

Program Area	Merit Badge	Ses.1	Ses.2	Ses.3	Ses.4	Ses.5	Ses. 6	Ses. 7	Class	Perquisites/ Partial/Program Fees
		8:30	9:40	10:50	1:00	2:10	3:20	4:30	Size	
		9:30	10:40	11:50	2:00	3:10	4:20	5:30	Limit	
Aquatics	Canoeing	X				X			20	
	Kayaking	X				X			10	
	*Lifesaving		X		X		X		20	
	Rowing			X					12	
	*Swimming		X		X		X		20	
Ecology	Genealogy	X			X				20	
	Plant Science							X	20	
	Environmental Science*	X	X						20	
	Nature			X			X		20	
	Reptile and Amphibian Studies				X	X			20	
	<i>Fishing</i>	X					X		10	
	Insect Study		X	X					20	
First Year Camper			X				X		20	Working on Requirements for Scout, Tenderfoot, and 2nd Class
Scoutcraft	Cycling (Mountain Bike)*	X						X	10	Partial- Req. c & d
	Orienteering			X		X			20	
	Geocaching			X					12	Par-Rebs 7,8, & 9
	Cooking*				X	X			10	Par-4, 6
	Game Design		X				X		15	
	Signs, Signals & Codes	X			X				20	
	Salesmanship	X					X		20	Partial-Req. 5
	Horsemanship		X					X	10	Perquisites-Long Pants and over ankle boots required, \$15
Pioneering			X	X				20	Par-Regs. 9 & 10	
	Wilderness Survival		X				X		20	Overnight offered
Health and Safety	<i>Emergency Preparedness*</i>	X				X			20	
	<i>First Aid*</i>			X	X				20	
	Personal Fitness*	X	X						20	Par-7, 8, 9
	Search and Rescue						X	X	15	
Eagle Select	Cit. in the World*			X					20	
	Sustainability*							X	20	
Handicraft	Art		X			X			20	
	Leatherwork						X		20	\$10
	Indian Lore			X				X	20	\$12
	Woodcarving	X			X				20	\$10
Shooting Sports	Archery					X	X		15	
	Rifle Shooting	X	X						15	\$5
	Shotgun Shooting			X	X				15	\$8
STEM	Astronomy (1 Night Session)						X	X	10	Partial-Weather Dependent
	Chemistry						X		20	Partial-Req. 7
	Radio			X					20	
	Programming				X	X			20	Par-Regs. 5b,5c,5d & 6 - Perquisites-Proof of current up-to date cyber chip required
	Robotics	X	X						10	
	Welding	X	X						10	Perquisite-Above ankle boots, long blur jeans & long sleeve, cotton shirt required to participate