



2024 Skills Merit Badge (Adventure Quest) Camp at Class Catalog

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Registration opens May 30, 2024
Visit www.scoutingevent.com/296-SkillsMB2024 to register



BOY SCOUTS
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Class Catalog

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Merit Badge - General use (Scheduled Classes)



MB106 Animal Science

Cattle, horses, sheep, goats, hogs, poultry, and other domesticated animals are important to people for many reasons. They supply us with food and clothing, we use them for recreational purposes, they work with and for us.

Maximum number of participants: 20

Prerequisites: Bring a blue card signed by your unit leader

This is an involved merit badge, expect to use the full time to complete.



MB128 Communication

This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication."

Maximum number of participants: 20

https://filestore.scouting.org/filestore/merit_badge_reqandres/communication.pdf

Prerequisites: Bring Blue Card

Communication Prerequisites:

Please bring a prepared 5 minute speech to give during the merit badge time - prepared by the scout.

5. Attend a public meeting (city council, school board, debate) approved by your counselor where several points of view are given on a single issue. Practice active listening skills and take careful notes of each point of view. Prepare an objective report that includes all points of view that were expressed, and share this with your counselor.



MB246 DNR Firearm Safety Field Day & Rifle MB

Complete your Minnesota DNR Firearm Safety with this field day at Parker Scout Reservation! Finish your online training through the DNR website and complete your certification with this field day. You will also be able to do the rifle MB.

Additional Fee: \$2.00

Maximum number of participants: 20

<https://www.dnr.state.mn.us/safety/firearms/index.html>

Prerequisites: MN DNR Firearm Safety Classroom or Online training:

<https://www.dnr.state.mn.us/safety/firearms/index.html>

Follow the link to this website and choose the "hybrid" option - you will be redirected to the registration for online learning site (\$25 fee). Bring proof of completion to be able to participate in this field day.



MB138 Electricity

Electricity is a powerful and fascinating force of nature. As early as 600 b.c., observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years.

Maximum number of participants: 20

https://filestore.scouting.org/filestore/Merit_Badge_ReqandRes/Electricity.pdf

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- Prerequisites:** Bring signed Blue Card
2. Complete an electrical home safety inspection of your home, using the checklist found in this pamphlet or one approved by your counselor. Discuss what you find with your counselor
 8. Make a floor plan wiring diagram of the lights, switches, and outlets for a room in your home. Show which fuse or circuit breaker protects each one.
 9. Do the following:
 - a. Read an electric meter and, using your family's electric bill, determine the energy cost from the meter readings.
 - b. Discuss with your counselor five ways in which your family can conserve energy.



MB144 Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

Additional Fee: \$2.00

Maximum number of participants: 15

<http://usscouts.org/mb/worksheets/Environmental-science.pdf>

Prerequisites: Blue Card

Takes 2 time blocks

Environmental Science Prerequisites:

do #3e 1 or 2

do #3f 1or 2

do #6



MB149 First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

Maximum number of participants: 20

https://filestore.scouting.org/filestore/merit_badge_reqandres/first_aid.pdf

Prerequisites: Blue Card

First Aid Prerequisites:

Print out and read the worksheet, become familiar with the terms

5a-Prepare a first aid kit for your home. Display and discuss its contents with your counselor. Bring to class.

5b-With an adult leader, inspect your troop's first aid kit. Evaluate it for completeness. Report your findings to your counselor and Scout Leader.



MB160 Home Repairs

Successfully completing this badge's requirements can lead to a lifetime of personal and financial rewards: Doing basic home repairs provides a sense of personal pride in one's achievements and increased self-confidence. In addition, safe and successful do-it-yourselfers can easily save a family thousands of dollars in repair bills over the years.

Additional Fee: \$2.00

Maximum number of participants: 20

https://filestore.scouting.org/filestore/merit_badge_reqandres/home_repairs.pdf

Prerequisites: Bring blue card signed by scoutmaster

This merit badge takes 2 blocks of time

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MB190 Public Speaking

A lot happens during the course of every person's life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven't stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won't be scary. It can even be fun.

Maximum number of participants: 15

https://filestore.scouting.org/filestore/merit_badge_reqandres/public_speaking.pdf

Prerequisites: Blue Card

Public Speaking Prerequisites:

Prepare:

2. Prepare a three- to five-minute talk on a topic of your choice that incorporates body language and visual aids.

Prepare:

4. Select a topic of interest to your audience. Collect and organize information about the topic and prepare an outline. Write an eight- to 10-minute speech, practice it, then deliver it in a conversational way.



MB230 Scouting Heritage

Introduces youth to the history of the Boy Scouts of America. They'll learn it all - from Scouting's beginnings under Lord Baden-Powell to the history of their own troop.

Maximum number of participants: 20

https://filestore.scouting.org/filestore/merit_badge_reqandres/scouting_heritage.pdf



MB242 Signs, Signals, and Codes

American Sign Language (ASL) is the third most used language in the United States. The Signs, Signals, and Codes merit badge will cover Morse code, ASL, Braille, signaling, trail markings, and other nonverbal communications. Did you know that some of these have even saved people's lives?

Maximum number of participants: 12

Prerequisites: Bring Signed Blue Card

Be familiar with the merit badge and have worksheet filled out.



MB213 Theater

While earning the Theater merit badge, Scouts will learn to appreciate live performances as members of the audience as well as go behind the footlights to see the view from the other side. Much more goes on in theater than ever meets the audience's eye.

Maximum number of participants: 20

https://filestore.scouting.org/filestore/Merit_Badge_ReqandRes/Theater.pdf

Prerequisites: Bring a blue card signed by your unit leader.

1. Attend and write a review of 3 full length plays - they must be attended in person and not viewed on a tv or video. Please print out the worksheet and write the reviews in the areas provided noting story, acting, staging, and review notes. This must be done out of merit badge to complete.

3. Note your participation in any theatrical productions (If scout has not been in a play we will complete at merit badge clinic)

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MB232 Welding

Welding is an exciting and essential skill in our modern world. Scouts will learn safety and will practice several welding techniques. Welding can lead to an exciting career opportunity. Opportunities in the welding field are endless, and Scouts earning their welding merit badge can not only explore the fundamentals of welding, but also learn about the different career paths within the industry

Additional Fee: \$3.00

Maximum number of participants: 5

https://filestore.scouting.org/filestore/merit_badge_reqandres/welding.pdf

Additional Fee: \$3.00

Maximum number of participants: 5

https://filestore.scouting.org/filestore/merit_badge_reqandres/welding.pdf

Prerequisites: Bring your Blue Card

Must wear denim jeans, leather boots, and 100% cotton long-sleeve shirt. No synthetic materials! If you are not dressed appropriately, you will not be able to practice the welds.



MB223 Woodwork

Wood is an amazingly versatile, practical, yet beautiful material. A skilled craftsman can use wood to fashion just about anything. As a woodworker or carpenter, you will find no end of useful, valuable, and fun items you can make yourself, from wood.

Takes one session, but Scouts may return after campfire Saturday to complete requirements.

Additional Fee: \$5.00

Maximum number of participants: 10

https://filestore.scouting.org/filestore/Merit_Badge_ReqandRes/Woodwork.pdf

Prerequisites: Bring your Blue Card

Print the Worksheet

Bring your Totin' Chip and a First Aid Kit

Bring a hammer

Scouts will be working on something to bring home.

#7 -Talk with a cabinetmaker or finish carpenter. Learn about training, apprenticeships, career opportunities, work conditions, work hours, pay rates, and union organization that woodworking experts have in your area.