



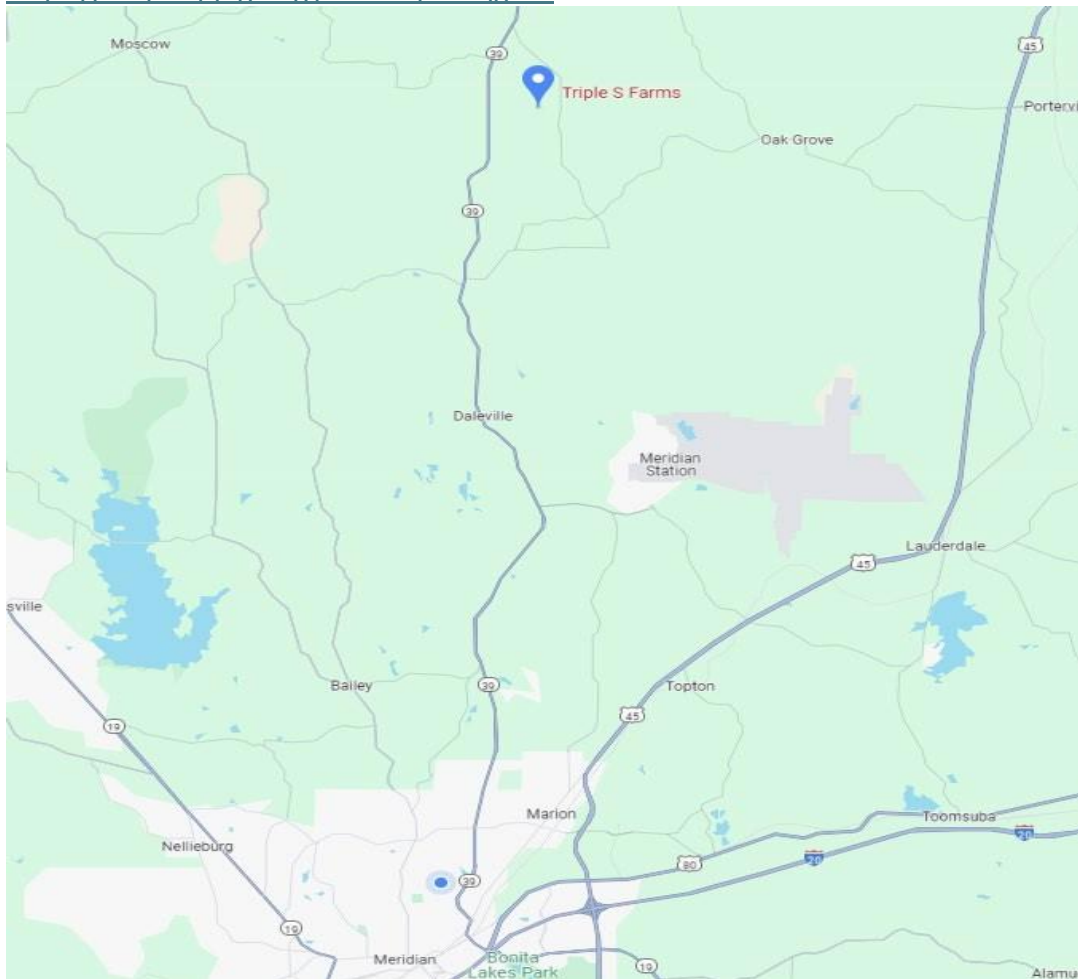
Hello Scouts.

You and your troop are invited to attend The Spring Camporee to be held at Triple S Farms, where we will test your patrol on the basics of Scouting. Knots, Lashing, Fire making, Compass, and First Aid are sure to be included.

The fee to cover Insurance and Program materials is \$20 per Person. This does include a Patch. We hope you have a Safe and Enjoyable Camporee

Yours in Scouting Camporee committee

<https://maps.app.goo.gl/19ncr3jvSuitjgXz9>



History and Purpose of the Camporee

A Legacy of Scouting Adventure

The **camporee** has been a cornerstone of Scouting since the early days of the movement, providing an opportunity for Scouts to gather, compete, and grow in outdoor skills. The first **National Camporee** in the United States took place in 1935, but the tradition of Scouts coming together for skill-based competition and adventure dates back even further. While large **jamborees** bring together Scouts from across the nation and the world, camporees focus on **regional challenges**, where patrols and troops put their training to the test in an immersive, outdoor setting.

Purpose of Our Scout Weekend Camporee

This camporee is more than just a weekend in the woods—it is an **ultimate test of Scout skills, teamwork, and perseverance**. The event has been carefully designed to reflect the core values of Scouting while also offering a **thrilling and competitive experience**.

1. **Adventure Through Exploration** – Scouts will embark on a **5-mile hike**, using **orienteering and geocaching skills** to navigate from station to station. Each stop presents a **new challenge**, reinforcing both traditional and modern Scouting techniques.
2. **Skill-Based Competitions** – Throughout the hike, Scouts will compete in events tied to **rank advancements and core Scouting skills (See Description Below)**
3. **The Ultimate Navigation Adventure** – Unlike traditional camporees, this event incorporates an **interactive navigation element**, where teams must locate hidden coordinates, solve puzzles, and work together to uncover **clues leading to the final mystery challenge**.
4. **The Final Challenge** – Teams will **decode coordinates**, to unlock a final **treasure chest**. This challenge mirrors **real-world problem-solving** and will test Scouts on their **critical thinking, leadership, and teamwork**.
5. **The Spirit of Friendly Competition** – Each patrol will compete for points, with **bonus awards for teamwork, leadership, and creativity**.
6. **A Tradition of Leadership and Growth** – Camporees have always been about **more than competition**—they shape future leaders. Scouts will not only sharpen their skills but also develop **confidence, resilience, and the ability to work as a team**.

As **Lord Baden-Powell** once said, *“The most worthwhile thing is to try to put happiness into the lives of others.”* This camporee aims to do just that—bringing Scouts together for a **weekend of adventure, camaraderie, and personal growth**, ensuring they leave **better, stronger, and more prepared for future challenges**.

Friday Evening - Arrival & Setup

4:00 PM - 7:00 PM – Arrival, Check-in, Campsite Setup
7:30 PM – Opening Flag Ceremony & Welcome
8:00 PM – Leader Meeting & Patrol Leader Council (PLC)
8:30 PM – Cracker Barrel (Snacks & Fellowship)
9:30m - 10:45 PM- Capture the Flag
11:00 PM – Lights Out

Saturday - Full Day of Activities 6:30 AM – Reveille

7:15 AM – 8:45 AM – Breakfast
9:00 AM – Flag Raising Ceremony
9:15 AM - 12:00 PM – **The Ultimate Navigation Adventure** (Scout Skills Competitions)
Each patrol will get their coordinates at flag. Lunch will be after the 3rd station.
1:15 - Resume the Adventure at your last station. 2:30 – Afternoon Activities
 • **Volleyball & Kickball Games 5:00 PM - 6:00 PM** – Dinner
6:30 PM – Flag Lowering Ceremony
7:00 PM - 9:00 PM – Campfire Program (Skits, Songs, Scoutmaster's Minute)
11:00 PM – Lights Out

Sunday - Closing & Departure 6:30 AM – Reveille

7:00 AM – Flag Raising Ceremony
7:15 AM - 8:00 AM – Breakfast
8:30 AM - 10:00 AM – Interfaith Service & Scoutmaster's Challenge
 • Scouts can complete outstanding rank requirements (i.e., Scout Oath & Law, Service Project, Leadership discussions)
10:30 AM – Campsite Inspection & Pack-Up **11:30 AM** – Closing Flag Ceremony & Awards **12:00 PM** – Departure

Have a Safe Drive back home!

Camp Rules

We will all be expected to live by The Scout Oath and Law at the Camporee. Remember we are invited guests and we need to treat our campsites as such. Ground fires will be allowed but do make every effort to minimize impact. "Leave No Trace"

Port-a-Johns will be available. "Cat Holes" with appropriate privacy cover will be allowed if you choose.

Swimming has not been planned by the Camporee committee but there will be opportunities to try and stay dry.

Starting at approximately 4:00 PM on Saturday, We will conduct an inspection of each participating troop's campsite. Special awards will be presented to units having the best campsite, the best gateway, and the best patrol flags, etc

Campsite Inspection forms will be available at check-in.

GENERAL CAMPSITE INSPECTION CRITERIA

- Campsite uses the guidelines found in the *Scout Handbook*.
- Its organization and arrangement is appropriate to the size of the troop and the space available
- Living quarters are clean and neat; and troop equipment is properly stored.
- The area is hazard-free; and the cooking area is clean and safe.
- The area has been improved above and beyond a basic campsite
- The gateway is both creative and appropriate to the Camporee theme.
- Flags are present and are properly displayed.

Game With A Purpose: The Ultimate Navigation Adventure:

- **Goal:** To gain experience in geocache/GPS activities. Each station will also contain rank advancements coupled with a competitive edge.
- **Course Structure:** Linear course with troops given GPS coordinates to their first competitive stations. Each station will issue coordinates to the next station. The distance between competitive stations will be far enough apart that a 5 mile hike will be completed by the end of the event! The ultimate prize will literally be unlocked from a hidden treasure chest given by the coordinates from the final station.
- **Stations:**
 - **Orienteering & Problem-Solving:** Decoding coordinates.
 - **Fire Building:** Building a fire to burn through a string.
 - **First Aid:** Simulated injury assessment and treatment.
 - **Pioneering:** Construction of a tripod, bridge, flagpole, or etc.
 - **Cooking** - Flap Jack Flip
 - **Knot Tying** - Tying all of the essentials
- **Final Mystery Challenge:**
 - **Key at Last Station:** Teams receive a key to unlock a box hidden at certain GPS coordinates. Inside the box is a set of coordinates to the final prize.
 - **Final Prize:** The prize will be hanging from a tripod, hidden out of sight. Teams will have to carefully search for it once they reach the coordinates.
 - **Teamwork Bonus:** Teams are awarded bonus points for teamwork, leadership, and creativity during each station.
 - **Time Factor:** The first troop to find the trophy, take a picture, and text it to the game coordinator wins the ultimate prize.
- **Scoring:** A point system for each station, plus bonus points for teamwork, leadership, and creativity. Awards from each station, as well as, the ultimate geocache champion will be announced at the conclusion of the camporee.

Scout Camporee Campsite Evaluation Sheet

Troop: _____

Judge's Name: _____

Date: _____

Category	Criteria	Points Possible	Points Earned
1. Campsite Organization	Tents arranged neatly and properly staked; pathways clear	10	
	Duty rosters posted and visible	10	
	Patrol gear and personal items stored properly	5	
	Cooking area organized and clean	5	
2. Safety & Health	Fire safety observed (fire ring, bucket of water/sand, no unattended fire)	10	
	First aid kit visible and accessible	10	
	Food stored properly to prevent wildlife issues	5	
3. Leave No Trace & Cleanliness	Campsite clean and free of trash	10	
	Trash properly contained and disposed of	10	
	Ground cover and trees undisturbed (no trenching, damaged branches, etc.)	10	
4. Camp Gadgets & Pioneering	Functional camp gadgets built (table, tripod, wash station, etc.) Must have 3 camp gadgets	10	
	Proper knots and lashings used	5	
5. Scout Spirit & Teamwork	Scouts display teamwork and cooperation	10	
	Demonstrates respect and hospitality to visitors and judges	10	
Bonus Points	Creativity or unique campsite improvements	5	
	American and Patrol flags displayed	5	
Total Score			

Scoring Guide

- **90-100 Points: Outstanding – Model campsite with excellent organization and Scout spirit.**
- **75-89 Points: Very Good – Well-maintained campsite with minor areas for improvement.**
- **60-74 Points: Satisfactory – Functional but needs more organization and cleanliness.**
- **Below 60 Points: Needs Improvement – Must address significant issues for safety and organization.**