



# SPRING CAMPOREE 2024

March 1-3, 2024

# GENERAL INFORMATION

Get ready for a thrilling exploration as Scouts embark on a journey filled with fascinating experiences at the upcoming Spring Camporee. Hosted in collaboration with the US Army Corp of Engineers EDRC Lab in Vicksburg, this event promises a blend of education and excitement.

## QUESTIONS

Contact Chuck Weiss at 601.618.1971 or by Email at [lmrocdoc@yahoo.com](mailto:lmrocdoc@yahoo.com)

## REGISTRATION

Troops must register online at [www.bsa-jackson.org](http://www.bsa-jackson.org) by **Friday, February 29, 2024**. The cost is \$20.00 per person. After that date, there will be a \$10 per person late fee.

## LOCATION

Campout will be held at the USACE Engineer Research & Development Center at Waterways Experiment Station. The entrance to the station will be **GATE 6** off of Wisconsin Ave in Vicksburg, MS. The coordinates for the entrance gate can be found at <https://maps.app.goo.gl/ZUmgx7tNd4MX3Dvs9>



## DIRECTIONS FROM I-20

- TAKE **INDIANA AVENUE**
- TURN ONTO THE **SOUTH FRONTAGE ROAD**
- TURN LEFT ONTO **WISCONSIN AVENUE**
- TURN RIGHT ONTO **BAZINAKY ROAD**
- **GATE 6** ENTRANCE SHOULD BE ON YOUR RIGHT

## CHECK-IN

Units should not plan to arrive before 5:00 PM on Friday. Scoutmasters should have a roster of both Scouts and adults. You should list the phone numbers and email addresses of all adults.

# HEALTH & SAFETY

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Below is a list of policies and guidelines we must follow during this event. These policies are here to keep us safe and to ensure that every Scout and adult leader has great time during the weekend.

## YOUTH PROTECTION

All units will follow the Youth Protection Policies during the weekend.

Two registered adult leaders 21 years of age or over are required. In every unit serving females, there must also be a registered female adult leader 21 years of age or over. All leaders (18 and older) must be current in Youth Protection Training. No adult will be allowed to stay unless they are registered in a paid position with Boy Scouts of America.

## CAMPER SECURITY

Scouts and adult leaders will be identified by wearing their field or activity uniforms. They will also be issued an armband that they must wear at all times.

There will 24 hour security provided by the facility. Remember that this is an active military facility; please remember the posted speed limits.

## BUDDY SYSTEM

We will be using the Buddy System throughout the weekend. Every Scout should have a buddy who must be no more than two years apart in age.

## HEALTH FORMS

Each Troop should have copies of each person's Annual Health and Medical Form (Parts A & B) in a binder. Medical support is available and the closest hospital will be Merith Health on HWY 61.

We will use a campsite at the USACE Engineer Research & Development Center at the Waterways Experiment Station. There are restrooms and port-a-johns onsite. All troops are encouraged to use low-impact camping techniques. Additional Camporee information is listed below.

## CAMPSITE ASSIGNMENTS

Once on station, Troops will be directed to the camping site and will choose their campsite location. The Senior Patrol Leader will then come to HQ and indicate their troops campsite on the map.

## TENTING ARRANGEMENTS

Separate tenting arrangements must be provided for male and female adults and male and female youth. Youth-sharing tents must be no more than two years apart in age. Youth and adult tent separately, including parents and Scouts.

## VEHICLES

Only troop trailers will be allowed to remain in the campsite. All other vehicles must be moved to the parking lot area.

## CAMP FIRES

Campfires are allowed. Each troop must be “cold out” or cool to the touch before the troop can leave. bring a fire pit, pan, or ring to build their fires on. Troops can bring additional fire rings if needed. All fires must be supervised at all times. All firesTroops can bring their firewood but must take what they do not burn. ***No digging fire pits .***

## AX AND WOOD YARDS

All knives, axes, and saws used by the troop shall be in keeping with BSA policy. All wood yards should set-up correctly with proper markings.

## MEALS AND WATER

Meals for the weekend will be the responsibility of each unit. For lunch on Saturday, it is recommended that Scouts have a simple sack lunch or backpacking meal. They will only have 45 minutes for lunch and will not be traveling back to the campsite.

Water is available at the site, but the troop may want to bring their own.

# PROGRAM

The program will highlight the research and capabilities at ERDC. Troops will be divided into small groups. Unit leaders will have to transport Scouts around the facilities. A map with locations will be provide at the Scoutmaster/Senior Patrol Leaders Meeting.

## Program

The overall program will include:

**Scientific Visualization:** Immerse yourself in the world of scientific discovery with cutting-edge 3D viewing technology.

**Towboat Simulator:** Navigate the waters like a pro with our towboat simulator – a hands-on experience you won't forget!

**Hydrodynamic Modeling:** Unravel the mysteries of water flow and dynamics through engaging hydrodynamic modeling activities.

**Reptile and Amphibians:** Get up close and personal with fascinating reptiles and amphibians, learning about their unique characteristics.

**Drones for Military and Civilian Research:** Witness the incredible capabilities of drones and their diverse applications in both military and civilian research.

**Robots:** Explore the world of robotics and witness the latest advancements in technology.

**Additive Manufacturing (3D Printing):** Unleash your creativity with hands-on experience in additive manufacturing, including the fascinating art of 3D printing.

**Research on Levees, Soil, Pavements, and Aquatic Animals:** Dive into important research areas involving levees, soil, pavements, and aquatic animals – gaining valuable insights into environmental science.

**Design/Construction of Physical Models:** Channel your inner engineer as you engage in the design and construction of physical models, putting your creativity and skills to the test.

# PROGRAM/MAP



## CAMPFIRE PROGRAM

For the campfire program on Saturday Night. SPL will decide at the SPL Meeting on Friday Night who the Master of Ceremonies will be. Skits and songs must be turned for approval on Saturday afternoon by 5:30 PM at the HQ Area.

## ORDER OF THE ARROW CALLOUT

As part of the campfire program, there will be an OA Callout. Please let your OA Troop Rep know who is being called at the OA meeting on Saturday at the HQ Area.



## SCHEDULE OF EVENTS

Times are subject to change; an updated schedule will be available at check-in.

### Friday, March 1

- 5:00 - 8:00 PM Check-in and set-up camp.
- 9:00 PM SPL, ASPL, and Scoutmaster meeting at HQ followed by a cracker barrel.
- 10:00 PM Scoutmaster Minute at each Troop's Campsite
- 11:00 PM Tap's- Lights Out

### Saturday, March 2

- 6:30 AM Reveille, breakfast, and clean-up
- 8:00 AM Travel to ERDC Auditorum (See Map)
- 8:15 AM Opening Ceremony and Assembly at the ERDC Auditorum
- 8:30 AM-11:45 AM Morning Program | 2 breakout sessions  
Campsite inspections begin
- Noon Lunch at Activity Site
- 1:00 PM-4:30 PM Afternoon Program | 3 breakout sessions
- 5:00 PM Order of the Arrow Meeting at HQ Tent
- 5:30 PM Skits and Songs are due for Campfire Program
- 7:00PM Assemble for Evening Campfire and OA Call-out
- 10:00 PM Scoutmaster Minute
- 11:00 PM Taps -Lights Out

### Sunday, March 3

- 7:00 AM Reveille, breakfast, and clean-up
- 9:00 AM Assembly/Closing Ceremony
- 9:30 AM Individual Troop's interfaith worship service
- 10:00 AM Break camp, pack up, clean up, checkout and depart.



## SITE SELECTION & TENT PLACEMENT (15 POINTS)

- Takes advantage of the ground slope with no ditching. Avoids insects, poison ivy, and obvious dangers from overhead.

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## SHELTER (15 POINTS)

- Tents properly erected, trim, securely anchored
- Cover for dining facilities properly erected, trimmed, securely anchored, provides run-off for rain, if used

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## FIRE, FIREWOOD, AND TOOLS (40 POINTS)

- Fire site a safe distance from the tent, etc; adequately contained (a minimum of 5 Ft. radius around the campfire) (10)
- Firewood protected from rain and dampness, if used (5)
- Firewood is stacked properly in the Wood Yard. (5)
- Wood tools are properly stored, if used (5)
- Wood Yard specifically located & adequately marked off, if used (5)

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## HEALTH AND SAFETY (70) POINTS

- Proper disposal of garbage (10)
- Food adequately protected from contamination, spoilage & animals (5)
- Dishwashing practices result in clean pots, plates, etc (10)
- Cooking equipment stored off the ground and clean (5)
- Clean water is available (5)
- Location of troop first aid kit is visible to all (10)
- Campsite is clean and in order. (10)
- Personal equipment neat & stored properly (uniform by patrol) (10)
- Ground cloth under bed or tent, bedding is dry, rolled, folded, or covered. (5)

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## CAMP IDENTIFICATION & CAMPSITE GADGETS (20 POINTS)

- U.S. AND Troop flags are properly displayed. (10)
- Scoutcraft/campsite gadgets. Proper knots and lashing used (10)

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## PATROL ORGANIZATION & OPERATIONS (40 POINTS)

- Evidence of separate patrol sites. (20)
- Duty Rosters Posted (20)

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**TOTAL POINTS**

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**Andrew Jackson Council**  
**Boy Scouts of America**  
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