

BOY SCOUTS OF AMERICA MICHIGAN CROSSROADS COUNCIL

66th Scout-O-Rama Merit Badge and Activity Fair

Space Carnival Scout-O-Rama

Scouts BSA Guide for Leaders/SPL's

Revised: April 21, 2025

This event is open to all Currently Registered Scouts and Scouters.

The General Public is invited to visit on Saturday.

Please share this document with all adult and youth leaders attending so that everyone is up-to-date with the latest information about our event.









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We respectfully acknowledge these sponsors for their contributions to the Running Waters District and thank them for their contributions which have helped make our event a success! We also thank the businesses who presented and sponsored merit badges for this event.



Welcome to the 2025 Michigan Crossroads Council Scout-O-Rama! This will be the 93nd Scout-O-Rama held in Monroe County, and the 66th occasion at the Monroe County Fairgrounds location. Our Scout-O-Rama is a unique event in the Scouting world. It is part Camporee but mostly Scout Show. The purpose of this event is for Units to promote the Scouting Program by putting their Scouting skills to the test as they are challenged to build the best gateway they can. It is an opportunity for current Scouts and Scouters to show the public how much fun Scouting is and why they should join. This event is also an exciting way for each of us share the Scouting spirit with other Scouts and Scouters from around the Michigan Crossroads Council, and surrounding Councils and to make new acquaintances and renew contacts from previous events.

Whether this is your first time attending the Scout-O-Rama or you have participated in so many that you have lost count, this is going to be an event full of fun and opportunities for Scouts and Scouters alike. This is the Spring Event for the Michigan Crossroads Council, and many comments/suggestions from last year's participants have been reviewed and incorporated to make this an even better event for all. Countless hours of hard work have been put into this year's event to ensure that Scout-O-Rama remains the "Largest and Greatest Scout Show in Michigan." The Scout-O-Rama Committee believes this manual will be an excellent tool to prepare your Unit for a fun and meaningful experience at this momentous event. This manual is organized into sections based on the level and type of units participating. The beginning section contains information that is important to all participants. The subsequent sections are group specific. We hope this manual answers all your questions about the 2025 Scout-O-Rama. See you at the show!!!

Sincerely,

Your 2025 Scout-O-Rama Committee



Contact the following persons for questions not answered in this information package:

General, Payment, Late Arrival, Registration and Contest Judging questions: Rob Sherry, Ruler of the Kingdoms ph: 734-693-1396 email: Caitlyn.davies96@gmail.com

Pinewood Derby S-O-R championship questions: Sheri Krabach, Duchess of Transport ph: 419-508-2972 email: sheri@krabach.net

Registration

Participation fees for the 2022 Scout-O-Rama event are as follows, Registration closes 5/7/23.

Scouts BSA/ Crews/Posts/Cubs (with family camping): \$30.00 per Scout & \$10.00 per Leader

Cubs Saturday Only: \$20.00 per scout & \$10.00 per leader, Same day registration only

Day Visitors: \$10.00 for General Admission which can be credited towards your new Scout membership if application is signed and submitted at SOR. This does not include the patch. General Admission covers all scout show activities for the day. Mothers of All scouts will receive free entry if only visiting for the day.

Registration

- Registrations are taken on a Unit basis. Saturday only visitors may register for MB's as an individual
- Scouts BSA participants may register their Units online at <u>http://www.michiganscouting.org/events/</u> by selecting the Scout-O-Rama event from the May 2025 calendar. Be sure to select the correct "event," i.e. Scouts BSA/Crew/Post Participant (Fri-Sun) or Pack Participant (Fri-Sat), or Visitor (Saturday ONLY).
- Units are asked to pay in full at the time of registration.
- Each Unit that is registered to participate in the event is <u>expected to build a gateway</u> in its campsite during specified hours. <u>Bonus given for Space Carnival themed gateway and campsite!</u>
- Please be prepared to present a complete and accurate Unit roster upon check-in. Units who are visiting for Saturday only are not eligible for certain activities (i.e. Dutch oven cooking, etc.).



New for 2025

Friday Night FIRE BOWL

Please have your unit prepare a skit for the Friday evening Firebowl. Firebowl skits will be scored and receive points based on creativity, props, humor and participation.

	Points Possible
Creativity	20
Props	10
Humor	10
Participation	10



Merit Badge and Activity Fair

Merit Badges

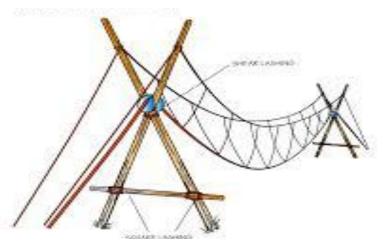
(Blue Cards must be provided by the unit)

We will be using the council registration for the merit badges as it is part of the registration process. The registration is located at <u>http://www.michiganscouting.org/Calendar/</u>for the Individual Merit Badge sign up. The list of merit badges that are being presented by local businesses or troops are listed below. The areas of the merit badges will be determined and and furnished at registration.

The merit badges that your Scouts select may be completed at SOR (Eagle Required Merit Badges will not be allowed to be completed at SOR.) The businesses or troops may require pre-requisites (These will be communicated through the SOR committee at least a month ahead of time.) SOR <u>will not</u> provide blue cards.

List of Merit Badges Available during SOR

- If you have extra scouts available and the materials, these activities can also be provided in addition to the merit badges:
- 1. <u>Yard games</u> Provided yard games and staff for Scouts use.
- Other Troop Activities Set-up and run an activity to be enjoyed all. Please contact the SOR Committee to confirm.









Location of Monroe Fairgrounds:

The Monroe County Fairgrounds are located in Monroe County on Highway M-50 (south side), at the corner of Raisinville Road (east side). The parking and entrance to the fairgrounds is off M50, and is just past the MBT Expo Center building. There will be signs marking the entrance on M-50. Raisinville Road entrances will be closed.

GPS address for the fairgrounds: 3775 South Custer Rd. , Monroe MI 48161



Rules and Regulations

- 1. The principals in the Guide to Safe Scouting will be followed during this event.
- Scout will pack in (carry) their own gear. Only vehicles allowed to transport scout gear in the grounds is tow vehicle and trailer and only enter through M50 (S. Custer Rd) entrance. <u>No vehicles will be permitted to enter the event</u> grounds on Friday or Saturday.
- 3. Do NOT move site stakes!
- 4. Unit vehicles must be removed from the fairgrounds by 9:00pm Friday. Space for Unit trailers will be provided adjacent to troop campsite for trailer parking (tow vehicle <u>must</u> be disconnected from trailer). If a vehicle is still in your campsite after 9pm Friday, for every minute your vehicle is still in your campsite, 1 point will be deducted from your gateway, display, and campsite judging scorecards. No camping trailers except for the SOR staff please.
- 5. Please explain to all youth and adults in your Unit that they are to enter and exit only through the gateway of any Unit site that they visit. They are not to cross under campsite perimeter ropes or take shortcuts through a Unit's campsite. Our campsites are our homes for the weekend, so be respectful. If you want to enter a campsite other than during show hours (10am-5:00pm), stand at the gateway and shout, "Permission to enter." If the response is, "Permission granted," then enter. Otherwise, do not enter. When you leave a site, ask for permission to do so.
- 6. Any questions regarding these rules, or issues that arise during the event, may be directed to either Chair or the Scouts BSA/Venture/Explorer/Event Chair. Any Staff will be able to correct safety violations immediately.
- 7. Abide by the Scout Oath and Law/Venturing Oath/Exploring Motto/Sea Promise throughout the weekend.
- 8. Do not dig any holes on the fairgrounds. There are electrical lines running throughout the fairgrounds.
- 9. Provide your own equipment, tables, gear, and supplies for your site. Nothing will be provided for you except for a reserved space for your Unit. Keep all fires elevated and off the ground--this includes both cooking fires and campfires. All fire coals and embers must be out cold and removed from fair property—Leave No Trace.
- 10. No liquid fuel stoves or lanterns permitted. Bottle gas is acceptable. You cannot have a grease pit for used cooking oils--bring some type of container (i.e. coffee can) that can be sealed to pour used grease into for disposal.
- 11. There is no firewood available If your unit needs some, you must bring what you need and, just as importantly, take back with you what you didn't use. If your Unit burns wood in anyway, you must have an proper axe yard set up within your campsite.
- 12. Put all your trash into garbage bags and take them back to the SOR designated dumpster near the Glenn Stock Arena. The barrels are for the public's trash. Do not simply throw loose trash into a barrel. Pioneering project materials are not trash and must be taken back home.
- 13. As with all Scouting events there is no smoking or vaping allowed. If you need to smoke or vape it must be done in the vehicle in the parking out of view of the scouts and public. Also no tobacco spitting on the Fair property.
- 14. No Flying of drones without clearance from SOR, the FFA and the Fair Association. No firing anything with a bang type noise must be cleared with SOR and the Fair Association.
- 15. No loud music allowed if it can be heard outside of your site perimeter it is to loud.



Individual Competitions and Separate Contests at Scout-O-Rama

Many Units put a tremendous amount of time and effort into their displays, campsite layout, and gateways. It is very possible to have ten or more that were incredibly well done and judging results can sometimes cause feelings of unfairness and/or favoritism. Our judges do their best to be objective and impartial. Your Unit's goal should be to do the very best it can and have fun while doing it. We like to think that the experience and fellowship of the Scout-O-Rama experience will make winners of all of us.

Competitions

Best Gateway Best Campsite Appearance

Scout-O-Rama Dutch Oven Cooking Contest

Our Annual Dutch Oven Cooking Contest is open to both Scouts (Youth) and Scouters (Adult Leaders), with multiple divisions from which to choose.

Dutch Oven Cooking Contest (Scouts and Scouters) Will need to pre-register online.

- 1. Best Youth Entrée/Dessert
- 2. Best Adult Dish
- 3. Best "Secret Ingredient "Dish, open to both Youth and Adults—it's "Winner Take All!" The not so secret ingredient is Lemon.

Be as creative as possible—there are no restrictions on ingredients, It just has to be prepared and cooked in a Dutch Oven at SOR. Judging for the contest takes place at the Registration Pavilion on Saturday near dinner time. Please refer to the program for exact time. Contestants are reminded to abide by all fire safety rules as listed in this manual when preparing your entry.

At the time your Dutch Oven dish is submitted for judging in the cooking contest, it is required that you will also **submit the recipe and directions for preparation**. Handwritten on note book paper will be fine, however, not on paper towels. Remember a Scout is prepared. The dish must be completely prepared and cooked on site at the Scout-O-Rama. You **must** provide serving plates/bowls and utensils for judges.

One winner will be declared in each of the three categories (Youth Dessert, Youth Entrée, and Adult Dish). Each winning Patrol/individual will receive a small plaque to commemorate the event.

The winner of the Best "Special Ingredient" Dish category will be presented a small award.





Dutch Oven Contest Judging Sheet

(points NOT to be included in Unit's composite score—this is a stand-alone contest)

Criteria:

- One entry is allowed per Patrol.
- The dish must be cooked in a Dutch Oven.
- Safety should be your top priority.

- The entry will be judged on overall appearance, taste, aroma, and judges appeal.
- The dish must be completely prepared and cooked on site at the Scout-O-Rama and include recipe.
- Youth entries must be prepared entirely by the Youth with ADULTS ONLY SUPERVISING. Adults cannot PHYSICALLY ASSIST the Youth preparing the dish.

Contestants are reminded to abide by all fire safety rules as listed in this manual when preparing your entry.

1.	Was the recipe and directions for preparation submitted with the dish?	Maximum 10 Points
2.	Was the dish completely prepared and cooked on site at the Scout-O-Rama?	Maximum 20 Points
3.	Does the dish look appetizing ?	Maximum 10 Points
4.	Does the dish have a pleasing aroma ?	Maximum 10 Points
5.	How would you rate the over all taste of the dish ?	Maximum 40 Points
6.	Over all judge appeal of the dish ?	Maximum 10 Points
7.	Deductions for rule violationsplease specify:	Deixia
	Total points awarded out of 100 points possible. =>	Points

Comments:

Judge's Signature: _____

Time: _____



Troop/Crew/Post/Ship Campsite Appearance Judging Sheet

The Senior Patrol Leader/President or Assistant Senior Patrol Leader/Vice President must be present in the campsite. Each Unit will receive its completed judging sheet before the close of the event.

1.	Tents are spaced equally and in a straight line.	Maximum 10 Points
2.	Cooking areas clean, orderly, & free of debris. Food items are stored properly & safely.	Maximum 10 Points
3.	American Flag and Unit Flag are on display.	Maximum 10 Points
4.	First Aid Kit is easily visible from at least 10' away and marked.	Maximum 10 Points
5.	Fire Extinguisher (Type A B C) fully charged and sealed and easily visible & cannot be in an enclosure i.e. full sided dinning fly/tent marked. Fire buckets can be by tents not required.	Maximum 10 Points
6.	BONUS - Emergency Preparedness Station; add an Emergency Station containing #4 & #5 (must follow rules of both #4 & #5 and be near the cooking station)	Maximum 25 Points
7.	Youth and adults are in uniform during the day until after the closing ceremony. For Scouts BSA: official Scouts BSA Field Uniform, for Crews/Posts: official uniform as adopted by the Unit. (Please do not <u>deduct</u> for hats unless they are non-Scout hats or Fantasy attire must be worn over the Field Uniform)	Maximum 10 Points
8.	Scouts and Leaders are showing Scout Spirit and have a positive attitude.	Maximum 10 Points
10.	Is the perimeter of the campsite roped off in some fashion and attached to the gateway on both sides?	Maximum 15 Points
10.	How would you rate the overall appearance of this campsite? (i.e. Proper axe yard if have a wood fire, NO names at tents YPT safety, etc.)	Maximum 15 Points
11.	Deductions for rule violationsplease specify:	 Points
	Total points awarded out of 100 points possible. =>	

Bonus Category

1.	Space Themed Campsite	Maximum 25 Points
2.	Space attire (must be worn over the Field Uniform, all attire must be modest and follow YPT standards i.e. if pants detract from Space attire shorts must be worn.)	Maximum 25 Points
	Total points awarded out of 50 points possible. =>	

Comments:_____



Best Gateway Contest Judging Sheet

Criteria:

- Gateways will be judged on overall appearance, originality, and creativity.
- Unit number, city and state, and Charter Organization's name must be part of the gateway.
- Gateways should be constructed by Youth with ADULTS ONLY SUPERVISING. Adults CANNOT PHYSICALLY ASSIST WITH ANY LASHINGS. This is a Youth organization and all gateways should be constructed accordingly.
- All Gateways **MUST** be completely assembled at SOR. Any Gateway brought in pre-assembled or any parts there of will be disqualified.
- The structure must be free standing and should not be held up by any holes in the ground. The structure may

Please leave your gateway up till 5pm on Saturday, May 12th

not be over fifteen feet tall and must be able to withstand wind and weather. Must be secured to the ground using rope and tent stakes (NO Rebar).

- For Scouts BSA; the gateway cannot be constructed using nails, lag bolts, ANYTHING METAL, zip ties, 2 x 4's, or plywood.
- For Crews, Posts,; the gateway must reflect your unit's Focus and you are able to use items Troops cannot.
- You **MUST** have an axe yard set up if you are going to be cutting or trimming your gateway building materials. If the gateway is going to be a pioneering project, then an adult must be present at all times during construction. See National Council Guidelines for more details. Safety should be your top priority. Be sure to read and follow all rules, regulations, and guidelines outlined in this manual.

1.	Is Unit number clearly visible on gateway?	Maximum 10 Points
2.	Is Unit city and state visible on gateway?	Maximum 10 Points
3.	Is Unit's Chartered Organization visible on gateway?	Maximum 10 Points
4.	How would you rate the overall amount of creativity?	Maximum 20 Points
5.	How would you rate the overall appearance and safety of gateway?	Maximum 50 Points
	Deductions for rule violationsplease specify:	
6.		Points
	Total points awarded out of 100 points possible. =>	

Bonus Category

1.	Space Themed Gateway	Maximum 25 Points
2.	Space Perimeter (on stakes or metal poles at least 3' high or timber not rope, twine, cording or caution tape) NO laser lights we are in restricted airspace.	Maximum 25 Points
	Total points awarded out of 50 points possible. =>	

Comments:

Judge's Signature: _____

Time: _____





Friday May 9, 2025	All	Booth, Campsite, Display and Gateway Setup Unit check in begins at 6:30pm at the Registration Trail-
3:00pm - 10:00pm		er
4:00pm—9:00pm	Cub	Cub Camp Family Check-in begins at the Campsite near southwest corner of the Fairgrounds. Program after registration
7:00 PM – 8:300 pm	All	Firebowl
9:00pm	All	Please move ALL vehicles from the grounds to the East Parking Lot off of M-50 (exception—family camp partic- ipants) Late arrivals must have prior approval from the SOR chair.
9:00 PM – 9:30 pm	Scouts BSA	Unit Youth Leaders' Meeting – Registration Trailer
0930 pm	Cub	Glenn Stock Arena Closes – All Displays must be complete by this time!
09:45 pm	Scouters	Cracker Barrel - Adult Fellowship – TBD location Maintain YPT at site
10:30pm	All	Lights Out! - All Scouts must be in campsites for re- mainder of the evening. Reminder—Buddy System after lights out for restroom visits.



Saturday May 10, 2025		
6:00 AM – 8:00 AM	ALL	Scouts eat breakfast in individual campsites Please complete ALL site preparations before the Opening Parade.
8:15 AM - 9:00 AM	ALL	Opening Parade Assembly <i>for ALL UNITS (including Cubs</i> – in front of sheriff building. Opening Ceremony - Glenn Stock Arena – following parade
10:00 AM—5:00 PM	All	Show Open to the Public
10:00 AM—5:00 PM	ALL	 Scouting Information Pavilion – Registration Trailer Merit Badge Activities—TBD Touch and Truck & Cub Crafts (9:30-11:30) American Indian Arts and Crafts Display – Glenn Stock Cub Carnival (1:00-5:00pm) Climbing Wall— Glenn Stock (12:30—4:30pm) Archery Range—Glen Stock (12:00-4:30pm) Foodservice–TBD First Aid – First Aid Building and Travel Trailer behind the Building





Saturday May 12, 2025	Scouts BSA	Unit Sites open to the Public
1:00 PM – 5:00 PM		
3:30 PM – 4:30 PM		Dutch Oven Contest Judging – Registration Trailer/ Headquarters or Pavilion
5:00 PM—7:00 PM	All	Food available for purchase from local vendors
5:30 PM – 6:00 PM		Themed Campsite & Booth Display clean up – Place all trash in Ten-yard dumpster near Glen Stock Arena.
	ALL	Troops - Please keep gateways up until 5PM
		Closing – Glenn Stock Arena
		Order of the Arrow Call Out
6:30 PM – 10:30 PM	Scouts BSA	Evening Activities in campsites
10:30 PM	All	Lights Out! – All Scouts must be in camp for remainder of the evening.
Sunday May 11, 2025 6:00am – 9:30am	All	Rise and shine, break camp <u>Place all trash in ten-yard dumpster just east of the Glen</u> <u>Stock Arena.</u> TROOPS/CREWS/POSTS MAY NOT LEAVE UNTIL AN EVENT STAFFER INSPECTS THEIR CAMPSITE AREA AND CHECKS THEM OUT. Please return the event evaluation form at this time.