Hello and welcome to the Missouri State University MBU! We are really excited to bring this event back and are looking forward to a great day!

**Parking:** Scouts taking merit badges other than Animation and Graphic Arts should park in lots 19 or 20 and proceed to Strong Hall-see Strong Hall map.

Graphic Arts and Animation merit badges should park in lots 57 or 58 and proceed to Brick City 1.

**Schedule:**

**7:30 am to 8 am**-check in. For all badges except for Animation and Graphic Arts, scouts will check in in Strong Hall in the atrium which is located just inside the front doors. Graphic

Arts students and Animation students will check in at Brick City 1. There will be signs directing scouts where to go once inside Brick City. See maps.

**8:15 am to 12:00 pm-**Morning Sessions. Scouts will be led from the opening remarks to their classrooms for their morning sessions.

**12:00 to 1:00 pm-**Lunch on your own. See attached flyer for dining options on and around campus. For Brick City scouts, there are many downtown options for lunch.

**1:00 to 5 pm-**Afternoon sessions. Scouts that are taking full day merit badges should report back to their classroom from the morning session. Those taking afternoon classes other than Graphic Arts should report to the classrooms in the basement of Strong Hall (001 and 002) and will be directed to their afternoon classes from there. Those taking Graphic Arts should report to Brick City 1 and follow the signs to their afternoon session.