



# 2024 Winter Klondike

January 27, 2024

Beaumont Scout Reservation

“Retro Scouting”

**FINAL MANUAL**

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# Welcome to Winter Klondike

Welcome to the Boone Trails and New Horizons 2024 Winter Klondike - “Retro Scouting”. The Klondike event will be held on January 27 at Beaumont Scout Reservation, Scoutcraft field. Our event will incorporate the Klondike Derby as well as many other activities and is open to Webelos, Scouts BSA, and Venturers.

Upon arrival, please send your Scoutmaster and SPL to Headquarters (HQ) to check in along with a copy of your registration list and health forms. Check-in will begin at 7:00 AM at Headquarters (HQ) in Scoutcraft field.

Our Klondike is youth led. During the event, please listen to and follow the directions provided by the youth staff. If you have any question or comments, please don't hesitate to contact staff or visit HQ. We are here to make sure that your troop has a great time and looks forward to our next District event. We welcome and appreciate your feedback along with suggestions for the future.

## Registration

The event fee for this camporee will be **\$15 until online registration closes on January 21, 2024**. If you do not register by this date but still wish to attend you may pay a fee of \$20 at the event. **The fee includes the event patch, program materials, lunch on Saturday by the Boone Trails OFP, and all activities (except shotgun). Please note that Saturday lunch is not guaranteed for registrations after January 21.** Event registration can be found on the Boone Trails and New Horizons District webpages.

**Scouts also have the opportunity to purchase shotgun shooting during pre-registration and (if there are any remaining) at HQ.** The ticket price is \$5 for a five-round set (i.e., 5 shots plus 5 clays). There will be a maximum of 23 sets available for purchase.

Additionally, preregistration will be available for merit badges and Webelos Nova to reserve a spot for your Scouts and so they can be prepared with any prerequisites. We're offering very exciting badges and Nova that are sure to fill quickly. Therefore, if your Scouts are interested in a badge or Nova please register as soon as possible; however, please also ensure that the limited number of reserved spots will be used.

# Winter Klondike Staff

Our Klondike is youth led. The Campmaster, senior staff, and many youth staff volunteers from troops around our Districts are excited about the event and working hard to ensure that every participant has a good time.

We welcome Scouts and adults to join staff and help plan events that your troop wants to attend. Meetings for this event are held on Wednesday night from 7:00 to 8:30 PM. Scouts are asked to contact the Campmaster for meeting information.

Tentative meeting dates are as follows:

- December 6
- December 13
- December 20
- January 10
- January 17
- January 24

## **BOONE TRAILS SENIOR STAFF FOR THIS EVENT:**

- CAMPMASTER: Chris Haschart winterklondike24cm@gmail.com
- ASST. CAMPMASTER: Dylan Steur
- SCOUT ACTIVITY LEAD: John Grogan
- CUB ACTIVITY: Alex Derenski
- LOGISTICS: Ben Henry
- ADULT ADVISOR: Rick Hammond
- CAMPING CHAIR: Mike Venegoni venegoni1910@gmail.com

## **NEW HORIZONS SENIOR STAFF FOR THIS EVENT:**

- Noah Hutchinson (New Horizons OA Chapter Chief)
- Teddy Guidry (New Horizons OA 1st Vice Chief)
- Ken McGohan (Camping Chairperson) kenmcgohan@msn.com
- Nick Strupp (Camping Committee)
- Mike Hulsizer (NH OA Chapter Advisor) michael.hulsizer@shawneelodge.org

# Winter Klondike Manual

Planning for the Klondike takes months and goes right up to opening night as staff adjusts for the availability of equipment, resources, counselors, and the weather. In order to publish information as soon as possible, a draft manual is provided for troop planning. A final manual will be published about a week before the event and updates will be announced at HQ. Troop feedback based upon the draft manual is appreciated for review during the planning process.

## Winter Klondike Lunch

A lunch is included with registrations made before January 21. After that, we will try to accommodate but cannot guarantee lunch since the food will be ordered.

The Winter Klondike lunch will be similar to previous Winter Klondike meals. The planned meal is as follows (substitutions may be required due to availability):

- Chicken Noodle Soup
- Soda or Oyster Crackers
- Peanut Butter Jelly Sandwich
- Cookies
- 16 oz. bottle water

Plates and utensils will be provided.

No special dietary alternatives are planned. Individuals with special dietary needs are advised to bring their own food.

Adults/leaders are welcome to contact Darrel Tadsen ([dtadsen@aol.com](mailto:dtadsen@aol.com)) at the Boone Trails O.F. Patrol or visit the OFP Saturday morning to review ingredient labels or ask any questions about the lunch.

## Coffee Klatch

Adults are welcome to visit the OFP Coffee Klatch on Saturday morning to meet with fellow leaders and unit commissioners

## Leader Training

Adult pressurized fuel training is planned for this event. Preregistration is available during registration, but walk-in registration will be available by visiting HQ on Saturday morning immediately after the opening flag ceremony.

Pressurized fuel training will begin immediately after coffee klatch. Please bring a pressurized fuel item such as a stove or lantern for training.

## Boone Trails and New Horizons Items

There will be unique Boone Trails and New Horizons items for sale at HQ including previous Boone Trails event patches. Please stop by HQ to see what is available.



Boone Trails adult leader patches will be available at HQ for \$3 each (while supplies last). All funds generated by the patch sale will be used by the Boone Trails District Advancement Committee.



New Horizons will also be selling leader patches and previous event patches. All funds generated will be used by the district.

## Event Guidelines

1. The Scout Oath and Law will be our guide during this event.
2. Our camporee is youth led. Please listen to and follow the youth staff directions. If you have any questions or concerns, please visit the event headquarters (HQ).
3. Absolutely NO fireworks, personal firearms, weapons, alcohol or other drugs will be permitted at the camporee. Adults that need to smoke or vape are asked to please make sure that they are out of sight of all Scouts.
4. All troops must check in their Scouts and adults when arriving and then check out before leaving.
  - a. Each unit should present a roster of those present and those who are expected to arrive during the event. The roster should include, at a minimum, name and emergency contact name, phone number, and identification of any Scouts that are to be picked up before the conclusion of the event and by whom.

- b. All participants are required to wear their wristband for the duration of the event.
- c. Please review the Camper Security Policies (NCAP Standard AO-804) for more information.

## 5. Personal Vehicles

- a. All vehicles used in camp must be operated in a safe and legal manner. All posted speed limits must be adhered to.
- b. Passengers must be seated in a seat and seatbelts used. No one may ride in a vehicle's cargo area.
- c. Please park in designated parking areas and be courteous to other troops. Vehicles should stay on camp roads unless given permission by the camp ranger, event adult advisor or event headquarters. Vehicles must stay out of pavilions and buildings. Roads must remain clear for emergency vehicles.
- d. If required for the event, vehicles staying overnight should post the parking pass visibly on the dash while the vehicle is within camp. If required, parking passes will be handed out by staff upon arrival or will be available at HQ.
- e. Anyone wishing to use a personal ATV, UTV, golf cart or similar vehicle on a GSLAC property and/or a GSLAC Scouting event must receive permission from the event adult advisor and camp ranger and have required training per GSLAC Motor Vehicle Policy.
- f. Vehicle operation should not interrupt or spoil the experience of any Scout or participant, or program presentation such as campfires, flag ceremonies, etc.
- g. Vehicles may only be operated after dark if equipped with working headlights.
- h. Follow the *Guide to Safe Scouting* including:
  - i. Youth drivers are prohibited. Must be 18 years of age or older.
  - ii. Transportation of passengers in a pickup or truck bed, recreational camper or towed trailer is prohibited. See limited exception for parade and hayrides.

## 6. Medical Care

- a. Every participant in a short-term event must have an up-to-date BSA Annual Health and Medical Record, with parts A and B completed. The BSA Annual Health and Medical Record for all in camp (scouts and adults) should be kept in a secure location accessible to the unit leader and the health officer.

- b. Camp staff and volunteer leaders may and should treat minor cuts, scrapes, or other minor injuries. Anything beyond their expertise should be sent to the Camp Health Officer.
  - c. Please review the Short-Term Medical Care Policies (NCAP Standards HS-503 through HS-509) for more information.
7. Please review the Emergency Procedures (NCAP Standard AO-805).
  8. Troops are responsible for ensuring that any troop fires are built safely, managed and put out cold when finished.
  9. The scout uniform should be worn during the event. We ask that you wear your field uniform during flag ceremonies. Your activity uniform may be worn at all other times. If you are a former staffer and just attending, please refrain from wearing your staff shirt or hoodie.
  10. Troops must maintain the BSA guidelines for two-deep leadership and follow all other Youth Protection Training (YPT) guidelines.
  11. The Buddy System is required at this event and Scouts should remain within the event boundaries.
  12. To attend any shooting sports activity (if available), participants will be required to attend the safety brief and bring a completed Shooting Sports Permission Form.
  13. Garbage and trash
    - a. Participants are expected to practice Leave No Trace guidelines and properly dispose of all trash.
    - b. Garbage and trash should be removed from the campsite daily.
  14. There will be NO fighting (verbally or physically) at this event. Any issues should be reported to staff at HQ.



# Activities

## Sled Dog Demonstration (Gateway Sled Dog Club)

### Shooting Sports

- Rifle Shooting
- BB Guns
- Knife & Hawk
- Wrist Rockets
- Shotgun: Scouts have the opportunity to purchase shotgun shooting tickets during pre-registration and (if there are any remaining) at HQ. Tickets that have not been used before 2:00 PM will be forfeit and remaining rounds will be on a first-come basis.

### Climbing Tower & Crate Stacking

### Zipline at Challenge Course

### Branding

### Retro Scouting Activities

- Scouting Displays
- Old Merit Badge Demonstrations: With our event theme “Retro Scouting” we will be having class demonstrations of retired Merit Badges such as Pigeon Raising, Rabbit Raising, Masonry, and Fruit & Nut Growing.

### Klondike Games

- |                    |              |             |
|--------------------|--------------|-------------|
| • OA Ice Fishing   | • Kickball   | • Bean Bags |
| • Gaga Ball        | • Bocce Ball | • Kubb      |
| • Capture the Flag | • Washers    | • Chess     |

# Competitions

- Klondike Derby- This year, the annual race will have two variations (maximum 3 participants per race). Our traditional race will have teams race through a course for the best time, but be careful not to lose the precious cargo. Our “Hot Rod” race will follow the same course... but with wheels allowed! We will also have awards for best looking sled and other categories.
- Chess Tournament- Win the 16-person bracket! Games will be 10 minutes long. After Time has expired, If the game has not reached checkmate, pieces will be scored to determine the winner. Open chess play in the morning and competition in the afternoon. Sign up at HQ.

## Activity Locations

Winter Klondike HQ	Scoutcraft Gazebo
Opening Flag Ceremony	Pioneer Kit Cabin on Scoutcraft Field
Lunch by OFP	Near Beckett Cabin
Coffee Klatch	Near Beckett Cabin
Fire Safety MB	Emerson
Scouting Heritage MB	Emerson
Genealogy MB	Emerson
Webelos Activities	Emerson
Retro Scouting Displays	Emerson
Old Merit Badge Demonstrations	Scoutcraft Field Pavilion
Sled Dog Demonstration	Scoutcraft Field near parking lot
Knife & Hawk	Near Archery Range
Wrist Rockets	Near Archery Range
BB Gun	BB Gun Range
Rifle & Shotgun	Rifle & Shotgun Ranges
Klondike Games	Scoutcraft Field
Chess Tournament	Emerson
Klondike Derby	Starts at Pioneer Kit Cabin
Climbing Tower & Crate Stacking	Climbing Tower
Zipline	Challenge Course

# Schedule

## SATURDAY

7:00 am	Check-in opens
8:00 am	Flag ceremony at HQ and morning announcements
8:30 am	Morning activities and Merit Badges open Webelos activities start
9:00 am	Coffee Klatch by OFP (Adults/Leaders) Pressurized Fuel Training
11:45 am	Morning activities close
12:00 pm	Lunch
12:30 pm	Sled Dog Demonstration
1:30 pm	Afternoon activities open
2:00 pm	Traditional Klondike Derby
3:00 pm	“Hot Rod” Klondike Derby All activities (games, climbing, shooting, etc.) close
4:00 pm	Closing ceremony

# Sled Requirements

The sleds will be a part of the Klondike Derby. The sleds **MUST** meet the following requirements for the **Traditional Klondike Derby Race**:

- Must be a life-size sled, which means that a scout should be able to sit comfortably on the sled. Otherwise, sled can have any dimensions.
- There must be **NO WHEELS** on the sled but it must be able to operate in snow or dry ground
- Must be able to hold materials and anything we give you at the event
- You can use wood, lumber and similar traditional materials for construction, but not use metal for the primary sled building material
- Maximum team size is three for two pulling and one pushing
- Must be safe and well built (as determined by Staff)

For the **Hot Rod** Derby race, sleds **MUST** meet the following requirements:

- Must be a life-size sled, which means that a scout should be able to sit comfortably on the sled. Otherwise, sled can have any dimensions.
- **WHEELS are encouraged, but not required.** It must be able to operate in snow or dry ground.
- Must be able to hold materials and anything we give you at the event
- You can use any natural or synthetic material (wood, lumber, PVC, etc.) other than metal for the primary sled building material
- Maximum team size is three for two pulling and one pushing
- Must be safe and well built (as determined by Staff)

Failure to meet any of the requirements listed above will result in an automatic disqualification from the race. If you have any questions, comments, or concerns on whether or not your sled will qualify for the race, please email the Campmaster for a ruling prior to the event.

# Scouts BSA Merit Badges

Merit badge spots can be reserved online along with camporee registration. Remaining spots (if any) will be announced during the opening. Scouts are asked to bring a blue merit badge card to the merit badge and complete any prerequisites as noted below.

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## Fire Safety

Prerequisites: 6 (home safety inspection), 6a, 11

Please review and follow the new 2024 merit badge requirements

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## Scouting Heritage

Prerequisites: 5, 6

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## Genealogy

Prerequisites: None

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## Webelos/AOL STEM Nova

Webelos will have the opportunity to participate in a STEM Nova during this event.



**Nova:** Uncovering the Past

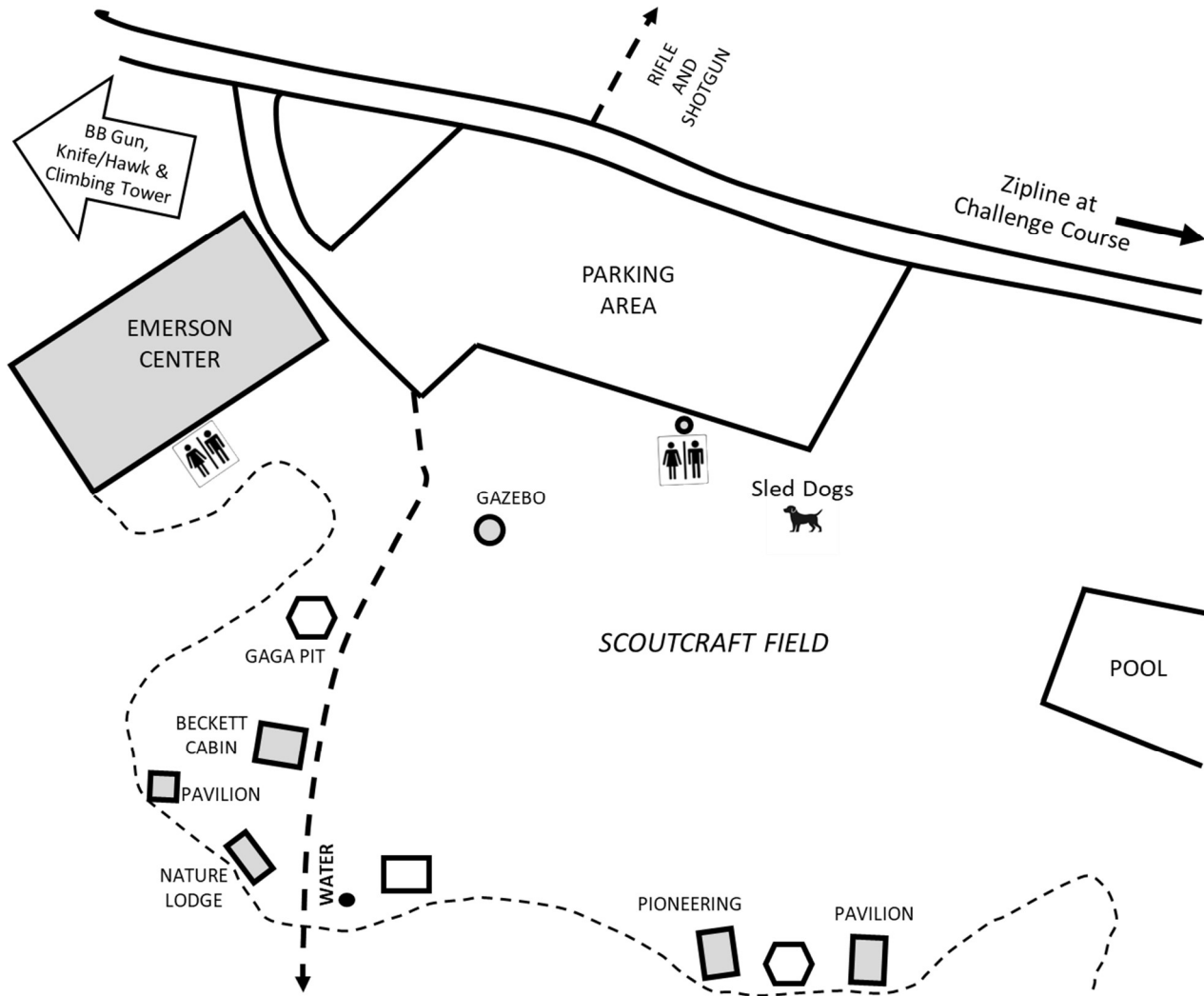
**Prerequisite:** #1 A, B or C and #3 C

## Webelos/AOL Activity

After the Nova, the Webelos elective adventure “Looking Back, Looking Forward” is planned as well as several games and activities.

# Event Map

Winter Klondike will be held at Beaumont Scout Reservation around Scoutcraft Field.



Winter Klondike Headquarters will be at the Gazebo on Scoutcraft Field.

# SHOOTING SPORTS PERMISSION FORM

Boone Trails District (Unit, District or Council) will be conducting an open shooting experience. In this program, Scouts will be able to participate in archery, rifle, shotgun, and/or pistol (Venture or Sea Scouts only) programs under the direction of an NRA Range Safety Officer, NRA certified instructors, or USA Archery Level 1 Instructor.

Scouts will be required to wear appropriate protection equipment at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, archery instructor(s).

I, the undersigned, give my child, \_\_\_\_\_, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation. For safety, my child and I agree that they will do the following or they will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear at all times while on the range.
3. Follow all the safety rules provided in the briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, and archery instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is a registered Venturer or Sea Scout (for pistol programs).

Participant signature \_\_\_\_\_ Date: \_\_\_\_\_

Parent/guardian signature \_\_\_\_\_ Date: \_\_\_\_\_

Parent/guardian printed name \_\_\_\_\_

Home phone \_\_\_\_\_ Cell \_\_\_\_\_