	Ses.1	Ses.2	Ses.3	Ses.4	Ses.5	Ses. 6	Class		
Merit Badge	8:30		10:30		2:30	3:30	Size		
	9:20	10:20	11:20	2:20	3:20	4:20	Limit	Cost	Prerequisites/ Partials
COPE		Х					10	\$25	Minimum age: 14
Pathfinder - Level 1		Х					20		
Pathfinder - Level 2		1	1		X		20		
Canoeing	х			х			20		
Kayaking/ Kayaking Award	х			х			10		0
Lifesaving*		х			Х		20		Swimming MB is required
Rowing		Х			Х		12		
Swimming*			Х			х	20		
Mile Swim							X 10		Early morning
Stand Up Paddleboarding	<u> </u>						10		Time TBD
Environmental Science*			Х	<b>-</b>		Х	20		
Fish and Wildlife Management			Х	-		Х	20		
Fishing		х			Х		10		NA state of the state of
Fly Fishing	х			х			10		Must bring own Flyrod
Forestry	х			х			20		
Mammal Study			Х			х	20		
Soil and Water Conservation	х			х			20		
Sustainability*		Х			Х		20	642	
Basketry		Х			Х		15	\$12	
Home Repair					Х	х	20		
Leatherwork	х			х			15	\$10	
Photography							15		Time TBD  REQ: Above ankle boots, long blue jeans &
Welding	х	х					10	\$10	long sleeve, cotton shirt
Woodcarving			Х				15	\$10	Totin' Chip Req.
Cycling (Mountain Bike)*	х			х			10		Some bikes provided. Helmet Req
Dog Care / Pets							15		Time TBD / Partial
Emergency Preparedness*			х			х	20		REQ: First Aid MB
First Aid*		х			х		20		
Golf (Disc)		х			х		20		
Horsemanship	х	<u> </u>				х	10	\$15	REQ: Long Pants and over ankle boots
Search and Rescue			х	х			20		
Backpacking	х			х			20		Partial
Camping		х			х		20		Partial
Cooking			х			х	20	\$5	Partial
Geocaching		х			х		12		
Hiking	х			х			20		Partial
Orienteering			Х			х	20		
Pioneering	х			х			20		
Wilderness Survival		х			х		20		Overnight offered
Animation		х		<u> </u>	х		15		
Archeaology	х			х			15		
Astronomy			х	<u> </u>		х	15		Partial: weather dependent
Automotive Maintenance			х	х			20		
Chess	х			х			15		
Crime Prevention/Fingerprinting				<u> </u>			20		Time TBD
Game Design							10		Time TBD / Partial
Robotics			х			х	10		
Archery			х	х			15	\$10	
Rifle Shooting	х	х					15	\$12	Must be able to handle Equipment
Shotgun Shooting					х	х	15	\$12	Must be able to handle Equipment

\*\*\*Some Merit Badges may be subject to change\*\*\*