PM Days: Mo Tu We Th Fr Room: Wayfinder Area

Maximum number of participants: 36

Sessions: Session 1



SBS54 Weather

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

2-3 PM Days: Mo Tu We Th Fr Room: Ecology Area

Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #9



SBS46 Welding

Welding is the process of joining with a weld - joining or combining similar pieces of metal by heating them with a flame torch or an electric current, then hammering or pressing them together while they are soft. Welding plays a major role in our modern world, and mastery of the skill can lead to exciting career opportunities. Someday, you may have an opportunity to experience exciting new career paths in welding.

3-4 PM Days: Mo Tu We Th Fr Room: STEM Area

Additional Fee: \$20.00 Minimum Age: 13

Maximum number of participants: 16

Sessions: Session 1

Prerequisites: Prerequisites: None

Scouts should bring appropriate clothing to weld safely (Long pants made of 100% natural fibers

and closed toed shoes)



SBS20 Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

11-12 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Minimum Age: 12

Maximum number of participants: 25

Sessions: Session 1

3-4 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Minimum Age: 12

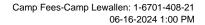
Maximum number of participants: 25

Sessions: Session 1

Prerequisites: Prerequisites: #5

Scouts will attend a survival overnight during their week of camp.

Scouts should bring their personal survival kit to camp to show their counselor.





2024 Summer Camp- Camp Lewallen: Session 1 at Camp Lewallen



SBS21 Wood Carving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

11-12 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Additional Fee: \$10.00

Maximum number of participants: 20

Sessions: Session 1

2-3 PM Days: Mo Tu We Th Fr Room: Scoutcraft Area

Additional Fee: \$10.00

Maximum number of participants: 20

Sessions: Session 1

Prerequisites: Prerequisites: #2a (Totin' Chip) Required Materials; Bring a pocket knife

All required kits will be provided as part of the class fee.





Camp-wide Programs



ADULT LEADER TRAINING

During the summer, Scouts BSA leader training is conducted at camp.

Adults taking Introduction to Outdoor Leader Skills Training will work with the camp staff in during the week.

Leaders can also complete their Leader Specific Training while they are at camp. Specific times will be announced before camp and registration will be available online at www.stlbsa.org.

OPENING CAMPFIRE/CLOSING CAMPFIRE

The Opening Campfire is presented by the Camp Staff on Sunday night. The Closing Campfire will take place on Friday. Troops are encouraged to perform skits and songs as part of this program. Troops should assemble on the parade ground at 8:15pm for both of these campfires.

TOP SHOT & OPEN SHOOTS

Top Shot is an exciting shooting sports program, held on Friday afternoon. The camp "Top Shots" are recognized at the closing campfire.

CLIMBING PROGRAM

There will be several opportunities throughout the week for Scouts to use the Kyle Keith Davidson Climbing Complex, including Monday evening.







Camp-wide Programs

FAMILY NIGHT & OA CEREMONY

Parents are invited to visit Camp on Wednesdays! They may arrive at camp beginning at 4:00 PM. Troops should plan to help guide visiting parents from the main parking lot to their campsite, where they are welcome to visit until approximately 7:45 PM. At that time, parents should make their way to the council ring at Lake Potashnick. Parking is available below the dam.

MT. LOGAN OVERNIGHT TREK

Participants meet at the Trading Post at 7:00pm on Thursday for an equipment check prior to the one-hour hike to the summit. In addition to the Scoutcraft Staff who lead the trek, at least one adult per participating troop must attend. Participants wake for sunrise over the valley and return to their campsites in time for reveille on Friday morning.



ADDITIONAL SPECIAL PROGRAMS

The **Swimming Pool** will be open Monday evening for Scouts to enjoy an extra free swim.

The **Shotgun Range** is open on Monday evening for an adults-only shoot. \$10 covers 10 shots.

The **Scoutcraft Area** is open on Monday and Wednesday evening for branding. Scouts should bring the items they wish to brand.





APEX OLDER SCOUT PROGRAM

The APEX Program features activities designed for Scouts who are at least 14 years old or in their fourth year of camp.

In APEX, Scouts will spend the majority of their day participating in various activities including Mountain Biking, Sporting Arrows, Cowboy Action Shoot, Low Ropes, an overnight experience, and much more!

The APEX Program will take Scouts to different portions of Camp Lewallen. *Unit leaders may need to provide transportation if the shuttle bus is not available.*

Scouts will meet at 7:15pm Sunday with the APEX staff to review the week's activities and decide which ones they wish to participate in. Scouts are welcome to attend as many programs as they would like. This program will take place each afternoon from 2:00pm - 5:00pm. A final schedule will be released closer to camp.





OLDER SCOUT PROGRAMS

Camp Lewallen has exciting merit badge opportunities to keep your older Scouts coming back year after year! These badges are offered to Scouts who are at least 14 years old or in their fourth year of camp. Some classes have an additional cost for participation. Fees are collected online at the time of registration.

- Climbing
- ATV Program!

Looking for more Adventure? Check out the S-F Ranger Program on Pg. 35!



Order of the Arrow at Camp

The Order of the Arrow (O.A.) plays a vital role in the council's camping program. Members of the Order of the Arrow represent Scouting's honored campers. Please set the best example possible for all Scouts and adults to follow.

OA ELECTION INFORMATION

Shawnee Lodge unit elections are held on Thursday morning in the campsite. At least 50% of the unit must be present to conduct the election. The Shawnee Lodge citation fee must be paid in the camp Trading Post prior to the Callout ceremony. This fee will be posted on the lodge's website below. Pre-Ordeal takes place on Thursday night in-camp at S-F for candidates of Shawnee Lodge.

Anpetu-We, Nisha Kittan & Woapink Lodge unit elections are held prior to summer camp. Please visit your lodge's website below or contact the lodge leadership for assistance with completing your election.

Not sure which lodge you're in? Email help@stlbsa.org (include your Troop #) and we can help connect you!





THE ELECTION

The leader...

- Provides ballots (may be preprinted) and candidate list.
- Gives a short explanation of the O.A. and includes these points:
 - It is a national honor society of the Boy Scouts of America.
 - It honors those that best exemplify the Scout Oath and Scout Law.
 - The only way to gain membership is to be elected by their unit.
 - Leaders age 21 and older are not allowed to vote.
 - The election is not a popularity contest.
- Calls forward the candidates and has them form a line in the front of the troop.

More information about our Order of the Arrow Lodges is available at:

anpetu-we.org nishakittan.org shawneelodge.org woapink.org

Members of ALL lodges can be called-out at camp. For those outside of GSLAC, a letter is needed from the home lodge to participate.

S-F Ranger Program

The S-F Ranger Program offers adventures beyond regular summer camp. Scouts participating in the Ranger Program increase their appreciation of nature, camping, and self-reliance.

The Ranger Program's activities take place at various locations at S bar F Scout Ranch. Scouts live in outpost camps, carry all equipment necessary for camping, and hike portions of the Three Notch Trail that show nature in its raw form. Leadership is provided for all participants until Friday afternoon.

Teamwork, problem solving, cooperation, and leadership development are important parts of the Ranger Program. Specific activities vary from year to year; typical activities include blacksmithing, ropes course, and black powder shooting. Scouts swim, have time to fish, and participate in games designed to improve outdoor skills. Since many of the activities require strength, some physical conditioning may be desirable before camp.

The Ranger Program is for Scouts age 14 or older.





Individual Scouts often register for this experience as a second week of summer camp, and can receieve a \$100 discount for doing so!

Cost is \$420 per camp. The fee includes meals, program supplies, Ranger Emblem and camp segment. Visit

https://scoutingevent.com/312-2024rangerprogram to register and access program information, including the equipment list.

Scouts meet at 2:00pm on Sunday at Wenzel Lodge in the Camporee Area. Supervision is provided for Scouts who will not be rejoining a troop at the conclusion of the program on Friday evening.



National Youth Leadership Training

PARTICIPANT REQUIREMENTS:

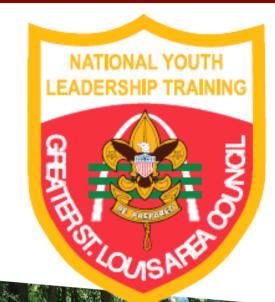
First Class rank or higher and completed Introduction to Leadership Skills for Troops

13+ years old

Approved by the Scoutmaster or Crew Advisor

Pack & Paddle candidates must be 14 years old by the date of camp and pass the BSA Swim test.

No rank requirement for Venturers and Sea Scouts





BEST YOUTH LEADERSHIP DEVELOPMENT PROGRAM IN THE COUNTRY

4 SESSIONS TO CHOOSE FROM

Camp Sakima, Camp Warren Levis, & Beaumont Scout Reservation LAND-BASED AND "PACK & PADDLE" OPTIONS

Register at https://scoutingevent.com/312-NYLTsummersessions

Get involved at GSLAC Camps

ARE YOU INTERESTED IN MAKING A LASTING IMPACT ON SCOUTING PROPERTIES AND PROGRAM? THE CAMPMASTER AND QUARTERMASTER PROGRAMS ALLOW YOU TO DO JUST THAT!

The Campmaster program is designed to have interested volunteers assist at camp on weekends by checking-in units, responding to equipment needs, and working with the rangers to make sure any other needs are met.

The Quartermaster Corps allows volunteers with various skills to assist with maintenance projects at camp. Whether it is mowing grass, electrical work, or equipment operating, the needs are great and the assistance is invaluable.

Please contact the ranger station at any of the camps that you are interested in helping.



DO YOU HAVE EXPERTISE IN...

ELECTRICAL

PLUMBING

HVAC SERVICE

PAINTING

HEAVY EQUIPMENT

ROOFING

CHAINSAW

AUTO OR MARINE MECHANICS

WELDING

THEN JOIN THE QUARTERMASTER CORPS TODAY!

Summer Camp Staff Opportunities

THE ULTIMATE CAMP EXPERIENCE

Each year, the Greater St. Louis Area Council hires dedicated and passionate individuals to serve on summer camp staff. Staff members help provide a fun, positive experience for campers—while earning a salary! They also have the opportunity to earn a college scholarship worth up to \$1,250.

Check the <u>Camp Staff</u> page at stlbsa.org for the 2024 Camp Staff application and interview information.

CAMP STAFF SCHOLARSHIPS

Scholarships are available for camp staff members* who have completed their high school education and are enrolled as full-time undergraduate or graduate students.

Scholarships start at \$250 for staff who work one summer, increasing to \$1,250 for those who have worked five summers or more.

To contribute to the camp staff scholarship fund, please visit https://stlbsa.org/give/camp-staff-scholarship.

*Scholarships are not currently available for staff at Rhodes France Scout Reservation.



Frequently Asked Questions

DO YOU HAVE A LOTTERY FOR SUMMER CAMP?

No. During the "Deposit Phase," troops select their camp, campsite, and week of camp on a first-come-first-serve basis. Please visit the <u>Scouts BSA Summer Camp</u> page for a list of available weeks for each camp.

HOW DO YOU COMPLY WITH BSA POLICY REGARDING TROOPS SHARING CAMPSITES?

Boy Troops and Girl Troops can only share a campsite when they are "Linked Troops". This means that they share the same Chartered Organization. If Troops are not linked, campsites will be single-gendered.

WHAT IF I DON'T KNOW HOW MANY SCOUTS WILL ATTEND CAMP?

That's ok! We know that numbers can be hard to estimate months before camp. We ask that troops estimate their attendance based on current troop membership, anticipated crossover Webelos, and any planned recruitment activities. We do not hold a set number of spots in reserve for each troop. Please do not grossly over-estimate numbers.

WHAT IS THE PARENT PORTAL?

The Parent Portal is an option in our online registration system that gives parents the ability to make payments and register for merit badges for their scout(s). The Scoutmaster will need to activate the Parent Portal within the unit's registration to use it. If you need assistance with this, please email help@stlbsa.org.

WHAT IF THE REGISTRATION SYSTEM SAYS MY PREFERRED WEEK IS ALREADY FULL?

All camps have a maximum capacity. This helps camp operate safely, have adequate equipment on hand, and provide Scouts a great program. If your first week choice is unavailable, please consider a different week. Weeks that occur later in the summer are oftentimes less-crowded and give Scouts even more program opportunities!



Camp Graces

Scout Benediction

May the Great Master of all Scouts be with us 'til we meet again,
Amen.

S bar F Ranch

For the gifts of food and freedom and hills to roam.
For crimson sunsets and the Earth, our home.
For the stars at night and gentle wind in trees,
We thank You, Great Spirit, for all of these.
Amen.

Camp Lewallen

Beneath the stars above Logan,
by the river as it winds,
Looking over old Potashnick,
and sheltered by the towering pines,
We thank you Lord for these blessings
— this food, this fellowship, and this day.
And ask your continued grace and mercy
as we carry on the Scouting way.
Amen.

Camp May

We thank you, Lord, in every way
For the gifts you give to us each day,
For the gifts of life, the gifts of love,
The gifts of friends and heavens above.
For every Scout who does his best,
May this food of ours be blessed.
Amen.

Philmont

For food, for raiment, For life, for opportunity,For friendship and fellowship, We thank Thee, O Lord.

Amen.

Camp Warren Levis Grace

Be present at our table Lord...
Be here and everywhere adored...
These mercies bless and grant that we...
May feast in paradise with Thee.
Amen.

Rhodes France

For Wind in the Trees and Good Times by the Fire For Food Shared with Friends, and For All Your Care. We Thank You Dear Father, Your Love We Will Share. Amen.

Pine Ridge

By the water and through the trees, Among the pines and gentle breeze, For the bread we break, The training we take, And the friends we make, We thank you God for all of these. Amen.

